Hongzheng Chen

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Education

Sun Yat-sen University, Guangzhou, China.

B.Sc. in Computer Science, School of Data and Computer Science Overall GPA: 91.7/100 (3.89/4.00) Ranking: 3/240

Publications

- 1. Hongzheng Chen, Minghua Shen, A Deep-Reinforcement-Learning-Based Scheduler for FPGA HLS, in Proceedings of the 38th International Conference on Computer-Aided Design, 2019.
- 2. Minghua Shen, Hongzheng Chen (Corresponding author), Nong Xiao, Entropy-Directed Scheduling for FPGA High-Level Synthesis, in Transactions on Computer-Aided Design of Integrated Circuits and Systems, 2019.

Research Experience

2018.8-Present

Large-Scale Graph Processing Systems and Accelerators.

Supervisor: Dr. Minghua Shen and Prof. Nong Xiao, National Supercomputer Center in Guangzhou

2018.8–2019.8 Project 1: High-Performance Concurrent Graph Processing System.

- Designed a graph processing system Krill enabling to execute multiple graph applications concurrently.
- o Proposed graph kernel fusion and fast frontier filters to maximumly reduce the number of memory accesses
- Shown up to 8x speedup and 14x memory access reduction compared with the state-of-the-art single graph processing system.
- o This work has been summited to anonymous peer-review and is open-sourced on Github https: //github.com/chhzh123/krill.

2019.8-Present Project 2: FPGA-Based Accelerator for Graph Computing.

- o Designed an accelerator for graph computing equipped with prefetching and pipelining techniques to maximumly hide the access delay.
- o Decoupled graph structure and graph properties enabling different event-triggered prefetch strategies.
- o Implementing in Chisel and to be emulated on FPGA.

2018.3-2019.1 High-Level Synthesis for Field-Programmable Gate Array (FPGA).

Supervisor: Dr. Minghua Shen and Prof. Nong Xiao, National Supercomputer Center in Guangzhou

2018.3-2018.7

Project 1: Entropy-Directed Scheduler for FPGA HLS.

- o Proposed a heuristic scheduler based on information entropy for FPGA HLS.
- Established a connection between the maximum entropy principle and resource/time-constrained scheduling problems theoretically.
- o Integrated the scheduler into the open-source HLS system Legup and obtained up to 20% performance improvement.
- o This work has been published in Transaction on Computer-Aided Design of Integrated Circuits and Systems (TCAD).

2018.7-2019.1 Project 2: Deep-Reinforcement-Learning-Based Scheduler for FPGA HLS.

- Designed a novel state and action representation for leveraging deep reinforcement learning in HLS scheduling.
- Proposed a training pipeline that consists of supervised learning and reinforcement learning enabling better scheduling performance.
- o This work has been accepted by International Conference on Computer-Aided Design (ICCAD'19).

Awards & Honors

- 2018-2019 National Scholarship, Ministry of Education of PRC (Top 2% of 240).
- 2017-2019 **First-Prize Scholarship** \times **2**, Sun Yat-sen University (Top 5% of 240).
- 2017-2018 Samsung Scholarship, Samsung Electronics (Top 1% of 240).
 - 2019.7 Second Place, IEEE EDAthon, IEEE Council on Electronic Design Automation (CEDA).
 - 2019.1 Meritorious Winner, Mathematical Contest in Modeling (MCM), COMAP.

Selected Projects

2019 Spring Advanced Operating System in Protected Mode.

Project link: https://github.com/chhzh123/AdvancedOS

- o Implemented an operating system running in 32-bit protected mode from a bare machine, which enables to load and run user programs concurrently in a time-sharing setting.
- o Provided a simple shell with multiple consoles, a FAT file system with C file operations support, and a basic pthread library that can be directly called from user programs.
- Attained the only full score (100/100) in Operating Systems course among 190 students.

2019 Spring BitTorrent Protocol for Peer-to-Peer Networks.

- Implemented the BitTorrent Protocol in sever and client programs using C++ sockets.
- o Enabled the severs and clients to create and parse BitTorrent seeds, as well as download and upload files concurrently.
- Awarded as one of the best projects in Computer Networking course.

2018 Fall Multi-Cycle CPU in MIPS Architecture.

- o Designed a multi-cycle CPU, implemented in Verilog, and fully emulated on FPGA.
- o Proposed a simple assembler written in Python, enabling MIPS operations to be transformed into binary instructions automatically.
- Ranked the 1st in Computer Organization course among 190 students.

Selected Courses

 Operating Systems 	100/100	 Computer Networking 	95/100
 Parallel Computing 	95/100	 Distributed Systems 	96/100
 Computer Organization Principle 	98/100	 Database Systems 	96/100
 Artificial Intelligence 	97/100	 Pattern Recognition 	95/100

Skills

Programming C, C++, Python, Haskell, Prolog, x86 assembly, Verilog

Toolkits Pytorch, Wolfram Mathematica, Matlab, LATEX

Languages English (fluent), Chinese (native)