



1 Installation

gnuradio-install.sh

```
# Install pybombs via python-pip
sudo pip install PyBOMBS

# Add recipe lists from git repositories
pybombs recipes add gr-recipes git+https://
↳ github.com/gnuradio/gr-recipes.git
pybombs recipes add gr-etcetera git+https://
↳ github.com/gnuradio/gr-etcetera.git

# Set installation folder to ~/Desktop/
↳ pybombs
pybombs prefix init ~/Desktop/pybombs -a
↳ myprefix

# Enable documentation
pybombs config builddocs=ON

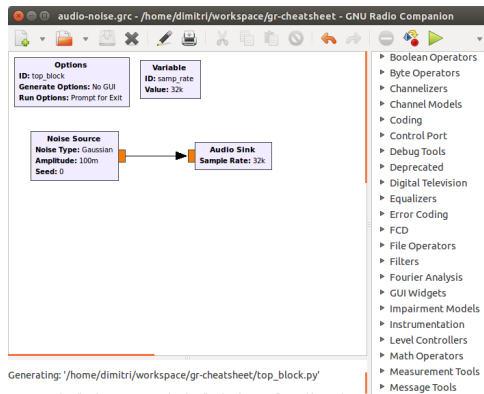
# Run gnuradio installation with verbose
↳ output
pybombs -vv install gnuradio

# Publish install variables as environment
↳ variables
source ~/Desktop/pybombs/setup-env.sh

# Apply also after re-booting
echo 'source ~/Desktop/pybombs/setup-env.sh'
↳ >> ~/.profile
echo 'source ~/Desktop/pybombs/setup-env.sh'
↳ >> ~/.bashrc

# Run GNU Radio Companion
gnuradio-companion
```

2 Getting Started



top_block.py

```
from gnuradio import analog
from gnuradio import audio
from gnuradio import eng_notation
from gnuradio import gr
from optparse import OptionParser

class top_block(gr.top_block):

    def __init__(self):
        gr.top_block.__init__(self, "Top
↳ Block")

        samp_rate = 32000
        self.audio = audio.sink(samp_rate, '
↳ ', True)
        self.noise = analog.noise_source_f(
↳ analog.GR_GAUSSIAN, 0.1, 0)

        self.connect(self.noise, self.audio)

def main(top_block_cls=top_block, options=
↳ None):

    tb = top_block_cls()
    tb.start()
    try:
        raw_input('Press Enter to quit: ')
    except EOFError:
        pass
    tb.stop()
    tb.wait()

if __name__ == '__main__':
    main()
```

3 Gnu Radio Basics

3.1 Create Hierarchical Block

inputLayer.py

```
from gnuradio import blocks
from gnuradio import fft
from gnuradio import gr
from gnuradio.fft import window

class inputLayer(gr.hier_block2):
    def __init__(self, vlen=64):
        gr.hier_block2.__init__(
            self, "Input Layer",
            gr.io_signature(
                1, 1,
                gr.sizeof_gr_complex*vlen
            ),
            gr.io_signature(
                1, 1,
                gr.sizeof_float*vlen
            ),
        )

    # Blocks
    fft = fft.fft_vcc(
        vlen, True,
        (window.rectangular(vlen)),
        True, 8
    )
    log = blocks.nlog10_ff(20, vlen, 0)
    mag = blocks.complex_to_mag(vlen)
    mult = blocks.multiply_const_vcc(
        ([1./float(vlen), ]*vlen)
    )

    # Connections
    self.connect(self, mult)
    self.connect(mult, fft)
    self.connect(fft, mag)
    self.connect(mag, log)
    self.connect(log, self)
```

3.2 Create Python Block

vector_sum_vff.py

```
import numpy
from gnuradio import gr

class vector_sum_vff(gr.sync_block):
    def __init__(self, vlen):
        self.vlen = vlen
        gr.sync_block.__init__(self,
            name=" vector_sum_vff",
            in_sig=[(numpy.float32, vlen)],
            out_sig=[(numpy.float32, 1)])

    def work(self, input_items, output_items):
        in0 = input_items[0]
        out = output_items[0]
        out[:] = numpy.sum(in0[0:1], axis=1)
        return 1
```

3.3 Post-Processing

read_binary_file.m

```
% Open recorded cfile
f = fopen('filename.cfile', 'rb');

% Activate recorded data type
%type = 'int'; % For int values
%type = 'char'; % For char values
%type = 'short'; % For cshort values
type = 'float'; % For float/complex values

% Read
v = fread(f, Inf, type);

% Activate for complex data type:
%v = v(1:2:end)+v(2:2:end)*j;

% Close cfile
fclose(f);
```