

Exported data

Add	a	Common	Adds a resource to a container, or attaches an item to another item
Clear	cl	Common	Removes all the resources from a container but does not delete the container
Close	cs	Common	Changes the state of a resource to make it inaccessible, unavailable, or unusable
Copy	cp	Common	Copies a resource to another name or to another container
Enter	et	Common	Specifies an action that allows the user to move into a resource
Exit	ex	Common	Sets the current environment or context to the most recently used context
Find	fd	Common	Looks for an object in a container that is unknown, implied, optional, or specified
Format	f	Common	Arranges objects in a specified form or layout
Get	g	Common	Specifies an action that retrieves a resource
Hide	h	Common	Makes a resource undetectable
Join	j	Common	Combines resources into one resource
Lock	lk	Common	Secures a resource
Move	m	Common	Moves a resource from one location to another
New	n	Common	Creates a resource
Open	op	Common	Changes the state of a resource to make it accessible, available, or usable
Optimize	om	Common	Increases the effectiveness of a resource
Push	pu	Common	Adds an item to the top of a stack
Pop	pop	Common	Removes an item from the top of a stack
Redo	re	Common	Resets a resource to the state that was undone
Remove	r	Common	Deletes a resource from a container
Rename	rn	Common	Changes the name of a resource
Reset	rs	Common	Sets a resource back to its original state
Resize	rz	Common	Changes the size of a resource
Search	sr	Common	Creates a reference to a resource in a container
Select	sc	Common	Locates a resource in a container
Set	s	Common	Replaces data on an existing resource or creates a resource that contains some data
Show	sh	Common	Makes a resource visible to the user
Skip	sk	Common	Bypasses one or more resources or points in a sequence
Split	sl	Common	Separates parts of a resource
Step	st	Common	Moves to the next point or resource in a sequence
Switch	sw	Common	Specifies an action that alternates between two resources, such as to change between two locations, responsibilities, or states
Undo	un	Common	Sets a resource to its previous state
Unlock	uk	Common	Releases a resource that was locked
Watch	wc	Common	Continually inspects or monitors a resource for changes
Connect	cc	Communications	Creates a link between a source and a destination
Disconnect	dc	Communications	Breaks the link between a source and a destination
Read	rd	Communications	Acquires information from a source
Receive	rc	Communications	Accepts information sent from a source
Send	sd	Communications	Delivers information to a destination
Write	wr	Communications	Adds information to a target
Backup	ba	Data	Stores data by replicating it
Checkpoint	ch	Data	Creates a snapshot of the current state of the data or of its configuration
Compare	cr	Data	Evaluates the data from one resource against the data from another resource
Compress	cm	Data	Compacts the data of a resource
Convert	cv	Data	Changes the data from one representation to another when the cmdlet supports bidirectional conversion or when the cmdlet supports conversion between multiple data types
ConvertFrom	cf	Data	Converts one primary type of input (the cmdlet noun indicates the input) to one or more supported output types

ConvertTo	ct	Data	Converts from one or more types of input to a primary output type (the cmdlet noun indicates the output type)
Dismount	dm	Data	Detaches a named entity from a location
Edit	ed	Data	Modifies existing data by adding or removing content
Expand	en	Data	Restores the data of a resource that has been compressed to its original state
Export	ep	Data	Encapsulates the primary input into a persistent data store, such as a file, or into an interchange format
Group	gp	Data	Arranges or associates one or more resources
Import	ip	Data	Creates a resource from data that is stored in a persistent data store (such as a file) or in an interchange format
Initialize	in	Data	Prepares a resource for use, and sets it to a default state
Limit	l	Data	Applies constraints to a resource
Merge	mg	Data	Creates a single resource from multiple resources
Mount	mt	Data	Attaches a named entity to a location
Out	o	Data	Sends data out of the environment
Publish	pb	Data	Makes a resource available to others
Restore	rr	Data	Sets a resource to a predefined state, such as a state set by Checkpoint
Save	sv	Data	Preserves data to avoid loss
Sync	sy	Data	Assures that two or more resources are in the same state
Unpublish	ub	Data	Makes a resource unavailable to others
Update	ud	Data	Brings a resource up-to-date to maintain its state, accuracy, conformance, or compliance
Debug	db	Diagnostic	Examines a resource to diagnose operational problems
Measure	ms	Diagnostic	Identifies resources that are consumed by a specified operation, or retrieves statistics about a resource
Ping	pi	Diagnostic	Use the Test verb
Repair	rp	Diagnostic	Restores a resource to a usable condition
Resolve	rv	Diagnostic	Maps a shorthand representation of a resource to a more complete representation
Test	t	Diagnostic	Verifies the operation or consistency of a resource
Trace	tr	Diagnostic	Tracks the activities of a resource
Approve	ap	Lifecycle	Confirms or agrees to the status of a resource or process
Assert	as	Lifecycle	Affirms the state of a resource
Build	bd	Lifecycle	Creates an artifact (usually a binary or document) out of some set of input files (usually source code or declarative documents)
Complete	cmp	Lifecycle	Concludes an operation
Confirm	cn	Lifecycle	Acknowledges, verifies, or validates the state of a resource or process
Deny	dn	Lifecycle	Refuses, objects, blocks, or opposes the state of a resource or process
Deploy	dp	Lifecycle	Sends an application, website, or solution to a remote target[s] in such a way that a consumer of that solution can access it after deployment is complete
Disable	d	Lifecycle	Configures a resource to an unavailable or inactive state
Enable	e	Lifecycle	Configures a resource to an available or active state
Install	is	Lifecycle	Places a resource in a location, and optionally initializes it
Invoke	i	Lifecycle	Performs an action, such as running a command or a method
Register	rg	Lifecycle	Creates an entry for a resource in a repository such as a database
Request	rq	Lifecycle	Asks for a resource or asks for permissions
Restart	rt	Lifecycle	Stops an operation and then starts it again
Resume	ru	Lifecycle	Starts an operation that has been suspended
Start	sa	Lifecycle	Initiates an operation
Stop	sp	Lifecycle	Discontinues an activity
Submit	sb	Lifecycle	Presents a resource for approval
Suspend	ss	Lifecycle	Pauses an activity
Uninstall	us	Lifecycle	Removes a resource from an indicated location
Unregister	ur	Lifecycle	Removes the entry for a resource from a repository
Wait	w	Lifecycle	Pauses an operation until a specified event occurs
Use	u	Other	Uses or includes a resource to do something

Block	bl	Security	Restricts access to a resource
Grant	gr	Security	Allows access to a resource
Protect	pt	Security	Safeguards a resource from attack or loss
Revoke	rk	Security	Specifies an action that does not allow access to a resource
Unblock	ul	Security	Removes restrictions to a resource
Unprotect	up	Security	Removes safeguards from a resource that were added to prevent it from attack or loss