A THE ALGORITHMS FOR EXTRACTING DEFI SEMANTICS

```
Algorithm 1: Extracting Contract Ownership
  Input: Contract C
  Output: Owner Owner of C
1 Owner ← null;
2 foreach Instruction I \in C do
       if type(I) = REQ then
           O_1 \leftarrow \mathcal{I}.\text{leftVal};
4
           O_2 \leftarrow I.rightVal;
5
           if type(O_1) = address \land O_2 = msg. sender then
           Owner \leftarrow O_1;
                                           // singular owner
 7
           else if type(O_2) = address \land O_1 = msg.sender
            then
            Owner \leftarrow O_2;
                                           // singular owner
           else if type(O_1.base) = map {address \Rightarrow bool} \land
10
            O_1.index = msg.sender \land O_2 = true then
            Owner \leftarrow O_1.base;
                                               // owner group
11
           else if type(O_2.base) = map {address \Rightarrow bool} \land
12
            O_2.index = msg. sender \wedge O_1 = true then
               Owner ← O_2.base;
13
14 return Owner
```

Algorithm 2: Extracting Contract Initializer

```
Input: Contract C
   Output: Initialization Flag IF and Initializer IR of C
_1 IF ← null;
_2 IR ← null;
3 foreach Function \vec{\mathcal{F}} \in C do
        foreach Control Flow \mathcal{P} \in \vec{\mathcal{F}} do
             tmpIF \leftarrow null;
 5
             foreach Instruction I \in \mathcal{P} do
 6
                  if type(I) = REQ then
                       O_1 \leftarrow I.leftVal;
 8
                       O_2 \leftarrow I.rightVal;
                       if type(O_1) in {bool, int} \land O_2 = 0 then
10
                        tmpIF \leftarrow O_1;
11
                       else if type(O_2) \in \{bool, int\} \land O_1 = 0
12
                        then
                           tmpIF \leftarrow O_2;
13
                  if tmpIF \neq null \land type(I) = SSTORE \land
14
                    I.\text{target} = tmpIF \land I.\text{source} \neq 0 then
                       IF \leftarrow tmpIF;
15
                       IR \leftarrow \vec{\mathcal{F}}:
16
17 return {IF, IR}
```

```
Algorithm 3: Extracting ERC-20 Balances
   Input: ERC-20 Contract C
   Output: ERC-20 Balances Mapping B of C
 1 Balances ← null;
 2 foreach Function \vec{\mathcal{F}} \in C do
        if type(\vec{\mathcal{F}}) =
          transferFrom(address,address,uint256) then
            sender \leftarrow \vec{\mathcal{F}}.args[0];
 4
            receiver \leftarrow \vec{\mathcal{F}}.args[1];
 5
            amount \leftarrow \vec{\mathcal{F}}.args[2];
 6
        else if type(\vec{\mathcal{F}}) = transfer(address, uint256) then
 7
            sender \leftarrow msg.sender;
            receiver \leftarrow \vec{\mathcal{F}}.args[0];
            amount \leftarrow \vec{\mathcal{F}}.args[1];
10
        else
11
12
            continue;
        addMap \leftarrow null;
13
        subMap \leftarrow null;
14
        foreach Control Flow \mathcal{P} \in \vec{\mathcal{F}} do
15
            foreach Instruction I \in \mathcal{P} do
16
                 if type(I) = ADD \land type(I.target.base) =
                  map \{address \Rightarrow uint\} \land
                   defSource(I.addValue) = amount;
                   /* balance[to] += amount (- fee)? */
                  then
18
                   addMap \leftarrow I.target.base;
19
                 else if type(I) = SUB \land type(I.target.base) =
20
                  map \{address \Rightarrow uint\} \land I.subValue =
                  amount; /* balance[from] -= amount */
21
                   subMap \leftarrow I.target.base;
22
        if addMap \neq null \land addMap = subMap then
23
            Balances \leftarrow addMap;
```

25 return Balances

```
Algorithm 4: Extracting ERC-721 Owners
   Input: ERC-721 Contract C
   Output: ERC-721 Owners Mapping Owners of C
1 Owners ← null;
<sup>2</sup> foreach Function \vec{\mathcal{F}} \in C do
        if type(\vec{\mathcal{F}}) \neq
         transferFrom(address,address,uint256) then
         continue;
        sender \leftarrow \vec{\mathcal{F}}.args[0];
        receiver \leftarrow \vec{\mathcal{F}}.args[1];
        tokenId \leftarrow \vec{\mathcal{F}}.args[2];
       checkMap \leftarrow null;
 8
        assignMap \leftarrow null;
       foreach Control Flow \mathcal{P} \in \vec{\mathcal{F}} do
10
            foreach Instruction I \in \mathcal{P} do
11
                 if type(I) = REQ;
12
                   /* require(owner[tokenId] == from) */
                  then
13
                      O_1 \leftarrow I.leftVal;
14
                      O_2 \leftarrow I.rightVal;
15
                      if type(O_1.base) = map {uint \Rightarrow address}
                       \wedge O_1.index = tokenId \wedge O_2 = sender then
                       checkMap \leftarrow O_1.base;
17
                      else if type(O_2.base) =
18
                       \texttt{map} \{ \texttt{uint} \Rightarrow \texttt{address} \} \land O_2. \texttt{index} =
                       tokenId \wedge O_1 = sender then
                          checkMap \leftarrow O_2.base;
19
                 else if type(I) = SSTORE \wedge I.target.index =
20
                   tokenId \wedge I.source = receiver;
                   /* owner[tokenId] = to */
21
                     assignMap \leftarrow I.target.base;
22
            if checkMap \neq null \land checkMap = assignMap then
                 Owners \leftarrow checkMap;
25 return Owners
```

```
Algorithm 5: Extracting Critical States in Reflect Token
   Input: ERC-20 Contract C
   Output: {rOwned, tOwned, rTotal, tTotal, rate} if C is
             Reflect Token else {null}
 1 rOwned ← null;
 2 tOwned ← null;
 _3 rTotal ← null;
 4 tTotal ← null;
 5 rate ← null;
 6 foreach Function \vec{\mathcal{F}} \in C do
       if tvpe(\vec{\mathcal{F}}) \neq balanceOf(address) then
           continue;
       foreach Control Flow \mathcal{P} \in \vec{\mathcal{F}} do
           returnInst \leftarrow \mathcal{P}.returnInst;
           if type(returnInst) = SLOAD ; /* tOwned[user] */
11
            then
12
               tOwned \leftarrow returnInst.base;
           else if type(returnInst) = DIV; /* rowned[user] */
14
15
               rOwned \leftarrow returnInst.dividend.base;
16
               if type(returnInst.divisor) = DIV;
17
                /* rate = \frac{rSupply}{tSupply} */
                then
                    rate \leftarrow returnInst.divisor;
19
                    if type(defSource (rate.dividend)) = SLOAD
20
                          /* defSource yields the root of
                     the def-use tree. */
21
                     rTotal \leftarrow defSource (rate.dividend)
22
                    if type(defSource (rate.divisor)) \in
                     {CONST, SLOAD} then
                        tTotal \leftarrow defSource (rate.divisor)
24
25 if rate = null;
                                    /* C is normal ERC-20 */
   then
                                             // reset to null
       rOwned \leftarrow null;
       tOwned \leftarrow null;
29 return { rOwned, tOwned, rTotal, tTotal, rate}
```