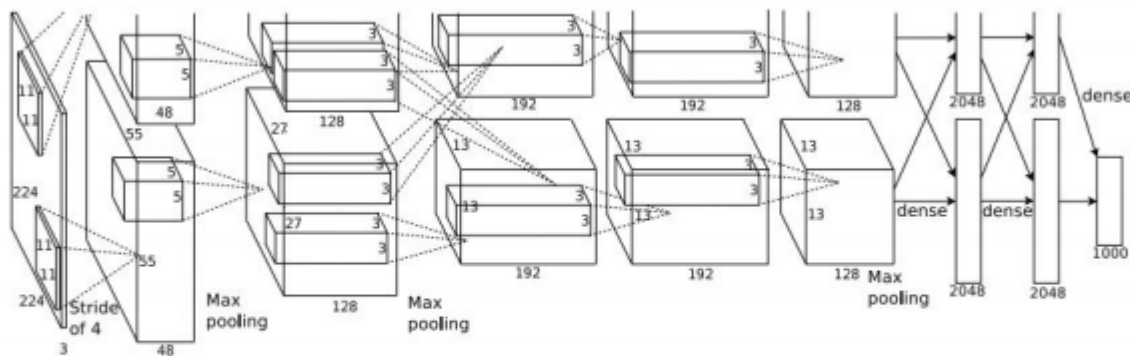


# **CS231N 12강**

## **Visualizing and Understanding**



Input Image:  
3 x 224 x 224



Class Scores:  
1000 numbers

What are the intermediate features looking for?

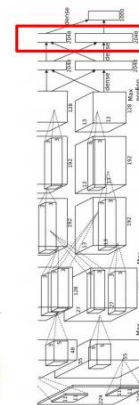
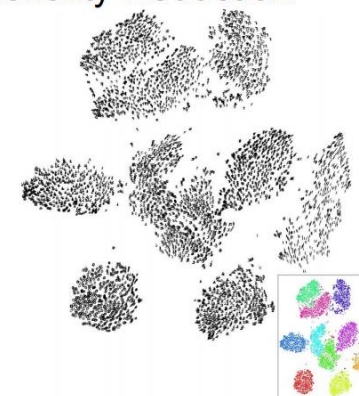
First layer: Image raw pixel에 W를 내적하여 feature map 생성  
Last layer: 보통 FC-layer로 dimension을 class 개수로 축소해줌

Last Layer: Dimensionality Reduction

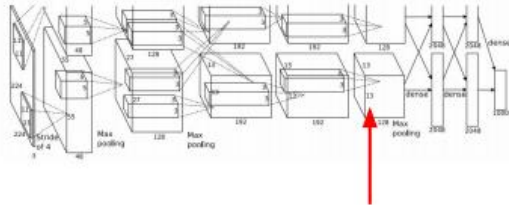
Visualize the "space" of FC7 feature vectors by reducing dimensionality of vectors from 4096 to 2 dimensions

Simple algorithm: Principle Component Analysis (PCA)

More complex: t-SNE



# Maximally Activating Patches

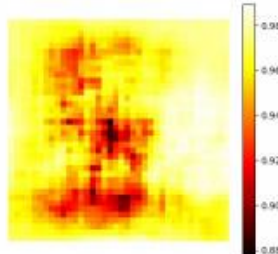


Pick a layer and a channel; e.g. conv5 is 128 x 13 x 13, pick channel 17/128

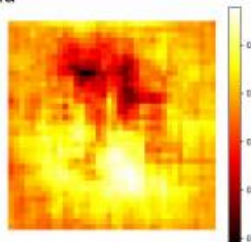
Run many images through the network, record values of chosen channel

Visualize image patches that correspond to maximal activations

schooner



African elephant, *Loxodonta africana*

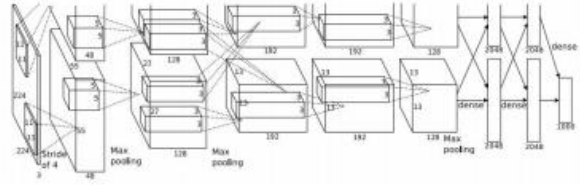


**Maximally Activating Patches:** input image의 어떤 부분 (patch)이 뉴런을 활성화 시키는지 확인하는 방법

**Occlusion Experiment:** input image의 어떤 부분을 가렸을 때 예측성능이 얼마나 줄어드는지 heatmap으로 나타낸 것  
\*heatmap에서 색이 진할수록 예측확률이 떨어지는 것으로, 예측에 중요한 부분임.

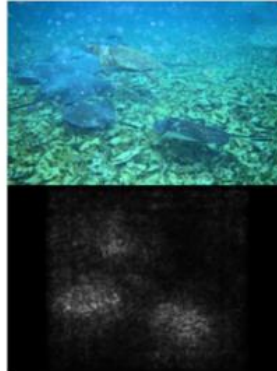
# Saliency Maps

How to tell which pixels matter for classification?



Dog

**Saliency Maps:** input image의 어떤 pixel이 classification에 영향을 주었는지 확인, 각 pixel에 gradient descent 방식으로 접근



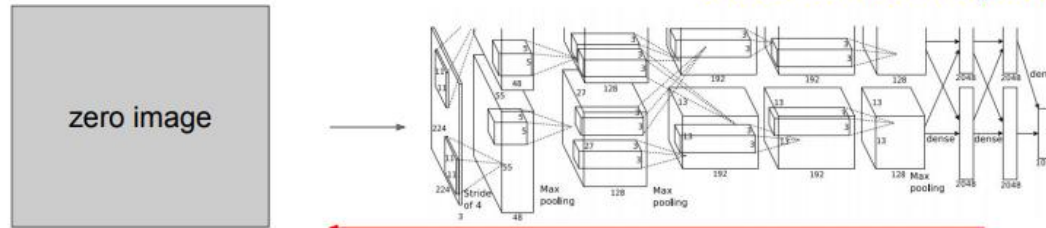


# Visualizing CNN features: Gradient Ascent

$$\arg \max_I S_c(I) - \lambda \|I\|_2^2$$

score for class c (before Softmax)

1. Initialize image to zeros



Repeat:

2. Forward image to compute current scores
3. Backprop to get gradient of neuron value with respect to image pixels
4. Make a small update to the image



dumbbell



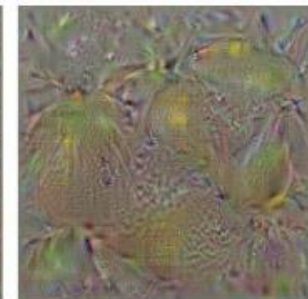
cup



dalmatian



bell pepper



lemon



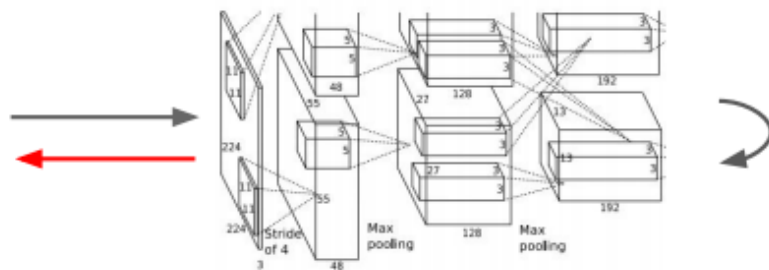
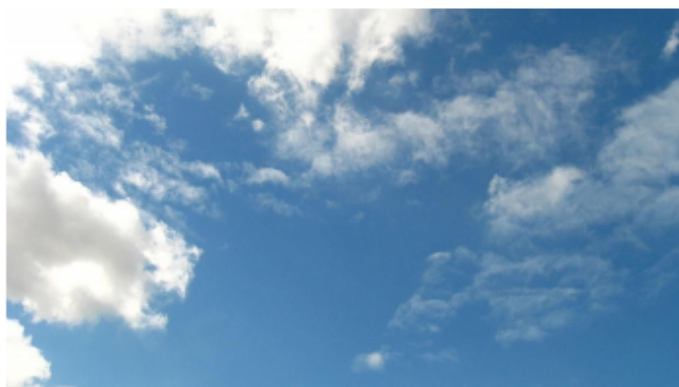
husky

**Gradient Ascent:** Loss가 최대가 되는 Parameter 찾는 방식  
**Regularization:** Gaussian Blur Image, Clip pixels with small values to 0, small gradient to 0

**Deep Dream:** neuron activations를 증가시키는 방향으로 시각화

## DeepDream: Amplify existing features

Rather than synthesizing an image to maximize a specific neuron, instead try to **amplify** the neuron activations at some layer in the network



Choose an image and a layer in a CNN; repeat:

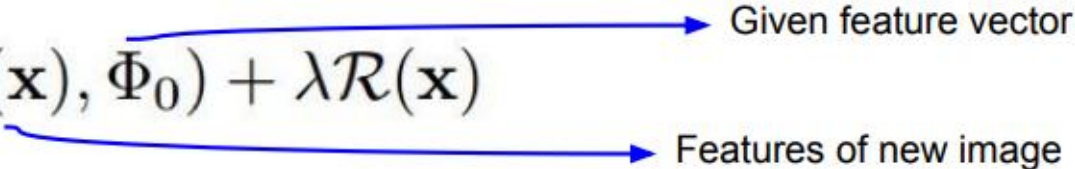
1. Forward: compute activations at chosen layer
2. Set gradient of chosen layer *equal to its activation*
3. Backward: Compute gradient on image
4. Update image

**Feature Inversion:** CNN에서 구한 feature들만으로 통해 역으로 input이미지를 생성하는 방법

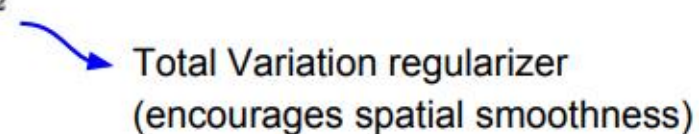
## Feature Inversion

Given a CNN feature vector for an image, find a new image that:

- Matches the given feature vector
- “looks natural” (image prior regularization)

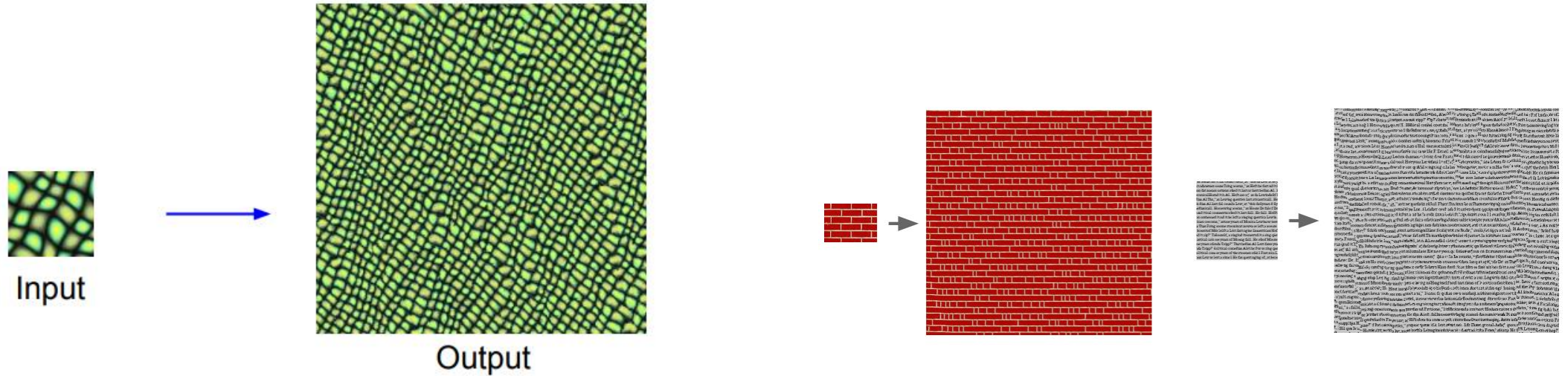
$$\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x} \in \mathbb{R}^{H \times W \times C}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x})$$


$$\ell(\Phi(\mathbf{x}), \Phi_0) = \|\Phi(\mathbf{x}) - \Phi_0\|^2$$

$$\mathcal{R}_{V^\beta}(\mathbf{x}) = \sum_{i,j} \left( (x_{i,j+1} - x_{ij})^2 + (x_{i+1,j} - x_{ij})^2 \right)^{\frac{\beta}{2}}$$


# Texture Synthesis: 주어진 이미지를 같은 texture의 더 큰 이미지로 생성하는 방법

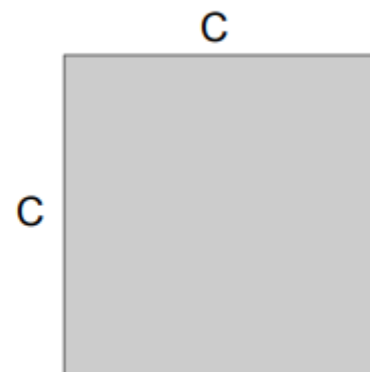
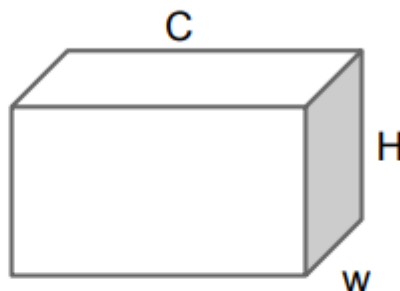
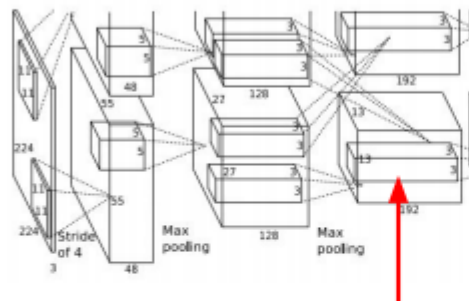
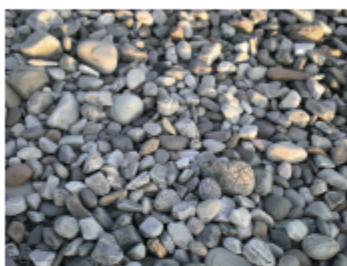
## Nearest Neighbor 사용





**Gram Matrix:** 서로 다른 공간 정보에 있는 Channel을 가지고 외적하여 새로운 Matrix를 만드는것

# Neural Texture Synthesis: Gram Matrix



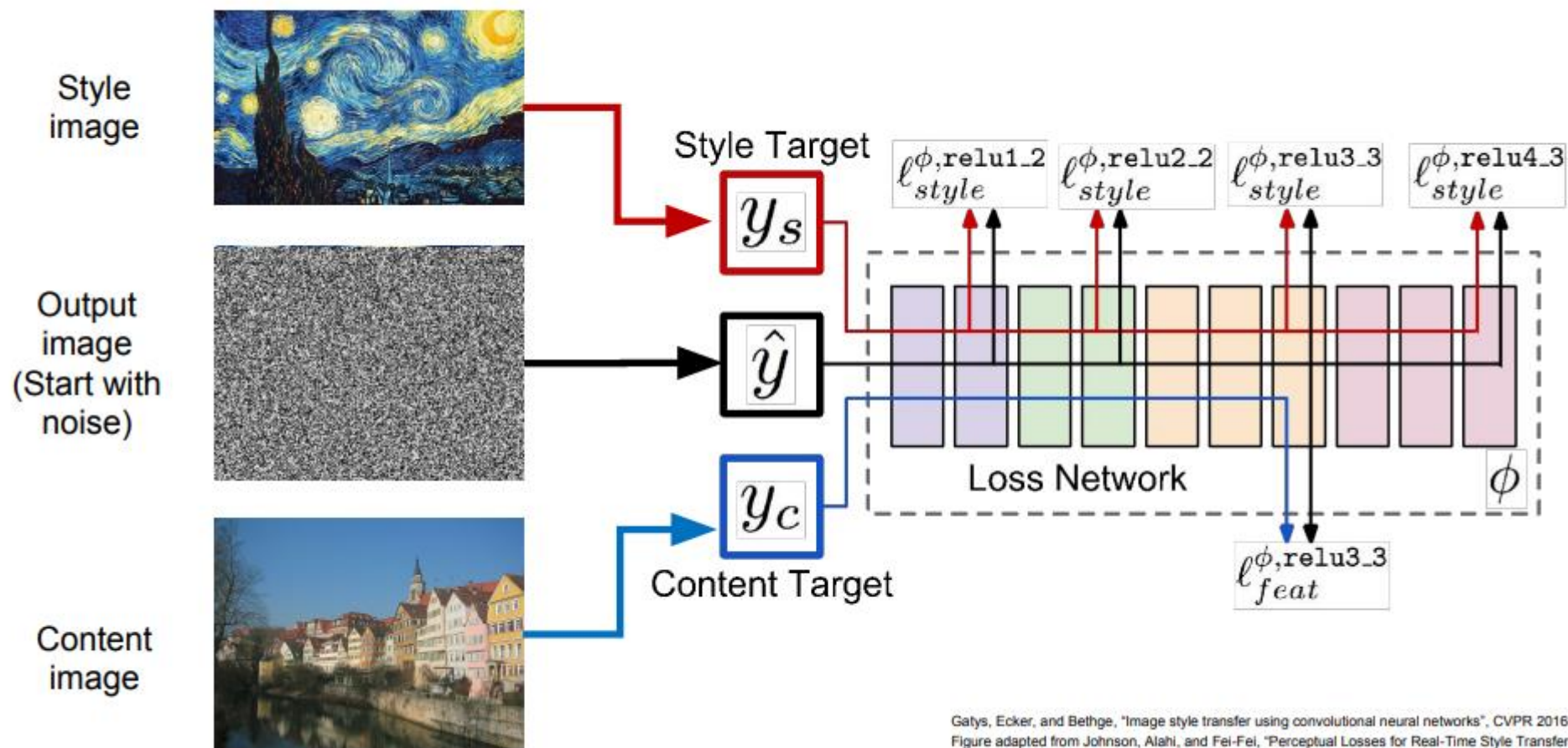
## Gram Matrix

Each layer of CNN gives  $C \times H \times W$  tensor of features;  $H \times W$  grid of  $C$ -dimensional vectors

Outer product of two C-dimensional vectors gives C x C matrix measuring co-occurrence

Average over all HW pairs of vectors, giving **Gram matrix** of shape C x C

**Neural Style Transfer:** Texture 합성을 예술에 적용한것으로, Gram Matrix를 재구성하는것과 Feature 을 재구성하는것을 합하여 만들어진 이미지의 결과



Gatys, Ecker, and Bethge, "Image style transfer using convolutional neural networks", CVPR 2016  
Figure adapted from Johnson, Alahi, and Fei-Fei, "Perceptual Losses for Real-Time Style Transfer and Super-Resolution", ECCV 2016. Copyright Springer, 2016. Reproduced for educational purposes.