# Maya RPR

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| Pull Request | Comments | Status |
| [PR-352: Update core to 2.2.17](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderMayaPlugin/pull/352) |  | Open |
| [PR-345: Add HybridPro parameters to UI](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderMayaPlugin/pull/345) |  | Open |

# Blender RPR

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| Pull Request | Comments | Status |
| [PR-566: Core 2.02.17](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderBlenderAddon/pull/566) |  | Open |
| [PR-557: RPRBLND-2221: RAM leak with multiple material set with Displacement only](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderBlenderAddon/pull/557) |  | Open |

# Blender USD

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| Pull Request | Comments | Status |
| [PR-263: BLEN-169: Update plugin with latest USD](https://github.com/GPUOpen-LibrariesAndSDKs/BlenderUSDHydraAddon/pull/263) |  | Open |

# Houdini

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| Pull Request | Comments | Status |
| [PR-619: Make a fix for vertex color in geomsubset](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/619) |  | Closed |
| [PR-616: Core 2.2.17](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/616) |  | Open |
| [PR-612: Orthographic camera tiling implementation](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/612) |  | Open |
| [PR-615: profile output](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/615) |  | Open |
| [PR-623: macos build fix](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/623) |  | Closed |
| [PR-622: IES light direction adjustment](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/622) |  | Closed |
| [PR-617: Fix assigning materials per face](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/617) |  | Closed |
| [PR-620: MPlay UV AOV fix](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/620) |  | Closed |
| [PR-618: Additional settings for toon shader](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/618) |  | Closed |
| [PR-606: cmake viewer fix](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/606) |  | Closed |
| [PR-614: amd](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/614) |  | Open |
| [PR-609: rif replacement](https://github.com/GPUOpen-LibrariesAndSDKs/RadeonProRenderUSD/pull/609) |  | Open |