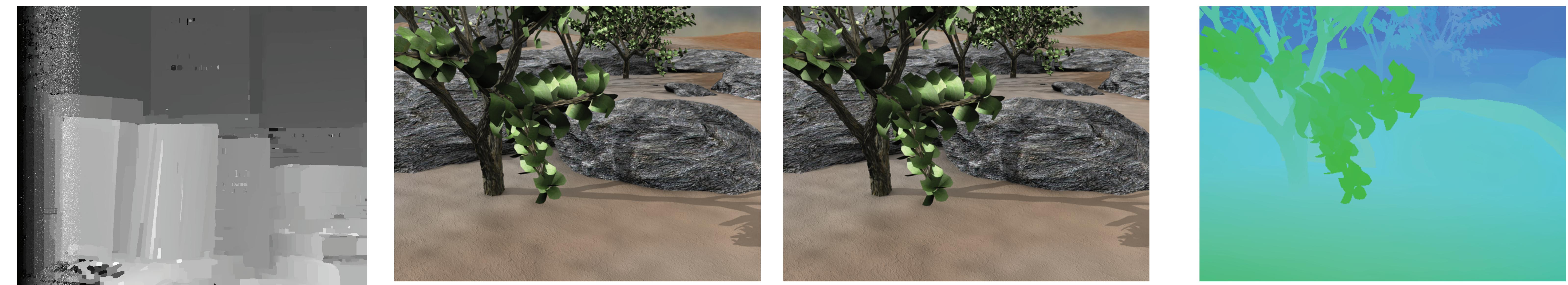
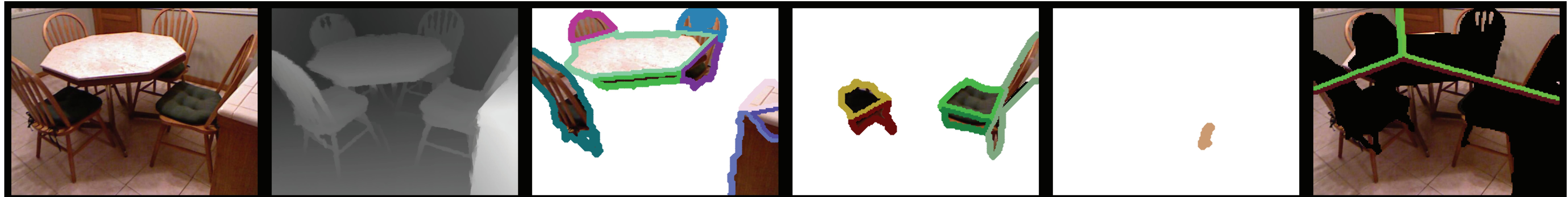


Depthmap stereo

Optical flow



Layered depthmap estimation



Input image

Input depthmap

← → Output layered depthmap