

ExCL Cheat Sheet

https://docs.excl.ornl.gov

As of June 2021

Send email to excl-help@ornl.gov to create a ticket for help and support.

Overview

- The Experimental Computing Lab (ExCL) is a laboratory designed for computer science research by offering heterogeneous resources and full configurability of the software stack.
- The computational resources provided by ExCL comprise diverse technologies in terms of chips, memories, and storage. ExCL will also adapt to the ever-changing computing ecosystem and will incorporate the latest technology and make it available to its users.
- The Experimental Computing Lab will offer a mix of exclusive access nodes and shared nodes where users will be able to carry out their research. It follows a novel design that allows a high degree of flexibility for users and administrators to accommodate a wide range of experiments.
- ExCL has been designed and is managed by researchers at the Architectures and Performance Group of Oak Ridge National Laboratory.
- This cheat sheet gives a quick overview, each topic is covered in detail in ExCL documentation.

Software and Job Management

- Several software packages are available on ExCL.
- Can request new software installation via slack or a support ticket.
- Module system for software:

module avail #look for available modules module whatis #help on a module #list loaded modules module list module load #load a module module unload #unload a module #purge all loaded modules module purge

- Additional packages can also be installed by the user with Spack.
- Job management commands for SLURM scheduler:

shatch #submit a job squeue <jobid> #check job status by job id squeue -u <userid> #check job status by user #queue status summary sinfo scontrol show job <jobid> #running job info

- Use sinfo to see available nodes.
- Start an interactive SLURM job:

srun -N 1 -c 32 --mem=0g -t 1:00:00 \ -A <account> -p <queue> --pty /bin/bash

ExCL also supports <u>GitLab-Cl</u>, <u>Docker</u>, and Virtual Machines via <u>KVM</u>.

Storage and Data

- Each user has a home directory on the NFS server: /home/<uid>/
 - Backed up. Good for storing <100 GB.
- Each user has a non-backed-up large file store: /noback/<uid>/
 - Good for storing large files which don't need to be backed up.
- Each system has a local scratch space: /scratch/
 - Good for caching files on a local hard drive.
 - Not shared between nodes.
- Use df -h to see all storage mounted on a node.
- Use du -h <path> to see disk usage.

Access and Connect

- To get access: https://excl.ornl.gov/accessing-excl/
- ssh <id>@login.excl.ornl.gov
 - ID is UCAMS or XCAMS ID
- ThinLinc: https://login.excl.ornl.gov:300/
- To access an internal node, ssh from the login node to the internal node.
 - ssh <internal node>
- Use ThinLinc or X11 forwarding to access GUIs. Using ThinLinc to the login node plus X11 forwarding to internal nodes is the most performant.
 - Login with ThinLinc: https://login.excl.ornl.gov:300/
 - ssh -X <internal node>

Systems

- System list available at https://excl.ornl.gov/excl-systems/.
- Use ssh to connect to the system from the login node.

Spack

- Installation instructions: https://docs.excl.ornl.gov/software/spack
- Detailed Spack documentation: https://spack.readthedocs.io/en/latest/
- Common commands:

spack env activate <project> OR spacktivate spack env create <project> [spack.yml or spack.lock] spack env status spack env list # Print environment status # List environments spack install <spec> spack concretize # Lock generic spec by concretize. # Add specific compiler installed by spack to spack spack compiler add \$(spack location -i gcc@8.3.0)

spack list # What can be installed spack find # What is installed

spack versions <package> # Print all package versions
Get package info spack info <package>

spack help -spec
spack config edit # Print Spack spec help spack config add spack config get

Change to project build directory # See which config file set config # See commits to a package spack cd -e <myproject>
spack config blame config
spack blame <package> Spack environment in a directory:

spack env create -d . spack.yaml

spack env activate . spack install

· Load someone else's Spack modules:

spack env loads -r # Create a loads file module use /noback/<uid>/spack/share/modules/<system-type> source <generated loads file>

Other Cheat Sheets

- Conda
- Matplotlib
- <u>Slurm</u>

- **Pandas**
- Seaborn

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