

TresInformal

Evaluation Summary

2021

Social

Tops

- Focus on fun, instead of productivity
- Pokemon games
- Chats before and during breaks
- No pressure on release version
- Creative freedom
- Gezelligheid
- Strict time schedule
- Great team spirit

Tips

- Team could be present earlier to have a longer chat before starting
- Members silencing another member should never happen, not even as a joke

Workflow

Tops

- Having defined issues to work on
- Pair programming
- Good workflow, everything should be kept this way
- Freedom to choose issues
- Writing tests
- Workflow is clear and beneficial for beginners
- Freedom to write issues

Tips

- Cheat sheet for Git
- More independence to work on issues
- The focus or direction of the team could be improved by implementing primary goals
- Couples should be shuffled more often
- More focus on theoretical knowledge
- More medior members

Discord

Tops

- Table configuration
- Discord is nice

Tips

- Important messages are lost in the chat, this could be solved by having a new text channel for those specifically

Pavel

Tops

- Enthusiastic
- Me smash
- Helpful
- Knowledgeable
- Fun to work with
- Positive

Tips

- Me destroy
- To eager to solve an issue yourself, so less experienced members don't have the chance

Richel

Tops

- Helpful
- Guidance
- Consistency
- Experienced
- Good organization
- Funny
- Nice that you check in now and then
- Helps members to grow professionally by encouraging to try new things
- Knowledgeable
- Patient

Tips

- Sometimes too strict time management, can be a annoying
- Monthly briefing on project progress

Stefano

Tops

- Fun to work with
- Passionate
- Experienced
- Learning on his own
- Knowledgeable
- Funny
- Helpful

Tips

- Should be more consistent
- Don't be late