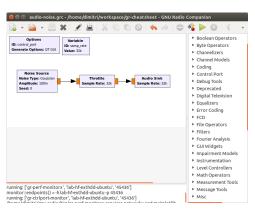


# 1 Installation

#### gnuradio-install.sh

# 2 Getting Started



### top\_block.py

```
from gnuradio import analog
from gnuradio import audio
from gnuradio import eng.notation
from gnuradio import gr
from optparse import OptionParser

class top.block(gr.top.block):

    def __init__(self):
        gr.top.block.__init__(self, "Top Block")
        samp_rate = 32000
        self.audio = audio.sink(samp_rate, '', True)
```

## 3 Gnu Radio Basics

### 3.1 Create Hierarchical Block

#### inputLayer.py

# 3.2 Create Python Block

#### vector\_sum\_vff.py

```
import numpy
from gnuradio import gr

class vector.sum_vff(gr.sync.block):
    def __init__(self, vlen):
        self.vlen = vlen
        gr.sync.block __init__(self,
            name="vector.sum_vff",
            in.sig =[(numpy.float32, vlen)],
            out.sig =[(numpy.float32, 1)])

def work(self, input.items, output.items):
    in0 = input.items[0]
    out = output.items[0]
    out[:] = numpy.sum(in0[0:1], axis=1)
    return 1
```

### 3.3 Post-Processing

# read\_binary\_file.m

```
% Open recorded cfile
f = fopen ('filename.cfile', 'rb');

% Activate recorded data type
%type = 'int'; % For int values
%type = 'char'; % For char values
%type = 'short'; % For cshort values
```

```
type = 'float'; % For float/complex values

% Read
v = fread (f, Inf, type);

% Activate for complex data type:
%v = v(1:2:end)+v(2:2:end)*j;

% Close cfile
fclose (f);

% Plot values
plot(v)
```

# 3.4 Performance Monitoring

## Listing 1: ./gnuradio/config.conf

```
...

[controlport]
edges_list = True
on = True

[perfcounters]
export = True
on = True
...
```

