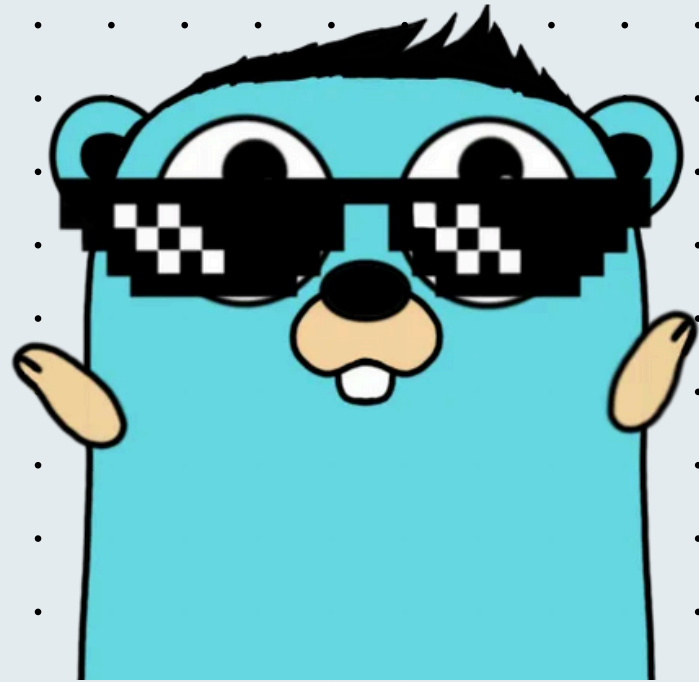




SOLID na prática

# SINGLE RESPONSIBILITY PRINCIPLE

Inspirado nos aprendizados  
adquiridos no curso Full Cycle e  
LeetCode.





SOLID na prática

# **SINGLE RESPONSIBILITY PRINCIPLE**

O Princípio da Responsabilidade Única (SRP) prevê que uma classe, função ou outro bloco de código deve absorver somente uma responsabilidade e nada além do seu propósito de criação. Os benefícios de implementarmos envolve o código se tornar mais modular, mais flexível, de menor propensão a erros e maior facilidade de testes.

No exemplo a seguir, será implementado um anagrama, palavra ou frase formada pela reorganização das letras de outra palavra ou frase, mantendo as letras originais e sem adicionar outra letra sem aplicar boas práticas seguido por um outro algoritmo aplicado ao S do SOLID.





# ANAGRAMA SEM BOAS PRÁTICAS



```
package main
```

```
import "fmt"
```

```
func IsAnagram(firstString, secoundString string) bool {  
    if firstString == "" || secoundString == "" {  
        return false  
    }  
    firstString = strings.ToLower(firstString)  
    secoundString = strings.ToLower(secoundString)  
  
    charactersMap := make(map[rune]int)  
    for _, character := range firstString {  
        charactersMap[character]++  
    }  
}
```





# ANAGRAMA SEM BOAS PRÁTICAS



```
for _, character := range secondString {  
    if count, ok := charactersMap[character]; ok {  
        count--  
        if count == 0 {  
            delete(charactersMap, character)  
        } else {  
            charactersMap[character] = count  
        }  
    } else {  
        return false  
    }  
}  
return len(charactersMap) == 0  
}
```





## ANAGRAMA SEM BOAS PRÁTICAS



```
func main() {  
    firstWord := "anagram"  
    secoundWord := "nagaram"  
    firstAndSecoundComparison := IsAnagram(firstWord,  
secoundWord)  
    fmt.Printf("First word is %s and secound word is %s. They are  
anagrams? %v\n", firstWord, secoundWord,  
firstAndSecoundComparison)  
  
    thirdWord := "rat"  
    fourthWord := "car"  
    thirdAndFourthComparison := IsAnagram(thirdWord, fourthWord)  
    fmt.Printf("Third word is %s and fourth word is %s. They are  
anagrams? %v\n", thirdWord, fourthWord, thirdAndFourthComparison)  
}
```





## ANAGRAMA SEM BOAS PRÁTICAS



```
emptyString := ""
fifthWord := "test"
emptyStringAndFifthWordComparison := IsAnagram(emptyString,
fifthWord)
fmt.Printf("Empty string is %s and fifth word is %s. They are
anagrams? %v\n", emptyString, fifthWord,
emptyStringAndFifthWordComparison)

sixthWord := "iRaceMa"
seventhWord := "aMerIca"
sixthWordAndseventhWordComparison := IsAnagram(sixthWord,
seventhWord)
fmt.Printf("Sixth word is %s and seventh word is %s. They are
anagrams? %v\n", sixthWord, seventhWord,
sixthWordAndseventhWordComparison)
}
```





## ANAGRAMA COM SRP



```
package main

import (
    "fmt"
    "strings"
)

type Anagram interface {
    IsAnagram(string, string) bool
}

type AnagramChecker struct{}
```





## ANAGRAMA COM SRP



```
func (a *AnagramChecker) IsAnagram(firstString, secondString
string) bool {
    preparedFirst, preparedSecound, err :=
prepareStrings(firstString, secoundString)
    if err != nil {
        return false
    }

    charactersMap := make(map[rune]int)
    for _, character := range preparedFirst {
        charactersMap[character]++
    }
}
```







## ANAGRAMA COM SRP



```
for _, character := range preparedSecound {  
    if count, ok := charactersMap[character]; ok {  
        count--  
        if count == 0 {  
            delete(charactersMap, character)  
        } else {  
            charactersMap[character] = count  
        }  
    } else {  
        return false  
    }  
}  
return len(charactersMap) == 0  
}
```





## ANAGRAMA COM SRP

```
func prepareStrings(firstString, secoundString string) (string, string,
error) {
    if firstString == "" || secoundString == "" {
        return "", "", fmt.Errorf("empty strings are not allowed")
    }
    return strings.ToLower(firstString),
strings.ToLower(secoundString), nil
}

func main() {
    anagramChecker := AnagramChecker{}
    firstWord := "anagram"
    secoundWord := "nagaram"
```





## Q ANAGRAMA COM SRP



```
    firstAndSecoundComparison :=  
    anagramChecker.IsAnagram(firstWord, secoundWord)  
    fmt.Printf("First word is %s and secound word is %s. They are  
anagrams? %v\n", firstWord, secoundWord,  
firstAndSecoundComparison)
```

```
    thirdWord := "rat"  
    fourthWord := "car"  
    thirdAndFourthComparison :=  
    anagramChecker.IsAnagram(thirdWord, fourthWord)  
    fmt.Printf("Third word is %s and fourth word is %s. They are  
anagrams? %v\n", thirdWord, fourthWord,  
thirdAndFourthComparison)  
}
```





## ANAGRAMA COM SRP



```
sixthWord := "iRaceMa"  
seventhWord := "aMerIca"  
sixthWordAndseventhWordComparison :=  
anagramChecker.IsAnagram(sixthWord, seventhWord)  
    fmt.Printf("Sixth word is %s and seventh word is %s. They are  
anagrams? %v\n", sixthWord, seventhWord,  
sixthWordAndseventhWordComparison)  
}
```

