

Machine Learning Basics

Victor Bouvier, Sidetrade
DTY @CentraleSupélec



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Maybe you already know me

- Centrale P2016+1
- PhD student @MICS
- Cifre collaboration @Sidetrade

Who I am

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What is my research focus

- Deep Learning methods aim to learn powerful data representation for solving a large set of tasks
- Since DL methods don't need any pre-processing (or a few...), representations is highly sensitive to the data distribution (bias),
- **I am working on learning deep representations of data unbiased to known nuisance factors**

1. Tasks

- Generalization,
- Metrics,
- Capacity and Regularization.

2. Supervised Learning

- Regression VS Classification
- Naive Bayes
- Local-template matching
- Linear models and kernel trick
- Ensemble methods: Bagging VS Boosting

3. Unsupervised learning

- K-means
- PCA

4. Model selection

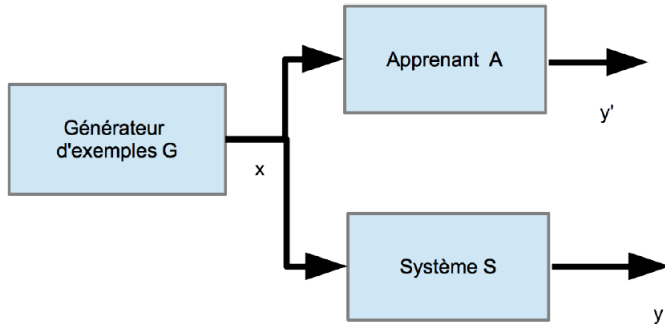


Task and Reflex Agent

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Task & Machine Learning

Machine Learning aims to reproduce a given task T which maps an input X to an input Y by 'learning it' from the data.



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- Denoising

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- Imputation of missing values
- Denoising
- Density estimation

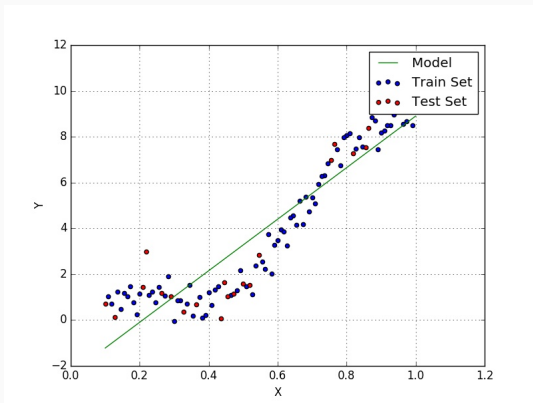
The curse of learning the task from the data

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Machine Learning model

For a given x , a ML model outputs a probability distribution of y . The mapping is defined by a set of parameters θ .

$$x \longrightarrow p_{\text{model}}(y|x; \theta)$$

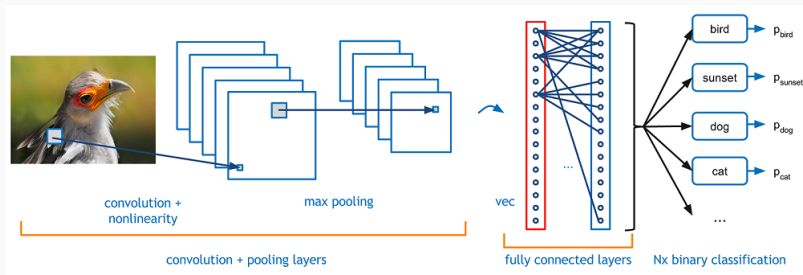


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When infinite data is available:

$$\theta_{\text{MLE}} = \arg \min_{\theta} E_{p_{\text{data}}(x,y)}[-\log p_{\text{model}}(y|x; \theta)]$$

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$$\theta_{\text{MLE}} = \arg \min_{\theta} \mathbb{E}_{p_{\text{data}}(x,y)} [-\log p_{\text{model}}(y|x; \theta)]$$

Empirical distribution

- Only a sample of data is available

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- $(x_i) \sim \hat{p}_{\text{data}}$ the empirical distribution:

$$\hat{p}_{\text{data}}(x, y) = \frac{1}{n} \sum_{i=1}^n \delta(x - x_i) \delta(y - y_i) \neq p_{\text{data}}(x, y)$$

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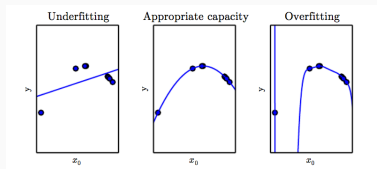
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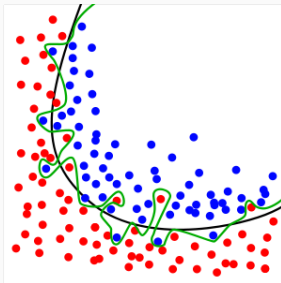
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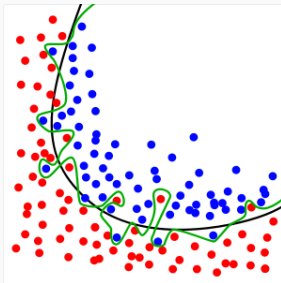
Machine Learning is not optimization - Overfitting



Overfitting

How to ensure that the model learns p_{data} and not \hat{p}_{data} ?

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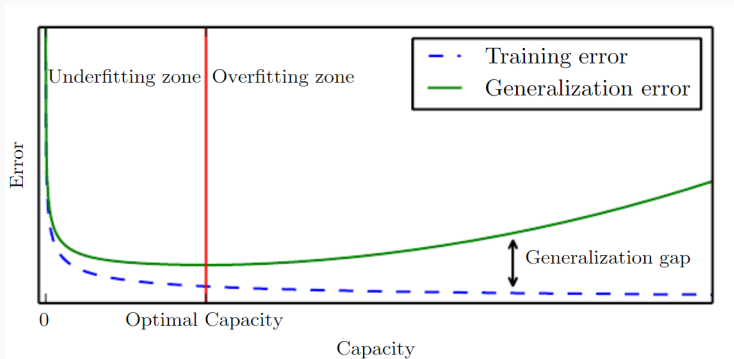
Overfitting

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Train - Test procedure

1. Split at random the dataset \mathcal{D} into two non-overlapping subsets \mathcal{D}_{tr} and \mathcal{D}_{ts}
2. Train the model on \mathcal{D}_{tr}
3. Evaluate the model on \mathcal{D}_{ts}

Capacity and generalization gap



From Deep Learning Book

Occam's razor

This principle states that among competing hypotheses that explain known observations equally well, we should choose the “simplest” one.

Regularization

- Regularization aims to reduce overfitting during training
- *Not discovering at test time that the model has overfitted the training data...*

What you learn is not what you
want (or expected)

Accuracy is not enough

- You are hired to build a model for anomaly detection in an insurance company
- You train a binary classifier (1 is an anomaly)
- You have 0.01% of labeled anomaly. What is the baseline model (accuracy-wise)?

Confusion matrix is all you need

ACTUAL CLASS	PREDICTED CLASS	
	Class=Yes	Class=No
Class=Yes	a (TP)	b (FN)
	c (FP)	d (TN)

$$\text{Error_rate} = \frac{FP + FN}{TP + TN + FP + FN}$$

Confusion matrix is all you need

	PREDICTED CLASS		
ACTUAL CLASS		Class=Yes	Class=No
	Class=Yes	a (TP)	b (FN)
	Class=No	c (FP)	d (TN)

$$\text{Sensitivity} = \frac{TP}{TP + FN}$$

$$1 - \text{Specificity} = \frac{FP}{TN + FP} = 1 - \frac{TN}{TN + FP}$$

Confusion matrix is all you need

ACTUAL CLASS	PREDICTED CLASS	
	Class=Yes	Class=No
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$$\text{Precision} = \frac{TP}{TP + FP}$$

$$\text{Rappel} = \frac{TP}{TP + FN}$$

$$F_{\text{measure}} = 2 \frac{\text{Precision} \times \text{Rappel}}{\text{Precision} + \text{Rappel}}$$

Supervised VS Unsupervised Learning

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Supervision

is the case when the dataset is $\mathcal{D} = (x_i, y_i)_{i=1}^n$ i.e. when output samples are available.

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Limits of such paradigm

- Considering the joint distribution, a supervised learning problem is an unsupervised learning problem,
- Considering marginal distribution, an unsupervised learning problem is several supervised learning problem (self-supervised learning).

Yann Lecun's cake

■ "Pure" Reinforcement Learning (cherry)

- ▶ The machine predicts a scalar reward given once in a while.
- ▶ **A few bits for some samples**

■ Supervised Learning (icing)

- ▶ The machine predicts a category or a few numbers for each input
- ▶ Predicting human-supplied data
- ▶ **10→10,000 bits per sample**

■ Unsupervised/Predictive Learning (cake)

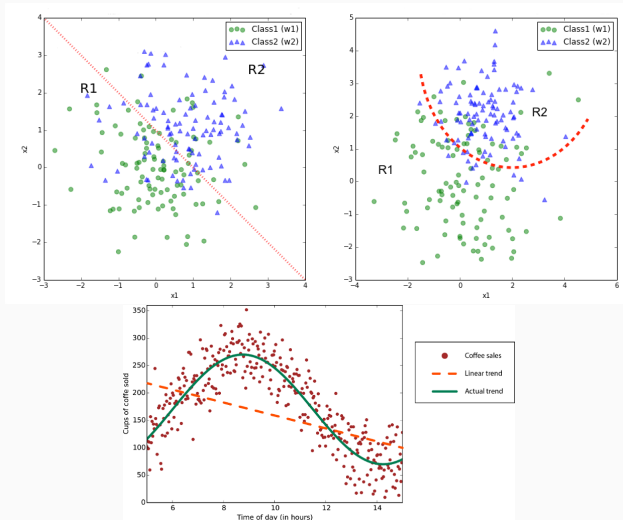
- ▶ The machine predicts any part of its input for any observed part.
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■ (Yes, I know, this picture is slightly offensive to RL folks. But I'll make it up)

Some very classical models

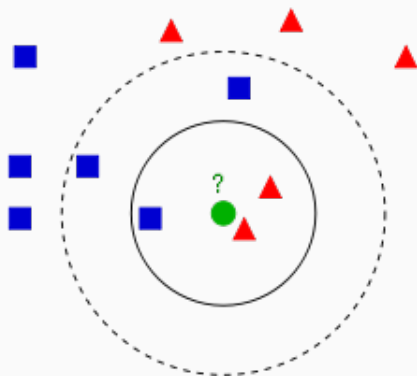
Classification VS Regression models



Naives Bayes $X = (X_1, \dots, X_n) \rightarrow Y$

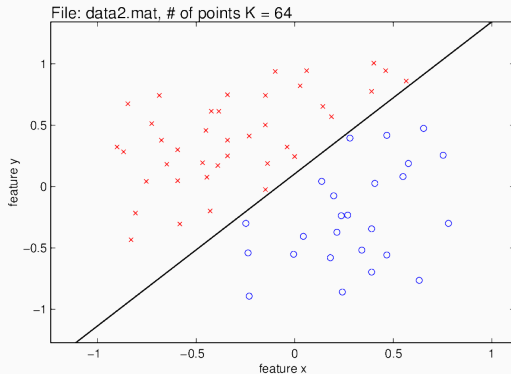
$$\mathbb{P}(Y|X) = \frac{\mathbb{P}(X|Y)\mathbb{P}(Y)}{\mathbb{P}(X)} \approx \frac{\mathbb{P}(X_1|Y) \cdots \mathbb{P}(X_n|Y)\mathbb{P}(Y)}{\mathbb{P}(X)} \propto \mathbb{P}(X_1|Y) \cdots \mathbb{P}(X_n|Y)\mathbb{P}(Y)$$

k-NNs

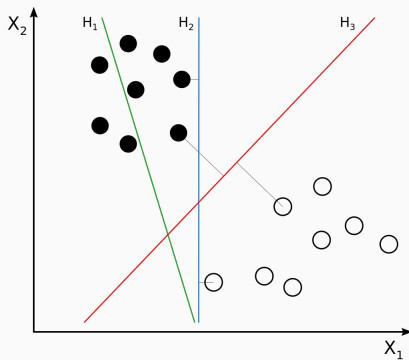


The case of linear separability

Linear separation

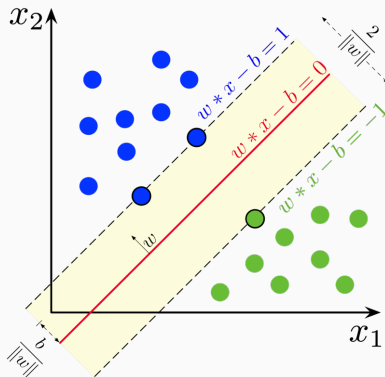


Linear separation



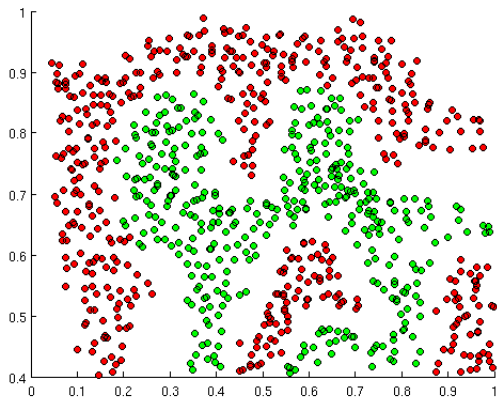
Supervised models basics

Linear separation

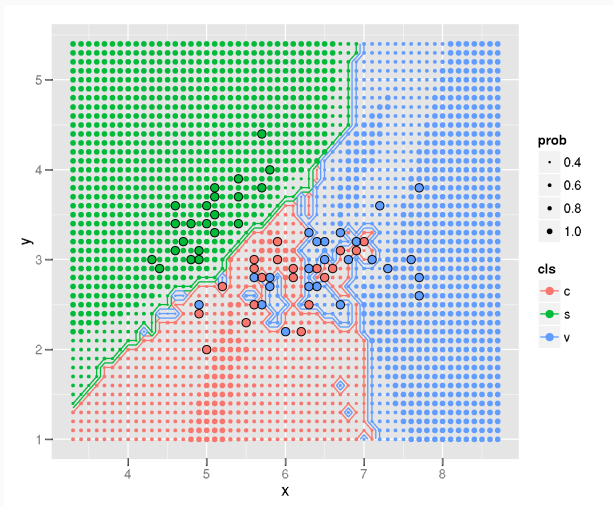


From linear to non-linear separability

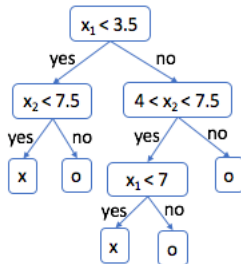
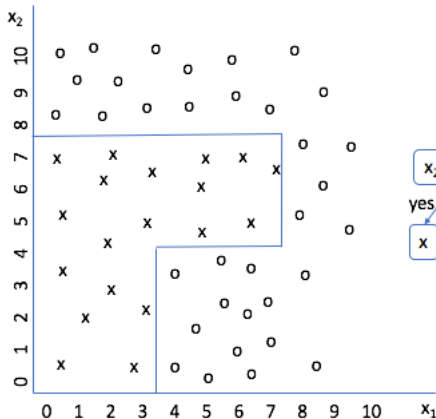
Non-linear separability



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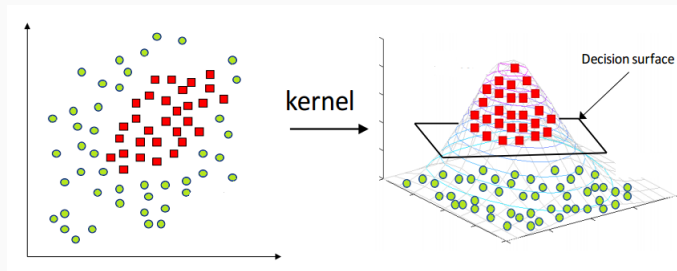


Mercer's theorem

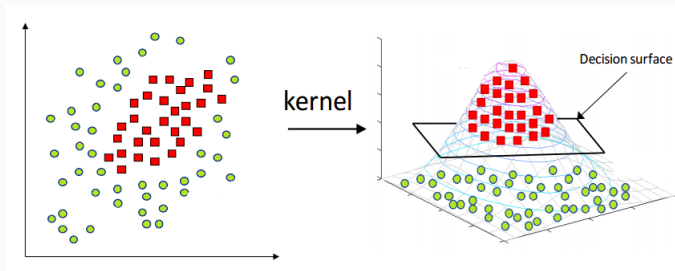
Let $K : \mathcal{R}^d \times \mathcal{R}^d$ continuous, symmetric and semi-definite positive, then it exists $\varphi : \mathcal{R}^d \rightarrow \mathcal{R}^{d'}$ such that:

$$\forall (x, y) \in \mathcal{R}^d, K(x, y) = \varphi(x) \varphi(y)$$

Kernel trick



Kernel trick

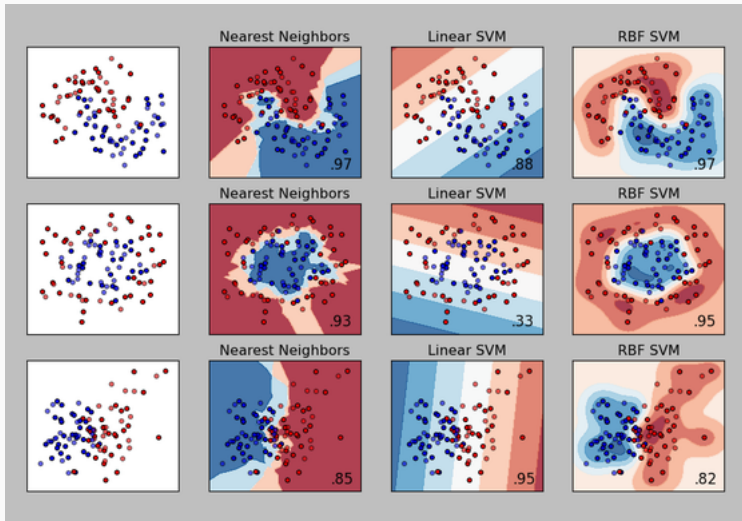


Limitations

- Linear kernel $K(x, y) = x \cdot y$
- Polynomial kernel $K(x, y) = (1 + x \cdot y)^d$
- Gaussian kernel $K(x, y) = \exp(-\gamma \|x - y\|^2)$
- Quadratic kernel $K(x, y) = (1 + \gamma \|x - y\|^2)^{-\alpha}$

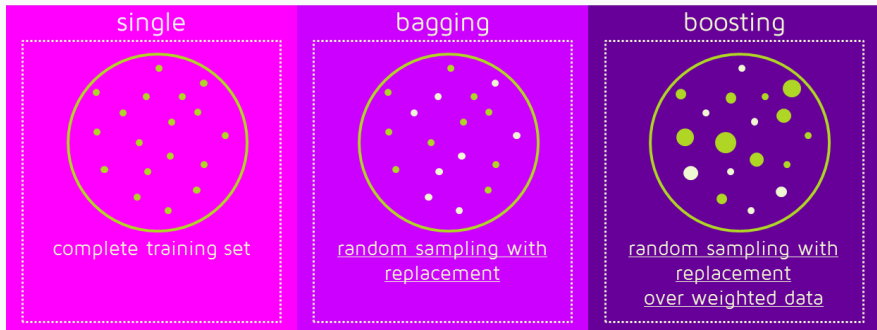
There is no reason for this kernel to work...

Non-linear separation



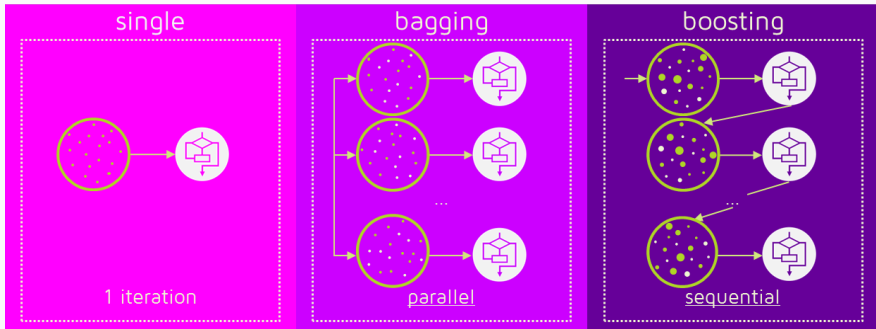
A lot of weak learners is better
than a single strong learner

Boosting VS Bagging



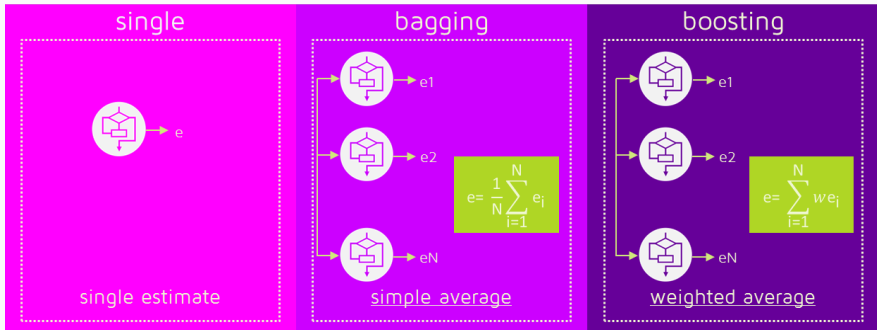
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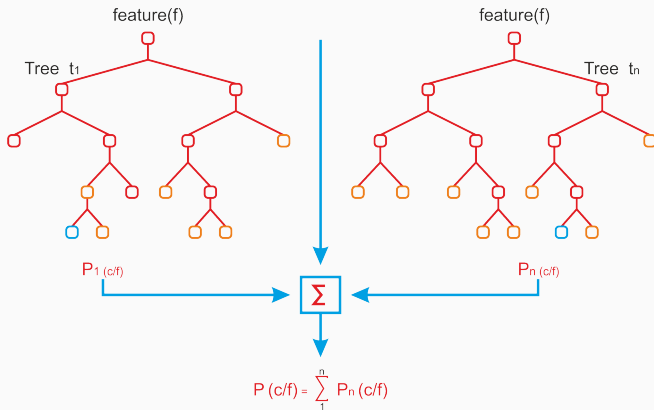
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Bagging decision trees: Random Forest



From O'Reilly media

Those algorithms do local
template matching

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$$\hat{y}(x) = \arg \max_{y \in \mathcal{Y}} \sum_{i=1}^n \mathbf{1}(y = y_i) w(x, x_i)$$

- $\mathbf{1}(y = y_i)$: is the vote of the training point x_i
- $w(x, x_i)$ is its contribution to the vote:
 - $w(x, x_i) = 1$
 - $\lim_{||x - x_i|| \rightarrow \infty} w(x, x_i) = 0$

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Local template matching

- k – NN: it's definition...
- SVM:

$$\sum_{i=1}^n \alpha_i y_i \varphi(x_i) \cdot \varphi(x) = \sum_{i=1}^n \alpha_i y_i K(x, x_i), \quad \alpha_i \in \{0, 1\}$$

- Random Forest divides around training points with hard separation

Some very classical unsupervised models

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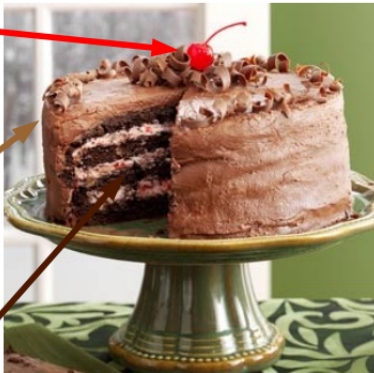
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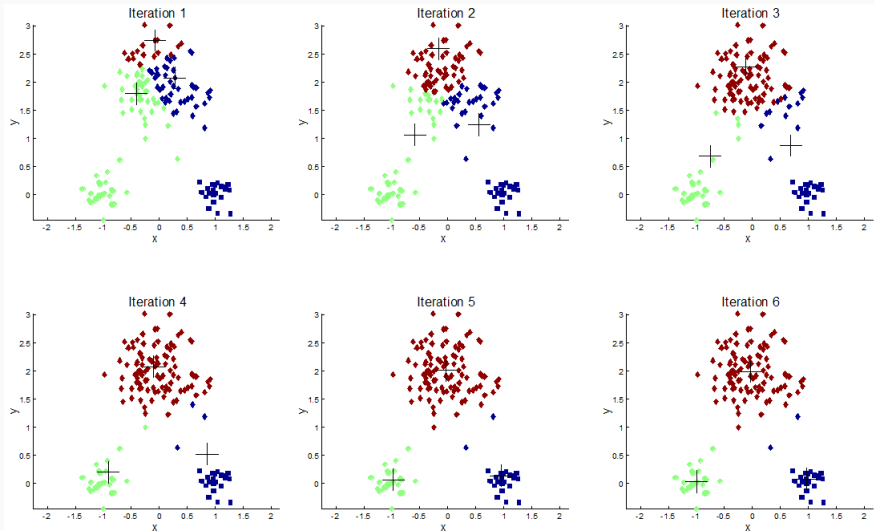
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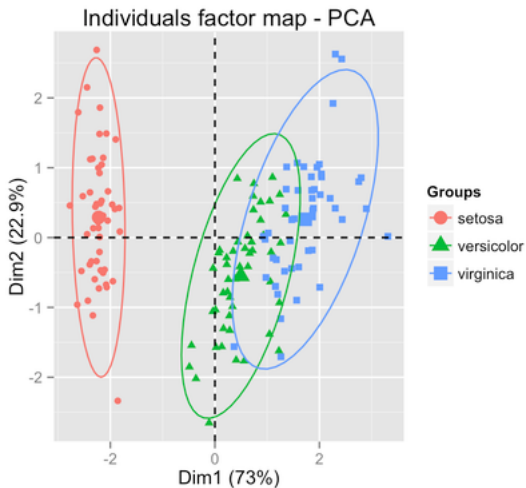


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K-Means



Principal Component Analysis



Model selection

Hyperparameters and validation

Hyperparameters

- Train / test split,

Hyperparameters

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- Model,

Hyperparameters and validation

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- Model,
- Initializers,
- Number of parameters (Capacity),

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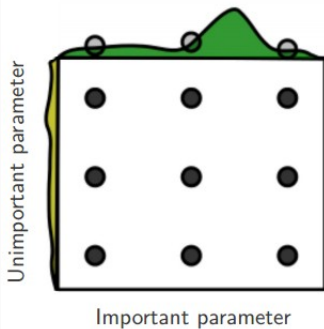
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- ...

Train - Validation - Test sets

- For each combination of parameters train a model on a train set
- Select the best model on the validation set
- Evaluate the model generalize well on the test set

Grid search

Grid Layout



Random Layout

