

# MovableInterface

```
graph BT; SpiralMove --> MovableInterface;
```

A UML class diagram showing an inheritance relationship. A box labeled 'MovableInterface' is at the top, and a box labeled 'SpiralMove' is at the bottom. A vertical arrow points from the 'SpiralMove' box up to the 'MovableInterface' box, indicating that 'SpiralMove' inherits from 'MovableInterface'.

# SpiralMove