# **Class Notes**

# **Tuesday Nov 5**

Valid Criteria for postal code

- 1. Alphabetic
  - 1. Numeric
- 2. Exists (not empty)
  - 1. No input
- 3. Two chars long
  - 1. One char input
  - 2. thre char input
- 4. Postal code
  - 1. Non postal code
- 5. On the list of valid inputs
  - 1. Postal code not on the

[1,2,3,4]

[0,1,2,3]

A shipping system routes items by code which as follows

- 1. Start with a three letter prefix CHI or DET indicating Chicago or Detroit. These are the only two destinations, these are handled differently by the system.
  - 1. Three letters long
  - 2. Upper or lower case
  - 3. DET
  - 4. CHI
  - 5. Two letters long
  - 6. Four letters long
  - 7. Three but not all letters
  - 8. Thee letter code other than DET or CHI
- 2. The fourth position is either a \* or /, they are treated the same. This is to accommodate legacy codes.
  - 1. Character not \* or /
- 3. The fifth position is a product category indicated by a letter from ASCII A-T and all processed the same
  - 1. {A B ... T, a, b...t} categorical data.
  - 2. Any letter not on the list
  - 3. Ascii character
  - 4. Ordinal data {A-T} {a-t}
- 4. The last three position are either 1, 2 or 3 numeric digits long represent a sales code and all processed the same
  - 1. exactly one
  - 2. exactly two
  - 3. exactly three
  - 4. They are digits
- 5. All codes must 6-8 characters long

1. 6-8

- 6. There are no embedded blanks
- 7. If the code is invalid and error should be printed in the log and the code ignore.
- 8. The code should not be case sensitive chi = CHI?
- 1. Critique the spec.
- 2. Develop a set of equivalence class for test input
  - Listing the valid criteria
- 3. Choose test cases using boundary value analysis.
  - Choose the valid test cases first
  - Break each test case to get an invalid

#### **Test Cases**

- 1. DET\*a879
- 2. chi/T7
- 3. DE\*a879
- 4. chic/T7
- 5. D3T\*a879
- 6. DAL\*t89
- 7. DET\879
- 8. no input

"The Similarity Principle."

- 1. Make the valid cases as dissimilar as possible
- 2. Make each invalid test case exactly like a valid case but differing in one criteria

copy(src, dest)

copy(dest,src)

## **User Story Examples**

Atm withdraw user story

Example: A user story that is testable with actual data

Example 1: main succes

Rod goes to the bank atm, swipes card and enters pin 78987 and selects withdraw from option, selects checking account, and specifies \$100 dollars. The money is dispensed and Rod goes away.

Example 2: no fund

Rod goes to the bank atm, swipes card and enters pin 78987 and selects withdraw from option, selects checking account, and specifies \$100 dollars but only has \$80 in his account. The request is declined and session ends.

#### An automated parking attendant on the street

- 1. user presses start to activate display
  - 1. Display
  - 2. Doesn't start
- 2. Selects amount of time wanted for parking
  - 1. user selects max time
  - 2. user selects min time
  - 3. User does not respond
- 3. Offers payment options
  - 1. user selects option
  - 2. user can't make a selection
- 4. User present payment card
- 5. Use gets ticket to place in dash

is there a way to cancel the transaction?

Does the transaction time out?

## **Integration testing**

interface independent

Automated tool

black box test cases against the build

## Interface testing

Testing interfaces against a mockup of the application

#### Full acceptance

Application plus interfaces

Scenario based testing.

#### Beta test

UAT in situ in the operational environment

### UAT;

- 1. Usability Qualitative
- 2. Domain driven design what is there and what thought to be there.
- 3. Qualitative testing, personas

### Scenario based testing:

- 1. Scenarios have goals because we are looking at the system as a black box, from the user perspective.
- 2. Goal attainment is not the same as success or failure.
- 3. Incorrect logic. IEEE "Correct" consistent with business process
- 4. Incorrect requirement -> bad spec -> broken test "false negative"
- 5. Manual by the domain users but mostly automated
- 6. We have done the integration tests and the interface test.

## Integration testing (smoke test)

- 1. Each feature in the build passes the acceptance tests
- 2. Don't care about user goals and usability
- 3. Just running functional tests no scenarios
- 4. Automated.

- 5. This should be passed before we go to UAT.
- 6. Tested without a minimal test interface

## **Interface testing**

1. Run the scenarios against a mockup application and a real interfaces

### **November 13**

## Recap

- Software testing is a special case of testing in the large
- We use the same protocols adapted for software
- Need to control for bias subjective errors that are made.
- Protocols remove the opportunity to make judgment errors
- Systematic approach to test development and execution
  - Comprehensive nothing falls through the cracks (hopefully)
  - Repeatable checked by others
  - Can be automated (GIGO)
  - Auditable contract compliance, regulatory compliance
  - o Reusable
  - Validation and verification of the tests

#### **Black Box**

- Requires a specification
- Best practices for specs
- Review the spec for quality
- Equivalence classes
  - Assume that the programmer is implementing the logic in a competent
  - Reduce testing test types of data rather than individual data points.
  - Cause and effect graphing equivalence classing the output
- Boundary value analysis
  - Where bugs are mostly likely to occur
  - Sensitive to the type of data

· Has gaps and holes

### **White Box Testing**

- Exercise the logic of the application
- Coverage here is defined in terms of executing code/logic
- Surprise functionality
- Primary use is to get logic coverage
  - Diagram and test business logic
    - Develop test cases
  - Diagram out algorithms used in the app
    - Run the test cases to verify the logic
  - Run the test cases against
- Representing use cases and user stories
  - Apply black and white box testing

## **Early Dev Tools**

- Sonarqube code quality
- Tell you how good your test cases are compared to the code
- Unit testing tools
  - Automated tools used by developers
  - And acceptance tests

## Integration test

- Not done through an interface
- Always automated
- The testing of the individual features

### **UAT**

- Usability testing
- Qualitative Testing exploratory testing
- E2E testing
- Interface testing
  - Running our e2e tests through the interface on a mockup of the application
  - Mockup just returns the correct value for each test case
- Combine for E2E testing
  - Scripting automation
    - Selenium
    - Rational Functional Tester
    - Protractor Appium
- Develop a test suite based on user scenarios
  - user stories and examples
  - our E2E is used for regression testing