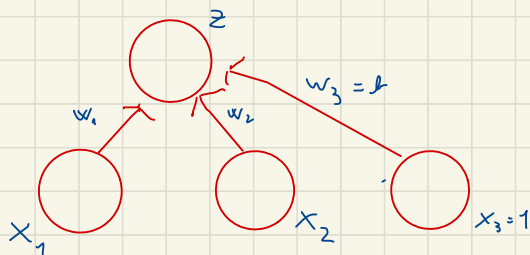


GRADIENT DESCENT & LINEAR REGRESSION



Compute z in forward propagation:

$$z^{(n)} = x_1^{(n)} w_1 + x_2^{(n)} w_2 + b = \vec{w} \cdot \vec{x}^{(n)}$$

Compute $J(w) = \sum_{n \in \text{Train}} (t^{(n)} - z^{(n)})^2$

Let's compute the gradient for w_1

$$\frac{\partial J}{\partial w_1} = \frac{\partial}{\partial w_1} \frac{1}{2 N_{\text{Train}}} \sum_{n \in \text{Train}} (t^{(n)} - z^{(n)})^2 \quad \text{Sum rule}$$

$$= \frac{1}{2 N_{\text{Train}}} \sum_{n \in \text{Train}} \frac{\partial}{\partial w_1} (t^{(n)} - z^{(n)})^2 \quad \text{Power rule}$$

$$= \frac{1}{2 N_{\text{Train}}} \sum_{n \in \text{Train}} 2 (t^{(n)} - z^{(n)}) \frac{\partial}{\partial w_1} (t^{(n)} - z^{(n)}) \quad \frac{\partial}{\partial w_1} t^{(n)} = 0 \quad \frac{\partial}{\partial w_1} z^{(n)} = \frac{\partial}{\partial w_1} (x_1^{(n)} w_1 + x_2^{(n)} w_2 + b) = x_1^{(n)}$$

$$= - \frac{1}{N_{\text{Train}}} \sum_{n \in \text{Train}} (t^{(n)} - z^{(n)}) x_1^{(n)}$$

Similar derivation for w_2 and b .

$$\vec{\nabla}_{\vec{w}} J = \left[\frac{\partial J}{\partial w_1}, \frac{\partial J}{\partial w_2}, \frac{\partial J}{\partial w_3} \right]$$

MATRIX NOTATION

$$\vec{\nabla}_{\vec{w}} J = \frac{1}{N_{\text{Train}}} \sum_{n \in \text{Train}} (t^{(n)} - z^{(n)}) \vec{x}^{(n)T}$$

FOR GRADIENT ROW NOTATION: $\frac{\partial J}{\partial \vec{w}} = \left[\frac{\partial J}{\partial w_1}, \frac{\partial J}{\partial w_2}, \frac{\partial J}{\partial w_3} \right]$

Let's compute a numerical example.

$$T_{\text{Train}} = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, z \right\} \leftarrow \text{SIMPLE EXAMPLE. EXERCISE: TRY WITH 2!}$$

FORWARD: $z = 1 \cdot 1 + 0 \cdot 0 + 2 \cdot 1 = 3$

$$\frac{\partial J}{\partial w_1} = -(t - z) x_1 = (2 - 3) \cdot 1 = -1$$

$$\frac{\partial J}{\partial w_2} = -(t - z) x_2 = (2 - 3) \cdot 0 = 0$$

$$\frac{\partial J}{\partial w_3} = (2 - 3) \cdot 1 = -1$$

MATRIX NOTATION

$$\vec{\nabla}_{\vec{w}} J = -(t - z) \vec{x} = (2 - 3) \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

We can update $\vec{w} \leftarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \epsilon \begin{bmatrix} -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0 \end{bmatrix}$ NOTE: different learning rates would require more iterations!

