

```

timescale 1ns / 1ps
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
// Company:
// Engineer:
//
// Create Date: 04/27/2022 03:42:16 PM
// Design Name:
// Module Name: Toplevel
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

```

```

module Toplevel(
    input clkkin,
    input btnR,
    input btnU,
    input btnD,
    input btnC,
    input btnL,
    input [15:0] sw,

    output [6:0] seg,
    output dp,
    output [3:0] an,
    output [15:0] led

);

// assign led = sw; //they the same pretty sure

wire clk;
wire digsel;
//clk lab4
lab4_clks slowit (.clkkin(clkkin), .greset(btnR), .clk(clk), .digsel(digsel));

//assigning edge dector

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wire eUp, eDown;
Edge_detect down (.btn(btnD), .clk(clk), .s(eDown));
Edge_detect up (.btn(btnU), .clk(clk), .s(eUp));

//so we don't count from FFFC - FFFF
wire count;
wire [15:0] qOut;

assign count = btnC & (~qOut[15] | ~qOut[14] | ~qOut[13] | ~qOut[12] | ~qOut[11]
| ~qOut[10] | ~qOut[9]
| ~qOut[8] | ~qOut[7] | ~qOut[6] | ~qOut[5] | ~qOut[4] |
~qOut[3] | ~qOut[2]);

// 16 bit counter implementaion
wire UTC, DTC;
wire upIn;
assign upIn = count | eUp;
countUD16L bit16 (.clk(clk), .Up(upIn), .Dw(eDown), .LW(btnL), .d(sw), .q(qOut),
.UTC(UTC), .DTC(DTC));

//ring counter
wire [3:0] Rout;
Ring_Counter Rcounter (.clk(clk), .Adv(digsel), .out(Rout));

//seven seg
wire [3:0] sevin;
Selector sevInseg (.sel(Rout), .N(qOut), .H(sevin));
SevSeg display (.n(sevin), .seg(seg));

//active low an so 0 makes it turn on
assign an = ~Rout;
assign dp = (~(DTC & Rout[0])) & (~(UTC & Rout[3]));

//test for simulation
assign led[15] = UTC;
assign led[0] = DTC;

endmodule

```