Test task for JS vacancy:

Please, write an application with Canvas. It should be a simplest image editor with the following features:
• Select line width;
• Select line color;
• Clear Canvas.

Requirements:
• The project should be bundled with Webpack into a separated directory with the html;
• The project should be placed on GitHub;
• ES6 should be used in the project;
•The repository should not contain services files (e.g. system files, IDE files, compiled application).

Additional features (it's not obligatory for you to implement, but it would give you extra points):
• Undo/redo steps ⤺ ⤻ ;
• Save image in Localstorage as a stack of commands and read then;
• Change image size;
• Apply program js filters to image.

If you would like to accomplish the task with additional features, please let us know about the completion period. This will help us plan the evaluation of test tasks within the shortest timespan.

Good luck!