# CS224N: Lecture 7 - Translation, S2S, Attention

# 1. Pre-Neural Machine Translation

#### **Machine Translation**

• Task of translating a sentence x from one language (the source language) to a sentence y in another language (the target language).

#### **Alignment**

- The correspondence between particular words in the translated sentence pair
- Typological differences between languages lead to complicated alignments
  - Many-to-One
  - One-to-Many
  - Many-to-Many

# 2. Neural Machine Translation

## **Neural Machine Translation (NMT)**

- A way to do Machine Translation with a single end-to-end neural network
- Neural network architecture is called a sequence-to-sequence model (aka seq2seq) and it involves two RNNs
  - ▼ Sequence-to-sequence is versatile
    - Sequence-to-sequence is useful for more than just MT
    - Many NLP tasks can be phrased as sequence-to-sequence
      - Summarization (long text → short text)
      - Dialogue (previous utterances → next utterance)

- Parsing (input text → output parse as sequence)
- Code generation (natural language → Python code)
- ▼ The sequence-to-sequence model is an example of a **Conditional Language**Model
  - Language Model because the decoder is predicting the next word of the target sentence y
  - Conditional because its predictions are also conditioned on the source sentence x

### **Advantages of NMT**

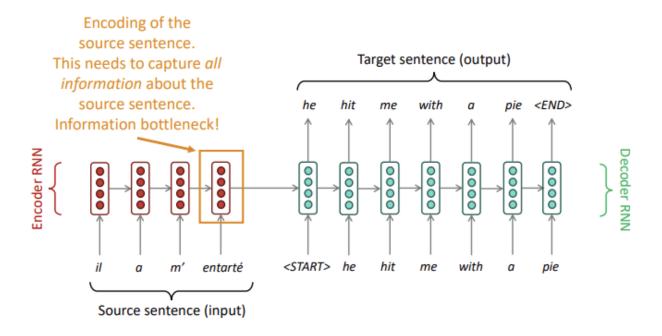
- 1. Better performance
  - More fluent
  - Better use of context
  - Better use of phrase similarities
- 2. A single neural network to be optimized end-to-end
  - No subcomponents to be individually optimized
- 3. Requires much less human engineering effort
  - No feature engineering
  - Same method for all language pairs

### **Disadvantages of NMT**

- 1. NMT is less interpretable
  - Hard to debug
- 2. NMT is difficult to control
  - For example, can't easily specify rules or guidelines for translation
  - Safety concerns!

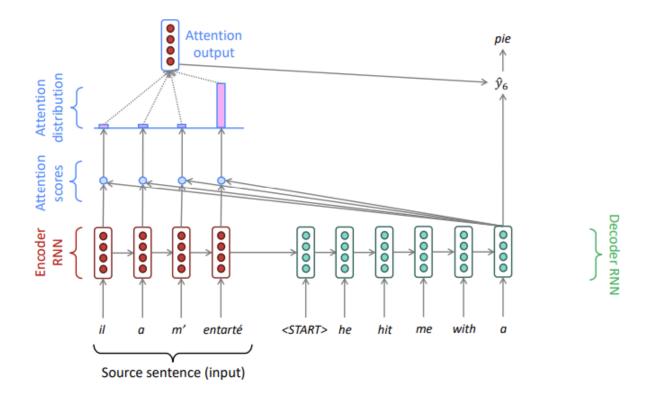
# 3. Attention

## **Sequence-to-sequence: the bottleneck problem**



#### **Attention**

- Provides a solution to the bottleneck problem
- On each step of the decoder, use direct connection to the encoder to focus on a particular part of the source sequence
- Given a set of vector values, and a vector query, attention is a technique to compute a weighted sum of the values, dependent on the query.
- ▼ Sequence-to-sequence w/ attention



#### ▼ Attention in equation

- We have encoder hidden states  $\ h_1,\dots,h_N\in\mathbb{R}^h$
- On timestep  $\emph{t}$ , we have decoder hidden state  $s_t \in \mathbb{R}^h$
- We get the attention scores  $e^t$  for this step:

$$oldsymbol{e}^t = [oldsymbol{s}_t^T oldsymbol{h}_1, \dots, oldsymbol{s}_t^T oldsymbol{h}_N] \in \mathbb{R}^N$$

• We take softmax to get the attention distribution  $\, \alpha^t \,$  for this step (this is a probability distribution and sums to 1)

$$\alpha^t = \operatorname{softmax}(\boldsymbol{e}^t) \in \mathbb{R}^N$$

- We use  $\ lpha^t$  to take a weighted sum of the encoder hidden states to get the attention output  $\ a_t$ 

$$oldsymbol{a}_t = \sum_{i=1}^N lpha_i^t oldsymbol{h}_i \in \mathbb{R}^h$$

• Finally we concatenate the attention output  $m{a}_t$  with the decoder hidden state  $s_t$  and proceed as in the non-attention seq2seq model

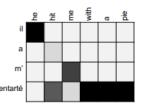
$$[oldsymbol{a}_t;oldsymbol{s}_t]\in\mathbb{R}^{2h}$$

▼ Attention's Pros

### Attention is great!



- · Attention significantly improves NMT performance
  - It's very useful to allow decoder to focus on certain parts of the source
- Attention provides more "human-like" model of the MT process
  - · You can look back at the source sentence while translating, rather than needing to remember it all
- · Attention solves the bottleneck problem
  - · Attention allows decoder to look directly at source; bypass bottleneck
- · Attention helps with the vanishing gradient problem
  - · Provides shortcut to faraway states
- · Attention provides some interpretability
  - · By inspecting attention distribution, we see what the decoder was focusing on
  - · We get (soft) alignment for free!
  - · This is cool because we never explicitly trained an alignment system
  - · The network just learned alignment by itself



#### ▼ Attention Variants

There are several ways you can compute  $e \in \mathbb{R}^N$  from  $h_1, \ldots, h_N \in \mathbb{R}^{d_1}$  and  $s \in \mathbb{R}^{d_2}$ :

- Basic dot-product attention:  $oldsymbol{e}_i = oldsymbol{s}^T oldsymbol{h}_i \in \mathbb{R}$ 
  - Note: this assumes  $d_1 = d_2$
  - · This is the version we saw earlier
- Multiplicative attention:  $oldsymbol{e}_i = oldsymbol{s}^T oldsymbol{W} oldsymbol{h}_i \in \mathbb{R}$ 
  - Where  $oldsymbol{W} \in \mathbb{R}^{d_2 imes d_1}$  is a weight matrix
- Additive attention:  $oldsymbol{e}_i = oldsymbol{v}^T anh(oldsymbol{W}_1 oldsymbol{h}_i + oldsymbol{W}_2 oldsymbol{s}) \in \mathbb{R}$ 
  - Where  $W_1 \in \mathbb{R}^{d_3 \times d_1}$ ,  $W_2 \in \mathbb{R}^{d_3 \times d_2}$  are weight matrices and  $v \in \mathbb{R}^{d_3}$  is a weight vector.
  - d<sub>3</sub> (the attention dimensionality) is a hyperparameter