



Warcraft

Create a mock-up for real-time strategy. Send peasants to gather *gold* and *lumber*. Train a footman in Barrack.

You have two peasants. You sent one of them to mine gold and another to gather lumber. It takes 2 seconds to mine a piece of gold and 3 seconds to cut a piece of lumber. A footman costs two gold and one lumber. As soon as the required resources are gathered, let's send Barack to train a footman. After the footman is trained, stop all activities.