Thorna Stonefist	Mountain Dwarf		Barbarian			
CHARACTER	RACE	CL	LASS	II	FORGOTTEI	T REALMS
Chaotic Good  ALIGNMENT DEITY	3 LEVEL	EXPERIENCE		4 PENALTY		
GENDER AGE SIZE HEIGHT	WEIGHT COMPLEXION		Lots HAIR	Brow	'n	HANDEDNESS
BIRTH / PAST / FAMILY			EGION/NATIONALITY / RESIDEN	NCE		
			ancy			
APPEARANCE		CI.	LOTHING			
PERSONALITY / MANNERISMS			OTES			OTAL CURRENT LETHAL
ABILITY SCORES TEMP TEM	<b>МР</b>	SAVING TH	ABI MAGIC MISO	темр	HIT POINTS	
SCORE   MOD   SCORE   MOD	FORT CONSTITUTION  REF DEXTERITY	OTAL SAVE	+ + + + + + + + + + + + + + + + + + +	+ MOD LIFT	C MAX LOAD 2 x MAX	
CON 16	WILL WISDOM	=+	+	+ L		MAX MAX CHK LOAD DEX PEN RUN
INT 8	SAVE MODIFI +2 racial bonus on sa		RESISTANCES		L L	NORM
WIS 13 CHA 10	against illusions.	<b>y</b>		Si	PEED M	x4
	+ + + + +	+	ARMOR & PROT	ECTION	ARMOR MAX /PE BONUS DEX	CHECK SPELL PEN FAIL SPEED WGT
NORMAL BASE	ARMOR SHIELD DEX SIZ BONUS BONUS MOD MC	ZE MISC DD MOD				
SPELL SPELL	AC MODIFIERS					
FLAT- SPELL FOOTED FAILURE						
CHECK TOUCH PENALTY						
			PROFICIENT WITH:	LIGHT ARMOR	EDIUM ARMOR HEAVY	YARMOR SHIELDS
INITIATIVE = +	ATTACK BO	ONUSES	BASE ATTACK	BONUS	AT	TTACK MODIFIERS
INITIATIVE MODIFIERS	MELEE	TOTAL ATTACK BONUS	ATTACK BONUS	MOD MOD MO	ISC TEMP OD MOD	
	STRENGTH		= + +	+ + +	+	
	DEXTERITY  GRAPPLE  STRENGTH		-		⊢;├─┤	
	SIRENGIH					
WEAPONS AT	TACK BONUS DAMAGE CRITICAL	. RANGE SIZE	E TYPE WGT	NO	OTES & RELATED FEATS	
WEAPON PROFICIENCIES	LL SIMPLE LL MARTIAL		CON	MBAT FEATS & N	IOTES	

SKILLS	SKILL				ABI		MISC	KEY		SKILLS	SKILL			ABI	I	MISC	KEY	
Appraise ■	SKILL MOD	=	RANKS	+	ABI MOD	+	MISC MOD	KEY ABILITY INT	TYPE	Knowledge	SKILL MOD	=	RANKS	ABI MOD	+	MISC MOD	ABILITY INT	TYPE
Balance ■*		=		+		+		DEX		Knowledge	6	_		+	+		INT	
Bluff ■		=		+		+		CHA		Knowledge	•	=	-	<u>-</u>	+		INT	
Climb ■*		=		+		+		STR		Listen ■		=		+	+		wis	
Concentration ■		=		+		+		CON		Move Silently ■ *	2	=		+	+		DEX	
Craft ■ Unskilled	4	=		+		+		INT		Open Lock		=		+	+		DEX	
Craft ■ Alchemy		]=[		+		+		INT		Perform ■ Unskilled		=		+	+		CHA	
Craft ■ Blacksmith		=		+		+		INT		Perform ■		=		+	+		CHA	
Craft ■ Weaponsmith		=		+		+		INT		Perform ■	3	=		+	+		CHA	
Decipher Script		=		+		+		INT		Profession Merchant		=		+	+		WIS	
Diplomacy ■	5	=		+		+		СНА		Profession		=	_	+	+		WIS	
Disable Device	_	=		+		+		INT		Profession	24	=	-	+	+		WIS	
Disguise ■  Escape Artist ■ *	2	=		+		+		CHA		Ride ■	31	=		+	+		DEX INT	
Forgery		=		+		+		INT		Search ■ Sense Motive ■	6	_		-	+		WIS	
Gather Information ■		=		+		+		CHA		Sleight of Hands *	•	=		<u>-</u>	ļ.		DEX	
Handle Animal	1	=		+		+		CHA		Spellcraft		=		+	+		INT	
Heal ■	<u> </u>	=		+		+		WIS		Spot ■		=	-	+	+		WIS	
Hide ■*		=		+		+		DEX		Survival ■		=	_	+	+		WIS	
Intimidate ■		=		+		+		СНА		Swim ■ * (doubled)		=		+	+		STR	
Jump ■*		=		+		+		STR		Tumble *		=		+	+		DEX	
Knowledge (arcana)		=		+		+		INT		Use Magic Device		=		+	+		СНА	
Knowledge (religion)		=		+		+		INT		Use Rope ■		=		+	+		DEX	
Knowledge (nature)		=		+		+		INT				=		+	+			
Knowledge Lantan local		=		+		+		INT				=		+	+			
		•																
EQUIPMENT		LC	OCATIO	N	WGT	1			E	UIPMENT LOCATION WGT				VALUA	BL	ES	АМ	OUNT
Greataxe						-												
Two handaxes												ļ						
Explorer's pack																		
Four javelins						1												
Chain mail						1												
Circuit High		ļ				1						ļ						
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