

Agenda

- Identity governance
- Governance policies
- Inside policies
- Policy Rules
- Compliance





Identity Governance and Administration (IGA)

- IGA is a bridge between business and cybersecurity
- High-level (business oriented) policies and rules
- Translating business policies to technical implementation

- Access control governance: Why does user have access?
- Responsibility: Who is responsible for what?
- Order: Maintaining inventory of all identities





Governance Policies

- Named set of rules with business meaning
- Examples:
 - Classifications: public, restricted, TLP:Green, privileged access, ...
 - Clearances: NDA signed, security training passed, ...
 - Approval: approval by manager, approval by security team, require approver, ...
 - Asset management: require owner, require classification, ...
 - Organizational management: require manager, require staff, ...
 - Combinations of all of the above



DEMO

Governance Policy: Require Owner

midPoint 4.10 (development)

Configuration:

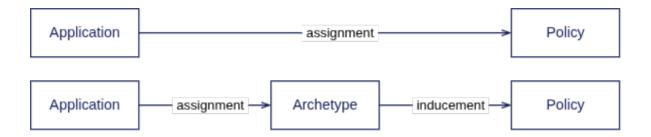
https://github.com/Evolveum/midpoint-samples/tree/master/samples/compliance

Documentation:

https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/identity-governance-rules/



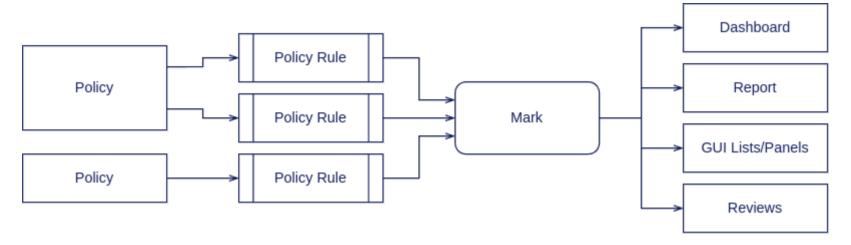
Governance Policies



- Business meaning: name, description, etc.
- Technical implementation: policy rules
- Policies are meant to be simple to use: Just assign them to appropriate object and you are done
- Combination of policies: Use inducement in policies (similar to business roles)
- Mechanism reuse: Good old midPoint mechanisms applied in new situation (assignments, inducements, policy rules)

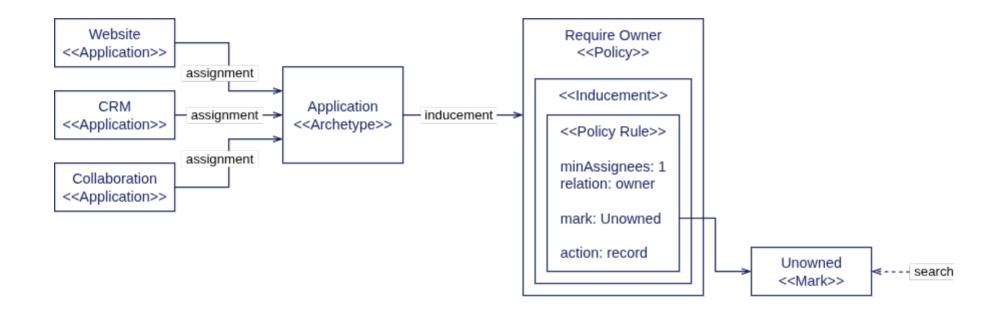


Inside Policies

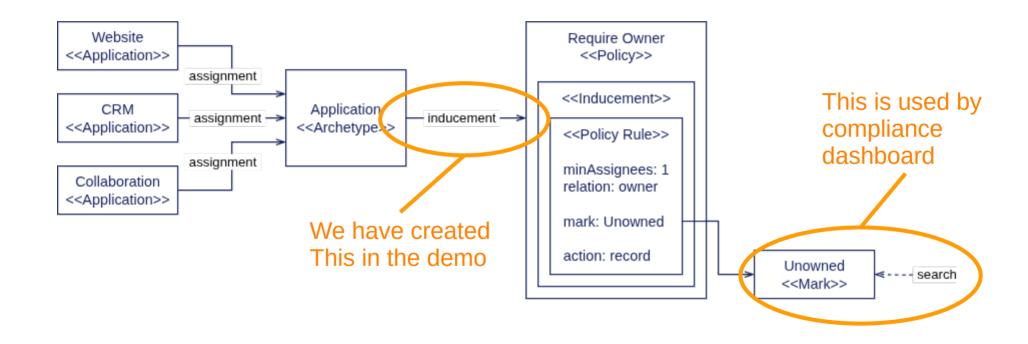


- Policies are made of policy rules
- Policies are business concept
- Policy rules are technical implementation
- Marks are used for searching, reporting and analytics

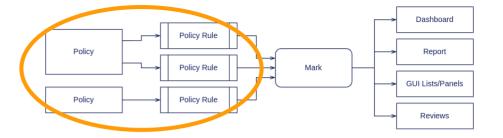








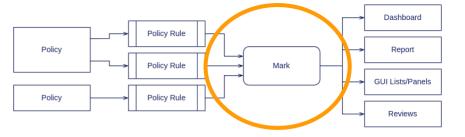




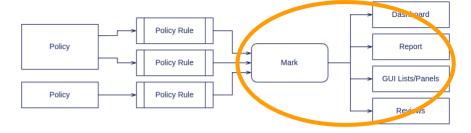
```
<policy oid="6451bca8-4035-4fb3-8ab1-5de14da59e18">
    <name>Require owner</name>
    <inducement>
        <policyRule>
                                                                                           Policy Rule
            <policyConstraints>
                <minAssignees>
                    <multiplicity>1</multiplicity>
                    <relation>owner</relation>
                </minAssignees>
            </policyConstraints>
            <markRef oid="5508aca4-2aef-47a6-ad50-892389823c91"/> <!-- "Unowned" mark -->
            <policyActions>
                <record/>
            </policyActions>
            <evaluationTarget>object</evaluationTarget>
        </policyRule>
```

</inducement> </policy>



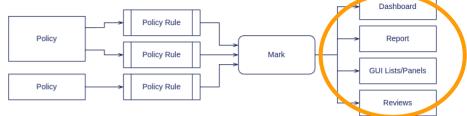




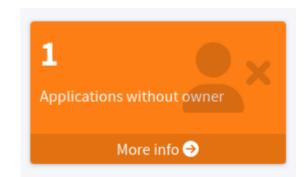


effectiveMarkRef matches (oid = "5508aca4-2aef-47a6-ad50-892389823c91")





```
<dashboard oid="f941f3fc-dcef-4415-9e79-ae56b185a501">
    . . . .
    <widget>
        <data>
            <sourceType>objectCollection</sourceType>
            <collection>
                                                        <!-- "Unowned applications" collection -->
                <collectionRef oid="cc8c1397-e5c4-456c-bd98-f07b3dca97ec" type="ObjectCollectionType"/>
            </collection>
        </data>
        contation>
            <dataField>
                <fieldType>value</fieldType>
                <expression>
                    cproportional>
                        <style>value-only</style>
                    </proportional>
                </expression>
            </dataField>
        </presentation>
    </widget>
```





</dashboard>

Policy Rules

- Policy rules: technical implementation of policies
- Evaluated on object recompute (which also includes creation and modification)
- Can be applied to objects in several ways:
 - assignments, inducements, RBAC, meta-roles, archetypes
 - global rules
- Used to implement midPoint features (since midPoint 3.6)
 - Access request process & approvals
 - Segregation of Duties (SoD)
 - Micro-certifications





Policy Rule Structure

Constraint

- When should be rule triggered?
- requirement, exclusion, minAssignees, modification, assignment, ...

Mark

• How to mark affected objects?

Action

- What the rule should do when triggered?
- enforcement, record, approval, ...

https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/policy-rules/

*) Unfortunately, documentation is incomplete. Your best option is to look at schema definition (common-policy-3.xsd). Look for PolicyActionsType and PolicyActionsType.



Example: Require Owner Policy Rule

```
<policyRule>
    <policyConstraints>
        <minAssignees>
            <multiplicity>1</multiplicity>
                                                                 Constraint
            <relation>owner</relation>
        </minAssignees>
    </policyConstraints>
                                                                                   Rule
    <markRef oid="5508aca4-2aef-47a6-ad50-892389823c91"/>
                                                                      Mark
    <policyActions>
        <record/>
                                                                     Action
    </policyActions>
    <evaluationTarget>object</evaluationTarget>
</policyRule>
```

```
</inducement> </policy>
```



Policy Rule Constraints (selection)

- minAssignees: trigger when not enough objects have assignments to me
- maxAssignees: trigger when too many objects have assignments to me
- hasAssignment: trigger when I do have inappropriate assignment
- hasNoAssignment: trigger when I do not have appropriate assignment
- requirement: require that this object has be assigned together with other object
- exclusion: prohibit this object to be assigned together with other object (SoD)
- modification: trigger on modification (used to implement change management)
- assignment: trigger on change of assignments (used to implement role request approval)



Policy Rule Actions (selection)

- enforcement: strict enforcement, stop the action if rule is violated
- **record**: record violations by setting the mark
- approval: suspend the action, ask for approval
- prune: remove any conflicting assignments to avoid violation
- certification: start ad-hoc certification campaign (micro-certification)



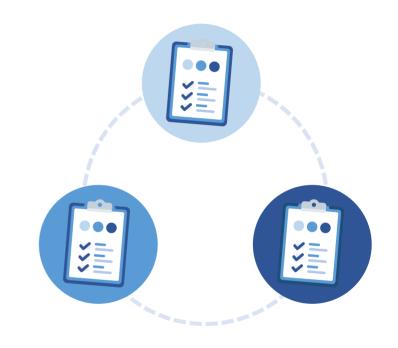
Policy Rule Examples

Rule	Constraint	Action
Require owner	minAssignees: 1 relation: owner	report
Require classification	hasNoAssignment targetArchetypeRef: Classification	report
Require NDA	requirement + specific OID of NDA clearance	report enforcement
Approval by manager	assignment	approval + expression
Require org manager	minAssignees: 1 relation: manager	report
Segregation of duties (SoD)	exclusion + specific OID of excluded role	report enforcement



Gradual Enforcement of Policies

- Create a policy and immediately enforce it: bad idea!
- There are going to be existing violations that need to addressed first
- Immediate enforcement will make a lot of people angry
- Report & address violations first, enforce later

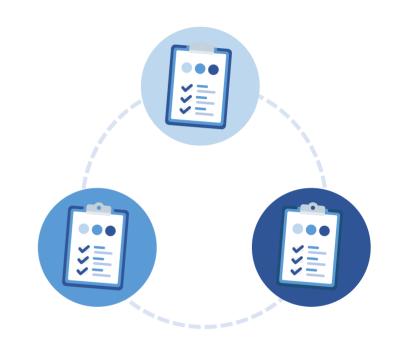


https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/gradual-policy-enforcement/



Gradual Enforcement of Policies

- 1 Define policy, set action to record
- 2 Analyze, report and dashboard violations (marked objects)
- **3 Address** the violations (take your time)
- 4 **Enforce** the policy
 - Set policy rule action to enforce, or
 - Watch for policy violations using reports and dashboards



https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/gradual-policy-enforcement/



Global Policy Rules

- Policy rules that are applied all the time
- Specified in system configuration
- Usually constrained to selection of objects (focusSelector, targetSelector)





Global Policy Rule Example: Default role approval rule

```
<systemConfiguration>
    <qlobalPolicvRule>
        <name>role-approval-approver-relation</name>
        <policyConstraints>
            <assignment>
                <operation>add</operation>
            </assignment>
        </policyConstraints>
        <policyActions>
            <approval>
                <approvalSchema> ... </approvalSchema>
            </approval>
        </policyActions>
        <focusSelector>
            <type>UserType</type>
        </focusSelector>
        <targetSelector>
            <type>RoleType</type>
        </targetSelector>
    </globalPolicyRule>
</systemConfiguration>
```





Policy Rule Best Practice

- Place policy rules in Policy objects
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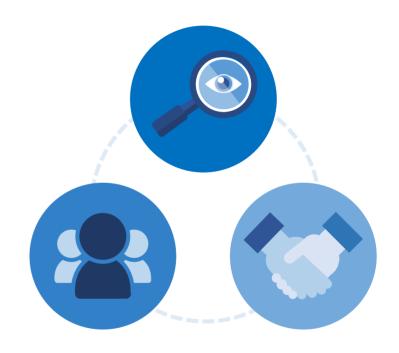
- Set (persistent) names for rules and inducements
- enforcement can be very strict, use report instead
- evaluationTarget: object
- Do not overuse global rules
- Do not forget to recompute objects

```
<policy>
    <name>Require owner</name>
    <inducement>
        <identifier>policy-require-owner</identifier>
        <policvRule>
            <name>rule-require-owner</name>
            <policvConstraints>
                <minAssignees>
                     <multiplicity>1</multiplicity>
                     <relation>owner</relation>
                </minAssignees>
            </policyConstraints>
            <markRef oid="5508aca4-2aef-47a6-ad50-8923898</pre>
            <policyActions>
                <record/>
            </policyActions>
            <evaluationTarget>object</evaluationTarget>
        </policyRule>
    </inducement>
</policy>
```



From Policy Rules to Business-Oriented Policies

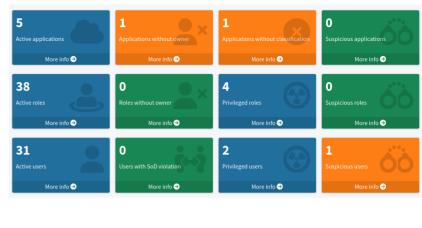
- Mere set of rules is not a policy
- Policy is set of rules with business meaning
 - Name, description, documentation, etc.
- Policy needs to be understandable to business users
- Policies need to be maintained
 - Owner, reviews, change management
- Apply policies in the same way as you apply roles
 - Assignments, inducement, archetypes, orgs





Policies for Compliance

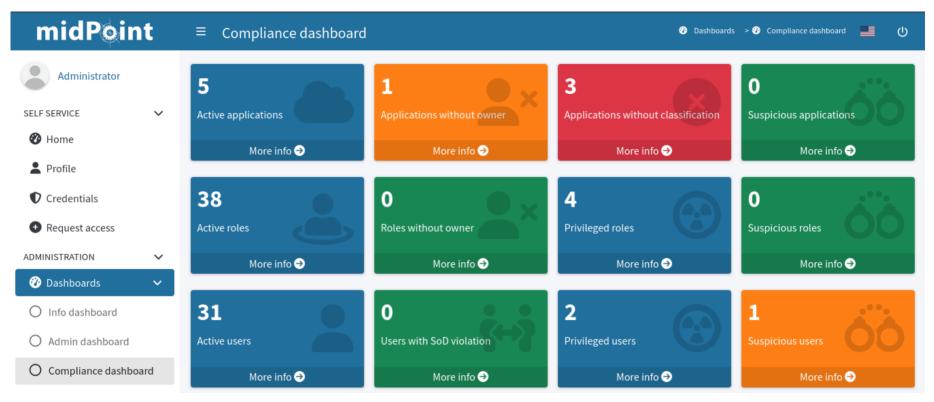
- Visibility is a foundation of cybersecurity compliance
- Policies, rules and dashboards provide visibility
- Continuous auditing
- MidPoint 4.10 initial objects (archetypes, policies, compliance dashboard)
- Compliance framework references
- This is just a start, lot of potential



```
<policy>
    <name>Require owner</name>
    <description>
        Policy requiring affected objects to
        have an owner.
    </description>
    <documentation>
        When this policy is applied, the affected
        Objects are required to have an owner.
        Objects with no owner are marked with
        "Unowned" mark.
        (IS027001/A.5.1, IS027001/A.5.2,
         ISO27001/A.5.9, ISO27001/A.5.36)
    </documentation>
</policy>
```



Compliance Dashboard



Color code: blue = info, green = compliant, orange = warning, red = non-compliant



Demo Configuration

- Demo: Compliance Policy Rules
- Works on midPoint 4.10 (development)
- Configuration:
 MidPoint Studio project, see README
 https://github.com/Evolveum/midpoint-samples/tree/master/samples/compliance
- Documentation: https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/identity-governance-rules/
- Part of the configuration will be provided out-of-the-box (initial objects) in midPoint 4.10
- Note: Make sure to turn off default approval (workflow) algorithm
- See also: Regulatory Compliance with MidPoint webinar recording (June 2025)

Note: Demo configuration was updated since that webinar



Cybersecurity Made In Europe

- Founded by European Cyber Security Organisation (ECSO)
- European companies (ownership and R&D)
- Cybersecurity requirements (ENISA)

- Our commitment to EU legislation compliance (e.g. Cyber Resilience Act, Al Act, GDPR, ...)
- European digital sovereignty





Conclusion

- IGA is a bridge between business and cybersecurity
- Policies: set of rules with business meaning
- Policy rules: powerful mechanism to implement policies
- Pre-configured policies in midPoint 4.10
- Starting point for compliance automation
- Documentation

https://docs.evolveum.com/midpoint/reference/master/roles-policies/policies/identity-governance-rules/





Questions & Answers

Do you have any questions? Feel free to contact us at info@evolveum.com

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