

Introduction

- Learning complex tasks require learning sub-task specific policies.
- In this work, use a Directed Graphical Model to learn the interaction between sub-tasks and resulting state-action trajectory sequences
- Our algorithm CausalInfo-GAIL learns sub-task policies from unsegmented demonstrations by maximizing the directed information flow in the resulting graphical model.
- We also show how our approach connects with existing 'Options' framework commonly used to learn hierarchical policies

Imitation Learning

- Generative Adversarial Imitation Learning (GAIL) [1]**
Objective,
$$\min_{\pi} \max_D \mathbb{E}_{\pi} [\log D(s, a)] + \mathbb{E}_{\pi_E} [1 - \log D(s, a)] - \lambda H(\pi)$$
- GAIL for mixture of experts [2, 3]**
 c : Latent variable denoting expert

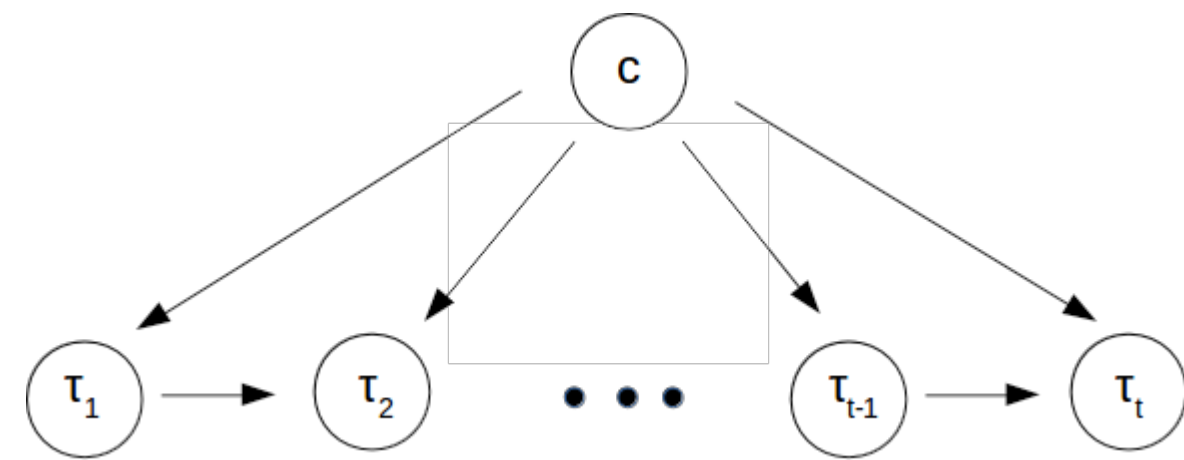


Figure 1: Graphical model in [2, 3]

Maximize lower bound to mutual information,

$$L_1(\pi, Q) = \mathbb{E}_{c \sim p(c), a \sim \pi(\cdot|s, c)} \log Q(c|\tau) + H(c) \leq I(c; \tau)$$

Overall objective,

$$\min_{\pi, q} \max_D \mathbb{E}_{\pi} [\log D(s, a)] + \mathbb{E}_{\pi_E} [1 - \log D(s, a)] - \lambda_1 L_1(\pi, q) - \lambda_2 H(\pi)$$

Options framework

- Option: $o \in \mathcal{O}$
- Sub-policy: $\pi(a|s, o)$
- Termination policy: $\pi(b|s, \bar{o})$
- Option activation policy: $\pi(o|s)$

* - Equal contribution

Method

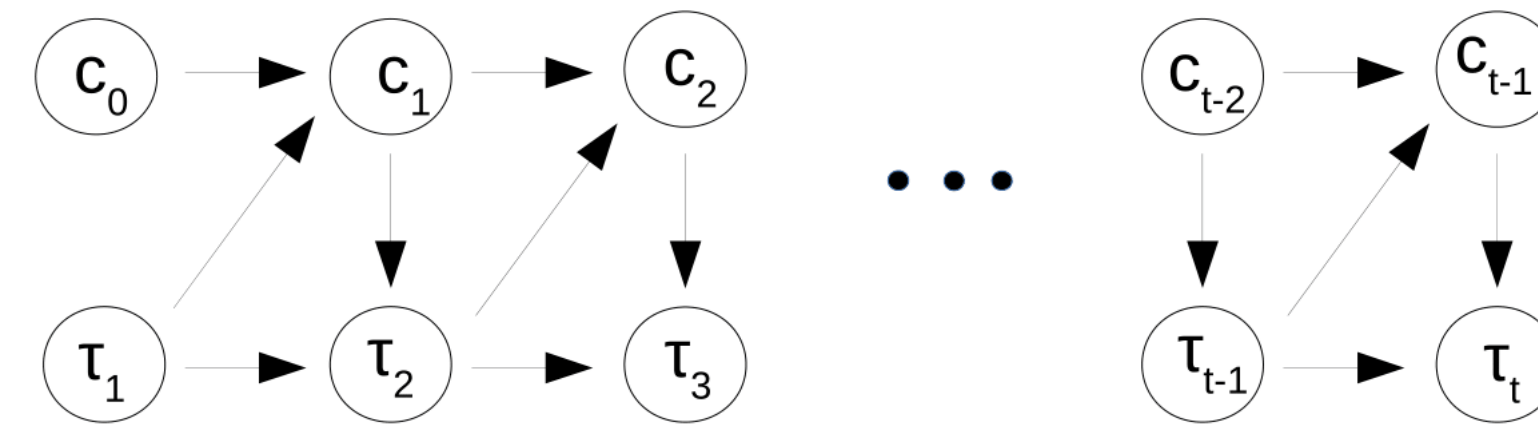


Figure 2: Graphical model used in this work

- Using lower bound to mutual information,

$$L(\pi, q) = \sum_t \mathbb{E}_{c^{1:t} \sim p(c^{1:t}), a^{t-1} \sim \pi(\cdot|s^{t-1}, c^{1:t-1})} \left[\log q(c^t | c^{1:t-1}, \tau) \right] + H(c) \leq I(\tau; c)$$

Dependence of q on the entire trajectory τ precludes its use at test time where only trajectory up to current time is known

- Causal Information

$$\begin{aligned} I(\tau \rightarrow c) &= H(c) - H(c|\tau) \\ &= H(c) - \sum_t H(c^t | c^{1:t-1}, \tau^{1:t}) \end{aligned}$$

- Using lower bound to causal information,

$$L_1(\pi, q) = \sum_t \mathbb{E}_{c^{1:t} \sim p(c^{1:t}), a^{t-1} \sim \pi(\cdot|s^{t-1}, c^{1:t-1})} \left[\log q(c^t | c^{1:t-1}, \tau^{1:t}) \right] + H(c) \leq I(\tau \rightarrow c)$$

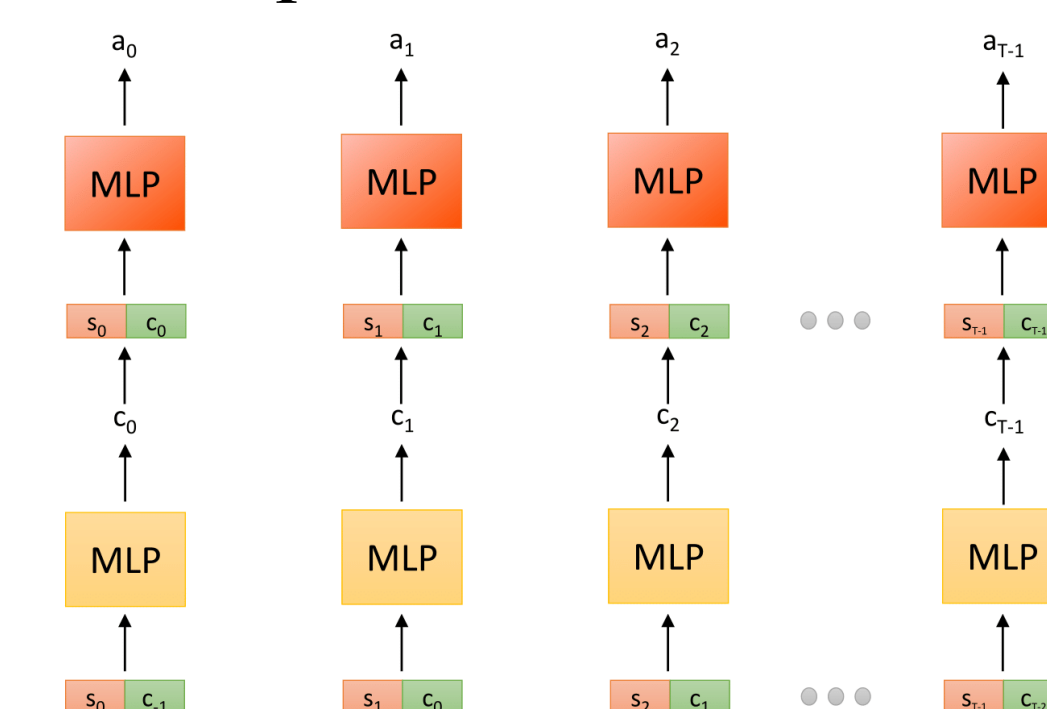
Using causal information removes dependence of q on future unobserved trajectory. Thus, q can now be used as a macro-policy to select the next sub-task latent variable.

Overall Causal-Info GAIL objective,

$$\min_{\pi, q} \max_D \mathbb{E}_{\pi} [\log D(s, a)] + \mathbb{E}_{\pi_E} [1 - \log D(s, a)] - \lambda_1 L_1(\pi, q) - \lambda_2 H(\pi)$$

where L_1 is the lower bound to causal information.

- Variational Auto-encoder (VAE) pre-training
Learn approximate prior over latent variables using VAE



Experiments

- Discrete environment

15x11 grid with 4 rooms connected via corridors. An object is placed at the center of a random room at the beginning of the episode. The agent spawns at a random location in the grid.

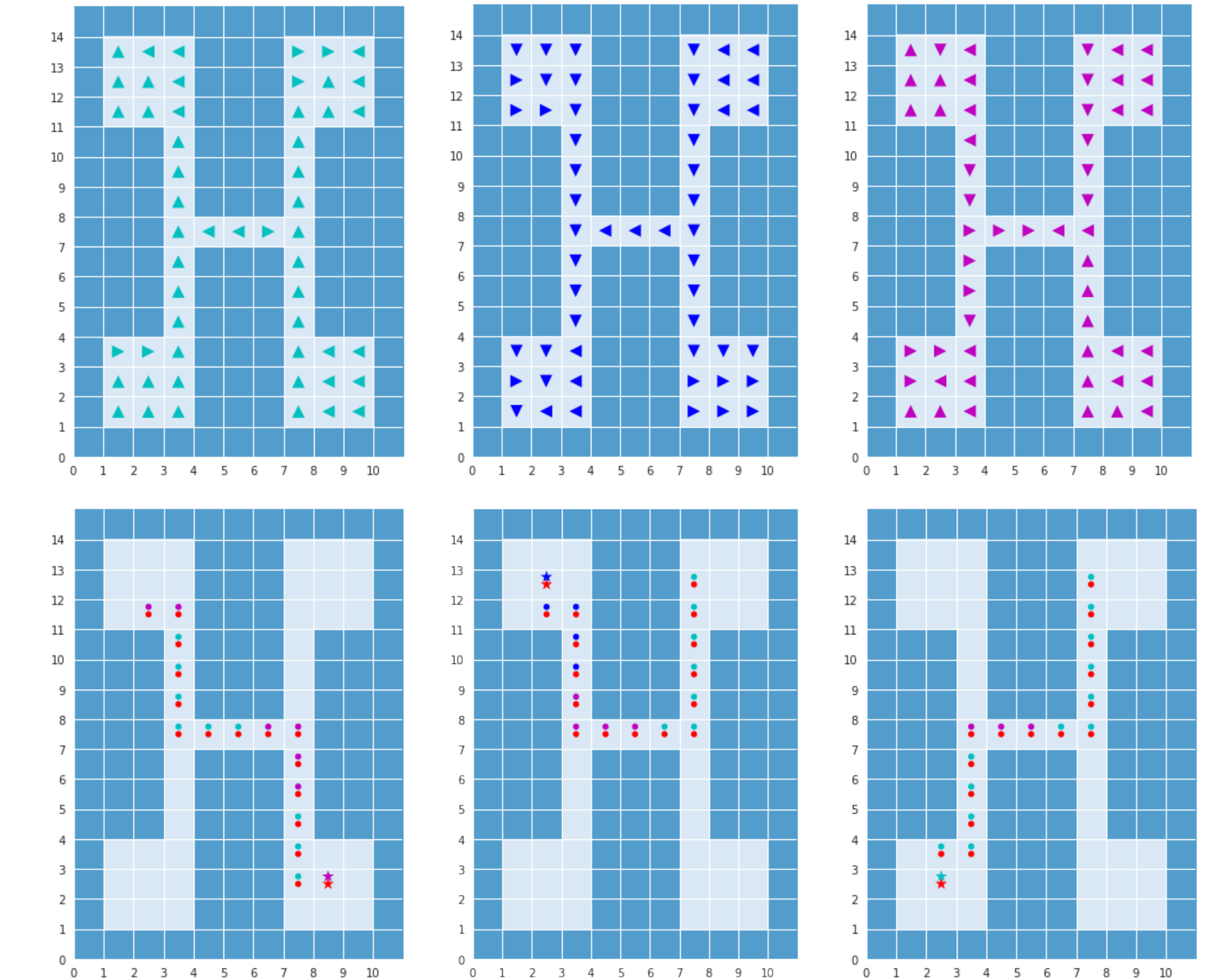


Figure 3: Visualization of sub-policy actions (top) and macro-policy actions (bottom)

- Continuous environments

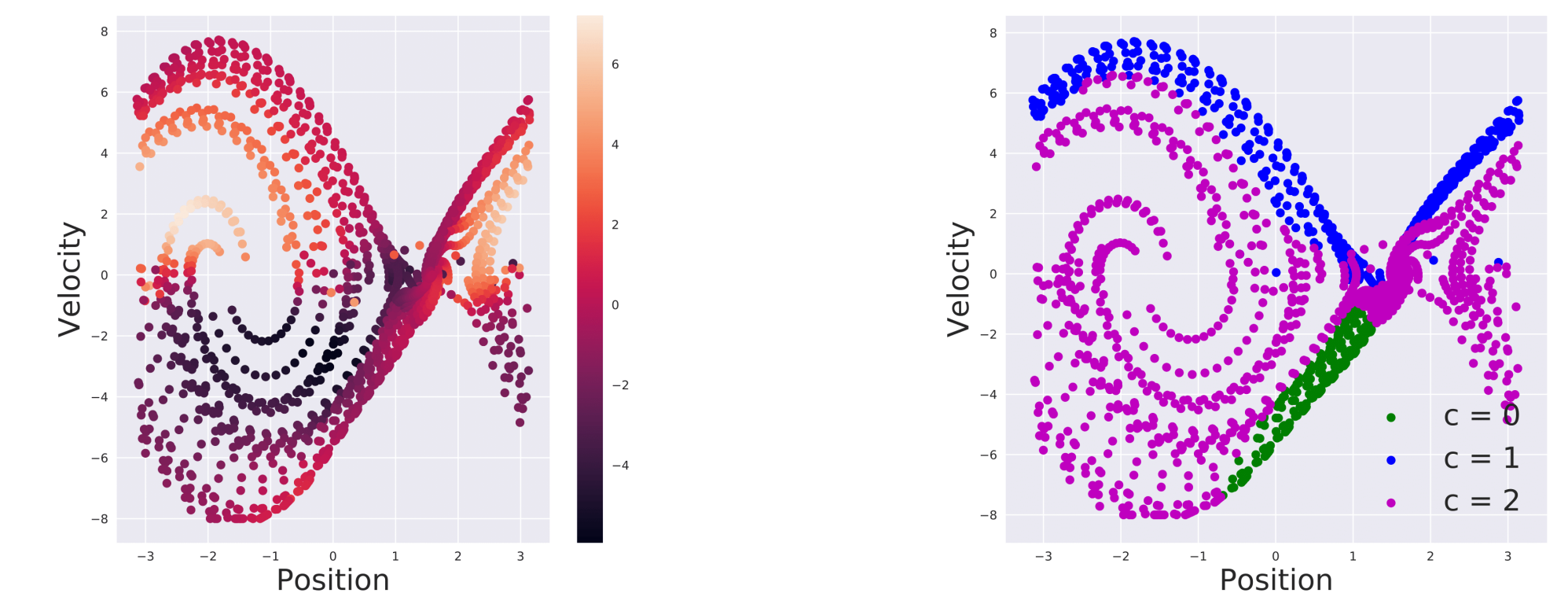


Figure 4: Visualization of sub-policy actions (left) and macro-policy actions (right) on Pendulum-v0

Environment	GAIL	VAE	Causal-Info GAIL
Pendulum	-121.4 ± 94.1	-142.9 ± 95.6	-125.4 ± 103.8
Inverted Pendulum	1000.0 ± 15.2	218.8 ± 8.0	1000.0 ± 15.0

Table 1: Returns over 300 episodes on continuous environments

References

- [1] J. Ho and S. Ermon. "Generative Adversarial Imitation Learning." *NIPS*, 2016.
- [2] Y. Li, J. Song and S. Ermon. "InfoGAIL: Interpretable Imitation Learning from Visual Demonstrations." *NIPS*, 2017.
- [3] K. Hausman, Y. Chebotar, S. Schaal, G. Sukhatme and J. J. Lim. "Multi-modal Imitation Learning from Unstructured Demonstrations using Generative Adversarial Nets." *NIPS*, 2017.
- [4] C. Daniel, H. V. Hoof, J. Peters and G. Neumann. "Probabilistic Inference for determining Options." *Machine Learning*, 2016.
- [5] R. Sutton, D. Precup and S. P. Singh. "Intra-option learning about temporally abstract actions." *ICML*, 1998
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