
COMPUTER NETWORKS

- PRACTICLE FILE-

Name: Saurabh Kumar

Roll No: 211737

Course: BSC Mathematical sciences

Submitted to: Anand Sir

CONTENT:

NETWORK ALGORITHMS PRACTICAL LIST

- 1. Simulate Cyclic Redundancy Check (CRC) error detection Algorithm for noisy channel.
- 2. Simulate and implement stop and wait protocol for noisy channel.
- 3. Simulate and implement Go back N sliding window protocol.
- 4. Simulate and implement selective repeat sliding window protocol.
- 5. Shortest Path algorithm.

HTML Practicle

- 1. Write a HTML program to design a form which should allow to enter your personal data.
- 2. Write html code to generate following output.
- Coffee Tea
- o Black Tea
- o Green Tea
- Milk
- 3. Design an html form to take the information of a customer visiting a departmental store such as name, contact phone no, preferred days of purchasing, favourite item (to be selected from a list of items), suggestions etc. One should provide button to Submit as well as Reset the form contents
- 4. Design an html form to take the information of an article to be uploaded such as file path, author name, type (technical, literary, general), subject topic (to be selected from a list) etc. One should provide button to Submit as well as Reset the form contents.
- 5. Design an HTML document using Table related tags align the images
- 6. Write a HTML code to generate following output.
- 7. Develop static pages (using only HTML) of an online Book store. The website should consist of following pages.
- Home page
- Registration and user Login
- User profile page
- Books catalog
- Shopping cart
- Payment by credit card Order Conformation

NETWORK ALGORITHMS PRACTICAL LIST

1. Simulate Cyclic Redundancy Check (CRC) Error Detection algorithm for Noisy channel.

```
#include <iostream>
#include <cstdlib>
using namespace std;
// Structure to represent the CRC generator polynomial
struct CRCGenerator {
   int *coefficients;
   int size;
};
// Structure to represent the message
struct Message {
   int *data;
   int size;
};
void calc(int *temp, int *poly, int size) {
    for (int i = 0; i < size; i++) {
        if (temp[i] == poly[i])
            temp[i] = 0;
        else
            temp[i] = 1;
// Function to simulate CRC error detection
void simulateCRCError(Message &msg, const CRCGenerator &crcGen) {
```

```
int *temp = new int[crcGen.size];
    int *zeroPoly = new int[crcGen.size];
    for (int i = 0; i < crcGen.size; i++) {</pre>
        temp[i] = msg.data[i];
        zeroPoly[i] = 0;
    for (int i = crcGen.size - 1; i < msg.size; i++) {</pre>
        temp[crcGen.size - 1] = msg.data[i];
        if (temp[0] == 0)
             calc(temp, zeroPoly, crcGen.size);
        else
             calc(temp, crcGen.coefficients, crcGen.size);
        for (int j = 1; j < crcGen.size; j++) {</pre>
            temp[j - 1] = temp[j];
    cout << "\nCRC is: ";</pre>
    for (int i = 0; i < crcGen.size - 1; i++) {
        cout << temp[i];</pre>
    bool errorDetected = false;
    for (int i = 0; i < crcGen.size - 1; i++) {
        if (temp[i] == 1) {
             errorDetected = true;
            break;
    if (errorDetected)
        cout << "\nError detected\n";</pre>
    else
        cout << "\nNo error\n";</pre>
    delete[] temp;
    delete[] zeroPoly;
int main() {
    CRCGenerator crcGen;
    Message msg;
    cout << "Enter the size of key: ";</pre>
```

```
PS C:\Users\saura\OneDrive\Desktop\HTML tutorial\.vscode> cd "c:\Users\saura\
OneDrive\Desktop\HTML tutorial\.vscode\.vscode\"; if ($?) { g++ CRC.cpp -o C
RC }; if ($?) { .\CRC }
Enter the size of key: 4
Enter key: 1 0 0 1
Enter the size of message: 8
Enter message: 1 1 0 0 1 1 1 0

CRC is: 100
Error detected
PS C:\Users\saura\OneDrive\Desktop\HTML tutorial\.vscode\.vscode>
```

2. Simulate and implement stop and wait protocol for noisy channel

```
#include<stdio.h>
int main(){
   int windowsize,i,ack,sent=0;
   printf("Enter window size: \n");
   scanf("%d",&windowsize);
```

```
while(1){
    for(i=0; i<=windowsize; i++)
    {
        printf("Frames %d has been transmitted \n",sent+1);
        printf("Acknowledgement has been received for frame %d \n",sent);
        sent++;
        if(windowsize == sent)
            break;
    }
    break;
}

printf(" \n");
printf("All frames has been sent successfully. ");
return 0;
}</pre>
```

```
> cd "c:\User
s\saura\OneDrive\Desktop\HTML tutorial\.vscode\"; if ($?) { g++ stop
.cpp -o stop } ; if ($?) { .\stop }
Enter window size:
5
Frames 1 has been transmitted
Acknowledgement has been received for frame 0
Frames 2 has been transmitted
Acknowledgement has been received for frame 1
Frames 3 has been transmitted
Acknowledgement has been received for frame 2
Frames 4 has been transmitted
Acknowledgement has been received for frame 3
Frames 5 has been transmitted
Acknowledgement has been received for frame 4
All frames has been sent successfully.
PS C:\Users\saura\OneDrive\Desktop\HTML tutorial\.vscode\.vscode>
```

3 .Shortest Path algorithm.

```
#include<stdio.h>
#include<conio.h>
#define INFINITY 9999
#define MAX 10
void dijikstra(int G[MAX][MAX], int n, int startnode);
int main(){
    int G[MAX][MAX], i, j, n, u;
    printf("\nEnter the no. of vertices:: ");
    scanf("%d", &n);
    printf("\nEnter the adjacency matrix::\n");
    for(i=0;i < n;i++)
        for(j=0;j < n;j++)
            scanf("%d", &G[i][j]);
    printf("\nEnter the starting node:: ");
    scanf("%d", &u);
    dijikstra(G,n,u);
    getch();
void dijikstra(int G[MAX][MAX], int n, int startnode){
    int cost[MAX][MAX], distance[MAX], pred[MAX];
    int visited[MAX], count, mindistance, nextnode, i,j;
    for(i=0;i < n;i++)</pre>
        for(j=0;j < n;j++)
            if(G[i][j]==0)
                cost[i][j]=INFINITY;
            else
                cost[i][j]=G[i][j];
    for(i=0;i< n;i++)</pre>
        distance[i]=cost[startnode][i];
```

```
pred[i]=startnode;
    visited[i]=0;
distance[startnode]=0;
visited[startnode]=1;
count=1;
while(count < n-1){</pre>
    mindistance=INFINITY;
    for(i=0;i < n;i++)
        if(distance[i] < mindistance&&!visited[i])</pre>
             mindistance=distance[i];
             nextnode=i;
    visited[nextnode]=1;
    for(i=0;i < n;i++)</pre>
        if(!visited[i])
             if(mindistance+cost[nextnode][i] < distance[i])</pre>
                 distance[i]=mindistance+cost[nextnode][i];
                 pred[i]=nextnode;
        count++;
for(i=0;i < n;i++)
    if(i!=startnode)
        printf("\nDistance of %d = %d", i, distance[i]);
        printf("\nPath = %d", i);
        j=i;
        do
             j=pred[j];
             printf(" <-%d", j);</pre>
        while(j!=startnode);
```

```
PS C:\Users\saura\OneDrive\Desktop\HTML tutorial\.vscode\.vscode> cd "c:\Users\saur
a\OneDrive\Desktop\HTML tutorial\.vscode\"; if ($?) { g++ shortpath.cpp -o
 shortpath } ; if ($?) { .\shortpath }
Enter the no. of vertices:: 5
Enter the adjacency matrix::
0 10 20 0 0
10 0 5 25 5
20 5 0 15 10
0 25 15 0 20
0 0 10 20 0
Enter the starting node:: 0
Distance of 1 = 10
Path = 1 <-0
Distance of 2 = 15
Path = 2 <-1 <-0
Distance of 3 = 30
Path = 3 <-2 <-1 <-0
Distance of 4 = 15
Path = 4 <-1 <-0
```

4. Simulate and implement selective repeat sliding window protocol.

```
#include<stdio.h>
int main(){
    int windowsize,i,ack,sent=0;
    printf("Enter Window size \n");
    scanf("%d",&windowsize);
    while(1){
        for(i=0; i<windowsize; i++){</pre>
            printf("Frame %d has been transmitted \n", sent+1);
            sent++;
            if(windowsize == sent)
                break;
            printf("Enter the frame for which acknowledgement has not been
received \n");
            scanf("%d",&ack);
            printf("Frame %d has been sent \n",ack);
            break;
    printf("All Frames has been sent Successfully: ");
```

```
return 0;
}
```

```
> cd "c:\Users\
a\OneDrive\Desktop\HTML tutorial\.vscode\.vscode\"; if ($?) { g++ selective.cp
selective }; if ($?) { .\selective }
Enter Window size
5
Frame 1 has been transmitted
Frame 2 has been transmitted
Frame 3 has been transmitted
Frame 4 has been transmitted
Frame 5 has been transmitted
Enter the frame for which acknowledgement has not been received
2
Frame 2 has been sent
All Frames has been sent Successfully:
PS C:\Users\saura\OneDrive\Desktop\HTML tutorial\.vscode\.vscode>
```

5. Simulate and implement go back N sliding window protocol.

```
#include<stdio.h>
int main(){
    int windowsize,ack,i,sent=0;
    printf("Enter the size of Window: \n");
    scanf("%d",&windowsize);
    while(1){
        for(i=0; i<windowsize;i++){</pre>
            printf("Frames %d has been transmitted \n",sent);
            sent++;
            if(windowsize == sent)
                break;
        printf("Enter last acknowledgement received\n");
        scanf("%d",&ack);
        if(ack == windowsize)
            break;
        else
            sent = ack;
    printf("All frames has been sent successfully: ");
    return 0;
```

}

OUTPUT:

```
> cd "c:\Users\saur a\OneDrive\Desktop\HTML tutorial\.vscode\.vscode\"; if ($?) { g++ goback.cpp -o go back }; if ($?) { .\goback }
Enter the size of Window:
4
Frames 0 has been transmitted
Frames 1 has been transmitted
Frames 2 has been transmitted
Frames 3 has been transmitted
Enter last acknowledgement received
3
Frames 3 has been transmitted
Enter last acknowledgement received
```

HTML Practicle

1. Write a HTML program to design a form which should allow to enter your personal data.

```
<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>Document</title>
</head>
<body>
  <form>
      First Name
            <input name="fname">
         Last Name
            <input name="lname">
         Adress
            <input type="text">
```

```
Gmail
            <input type="text">
         Password
            <input type="password" name="ps">
         Gender
               <input type="radio" name="gn">male
               <input type="radio" name="gn">Female
               <input type="radio" name="gn">Other
            hobby
               <input type="checkbox" name="sp">painting
               <input type="checkbox" name="sp">Drawing
               <input type="checkbox" name="sp">singing
               <input type="checkbox" name="sp">dancing
            <input type="submit">
      </form>
</body>
</html>
```

| First Name | | |
|------------|------------------------|-------------------|
| Last Name | | |
| Adress | | |
| Gmail | | |
| Password | | |
| Gender | Omale OFemale Ooth | ner |
| hobby | □ painting □ Drawing □ | singing 🗆 dancing |
| Submit | | |
| | | |

- 2. Write html code to generate following output.
- Coffee Tea
- o Black Tea
- o Green Tea
- Milk

```
<html>
<head>
<title> Prog 2 </title>
</head>
<body>

Coffee
Tea

(ul>Green Tea 

(li> Milk
```

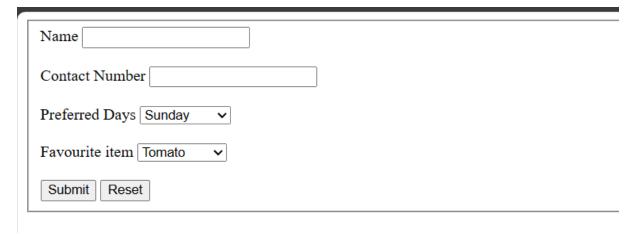
- Coffee
- Tea
 - o Black Coffee
 - o Green Tea
- Milk

3. Design an html form to take the information of a customer visiting a departmental store such as name, contact phone no, preferred days of purchasing, favourite item (to be selected from a list of items), suggestions etc. One should provide button to Submit as well as Reset the form contents

```
<html>
<title>Prog 3</title>
</head>
<body>
<form>
<fieldset>
<label> Name </label>
<input type="label" name=nm >
<br><br><
<label> Contact Number </label>
<input type="label" name=cnmun >
<br><br><br><
<label> Preferred Days </label>
<select name = "days">
                <option value="SN">Sunday</option>
                <option value="MN">Monday</option>
                <option value="TU">Tuesday</option>
                <option value="WD">Wednesday</option>
</select>
<br><br><br><
<label>Favourite item</label>
<select name = "item">
                <option > Tomato </option>
                <option > Potato </option>
                <option > Mustard Oil </option>
                <option > coconut Oil </option>
</select>
<br><br><br><
<input type="submit">
```

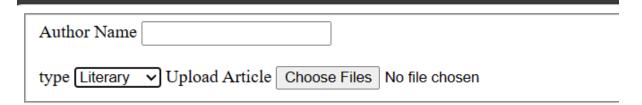
```
<input type="reset">

</fieldset>
</form>
</body>
</html>
```



4. Design an html form to take the information of an article to be uploaded such as file path, author name, type (technical, literary, general), subject topic (to be selected from a list) etc. One should provide button to Submit as well as Reset the form contents.

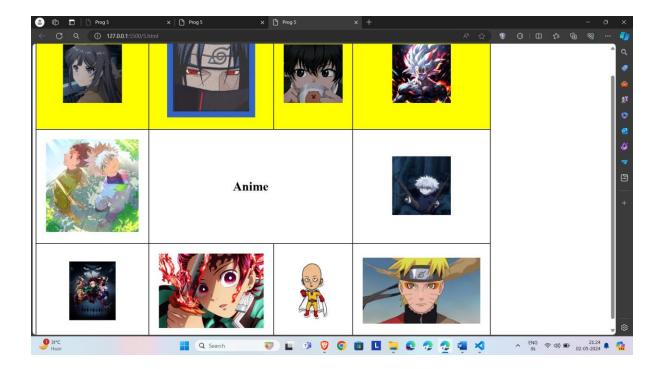
```
<html>
<head>
<title> Prog 4 </title>
</head>
<body>
<form>
<fieldset>
<label> Author Name </label>
<input type = "label" name = Anm>
<br/>
<br/>
<label> type </label>
<select>
```



5. Design an HTML document using Table related tags align the images



```
th, td, table {
         padding: 25px;
      tr:hover {
         background-color: yellow;
         text-decoration: underline;
      }
   </style>
</head>
<body>
<img src="7\images/p1.jpg" width="150"
         height="150" alt="Image 1"> 
       <img src="7/images/p2.jpeg" alt="Image 2"> 
      <img src="7/images/p3.jpg" width="150"
         height="150" alt="Image 3"> 
      <img src="7/images/p4.jpg" width="150"
         height="150" alt="Image 4"> 
    <img src="7/images/p5.jpg" alt="Image 5"> 
      <h1><center> Anime </center></h1>
      <img src="7/images/p6.jpg" width="150"
         height="150" alt="Image 6"> 
    <img src="7/images/p7.jpeg" height="
         150" alt="Image 7"> 
       <img src="7/images/p8.jpeg" alt="Image 8"> 
      <img src="7/images/p9.jpg" width="150" heigh="150" alt="Image 9">
 <img src="7/images/p10.jpeg" alt="Image 10"> 
  </body>
</html>
```



6 .Write a HTML code to generate following output.

| Enter Name of your friend | | |
|---|---------------|--|
| Choose the file you want to post to your friend | | |
| What does the file contain? | Browse | |
| ☑ Image ☑ Source code | ☐ Binary code | |
| You have Completed the Form . | Submit Query | |
| | | |

```
<html>
<head>
<title> Prog 6 </title>
</head>
```

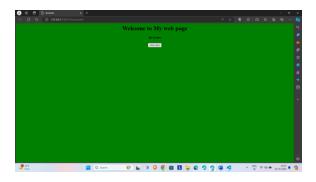
```
<body>
<form>
<label> Enter Name of your friend </label>
<input type = "label" name = frnm>
<br><br><br>
<label> Choose the file you want to post to your friend </label>
<input type="label" name= "post">
<input type="file" id = "my file" name="browse" multiple>
<br><br><br>>
<label> what does this file contain? </label>
<br><br><br>
<input type = "checkbox" name = "img">Image
<input type = "checkbox" name = "sc">Source code
<input type = "checkbox" name = "bin">Binary Code
<br><br><br>
<label> You have completed the form </label>
<input type="submit" value="submit query">
</fieldset>
</form>
</body>
</html>
```

| Enter Name of your friend | | |
|---|--|--|
| Choose the file you want to post to your friend | | |
| Choose Files No file chosen | | |
| what does this file contain? | | |
| ☐ Image ☐ Source code ☐ Binary Code | | |
| You have completed the form submit query | | |

7. Develop static pages (using only HTML) of an online Book store. The website should consist of following pages.

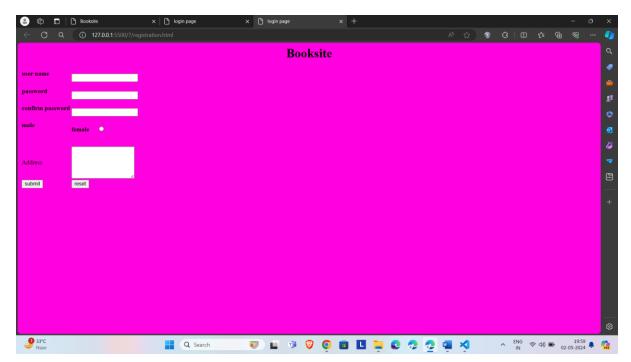
Home page

OUTPUT:



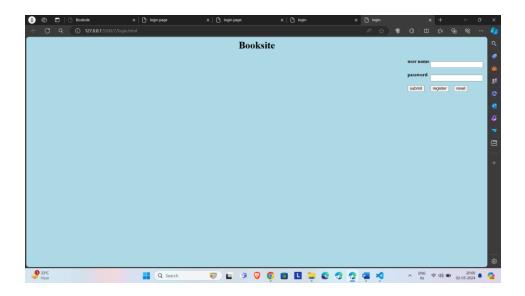
Registration and user Login

```
<body bgcolor="offwhite">
  <center><strong>
         <h1> Booksite </h1>
      </strong></center>
  <form method="post" action="./Catlog.html">
      <right>
         <h4>user name
               <input type="text">
            <h4>password
               <input type="password">
            <h4>confirm password
               <input type="password">
            <h4>male &nbsp;&nbsp;
                     <option>
                        <input type="radio" name="sex" id="male">
               <h4>female &nbsp; &nbsp;
                     <input type="radio" name="sex" id="female">
               </option>
            Address
               <textarea name="address" rows=5 cols=19>
</textarea>
               <input type="submit" value="submit">
```



LOGIN:

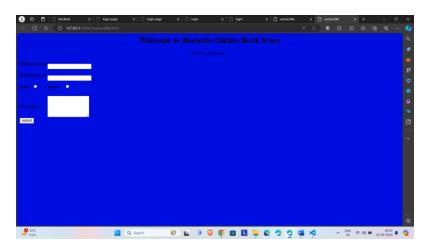
```
<h4>user name
           <input type="text">
           <h4>password
           <input type="password">
           <form method="post" action="./Catlog.html">
                 <input type="submit" value="submit">
           <form method="post" action="./Registration.html">
                 <input type="submit" value="register">
                   
                 <input type="reset" value="reset">
              </form>
           </body>
</html>
```



User profile page:

```
<html>
<head>
   <title>
      userprofile</title>
<body bgcolor="Golden">
      <strong>
          <h1>Welcome to Booksite Online Book Store </h1>
      </strong>
   </center>
      Edit your profile here...
      <form method="post" action="catalog.html">
          <right>
              <h4>Edit user name
                    <input type="text">
                 <h4>Edit password
                    <input type="password">
```

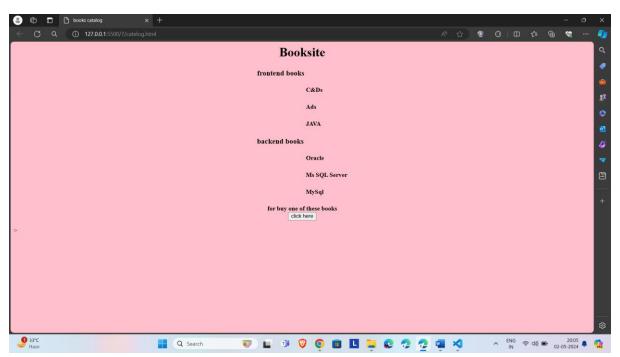
```
<option>
                              <h4>male &nbsp;&nbsp;
                                 <input type="radio" name="sex" id="male">
                          <h4>female &nbsp; &nbsp;
                                 <input type="radio" name="sex"</pre>
id="female">
                          </option>
                      Edit Address
                      <textarea name="address" rows=5 cols=19>
</textarea>
                  <input type="submit" value="submit">
</body>
</html>
```



Books catalog:

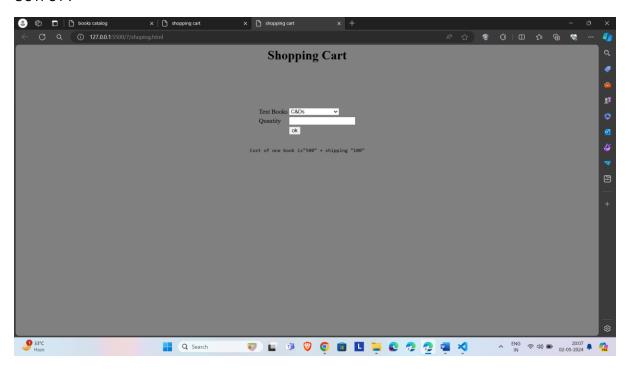
<html>

```
<title>
    books catalog</title>
</head>
<body bgcolor="pink">
    <h1>Booksite</h1>
    <form method="post" action="shopping.html">
       <left>
                    <h3>frontend books
              <h4>C&Ds
              <h4>Ads
              <h4>JAVA
              <h3>backend books
              <h4>Oracle
```

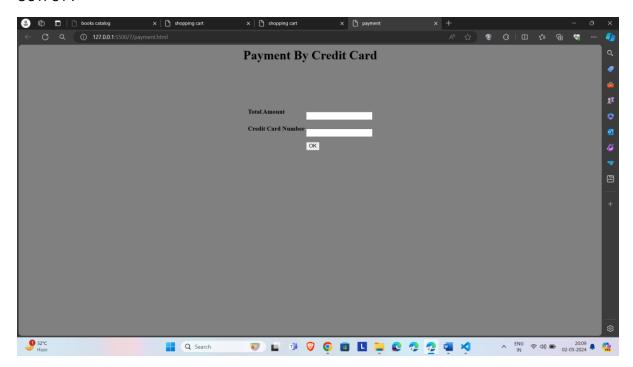


Shopping cart

```
<html>
   <title>shopping cart</title>
</head>
<body bgcolor="Purple">
      <h1>
          Shopping Cart</h1>
   </center>
   Text Books
             <select>
                <optgroup label="select the book">
                    <option value="C&Ds">C&Ds
                    <option value="Ads">Ads
                    <option value="Java">Java
                    <option value="Oracle">Oracle
                    <option value="Ms SQL Server">Ms SQL Server
                    <option value="MySql">MySql
                </optgroup>
             </select>
         Quantity
             <input type="text" id="q">
          <form method=post action="payment.html">
                <input type="submit" value=ok />
             </form>
          Cost of one book is"500" + shipping "100"
```



Payment by credit card



Order Conformation

```
<html>
```

