# [6주차] Training neural networks Part 1

1기 구미진 1기 장예서

1. 활성화 함수

2. 데이터 전처리

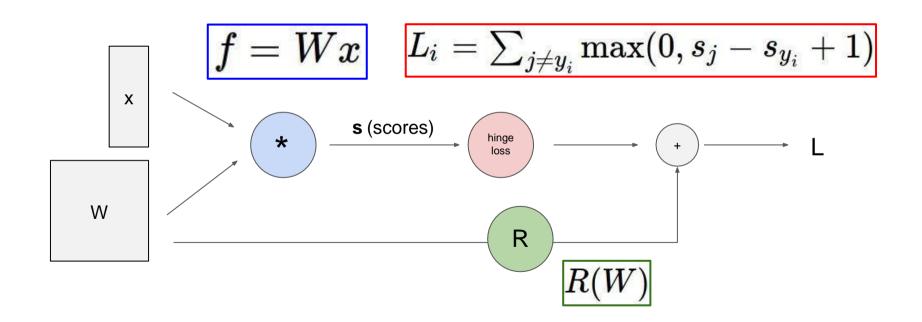
목치

3. 가중치 초기화

4. 배치 정규화

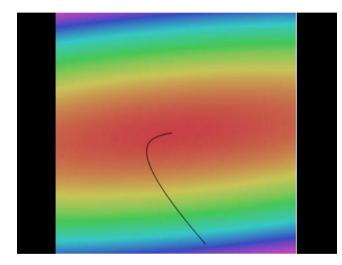
5. 하이퍼 파라미터 최적화

# **Computational graphs**



# Learning network parameters through optimization





```
# Vanilla Gradient Descent
while True:
   weights_grad = evaluate_gradient(loss_fun, data, weights)
   weights += - step_size * weights_grad # perform parameter update
```

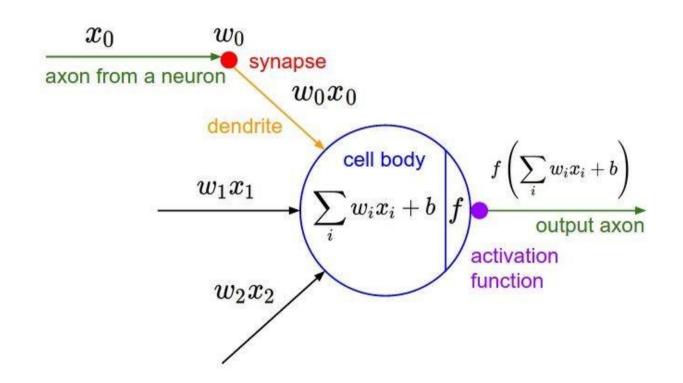
Landscape image is CC0 1.0 public domain
Walking man image is CC0 1.0 public domain

# Mini-batch SGD

# Loop:

- 1. Sample a batch of data
- 2. Forward prop it through the graph (network), get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient

#### **Activation function**

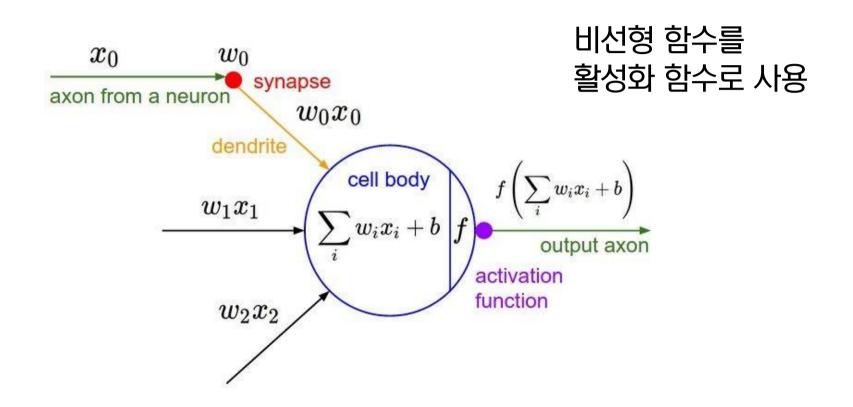


# **Activation function**

과거 Neural Network의 문제점

- 1. GPU 성능
- 2. Underfitting -> 활성화 함수
- 3. Overfitting

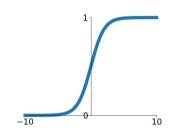
#### **Activation function**



# Activation function의 종류

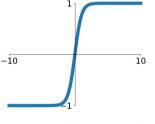
# **Sigmoid**

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



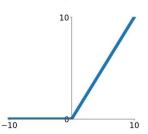
# tanh

tanh(x)



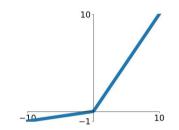
#### ReLU

 $\max(0, x)$ 



# Leaky ReLU

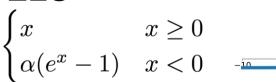
 $\max(0.1x, x)$ 

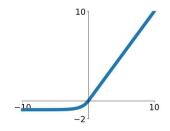


#### **Maxout**

 $\max(w_1^T x + b_1, w_2^T x + b_2)$ 

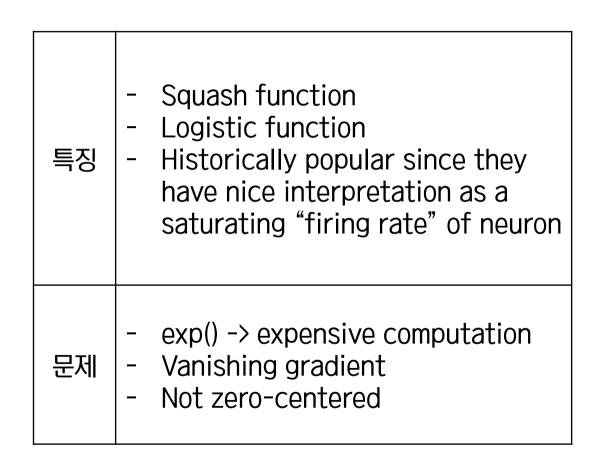
#### **ELU**

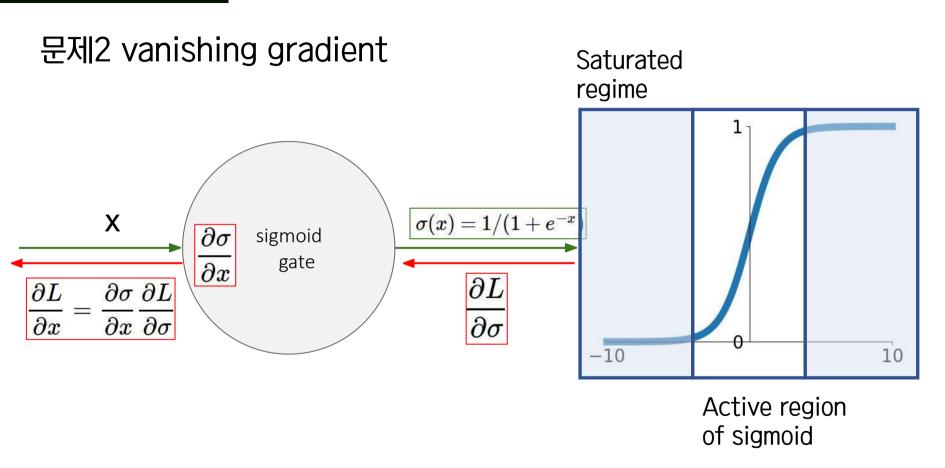




$$\sigma(x) = 1/(1 + e^{-x})$$

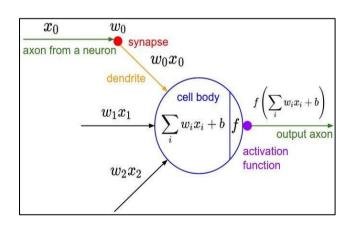
**Sigmoid** 





문제3 Non zero-centered -> Slow convergence 초래

x(input)가 항상 양수인 경우를 생각해보면…

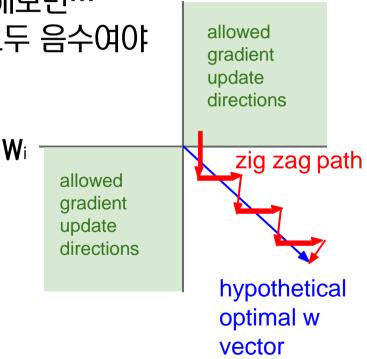


$$f\left(\sum_i w_i x_i + b
ight) \qquad rac{\partial \mathrm{f}}{\partial \mathrm{w}} = \mathrm{x}^{\mathrm{o}}$$

#### 문제3 Non zero-centered

- → w의 gradient가 모두 양수거나 모두 음수여야
- → slow convergence를 초래

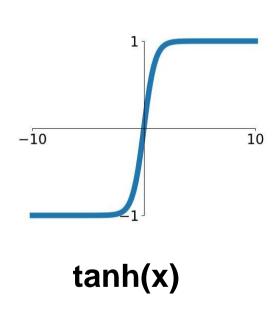
$$\frac{\partial L}{\partial w} = \frac{\partial L}{\partial f} \times \frac{\partial f}{\partial w} = \frac{\partial L}{\partial f} \times x^{c}$$



**W**i+1

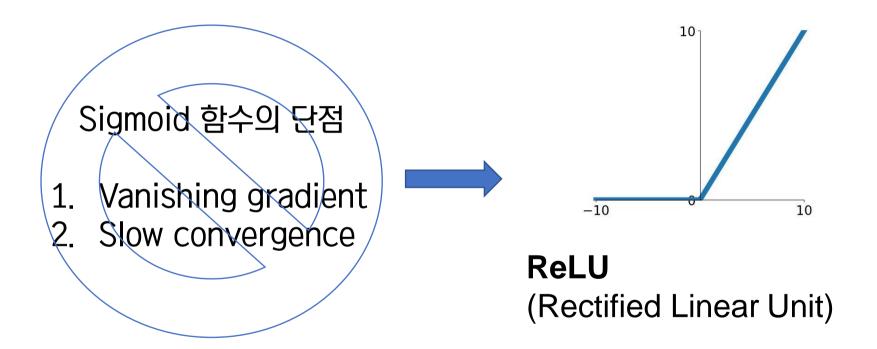
**EURON** 

# tanh 함수



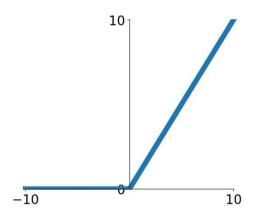
특징	- Squash numbers to range [-1, 1] - Zero centered
문제	- Vanishing gradient

#### ReLU 함수



#### ReLU 함수

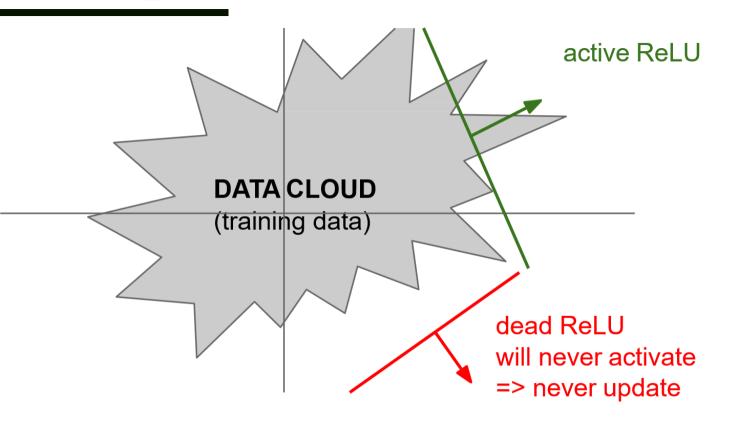
$$f(x) = \max(0,x)$$



**ReLU** (Rectified Linear Unit)

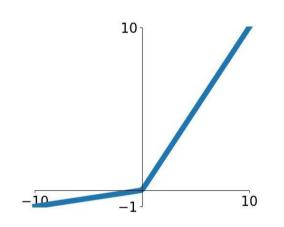
특징	- x>0 vanishing gradient 발생 X - Very computationally efficient - Fast convergence
문제	<ul><li>x&lt;0 Vanishing gradient</li><li>Not zero-centered</li></ul>

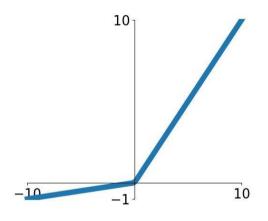
#### ReLU 함수

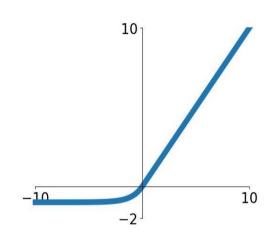


-> Dead ReLU를 방지하기 위해 bias 값을 아주 작은 양수(0.01)로 초기화 하기도 함

# Leaky ReLU & PReLU & ELU

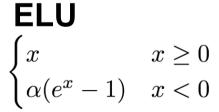






Leaky ReLU max(0.1x, x)

# Parametric ReLU $max(\alpha x, x)$



# maxout

#### **Maxout**

 $\max(w_1^T x + b_1, w_2^T x + b_2)$ 

특징	- Generalize ReLU and Leaky ReLU - Vanishing gradient 발생 X
문제	- Doubles the number of parameter/neuron

**EURON** I

# 실전에서는

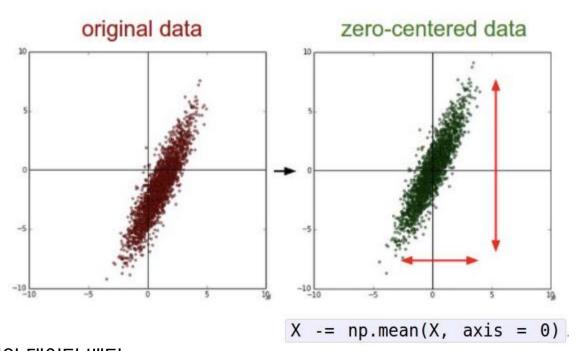
- 1. 디폴트로 ReLU를 사용하세요
- 2. Leaky ReLU/Maxout/ELU 시도해 보세요
- 3. tanh는 사용하더라도 기대는 하지 마세요
- 4. 시그모이드는 더 이상 사용하지 마세요

# Data preprocessing

- 데이터 전처리의 필요성
- 데이터 전처리 방법
  - 1. 평균 차감(mean subtraction)
  - 2. 정규화(normalization)
  - 3. PCA와 Whitening

#### 평균 차감 (Mean subtraction)

: 데이터의 모든 featrue값에 대하여 평균값을 차감하는 방법



데이터 행렬 X는 D차원의 데이터 벡터 N개로 이루어진 NxD 행렬이라고 가정

# 정규화(normalization)

Scale: 어떤 특성이 가지고 있는 값의 범위

'두 특성의 스케일 차이가 크다'

	당도(1-10)	무게(500-1000)
사과1	4	540
사과2	8	700
사과3	2	480

# 정규화(normalization)

: 각 차원의 데이터가 동일한 범위 내의 값을 갖도록 하는 방법

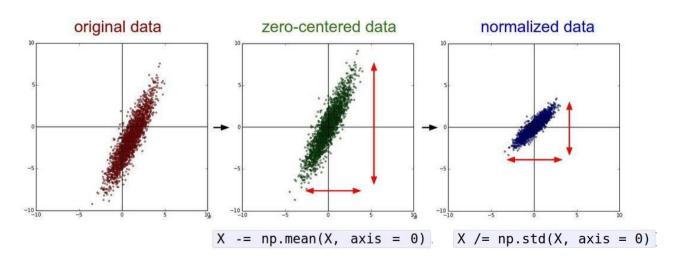
Feature scaling '스케일을 조정한다'

- 1) Standardization(z-score normalization)
- Min-Max normalization

다만 이미지 데이터에서는 정규화가 필요하지 않다.
Zero-centering only!

#### 정규화(normalization)

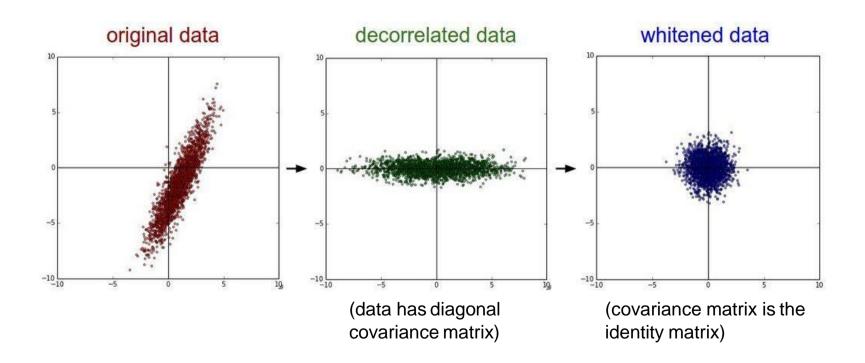
1) Standardization(z-score normalization  $x_i new = \frac{x_i - mean(x)}{std(x)}$ 



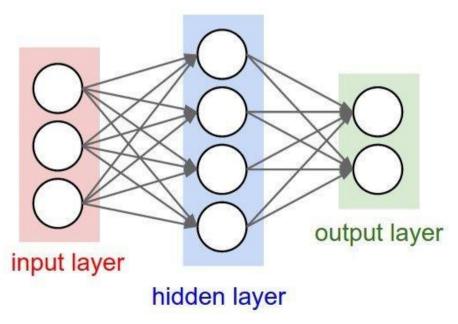
2) Min-Max normalization

$$x_i\_new = \frac{x_i - min(x)}{max(x) - min(x)}$$

# PCA & Whitening



- Q: 가중치의 초깃값을 모두 0으로 설정한다면?
  - -> 모든 뉴런들이 동일한 연산을 수행함
  - -> symmetry breaking이 일어나지 않음



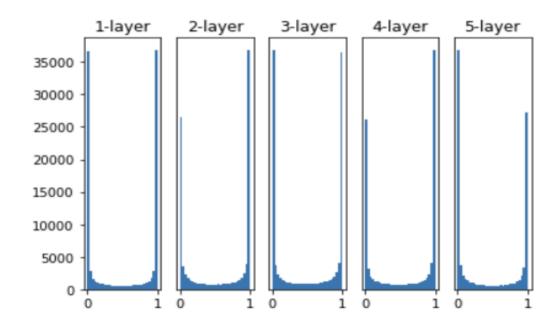
#### 0에 가까운 random number로 초기화

- 가중치 초기화의 기본적인 idea
- 정규분포 사용
- Weight decay: 가중치 매개변수의 값이 작아지도록 학습하는 방법
  - -> 오버피팅을 억제하는 테크닉
  - W = 0.01\* np.random.randn(D,H)

# 0에 가까운 random number로 초기화

-> But proplems with deeper network!

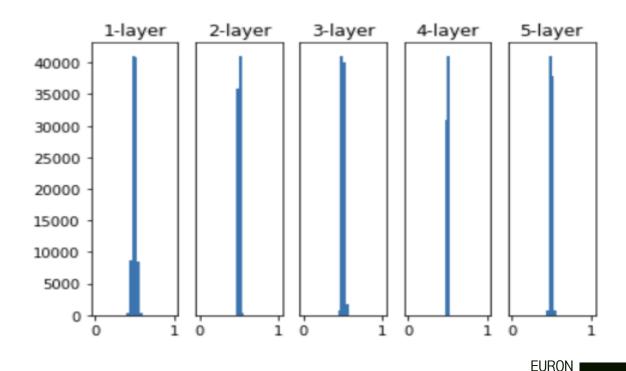
```
def sigmoid(x):
   return 1 / (1 + np.exp(-x))
input data = np.random.randn(1000, 100) # 1000개의 데이터
node_num = 100 # 각 hiddenlayer의 뉴런(노드) 수
hidden layer size = 5 # hiddenlayer 5™
activations = {} # 이곳에 활성화함수 결과값 저장
for i in range(hidden_layer_size):
   if i != 0:
                              표준편차가 1인 정규분포
       x = activations[i-1]
   w = np.random.randn(node_num, node_num) * 1
     표순변자가 1인 성규문포 이용
   a = np.dot(x, w)
   z = sigmoid(a)
   activations[i] = z
for i, a in activations.items(): # 히스토그램 그리기
   plt.subplot(1, len(activations), i+1)
   plt.title(str(i+1) + "-layer")
   if i != 0: plt.yticks([], [])
   plt.hist(a.flatten(), 30, range=(0,1))
plt.show()
```



Vanishing gradient 발생

```
# w = np.random.randn(node num, node num) * 1
w = np.random.randn(node_num, node_num) * 0.01
```

#### 표준편차가 0.01인 정규분포



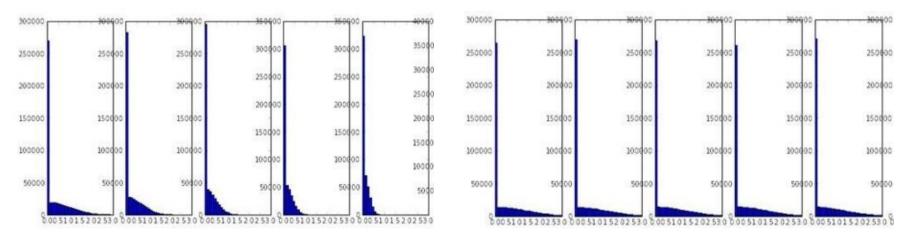
# Xavier initialization

```
node_num = 100 # 앞 층의 노드 수
  = np.random.randn(node_num, node_num) / np.sqrt(node_num)
                     node_in, node_out
                                                      node_in
          1-layer
                    2-layer
                              3-layer
                                        4-layer
                                                  5-layer
    5000
    4000
    3000
    2000
    1000
```

**EURON** I

#### He initialization

```
#w = np.random.randn(node_in, node_out) / np.sqrt(node_in)
w = np.random.randn(node_in, node_out) / np.sqrt(node_in/2)
```



Xavier 초깃값

He 초깃값

EURON I

# **Batch Normalization**

활성화 값 분포가 적당히 퍼져 있는 것은 학습이 원활하게 수행되어 있도록 돕는다.

Batch Normalization 이용하여 활성화 값 분포를 적당히 퍼트리도록 강제할 수 있다

#### **Batch Normalization**

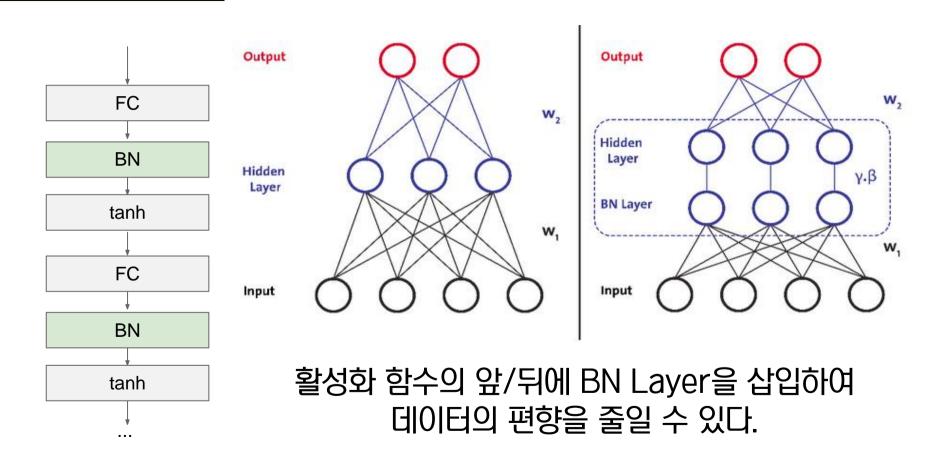
# Mini Batch 단위로 Normalization 수행

차원의 입력 각각(x^(1)~x^(d))에 대하여 아래 연산(정규화)을 수행

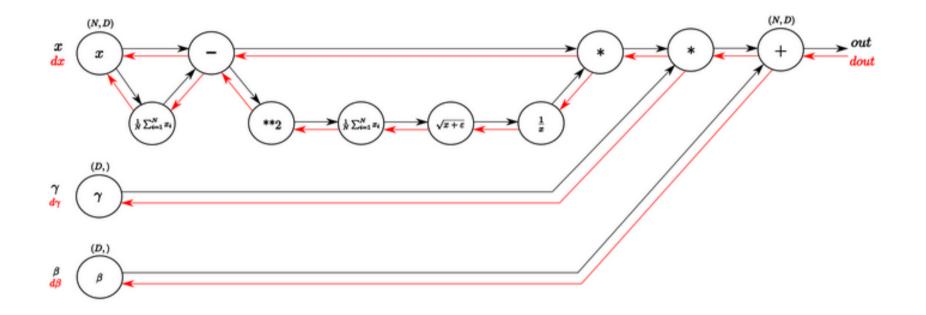
$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

☞ 정규화 결과, 평균은 0, 분산은 1이 됨

# **Batch Normalization**



### **Batch Normalization**



#### **Batch Normalization**

**Input:** Values of 
$$x$$
 over a mini-batch:  $\mathcal{B} = \{x_{1...m}\};$ 

Parameters to be learned:  $\gamma$ ,  $\beta$ 

Output: 
$$\{y_i = BN_{\gamma,\beta}(x_i)\}$$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$$
 // normalize  $y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathrm{BN}_{\gamma,\beta}(x_i)$  // scale and shift

#### **Batch Normalization**

#### 정규화

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

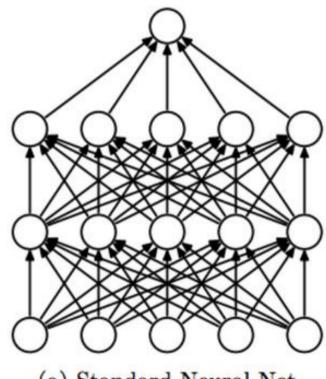
### Scale/Shift 변환 수행

$$y^{(k)} = \gamma^{(k)} \widehat{x}^{(k)} + \beta^{(k)}$$

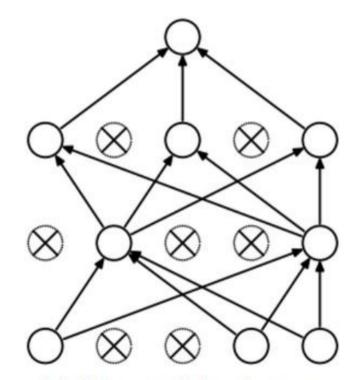
Note, the network can learn:

$$\gamma^{(k)} = \sqrt{\operatorname{Var}[x^{(k)}]}$$
$$\beta^{(k)} = \operatorname{E}[x^{(k)}]$$

to recover the identity mapping.



(a) Standard Neural Net



(b) After applying dropout.

Hidden Layer의 Neuron 임의 누락

→ 하나의 특정 특징에 대한 편향 방지, 다양한 특징이 골고루 이용될 수 있도록 함

→ Overfitting 방지

# Forward pass 과정에서 일부 뉴런의 값을 임의로 0으로 만들어 구현

```
- self.mask에 삭제할 뉴런을 False라고 표시
class Dropout:
                                          - X와 형상이 같은 배열을 무작위 생성.
   def __init__(self, dropout_ratio=0.5):
                                         dropout_ratio보다 큰 원소만 True로 설정
       self.dropout ratio = dropout ratio
       self.mask = None
   def forward(self, x, train_flg = True):
       if train fla:
          self.mask = np.random.rand(*x.shape) > self.dropout ratio
          return x * self.mask
       else:
          return \times * (1.0 - self.dropout ratio)
   def backward(self. dout):
       return dout*self.mask
```

시행할 때마다 누락되는 Neuron이 바뀜 Sub Network의 다양성 ↑ Ensemble 효과와 유사 KNN M1 Naive Bayes M2 **Final Prediction** Data SVM Decision Tree Base Learners

# Babysitting the Learning Process

# 1. Preprocess the data

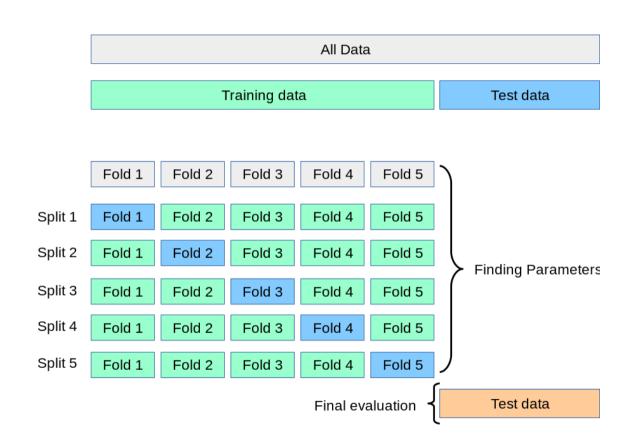
#### 2. Choose the architecture

- Check the loss is reasonable

#### 3. Train

- Check overfitting
- Start with small regularization
- Find learning rate

  If the learning rate is too low, loss not going down



# Cross-Validation Strategy

Train at your Train Set, Validate at your Validation Set

Few epochs

→ Longer Running Time & Finer Search

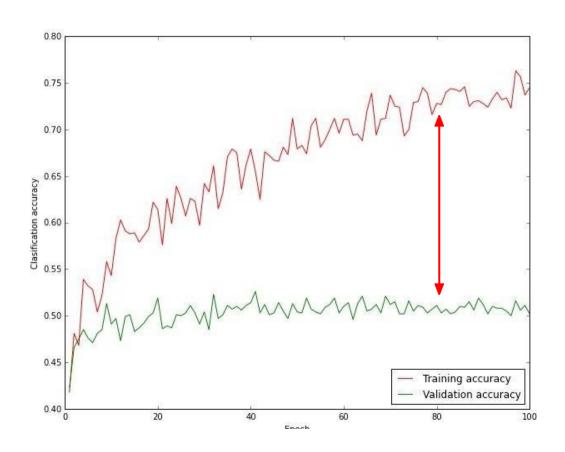
```
val acc: 0.412000, lr: 1.405206e-04, reg: 4.793564e-01, (1 /
                                                             100)
val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04,
val acc: 0.208000, lr: 2.119571e-06, reg: 8.011857e+01, (3 /
val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100)
val acc: 0.079000, lr: 1.753300e-05, reg: 1.200424e+03, (5 /
val acc: 0.223000, lr: 4.215128e-05, reg: 4.196174e+01, (6 /
                                                             100)
val acc: 0.441000, lr: 1.750259e-04, reg: 2.110807e-04,
                                                              100)
val acc: 0.241000, lr: 6.749231e-05, reg: 4.226413e+01,
                                                              100
val acc: 0.482000, lr: 4.296863e-04, reg: 6.642555e-01,
                                                             100)
val acc: 0.079000, lr: 5.401602e-06, reg: 1.599828e+04, (10
val acc: 0.154000, lr: 1.618508e-06, reg: 4.925252e-01, (11 / 100)
```

```
max_count = 100
for count in xrange(max_count):
    reg = 10**uniform(-5, 5)
    lr = 10**uniform(-3, -6)
    adjust range

max_count = 100
for count in xrange(max_count):
    reg = 10**uniform(-4, 0)
    lr = 10**uniform(-3, -4)
```

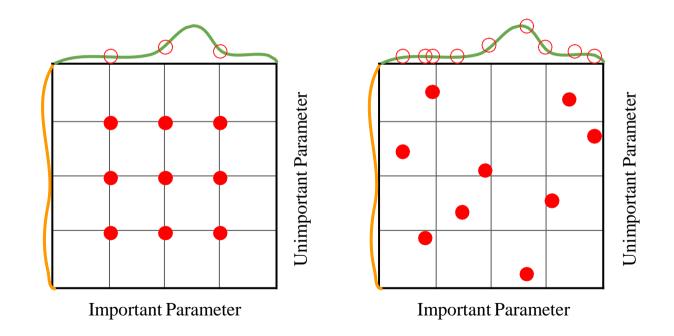
```
val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
val acc: 0.530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 / 100)
val acc: 0.489000. lr: 1.979168e-04. reg: 1.010889e-04. (9 / 100)
val acc: 0.490000, lr: 2.036031e-04, reg: 2.406271e-03, (10 / 100)
val acc: 0.475000, lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
val acc: 0.515000, lr: 6.947668e-04, req: 1.562808e-02, (13 / 100)
val acc: 0.531000, lr: 9.471549e-04, req: 1.433895e-03, (14 / 100)
val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
val acc: 0.514000, lr: 6.438349e-04, reg: 3.033781e-01, (16 / 100)
val acc: 0.502000, lr: 3.921784e-04, req: 2.707126e-04, (17 / 100)
val acc: 0.509000, lr: 9.752279e-04, reg: 2.850865e-03, (18 / 100)
val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
val acc: 0.466000, lr: 1.319314e-04, req: 1.189915e-02, (20 / 100)
val acc: 0.516000, lr: 8.039527e-04, req: 1.528291e-02, (21 / 100)
```

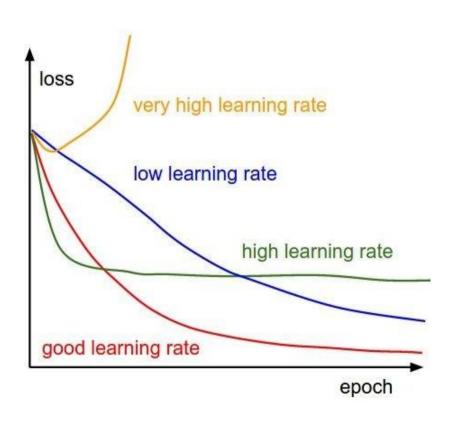
**53%** - relatively good for a 2-layer neural net with 50 hidden neurons



Big Gap Val – Train : Overfitting?

### Random Search: samples 1, signals 1





#### Hyperparameter

- Network Architecture
- 2. Learning rate, decay schedule, update type
- 3. Regularization

감사합니다 Q&A