

Programming in Java

6. Spring Framework



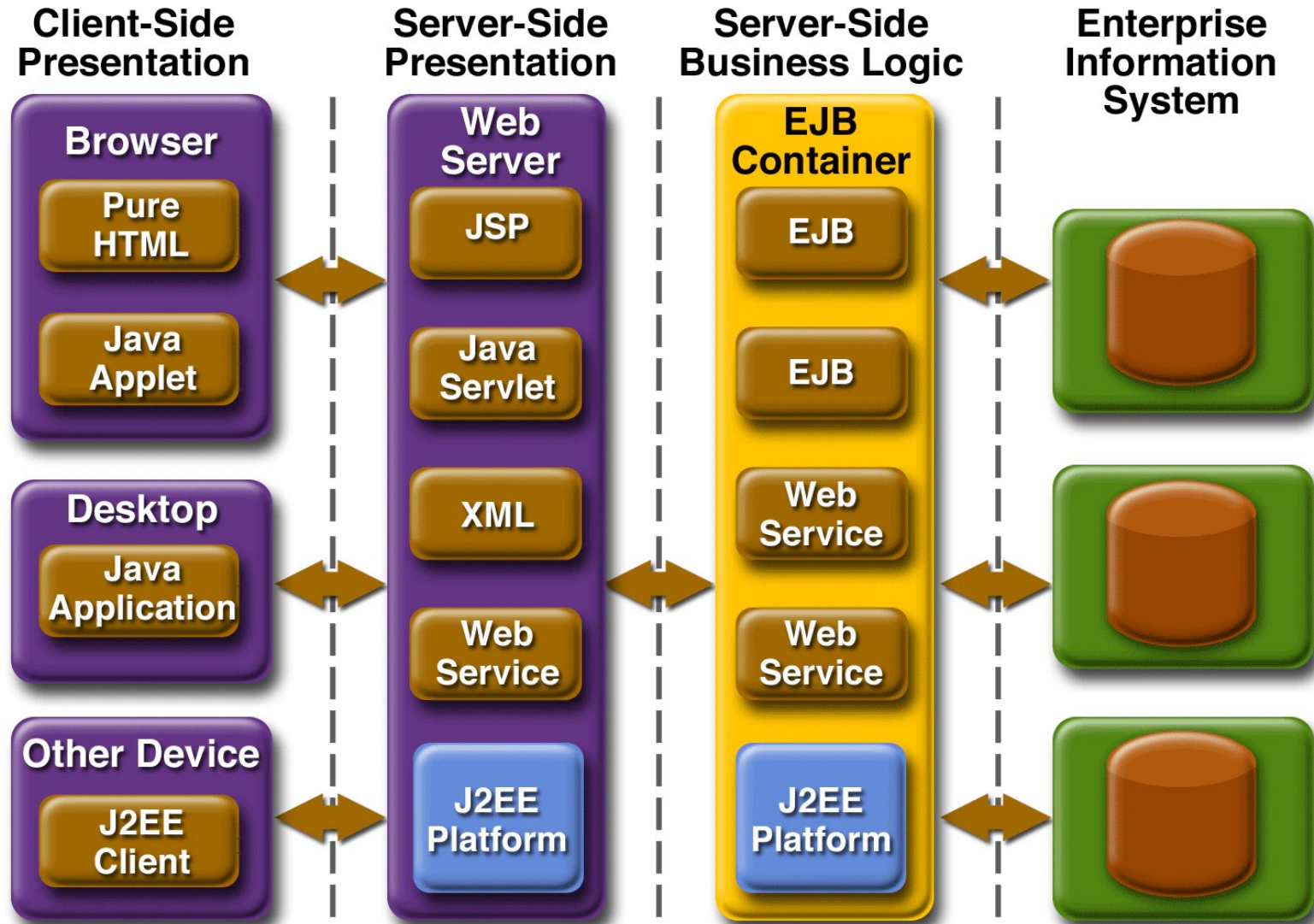
Application Architecture

- So far, we have been building very simplistic Java applications
- As applications get more complex it becomes increasingly difficult to:
 - Manage the creation and organization of objects.
 - Ensure that all the object dependencies are satisfied
 - Deploy and run complex applications
 - Satisfy the non-functional requirements.
 - Load, stress, fail-over, throughput, etc.
- This is no Java solution because this is a software architecture problem, not a programming problem.

J2EE

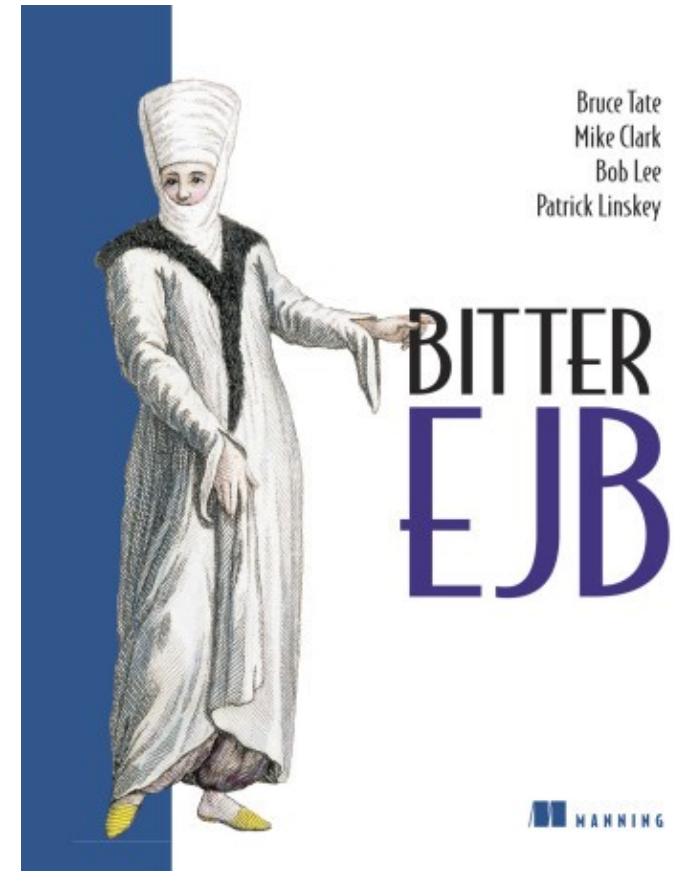
- SUN tried to solve the problem by introducing an “enterprise architecture” called J2EE
 - It was based on application servers like Tomcat into which runtime containers were deployed
 - The containers contained a deployable form of a Java application called an Enterprise Java Bean (EJB)
 - These were wrappers around one or more POJOs to make them deployable onto an application server
 - Very popular due to the Web components like Java Server Pages and Servlets
- But... EJBs were a failure
 - They required a lot of configuration and boilerplate code
 - And they performed horribly
 - They were too heavy-weight and complex for the value they provided

J2EE

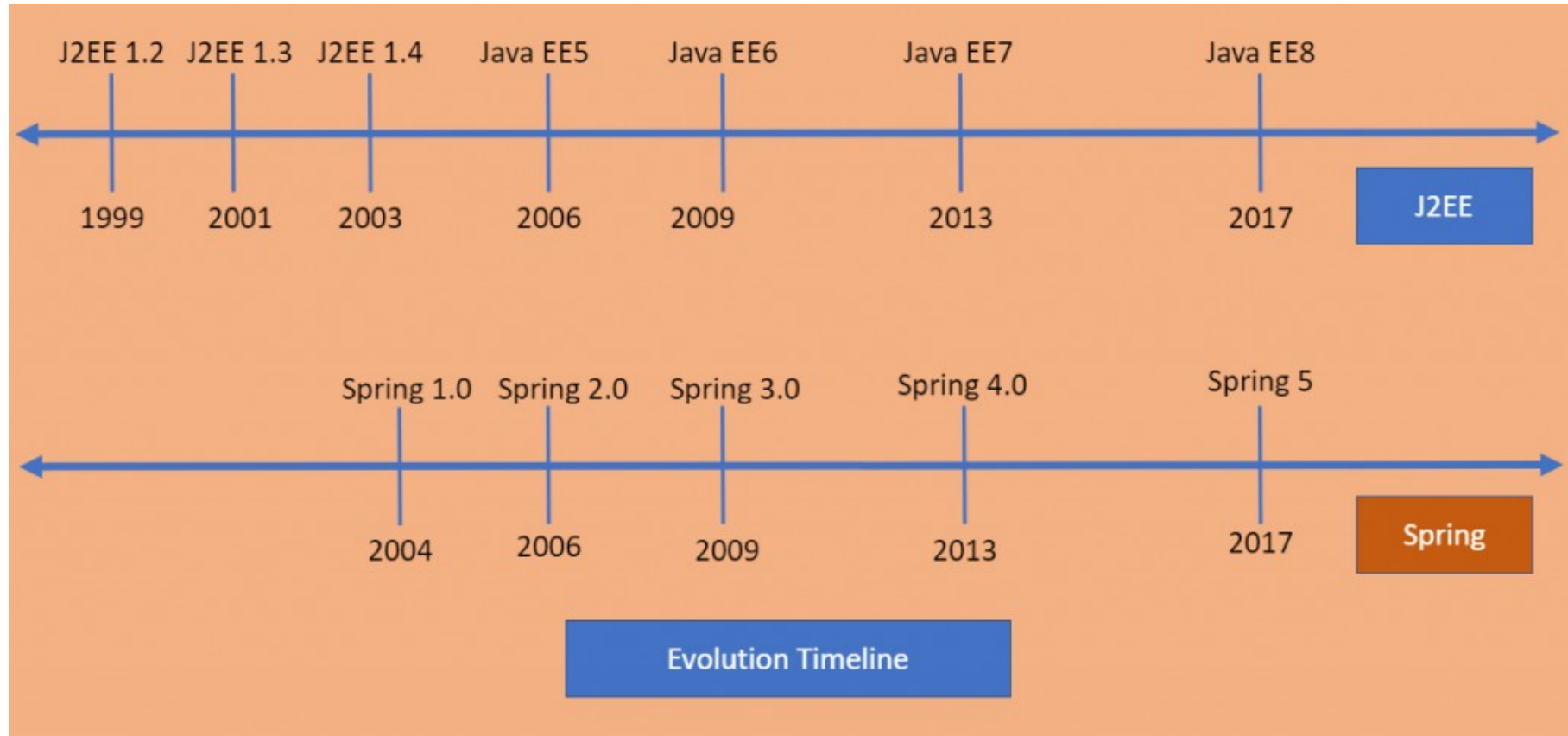


The Spring Insurgency

- S2EE was so problematic to use that Rod Johnson created the first version of Spring as an alternative
 - The first version was in 2004 when frustration with J2EE was at its peak
 - Some of the developers of EJBs wrote a book describing how to work around the design problems of EJBs
- Spring became the go-to alternative to J2EE



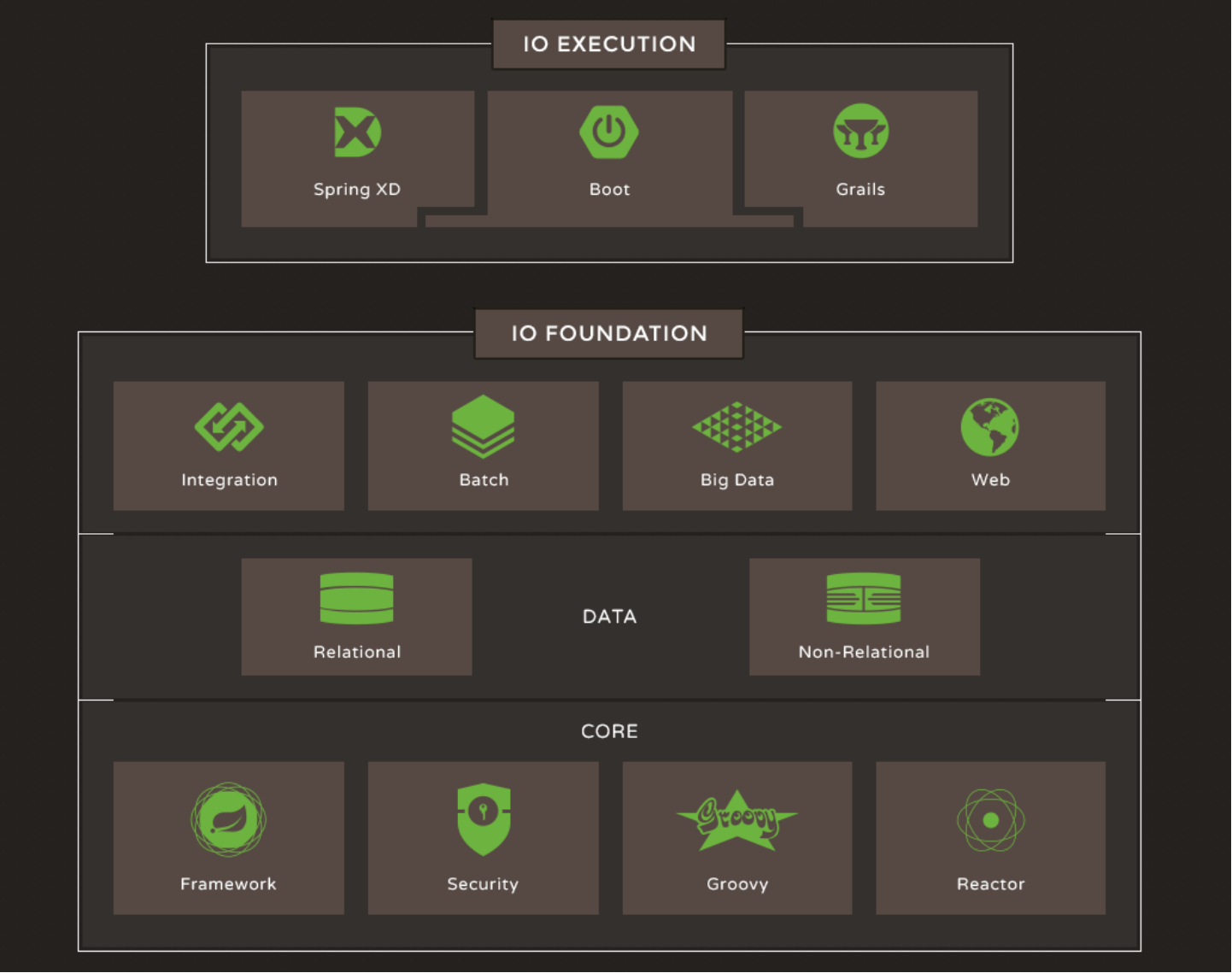
The Spring Timeline



The Spring Impact

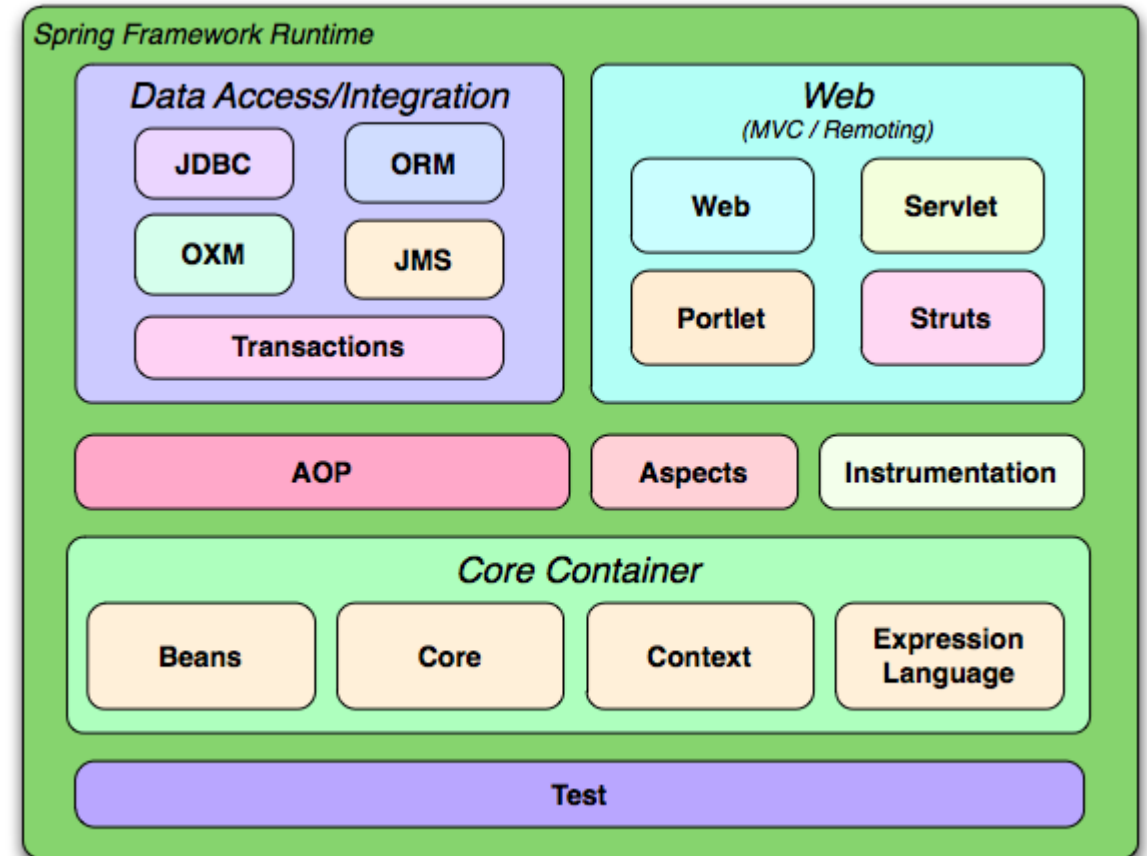
- After J2EE was rebranded as Java EE
 - Many of the features of Spring were adopted by Java EE
 - Especially the techniques of Inversion of Control (IoC) and Dependency Injection (DI)
- Spring has evolved into an ecosystem
 - Supports a number of projects that cover a wide range of development needs
 - Similar to the Apache project ecosystem
- This collection of projects is referred to as the Spring Platform
 - More info at <http://spring.io>

The Spring Platform



The Spring Framework

- Organized into a series of modules
 - Each provides a specific sort of functionality
 - In the second week you saw the JPA data module at work
- The core container is the heart of the Spring Framework
 - It manages all the different services
 - Wires them together to form a larger application
 - Manages the low level operations like Java object creating and lifecycles



Inversion of Control

- Objects define their dependencies only through
 - Arguments to the object constructor
 - Arguments to a factory method
 - Properties set on an instance by a factory method
- Implementing the dependencies is done via Dependency Injection
 - Commonly done in constructors or setter methods
 - Dependencies are “injected” during or after the instance is created
- IoC means that the instance controls the creation of its dependencies or connections to existing instances it depends on
 - Dilemma, how does an object create the dependencies it needs before it’s created?
 - How does an object reuse an existing object it’s dependent on?
 - We solve the problem by delegating that sort of “wiring” of object together to a container that has the responsibility of resolving those references

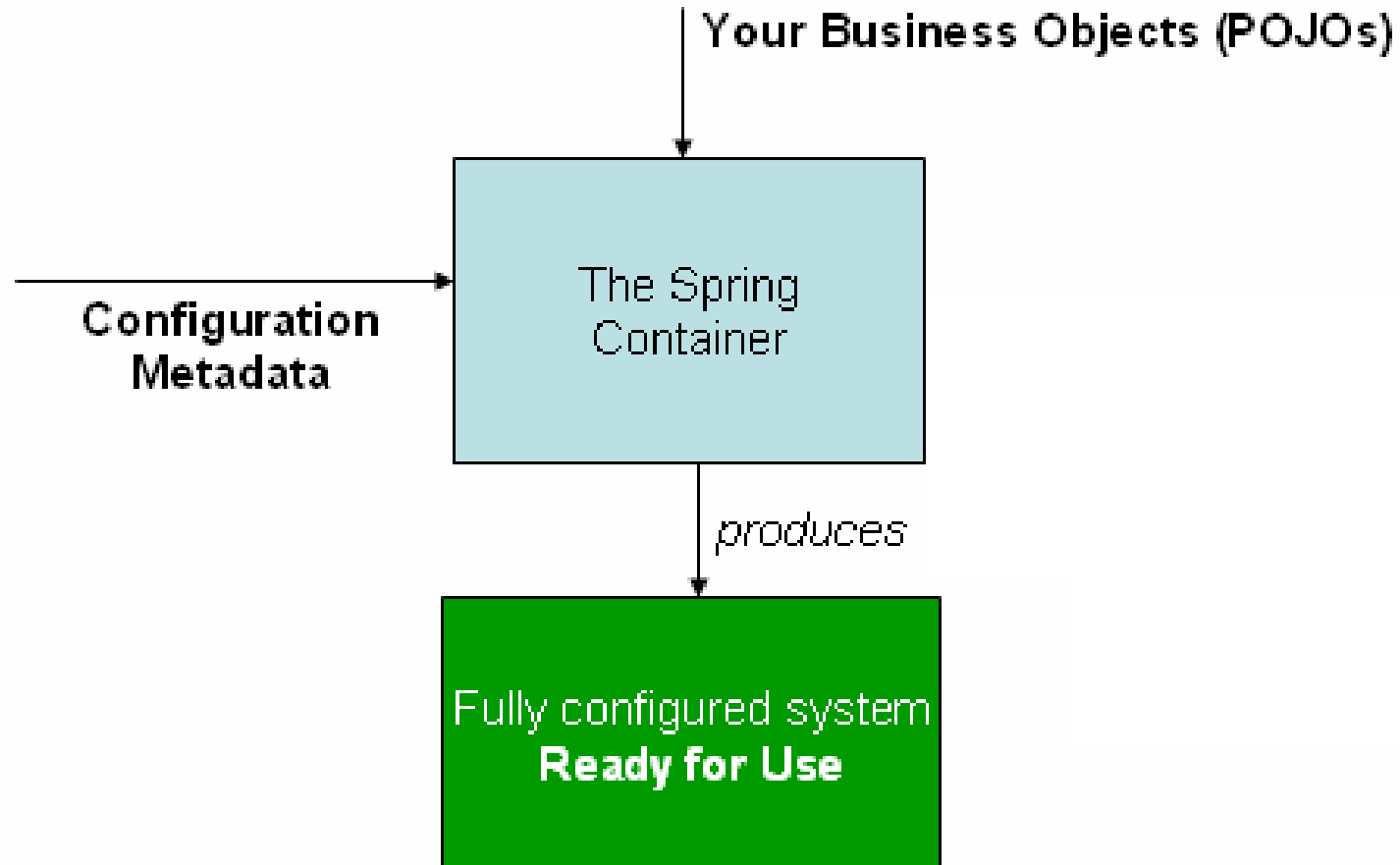
Spring Container

- Responsible for:
 - Creating, configuring and wiring beans together
 - A “bean” is a Java class that the container manages
- Metadata is read from an XML configuration file
 - Configuration file may direct the container to scan the code for additional metadata contained in Java annotations
- The container is made up of
 - A bean factory that manages the beans
 - A Spring context that provides additional functionality
 - *The context used depends on the application type*
 - *Application contexts are for stand alone applications*
 - *Web contexts are for web-based applications*

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Spring Container



Spring Beans

- A Spring bean is an instance of a POJO created the container that has been configured using the supplied metadata
- A “Bean Definition” consists of:
 - The class name for the POJO to be managed
 - An interface that the bean implements
 - The scope and lifecycle of the bean
 - Reference to other beans needed to satisfy dependencies
 - Runtime settings like size limits
- Beans have a unique name
 - Can be defined in the metadata
 - Defaults to the name of the Java class
 - Beans are a wrapper around a POJO (Decorator pattern)
 - The bean implements the same interface as the POJO

The Spring Framework

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 - Wires them together to form a larger application
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 - This will become clear in the lab

Creating a Container

- A container is created by creating a specific context
- In the example below, an applicationContext is created
 - Similar sort of idea as an Executor interface that manages thread objects
- In the scope of the context, Spring manages the define beans
 - Once the context is closed, Spring releases the managed resources

```
public static void main(String[] args) {  
    ClassPathXmlApplicationContext context =  
        new ClassPathXmlApplicationContext("config.xml");  
    // working with beans  
    context.close();  
}
```

Defining a Named Bean

- The code below defines a bean named “SpinDoctor” using the PRWhiz Java class.

```
@Component("SpinDoctor")
public class PRWhiz implements Consultant {

    @Override
    public String getAdvice() {
        return "Don't let them see you sweat";
    }
}
```

Default Name for a Bean

- The code below defines a bean named “ITGuru” by using the Java class name by default

```
@Component
public class ITGuru implements Consultant {

    @Override
    public String getAdvice() {
        return "Turn it off and on again";
    }
}
```

Interfaces

- A bean may be implemented by different Java classes
 - For example, different versions of the class
- In order to decouple the client logic from the container internals
 - Beans are referenced in the client code by a Java Interface reference
 - Every class that is used for making a bean must implement an interface known to the container
- This is consistent with programming best practices
- The bean wrapper is an interceptor
 - Takes client messages, does the management overhead
 - Forwards the message to the POJO and returns the result

Getting a Bean

- We get a reference to a bean by asking the container for a bean by referencing a specific name
 - It may provide a reference to an existing instance
 - It may create a new instance

```
public static void main(String[] args) {  
    ClassPathXmlApplicationContext context =  
        new ClassPathXmlApplicationContext("config.xml");  
  
    Consultant dilbert = context.getBean("ITGuru",Consultant.class);  
    Consultant ratbert = context.getBean("SpinDoctor",Consultant.class);  
}
```


Lab 6-1

Spring Framework



Bean Lifecycle

- By default, a bean is a singleton
 - That means if we ask for a reference to a bean and an instance already exists, we get a reference to that bean
 - At any time, there exists only one copy of the bean
 - One reason for this is to avoid creating multiple copies of a resource during dependency resolution
 - use existing resources instead
- We can specify other lifecycles
 - If the “Prototype” scope is declared, every request for a reference to a bean creates a new instance of the bean
 - The discussion of other aspects of lifecycle management is beyond the scope of the course

Bean Scope

- In this definition, the `@Scope()` annotation is used to ensure a new copy of the bean is created each time a bean is requested.

```
@Component
@Scope("prototype")
public class ITGuru implements Consultant {

    @Override
    public String getAdvice() {
        return "Turn it off and on again";
    }
}
```


Lab 6-2

Bean Life Cycles



Dependency Injection

- A bean may be dependent on other beans
 - These dependencies are identified by the `@Autowired` annotation
 - Once a dependency is identified by Spring, it scans for a bean that implements the interface in the dependency
 - Once a bean is instantiated, Spring either creates or gets a reference to an existing bean that satisfies that dependency
- Two common kinds of DI
 - Constructor injection: the dependency is identified in the constructor and resolved when the Java object is created
 - Setter injection: The dependency is identified in a setter method so as to allow for a looser coupling between instances

Constructor Injection

- In this example, we have a “Manual” bean which is used by an ITGuru bean

```
@Component
public class TechGuide implements Manual {

    @Override
    public String lookup() {
        return "Just a sec ... Googling it.";
    }
}
```


Constructor Injection

- In this example, we have a “Manual” bean which is used by an ITGuru bean
In the ITGuru bean, we tell Spring we need an instance of a bean that implements the “Manual” interface

```
@Component
public class ITGuru implements Consultant {

    private Manual myManual;

    @Autowired
    public ITGuru(Manual m ) {
        this.myManual = m;
    }

    @Override
    public String getAdvice() {
        return this.myManual.lookup();
    }
}
```

Dependency Injection

- The dependency is defined in terms of an interface
 - This decouples the client bean from any specific implementation of a manual
- In this example, only one TechManual object needs to be present that all the ITGuru objects can share
 - When a bean is used in this way, it is often called a service
 - We generally only need a single copy of a service

Lab 6-3

Dependency Injection





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