




Evode MANIRAHARI

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EDUCATION

Sonoma State University

BS in Computer Science

Rohnert Park, CA

Expected Graduation: May 2027

Relevant Coursework: Data Structure, Software Design, Databases, Programming & Algorithms I&II (Java/C++), Computer Architecture, Calculus 1&2, Discrete Math, Algorithms Analysis

TECHNICAL SKILLS

Languages: Python, Java, C++, JavaScript/TypeScript, SQL, HTML/CSS

Frameworks/Libraries: FastAPI, Spring Boot, React, Next.js, Django

Cloud & Data: AWS, GCP, Docker, PostgreSQL, MongoDB, Snowflake, Kafka

ML/AI: PyTorch, TensorFlow, NumPy, Pandas, OpenCV, LangChain, LlamaIndex, FAISS, Pinecone

DevOps/Other: Git/GitHub, CI/CD, Redis, Weights & Biases, OpenAI API, Google Gemini

WORK EXPERIENCE

Mendocino College

IT Support & Software Developer

Ukiah, CA

Jan 2024 – Jun 2025

- Built and maintained software to analyze spectroscopic data from the CAMS spectrograph, supporting teams at SETI Institute and NASA.
- Optimized the analysis workflow, reducing processing time by **~95%** and increasing dataset throughput.
- Supported 27 faculty and **500+ students**; triaged incidents and coordinated with campus IT to restore services quickly.

Reality AI Labs

AI Engineer Intern

Remote

Apr 2024 – Sep 2024

- Built **ReX**, an AI career coach using **OpenAI + Google Gemini** to deliver personalized coaching and job-search support.
- Implemented adaptive ML that tailored guidance to learner goals/progress, boosting coaching throughput by **40%**.
- Shipped **RAG** over resumes, job posts, and course content (**LangChain/LlamaIndex + FAISS/Pinecone**) to ground answers.
- Designed an eval harness with **unit tests + A/B testing** and **Weights & Biases** tracking to validate improvements before rollout, instrumented telemetry for quality and latency.
- Productionized **FastAPI** services with **Redis** caching, **Docker**, and **GCP/AWS**; monitored reliability and p95 latency under load.

Web3 Labs

Software Engineer Intern

San Francisco, CA

Feb 2024 – Jun 2024

- Engineered backend services with Java/Spring Boot/Hibernate, reducing manual data handling by **80%**.
- Integrated **Kafka** for high-speed pipelines (**~40%** faster transfers) and deployed **Snowflake** on **Azure** to cut query latency **~25%**.
- Improved reliability and scalability across cloud-ready, enterprise services.

PROJECT EXPERIENCE

FunHealth — Kundwahealth

Lead Developer

Kigali, Rwanda

Oct 2024 - Present

- Built a board-game quiz and sexual & reproductive health and rights (SRHR) service finder; increased engagement by 40% and retention by 25%.
- Winner**, Hanga Pitch Fest '24 (\$15k).

UC Berkeley – AI Hackathon

Hacker

Berkeley, CA

Jun 2025

- Built a real-time **GPT-4** multi-agent social-engineering simulator (**FastAPI/WebSocket + Three.js**; 9 scenarios).
- Dockerized microservices (**PostgreSQL**) enabling hot-swapping from mock to enterprise LLMs; shipped analytics for parsing, vuln detection, and auto security reports.

CodeQuest Jr. — Gamified Python learning for kids

Developer

Rohnert Park, CA

Aug 2025

- Architected a React+TS SPA (~25 components) with Pyodide web workers; Vite bundle ~0.5 MB.
- Shipped 25 levels (drag-and-drop + hidden autograder + staged hints), Canvas/Web Audio, progress saves, and educator analytics; deployed on Vercel with GitHub Actions CI.