

- **Shopify Integration**: For efficient prize redemption.
- AWS DynamoDB: Utilized for robust data handling and scalability.
- Responsive UI: Maintained through TapCart.

Technology Stack

- Java
- AWS DynamoDB
- Shopify API
- Maven/Gradle for build management

Setup and Installation

Detail the steps required to set up and run the project locally. This includes instructions for setting up AWS DynamoDB, configuring the Shopify API, and any other necessary setup steps.

Project Structure

Provide an overview of the main components of your project:

- src/main/java/com/gamersupps/model: Contains data models like GameResponse,
 PlayerEligibility, and Prize.
- src/main/java/com/gamersupps/service : Includes service classes like ShopifyService .
- src/test: Directory for your test cases.

Running the Application

Explain how to run the application, including any necessary commands if using Maven or Gradle.

Contributing

Guidelines for how other developers can contribute to this project.

License

State the license under which this project is available.

Remember to replace each placeholder with specific information about your project. This README serves as the first point of information for anyone looking at your