

Evgeny Baulin · Full Stack Developer

[Telegram](#) · [Kaggle](#) · [LinkedIn](#) · e.baulin@icloud.com · +7(937)914-45-50

Dedicated to continuous learning and professional growth. Winner of multiple physics olympiads

Education

University of London, Academic direction of London School of Economics	London, England
BSc Computer Science: Data Science and Business Analytics (DSBA)	Oct 2023 – Present
Higher School of Economics, National Research University	Moscow, Russia
BSc Computer Science: Applied Mathematics and Informatics Science (AMIS)	Sep 2022 – Present
Web Development	Moscow, Russia
Web Development Course: Frontend and Backend Development	Sep 2022 – Dec 2022

Work Experience

Python Teaching Assistant	Remote Sep 2024 – Present
<ul style="list-style-type: none">Assisting the teacher in answering student questionsProvide counselling for students	
School 1+1 (Школа 1+1). Backend Developer	Remote Jan 2024 – Aug 2024
<ul style="list-style-type: none">Lead backend developer for an online school, analogous to SkyengImplemented a learning platform using Python and Django Rest Framework (DRF)Developed features including homework auto-checking, webinar playback, and an integrated chat systemSuccessfully launched the platform, improving user engagement and learning outcomes	
Zaryadka Cars Website Development. Lead Developer	Remote Dec 2023 – Jan 2024
<ul style="list-style-type: none">Led the development of zaryadkacars.ru using the WordPress platformDelivered a fully functional, bug-free website on time and within budgetUtilized frontend development skills to create a user-friendly interface	
Computer Science Tutor	Remote Sep 2023 – Jun 2024
<ul style="list-style-type: none">Prepared students for the Unified State Exam (ЕГЭ) in computer scienceAchieved an average score of 88/100 across 8 studentsEnhanced students' understanding and performance in key computer science topics	

Projects

PlayStation Games Analysis. Lead Analyst	Remote May 2024
<ul style="list-style-type: none">Conducted data scraping and analysis of games on the PlayStation Store websiteTrained a predictive model using Gradient Boosting to forecast game ratingsOptimized model performance with GridSearchCV, achieving high prediction accuracyImplemented A/B testing to evaluate and refine model predictions	
Android app development. Summer internship at the university	Remote Jul 2023 – Aug 2023
<ul style="list-style-type: none">Developed an Android application using KotlinStudied Kotlin programming language and Android SDKCreated a simple game as a sample applicationSuccessfully presented and defended the developed application	
Exploring the impact of technology on society. Coursework	Moscow, Russia Sep 2023 – May 2024
<ul style="list-style-type: none">Analyzed 210,000 news articles using NLP techniques.Developed predictive models for societal technology impact.Evaluated economic, educational, and healthcare tech transformations.Proposed ethical frameworks for technology implementation.	
Search for potential Jews among members of VK groups. Lead Analyst	Moscow, Russia Sep 2024
<ul style="list-style-type: none">I collected data on the participants of VK groups dedicated to HSEAfter the collection, I analyzed on a variety of parameters whether this person can be a potential member of the Jewish club of HSE or not.	

Skills

Hard: Data Science, Data Visualisation, A/B Testing

Soft: Impactful communication, Russian (native), English (B2-C1)

Programming: Advanced: Python, LaTeX, Markdown. Basics: C/C++, Swift, RISC-V Assembler, Kotlin

Database: MySQL, SQL, PostgreSQL, MS SQL, MapReduce systems

Data Handling: EDA (pd, np, scipy, plt), ML (sklearn, nlp)