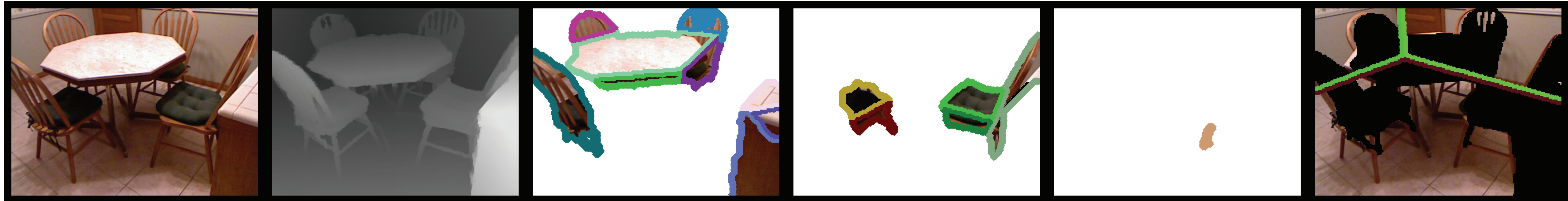


Depthmap stereo

Optical flow

Layered depthmap estimation



Input image

Input depthmap

Output layered depthmap