Software evolution, series 1

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1 Introduction

This is a report about the series 1 assignment in the software evolution course. In this report will be discussed what measurements we had to perform on the given Java projects and why it contributes to the maintainability attribute. We will also briefly describe how we decided to measure these and how we used Rascal to do so. Finally we will share our results measured with our Rascal tool using the implementations explained.

2 Metrics

This section will describe the metrics we measured in the given Java projects. It contains our implementation of the volume, duplication, unit size an complexity metrics listed in (Heitlager et al., 2007), together with our solution to measure this metric from the given Java projects. Also an additional bonus metric unit interfacing is described at the end.

2.1 Volume metric

According to Heitlager et al., 2007, measuring volume is done with an assessment of the application's LoC (lines of code). Before doing so, all documentation, comments and empty lines are deleted. The result can then be rated while taking the Java language into account.

The implementation starts with the M3 object for the Java project being measured. Afterwards the files(M3) built in method is used to get a list of all files in the project. These are iterated, counted and finally summed to form the total SLoC.

Measuring every individual file is done by first reading the file using readFile(loc) to get the content of the file as a str. After doing so these strings are cleaned from empty lines and comments by using the visit feature. This is all done by using a single regex: $/(\/\.*)|(\/*(?:.|[\n\r])*?*\/)/$. Finally we split the string at every \n and filter the result for strings without content. This is done with a regex as well: $/^[\st]*$.

After measuring the SLoC, the final thing left to do is rating the SLoC. This is done by using table 1.

Rank	KLOC
++	0-66
+	66-246
О	246-665
-	665-1310
	>1310

Table 1: Volume ranking scheme for Java systems (Heitlager et al., 2007).

2.2 Unit size metric

For the unit size measure it's required to measure the LoC of all units and group these. A unit is described by Heitlager et al., 2007 as the minimal section of code that can be executed individually.

Taking the M3 again it is possible to get all methods in the project by using methods (M3). After doing so, each method's SLoC can be counted in the same way as described in 2.1.

For evaluating each method we used the evaluation found in table 2. This is based on the thresholds found in Magiel Bruntink's presentation. While evaluating the SLoC of each method we pair these evaluations together with the percentage of the program's SLoC this method represents. This results in a pair like <small,0.3%> for example.

SLoC	Evaluation
1-15	Small
16-30	Moderate
30-60	Large
>60	Very large

Table 2: Unit size evaluation mapping based on Magiel Bruntink's presentation

After creating a list of these pairs, we group every evaluation and sum up the percentages. At this point we know for example that small methods make up for an x percentage of the program. This data can then be mapped to a rating by using the mapping found in table 3.

Rank	Moderate	Large	Very large
++	15%	5%	0%
+	20%	15%	5%
O	30% 40%	20%	5%
-	40%	25%	10%
	-	-	_

Table 3: Unit size rating mapping based on the 4 star target found in Magiel Bruntink's slides and taking the same sort of steps as the CC rating in Heitlager et al., 2007.

2.3 Duplication metric

According to Heitlager et al., 2007 the duplication measure must be measured by blocks of 6 lines. So when two blocks of 6 lines are equal we mark these lines as being duplicate.

We implemented this measure by again taking the project's M3 instance and extracting it's methods using methods (M3). These will be stripped from comments and white spaces again using the same technique as described in 2.1. Afterwards, the code is iterated and all possible blocks of 6 are generated for later use. These blocks are gathered in a list of list[tuple[loc,int,str]]. This contains all of the blocks with their lines grouped with a unique aspect of each line (file location and index). Good to know is that whenever these lines are compared with each other we make sure they are trimmed and thus trailing white spaces are removed. This is useful when the duplicates must be counted since a set can then be used and no duplicate duplicates will ever be a problem.

After the block generation we iterate all blocks and keep a map of the searched blocks. If we find duplicates, the block's lines are added to the set of duplicates. Finally the percentage of duplicates can be measured by using the measured volume from 2.1 and a rating can be done using table 2.3.

Rank	Duplication
++	0-3%
+	3-5%
O	5 10%
-	10 20%
	>20%
-	/ - /

Table 4: Duplication ranking. (Heitlager et al., 2007)

2.4 Complexity per unit metric

For this metric we determine the cyclomatic complexity on a unit level. This is a representation of the number of different paths through the code. These can be counted by using the following statements and expressions as suggested by (Landman et al., n.d.): if, for, do, while, case, catch, throw, foreach, &&, || and conditional. These must be counted, starting from one, since there is always one path to take. As a unit in Java we take all methods and constructors.

For each file in the project using files(M3) we create the Rascal AST using createAstFromFile(loc, false). These AST's can then be visited and by using pattern matching we can get all methods and constructors. Traversing these further enables us to pattern match all relevant statements e.g. \if(_,_) for if statements. The total count is paired with the method's SLoC for later use.

At this point we have all methods as pair of CC and SLoC. We can rate this in the same manner described in 2.2 but using different thresholds. The thresholds we use for the complexity per unit metric are found in tables 5 and 6

$\overline{\text{CC}}$	Risk Evaluation
1-10	simple, without much risk
11-20	more complex, moderate risk
21-50	complex, high risk
> 50	untestable, very high risk

Table 5: Unit complexity evaluation (Heitlager et al., 2007).

Rank	Moderate	High	Very high
++	25%	0%	0%
+	25% 30% 40%	5%	0%
O	40%	10%	0% 5%
-	50%	15%	5%
	_	-	_

Table 6: Complexity per unit rating mapping (Heitlager et al., 2007).

2.5 Maintainability

The end goal of performing all previous measurements on various metrics is to get a rating on how maintainable the code base is. This maintainability attribute is divided into sub attributes: analysability, changeability, stability and testability. The average of these attributes will yield the maintainability score.

In order to measure every sub attribute, we used the mapping table 7. We weighted every source code property equally and afterwards took an average of the sub attributes to get the maintainability rating.

	Volume	Complexity per unit	Duplication	Unit size
Analysability Changeability	x		x	X
Testability		X X	X	x

Table 7: Maintainability mapping based on (Heitlager et al., 2007).

2.6 Bonus: unit interfacing

This metric evaluates the number of arguments within a method. A large number of parameters indicates a code smell meaning that there may be a deeper issue within the code. It could mean that the purpose of the method is badly designed and needs to be restructured in a more logical manner.

Another issue is that a large number of parameters can limit the reuse-ability of the code and hinders the test-ability. A mapping to a rating for this metric can be found in table 2.6.

Rank	Low [0,2)	Moderate [3]	High [4]	Very high $[5,\infty)$
++	-	12.1	5.4	2.2
+	-	14.9	7.2	3.1
O	-	17.7	10.2	4.8
-	-	25.2	15.3	7.1
	-	-	-	-

Table 8: Thresholds for rating the unit interfacing metric (Alves et al., 2011)

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3 results

This section contains the results found in the Java projects that have been analysed using our Rascal tool.

3.1 Small SQL

Volume metric: 24016 Total lines of java code: Volume rating based on lines of code: ++ Complexity metric: Complexity groups: Low risk percentage: 74.22812426124800Moderate risk percentage: 8.0531183303900 High risk percentage: 11.766658762200Very High risk percentage: 5.952098648300 Complexity rating: --Unit size metric: Unit size groups: Small sized percentage: 46.01849656361800 46.01849656361800 21.9160540672200 16.367085605500Moderate sized percentage: Large sized percentage: 16.367085605500Very large sized risk percentage: 15.698363765800 Unit size rating: --Duplicates metric: Found duplicate lines: 2106 Total amount of lines: 240168.769153897000Duplication percentage: Duplicates rating: o Overal scores: Analysability: o Changeability: -Testability: --

Maintainability: -

Analysis took: 42.892198 seconds

Bonus metrics:

Unit interfacing metric:

Unit Interfacing groups:

 Low risk percentage:
 0.92811296534017972

 Moderate risk percentage:
 0.04920838682071031

 High risk percentage:
 0.01668806161745828

 Very high risk percentage:
 0.00599058622165169

Unit interfacing: ++

3.2 Hsqldb

Volume metric: Total lines of java code: 168926Volume rating based on lines of code: + Complexity metric: Complexity groups: Low risk percentage: 65.030246321263500

Moderate risk percentage: 14.0470761891100

High risk percentage: 11.3954162660100 Very High risk percentage: 9.5272612251400 Complexity rating: — Unit size metric: Unit size groups:

 Small sized percentage:
 30.22523294384350

 Moderate sized percentage:
 19.1111931157100

 Large sized percentage:
 18.6163132436700

 30.225232943843500Very large sized risk percentage: 32.0472606983000 Unit size rating: ---Duplicates metric: 23278 Found duplicate lines: $\begin{array}{lll} {\rm Total\ amount\ of\ lines:} & 168926 \\ {\rm Duplication\ percentage:} & 13.77999834000 \end{array}$ Duplicates rating: -Overal scores: Analysability: -Changeability: -Testability: --Maintainability: -Analysis took: 411.298524 seconds Bonus metrics:

Unit interfacing metric:

Unit Interfacing groups:

Low risk percentage: 0.88181291070738306

Moderate risk percentage: 0.07218786238886742

High risk percentage: 0.026188635485117896

Very high risk percentage: 0.01981059141863162

Unit interfacing: ++

4 Bonus: Testing

In order to test every measurement we implemented in our Rascal tool, we included a set of tests. These tests can be run to test the rating systems we implemented and the measurements taken by the tool. The rating tests are mostly tests about whether the correct rating is given for a given measurement and are thus fixed. The measurement tests can be easily tested with an Eclipse project as input and specifying the expected outputs manually. All these can be run by using :test after importing the desired test module.

References

Alves, T. L., J. P. Correia, and J. Visser (2011). "Benchmark-Based Aggregation of Metrics to Ratings". In: 2011 Joint Conference of the 21st International Workshop on Software Measurement and the 6th International Conference on Software Process and Product Measurement, pp. 20–29. DOI: 10.1109/IWSM-MENSURA.2011.15.

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