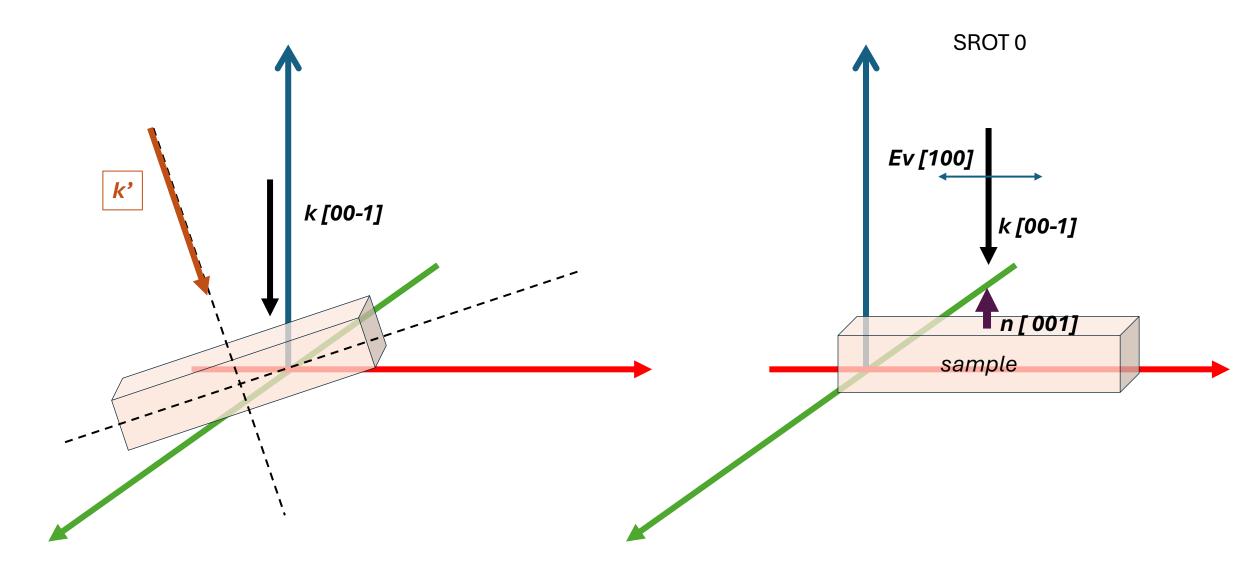
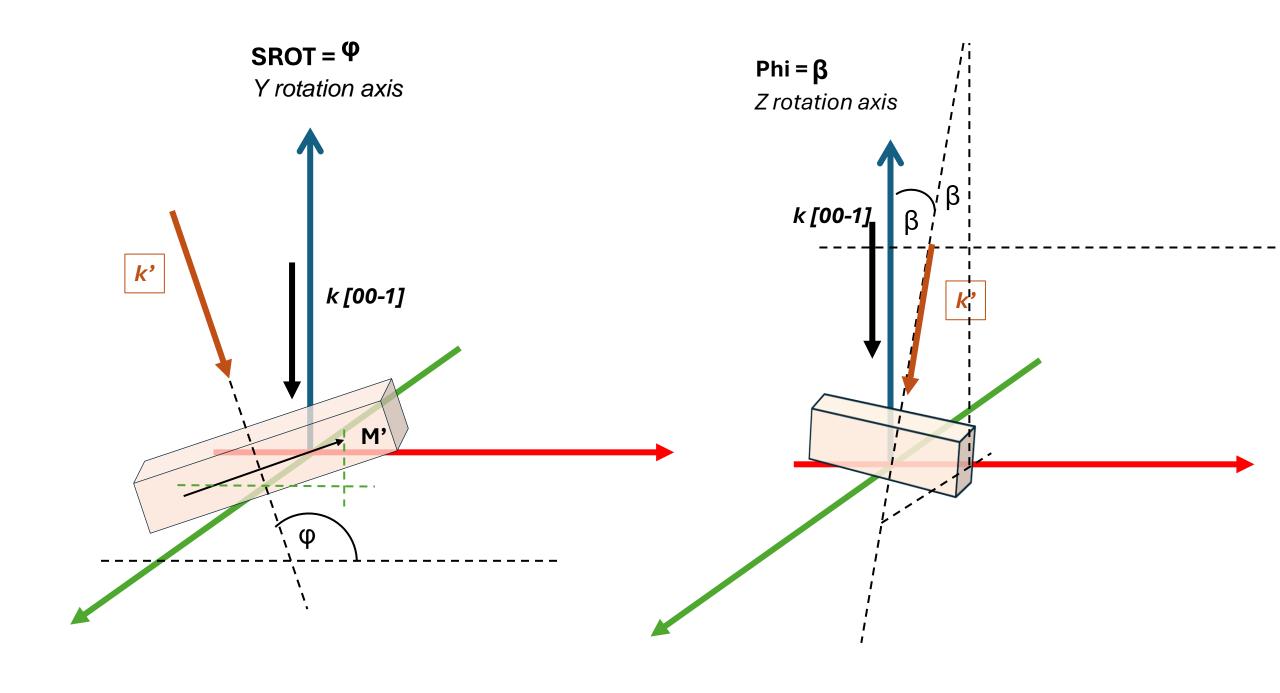
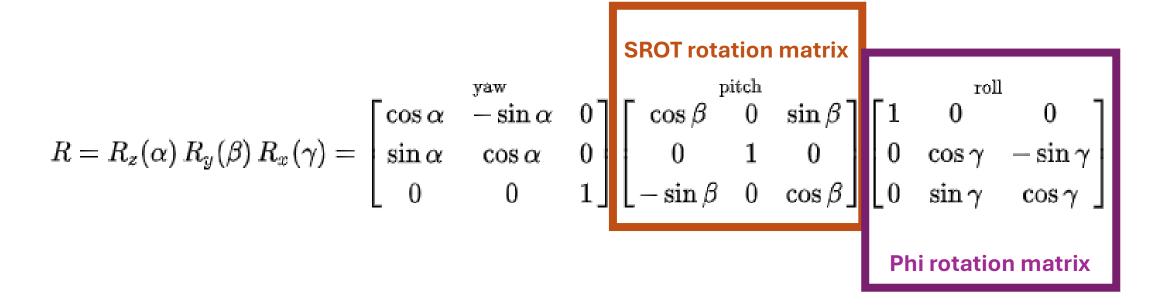
Matrix rotation for crispy

+ visualisation

Simple fast python script from ewa



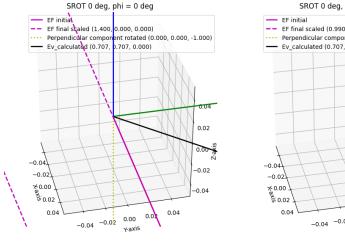


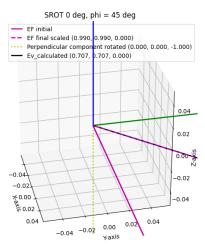


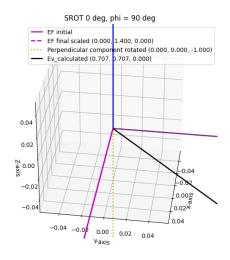
We want to transform M via rotation matrices:

$$M' = R(\varphi)R(\beta) M$$

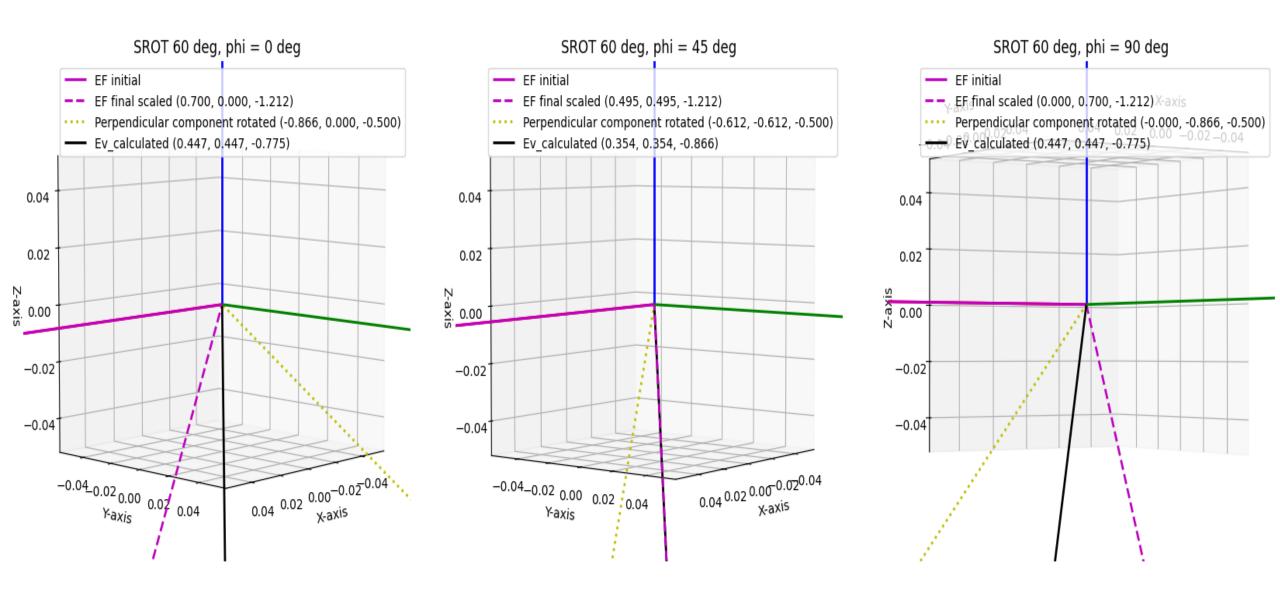
So for the EF SROT 0 deg, phi 0, 45, 90 deg we may obtain rotated EF:







Examplary srot 60, phi 0, M [100]



Projection of k [00-1] onto rotated EF

Extraction of **perpendicular k** from the projection (vector substraction simply)

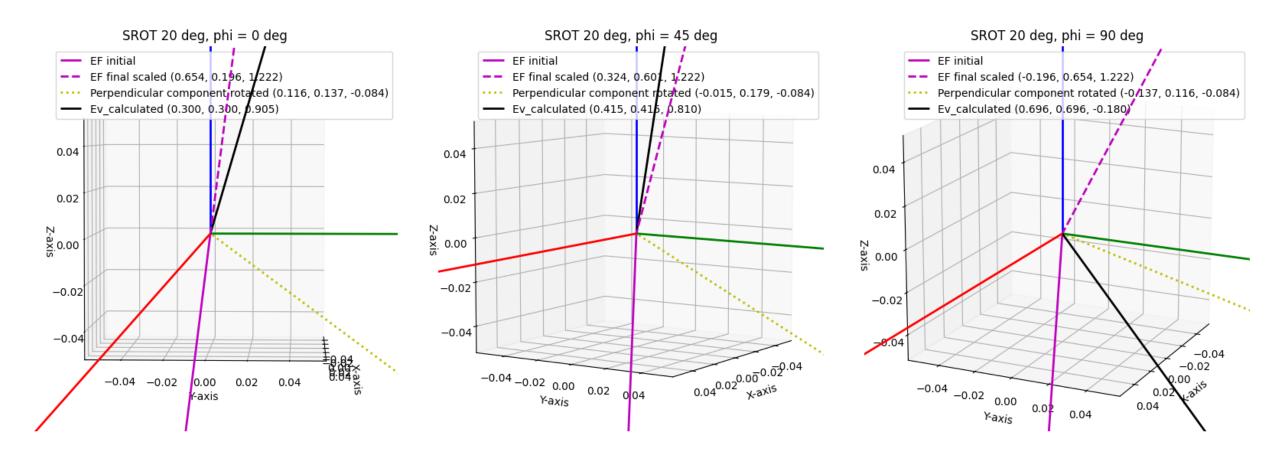
Perpendicular k is the k vector used in crispy

$$proj_k M = \frac{M \cdot k}{|k|^2} \cdot k$$
 \longrightarrow $\mathbf{k}_{\perp} = R(\varphi)R(\beta)\mathbf{k} - proj_k M$

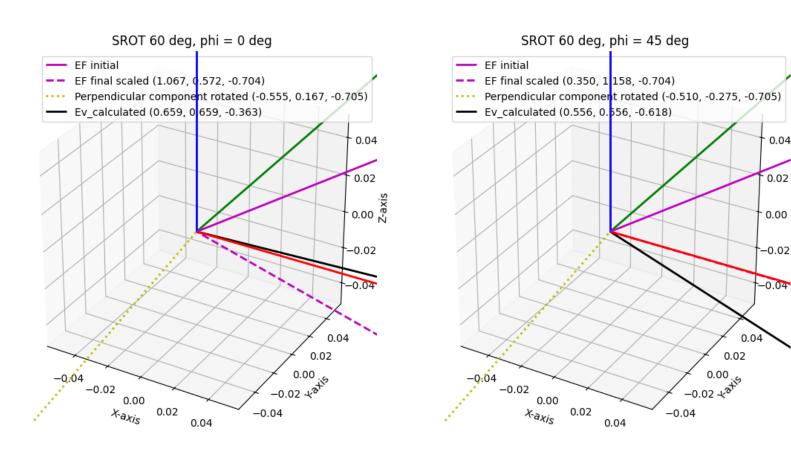
Ev calc: obviously from the vector multiplication, **BUT the cross product of z & k' is an expression not holding true when z of M is not equal to 0, as we need to be perpendiculary oriented in regards to sample's Surface (x, y)**

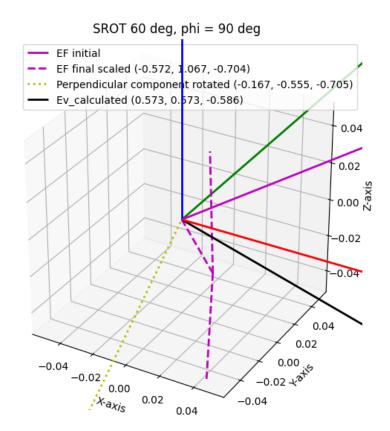
$$\hat{u}$$
 is $[1,-1,0]$, $\widehat{E_v} = \mathbf{k}_{\perp} \times \hat{u}$

M(117) + SROT 20:



M(211):





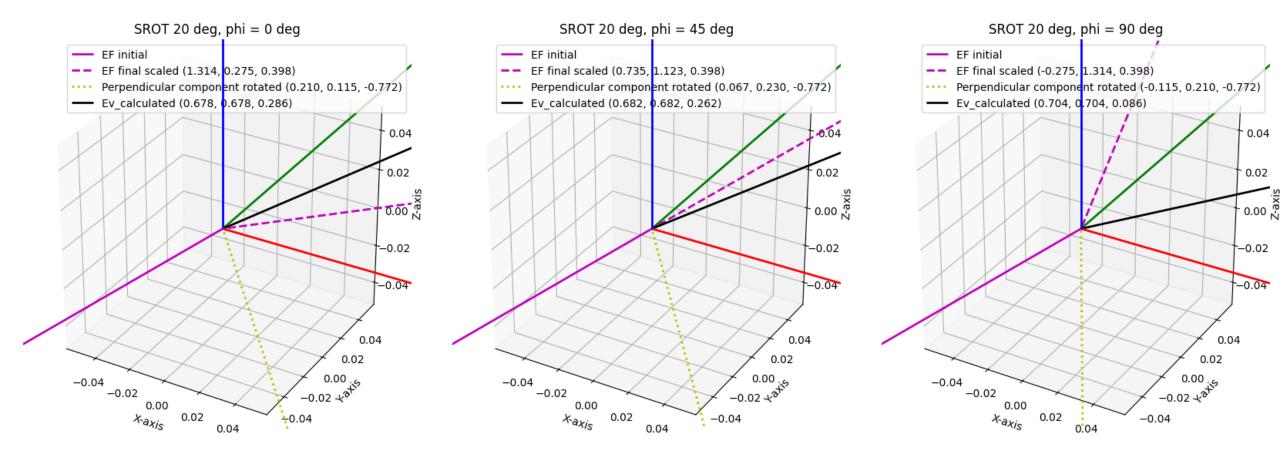
0.04

0.02

.00 0.02 Z-axis

-0.02

M(413):



M(413):

