《数据结构与算法》实验报告

实						
验	n人 十. 县 4白 /2又 77 BB					
名	哈夫曼编/译码器					
称						
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名	P <i>IIII</i> 5	子与	20020007093	口粉	2022/4/22	
实	利用哈夫曼编码进行通信可以大大提高信道利用率,缩短信息传输时间,降低传输成本。但是,这要求 					
验	在发送端通过一个编码系统对待传数据预先编码,在接收端将传来的数据进行译码(复原)。对于双工信					
内	道(即可以双向传输信息的信道),每端都需要一个完整的编/译码系统。试为这样的信息收发站写一个					
容	哈夫曼码的编/译码系统。					
实						
验	We TELIA TO ELIAT					
目	掌握哈夫曼树。					
的						

哈夫曼编码是一种压缩技术,其压缩过程不会丢失细节,具体的编码过程可以分为以下步骤:

- 1. 以每一位字符的出现频率作为权值建立一棵哈夫曼树
- 2. 为每一位字符生成其对应编码
- 3. 以相同的树对一串编码进行解码

有了大体步骤, 我们可以一步一步完成本次实验

1) 初始化(Initialization)

考虑建立一个菜单界面,以便输入关键字执行指定功能

```
void Menu() {
                 cout <<
                                                                                                --" << endl;
                 cout << endl;
                                                   1.Initialization" << endl;
2.Encoding" << endl;
3.Decoding" << endl;
                 cout <<
                 cout <<
                 cout <<
                                                    4.Print" << endl;</pre>
                 cout <<
                                                    5.Tree printing"
0.Exit" << endl;</pre>
                 cout <<
                                                                       << endl;
                 cout << "
                 cout << endl;
                 cout << "-
                 cout << "Your choice: ";</pre>
 🚾 C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\x64\Debug\lab9-11.exe
              ----- huffmanCode Program ------
                              1. Initialization
                              2. Encoding
                              3. Decoding
                              4. Print
                              5. Tree printing 0. Exit
                      ---| 20020007095 YePeng | ----
Your choice:
```

从终端读入字符集大小 n,以及 n 个字符和 n 个权值,建立哈夫曼树,并将它存入文件 hfmTree中。

```
pvoid Solution::Initialization()
\{
     int n;// size
cout << "the size of input: ";</pre>
     cin >> n;
     arr.resize(n);
     weight.resize(n);
     cout << "the characters: ";</pre>
     for (int i = 0; i < n; ++i)cin >> arr[i];
     cout << "the weights:</pre>
     for (int i = 0; i < n; ++i)cin >> weight[i];
     fstream file;
     file.open("hfmTree.txt", ios::in | ios::out | ios::trunc);
     for (int i = 0; i < n; ++i)file << arr[i] << " ";
     file << endl;</pre>
     for (int i = 0; i < n; ++i)file << weight[i] << " ";
     file.close();
```

但是这么写太麻烦了,我决定使用一个函数来统计 ToBeTran 文件中每个字符出现的次数作为其权值,直接存入内存中,这样免去了 debug 过程中每次手动输入的麻烦,考虑使用**哈希表**来储存每个字符以及其出现的次数,这样可以实现常数时间内的查找

```
224
     pvoid Solution::calcAllNeeded()
      {
           // read from ToBeTran
226
          fstream file;
           file.open("ToBeTran.txt", ios::in);
229
           string text;
          file >> text;
231
           // count each character
          for (int i = 0; i < text.size(); ++i)freq[text[i]]++;</pre>
     | }
234
235
```

建立哈夫曼树,因为建立过程需要每次都选择权重最低的两个结点,势必每次操作都需要排序, 我们可以使用**堆**的数据结构,因为**堆本身有序**,每次插入或删除其中元素都不改变其有序性,所 以用来建立哈夫曼树再适合不过,因此我们可以先声明树结点的结构

```
// huffman tree node
    ⊟struct TreeNode
11
          char val;// the data of the node
12
          int weight;
          TreeNode* left, * right;
15
16
          TreeNode(char _val, int _weight) {
17
              this->val = _val;
18
              this->weight = _weight;
19
              left = right = NULL;
20
          3
21
22
```

考虑到 priority queue 的语法,对自定义数据结构的排序需要一个自定义结构来实现

```
// struct for compare tree node
struct Compare
{
    bool operator()(TreeNode* left, TreeNode* right) {
        return left->weight < right->weight;
}
```

在 cpp 中使用优先队列来实现堆结构

```
152
153
154
155
156
priority_queue<TreeNode*, vector<TreeNode*>, Compare> nodes;
```

建立哈夫曼树的操作是,每次取堆中权重最小的两个结点,以他们的权重之和新建结点,原来的一左一右两个结点从堆中弹出,变为新结点的左右子节点,因为新节点不作为最后实际的解码输出结果,因此我们用一个特殊符号'\$'来标记,直到堆中只剩一个结点,表示我们已经建立好了一棵哈夫曼树。

```
priority_queue<TreeNode*, vector<TreeNode*>, Compare> nodes;

for (int i = 0; i < n; ++i)nodes.emplace(new TreeNode(arr[i], weight[i]));

while (nodes.size() != 1) {
    auto left = nodes.top();
    nodes.pop();

auto right = nodes.top();
    nodes.pop();

auto newNode = new TreeNode('$', left->weight + right->weight);
    newNode->left = left;
    newNode->right = right;

nodes.emplace(newNode);
}
```

通过哈夫曼树计算每个字符的前缀码,储存在哈希表当中

```
351
352
353
354
355
356
357
358
Pvoid Solution::storeCodes(TreeNode* node, string prefix)
{
    if (!node)return;
    if (node->val != '$')
        prefixCodes[node->val] = prefix;
    storeCodes(node->left, prefix + '0');
    storeCodes(node->right, prefix + '1');
}
```

测试将 TobeTran 文件中的内容进行 Initialization

```
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-1
1> type .\ToBeTran.txt
MyNameIsNoobMyDataStructureCourseSucksIamSureIWillFailInthisCourse
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-1
1> |
```

```
ጩ C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\x64\Debug\lab9-11.exe
                               Prefix Codes
                                      Preix Code
             Character
                                            01010
                                              000
                       u
S
I
                                              0010
                                              0100
                                              0011
                                           010110
                                           010111
                                           0110
011100
                       t
D
F
C
M
                                           011101
                                            01111
                                           100100
                                           100101
                                            10011
                                              1011
                                              1100
                                           111101
                      -|| huffmanCode Program ||-
请按任意键继续
```

2) 编码(Encoding)

先检查内存中是否存在哈夫曼树, 如果没有, 则从文件中读取, 建立新的哈夫曼树

```
143
144
145
146
147
148
149
150
150
151
152
153
154
155
156
157
158
159
159
160
161
162
Pvoid Solution::Encoding()
{
    // check if tree exist
    if (root == NULL) {
        // read data from hfmTree.txt
        int n;// size
        fstream file;
        file.open("hfmTree.txt", ios::in);

        file >> n;
        arr.resize(n);
        weight.resize(n);

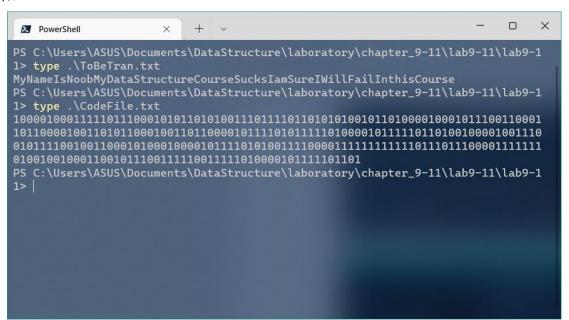
        for (int i = 0; i < n; ++i)file >> arr[i];
        for (int i = 0; i < n; ++i)file >> weight[i];

        file.close();

        root = BuildHuffmanTree();
        }
}
```

从 ToBrTran 中读取正文,通过查找哈希表对其编码,将编码结果储存在 CodeFile 中

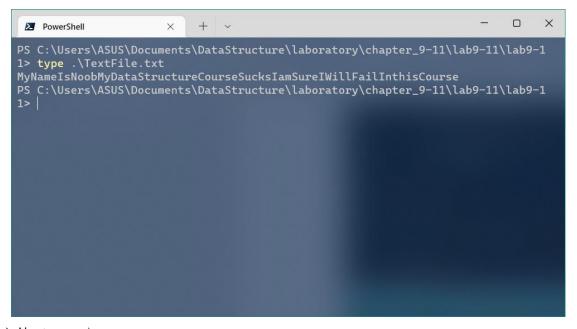
编码结果:



3) 译码(Decoding)

译码过程相当于遍历一次哈夫曼树,遇到0走向左子树,1走向右子树,直到遍历到叶子节点,输出其字符,再重新遍历哈夫曼树,直到译出所有编码为止,将结果写入Text File 文件

译码结果:



4) 印代码文件 (Print)

将文件 CodeFile 以紧凑格式显示在终端上,每行 50 个代码。同时将此字符形式的编码文件写入文件 CodePrin 中

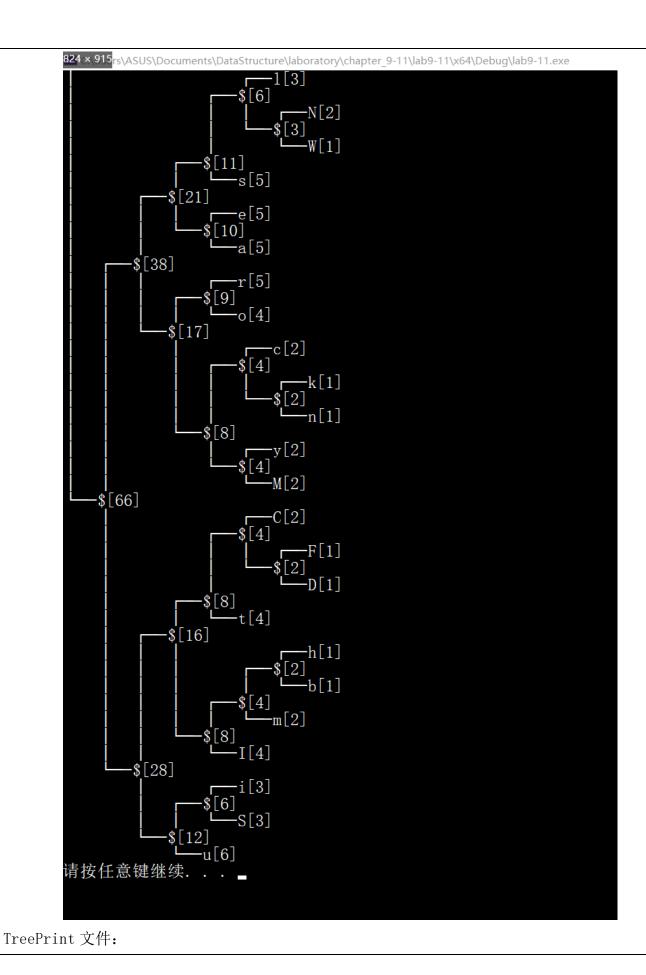
```
pvoid Solution::Print()
    // read from CodeFile
   fstream file;
   file.open("CodeFile.txt", ios::in);
   string code;
   file >> code;
   file.close();
   file.open("CodePrin.txt", ios::in | ios::out | ios::trunc);
    cout << "----|
                              CodeFile
                                          ||----" << endl;
    for (int i = 0; i < code.size(); ++i) {
       if (i % 50 == 0) {
          cout << endl;</pre>
          file << endl;
       cout << code[i];</pre>
       file << code[i];
   cout << endl;</pre>
   cout << endl;</pre>
                   cout << "----
    system("pause");
```

CodePrin 文件:

5) 印哈夫曼树(Tree printing)

通过递归函数逐行打印哈夫曼树,越右的结点越在初始行,打印树的结点以及权值

同时将此字符形式的哈夫曼树写入文件 TreePrint 中打印树:



■ TreePrint.txt - 记事本

```
文件(F) 编辑(E) 格式(O) 查看(V) 帮助(H)
```

```
r— I[3]
     ----$[6]
    | | M[2]
    | \___$[3]
| \__W[1]
    ---- $[11]
   | └── s[5]
   ---- $[21]
  | └── $[10]
  ----$[38]
 | | r[5]
 | └── $[17]
   I ---- $[4]
    | | \( \sum_{n[1]}
    └── $[8]
    └── $[4]
└─ M[2]
1 1
└── $[66]
 C[2]
    ----$[4]
    | | F[1]
| \__$[2]
    |-----$[8]
|------t[4]
 l ┌── $[16]
 | | | ---- $[4]
 | | | | | | m[2]
 | | \____$[8]
 | | | | | | | | | | |
 └── $[28]
 | [3]
  └── $[12]
  └─ u[6]
```

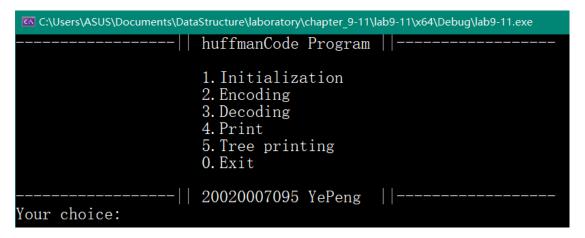
实

6) 测试一个不同的样例

ToBeTran 文件:

```
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-11> .\ToBeTran.txt
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-11> type .\ToBeTran.txt
OceanUniversityOfChina
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-11> |
```

Menu:



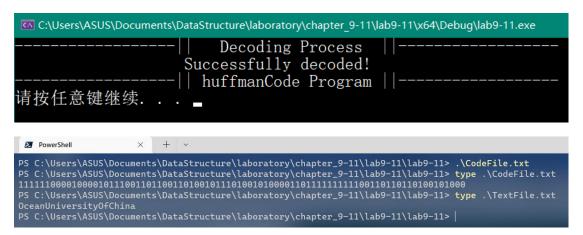
Initialization:

```
| CAUSers\ASUS\Documents\DataStructure\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\chapter_9-11\laboratory\cha
```

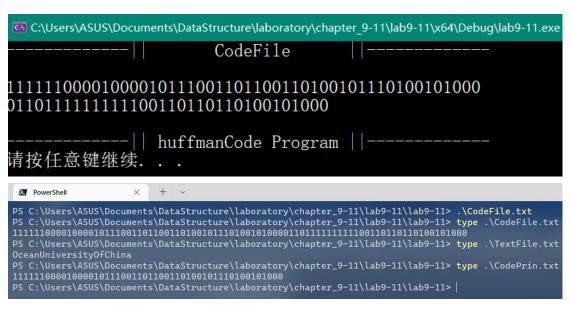
Encoding:

	C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\x64\Debug\lab9-11.exe						
	Encoding Process Successfully encoded!						
	PowerShell X + V						
PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-11> .\CodeFile.txt PS C:\Users\ASUS\Documents\DataStructure\laboratory\chapter_9-11\lab9-11\lab9-11> type .\CodeFile.tx 11111100001000101110011011001101001011010							

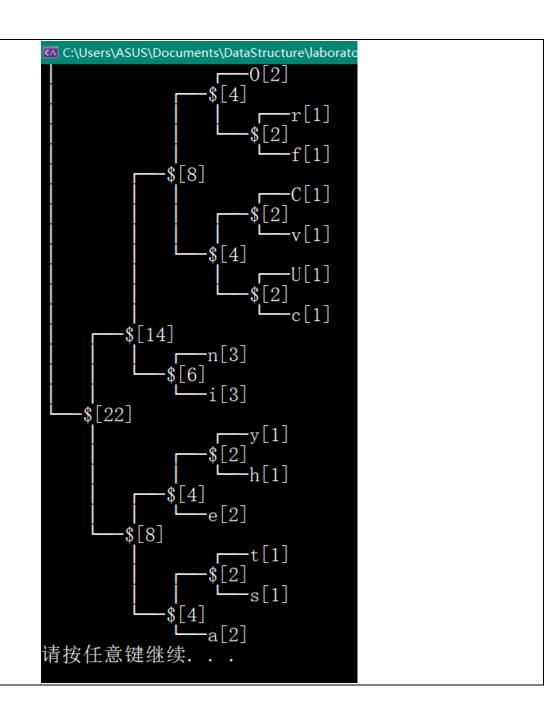
Decoding:



Print:



Tree Print:



Ⅲ TreePrint.txt - 记事本 文件(F) 编辑(E) 格式(O) 查看(V) 帮助(H) ── O[2] **----** \$[4] | ___ \$[2] l ---- \$[2] **└**── \$[4] └── c[1] **----** \$[14] | | m[3] | └── \$[6] **--** \$[22] **---** \$[2] \$[8] _____t[1] l **├** \$[2] | | L s[1] **\$[4]** └─ a[2]

7) 源代码

```
#include <iostream>
#include <fstream>
#include <queue>
#include <vector>
#include <string>
#include <cstdlib>
#include <unordered_map>
```

```
#include <iomanip>
using namespace std;
// huffman tree node
struct TreeNode
{
   char val;// the data of the node
   int weight;
   TreeNode* left, * right;
   TreeNode(char _val, int _weight) {
       this->val = _val;
       this->weight = _weight;
       left = right = NULL;
   }
};
// struct for compare tree node
struct Compare
{
   bool operator()(TreeNode* left, TreeNode* right) {
       return (left->weight > right->weight);
   }
};
class Solution {
private:
   int n;// size
   vector<char> arr;
   vector<int> weight;
   unordered_map<char, int> freq;// to store the frequency of character of the input data
   unordered_map<char, string> prefixCodes;// each character's prefix code
   TreeNode* root;// huffman tree
   vector<string> tree;// tree in graph
public:
   Solution() {
       root = NULL;
       n = 0;
```

```
void Menu() {
       cout << "-----" << endl;
       cout << endl;</pre>
       cout << "
                                 1. Initialization " << endl;
       cout << "
                                 2.Encoding" << endl;</pre>
       cout << "
                                 3.Decoding" << endl;</pre>
       cout << "
                                4.Print" << endl;</pre>
       cout << "
                                 5.Tree printing" << endl;</pre>
       cout << "
                                 0.Exit" << endl;</pre>
       cout << endl;</pre>
       cout << "-----" << endl;
       cout << "Your choice: ";</pre>
   }
   // 5 main functions
   void Initialization();
   void Encoding();
   void Decoding();
   void Print();
   void TreePrinting();
   TreeNode* BuildHuffmanTree();// build the tree
   void calcAllNeeded();// calulate num of character and the frequence of character
   void storeCodes(TreeNode* node, string prefix);// store each character's prefix code
   void prettyPrintTree(TreeNode* node, vector<string>& tree, string prefix = "", bool isLeft =
true);// Print tree
};
int main() {
   Solution solution;
   int choice;
   bool flag = true;
   while (flag) {
       system("cls");
       solution.Menu();
       cin >> choice;
       switch (choice)
       {
       case 1:
           system("cls");
           solution.Initialization();
```

```
break;
       case 2:
           system("cls");
           solution.Encoding();
           break;
       case 3:
           system("cls");
           solution.Decoding();
           break;
       case 4:
           system("cls");
           solution.Print();
           break;
       case 5:
           system("cls");
           solution.TreePrinting();
           break;
       case 0:
           flag = false;
           break;
       default:
           system("cls");
           cout << "Error: choice not valid";</pre>
           system("timeout -t 5");
           system("cls");
           break;
       }
   }
   return 0;
}
// 从终端读入字符集大小n, 以及n个字符和n个权值, 建立哈夫曼树, 并将它存入文件hfmTree中。
void Solution::Initialization()
{
   // Manual input
   //cout << "the size of input: ";</pre>
   //cin >> n;
   //arr.resize(n);
   //weight.resize(n);
    //cout << "the characters: ";</pre>
    //for (int i = 0; i < n; ++i)cin >> arr[i];
```

```
//cout << "the weights: ";</pre>
   //for (int i = 0; i < n; ++i)cin >> weight[i];
   // store data in hfmTree.txt
   // automatic input
   calcAllNeeded();
   n = freq.size();
   arr.resize(n);
   weight.resize(n);
   int cnt = 0;
   for (auto it = freq.begin(); it != freq.end(); ++it) {
       arr[cnt] = (*it).first;
       weight[cnt] = (*it).second;
       cnt++;
   }
   fstream file;
   file.open("hfmTree.txt", ios::in | ios::out | ios::trunc);
   file << n;
   file << endl;</pre>
   for (int i = 0; i < n; ++i)file << arr[i] << " ";</pre>
   file << endl;</pre>
   for (int i = 0; i < n; ++i)file << weight[i] << " ";</pre>
   file.close();
   // build the tree
   root = BuildHuffmanTree();
   cout << "-----" << endl;
   cout << setw(20) << right << "Character" << setw(20) << right << "Preix Code" << endl;</pre>
   cout << endl;</pre>
   for (auto it = prefixCodes.begin(); it != prefixCodes.end(); ++it) {
       cout << setw(20) << right << (*it).first << setw(20) << right << (*it).second << endl;</pre>
   }
   cout << endl;</pre>
   cout << "-----" << endl;
   system("pause");
}
```

```
// 利用已建好的哈夫曼树(如不在内存,则从文件hfmTree中读入),对文件ToBeTran中的正文进行编码,然后将结果存入文件
CodeFile中。
void Solution::Encoding()
   fstream file;
   // check if tree exist
   if (root == NULL) {
      // read data from hfmTree.txt
      file.open("hfmTree.txt", ios::in);
      file >> n;
      arr.resize(n);
      weight.resize(n);
      for (int i = 0; i < n; ++i)file >> arr[i];
      for (int i = 0; i < n; ++i)file >> weight[i];
      file.close();
      root = BuildHuffmanTree();
   }
   file.open("ToBeTran.txt", ios::in);
   string text;
   file >> text;
   file.close();
   file.open("CodeFile.txt", ios::in | ios::out | ios::trunc);
   for (int i = 0; i < text.size(); ++i) {</pre>
      file << prefixCodes[text[i]];</pre>
   file.close();
   cout << "-----" << endl;
   cout << setw(40) << right << "Successfully encoded!" << endl;</pre>
   cout << "----" << endl;</pre>
   system("pause");
```

```
}
// 利用已建好的哈夫曼树将文件CodeFile中的代码进行译码,结果存入文件TextFile中。
void Solution::Decoding()
{
   fstream file;
   // check if tree exist
   if (root == NULL) {
       // read data from hfmTree.txt
       file.open("hfmTree.txt", ios::in);
       file >> n;
       arr.resize(n);
       weight.resize(n);
       for (int i = 0; i < n; ++i)file >> arr[i];
       for (int i = 0; i < n; ++i)file >> weight[i];
       file.close();
       root = BuildHuffmanTree();
   }
   file.open("CodeFile.txt", ios::in);
   string code;
   file >> code;
   file.close();
   file.open("TextFile.txt", ios::in | ios::out | ios::trunc);
   TreeNode* cur = root;
   for (int i = 0; i < code.size(); ++i) {</pre>
       if (code[i] == '0')cur = cur->left;
       else cur = cur->right;
       // if leaf
       if (!cur->left && !cur->right) {
           file << cur->val;
           cur = root;
       }
   }
   file.close();
```

```
cout << "-----" << endl;
   cout << setw(40) << right << "Successfully decoded!" << endl;</pre>
   cout << "----" << endl;</pre>
   system("pause");
}
// 将文件CodeFile以紧凑格式显示在终端上,每行50个代码。同时将此字符形式的编码文件写入文件CodePrin中。
void Solution::Print()
   // read from CodeFile
   fstream file;
   file.open("CodeFile.txt", ios::in);
   string code;
   file >> code;
   file.close();
   file.open("CodePrin.txt", ios::in | ios::out | ios::trunc);
                           CodeFile ||----- << endl;
   cout << "----|
   for (int i = 0; i < code.size(); ++i) {</pre>
      if (i % 50 == 0) {
         cout << endl;</pre>
         if(i)file << endl;</pre>
      }
      cout << code[i];</pre>
      file << code[i];
   cout << endl;</pre>
   cout << endl;</pre>
   cout << "----" << endl;</pre>
   system("pause");
}
// 将已在内存中的哈夫曼树以直观的方式(树或凹入表形式)显示在终端上,同时将此字符形式的哈夫曼树写入文件TreePrint
中。
void Solution::TreePrinting()
   fstream file;
   // check if tree exist
   if (root == NULL) {
      // read data from hfmTree.txt
```

```
file.open("hfmTree.txt", ios::in);
       file >> n;
       arr.resize(n);
       weight.resize(n);
       for (int i = 0; i < n; ++i)file >> arr[i];
       for (int i = 0; i < n; ++i)file >> weight[i];
       file.close();
       root = BuildHuffmanTree();
    }
   file.open("TreePrint.txt", ios::in | ios::out | ios::trunc);
    prettyPrintTree(root, tree, "", true);
    for (int i = 0; i < tree.size(); ++i) file << tree[i];</pre>
    file.close();
    system("pause");
}
TreeNode* Solution::BuildHuffmanTree()
   int n = arr.size();// get the size
    priority_queue<TreeNode*, vector<TreeNode*>, Compare> nodes;
    for (int i = 0; i < n; ++i)nodes.emplace(new TreeNode(arr[i], weight[i]));</pre>
    while (nodes.size() != 1) {
       auto left = nodes.top();
       nodes.pop();
       auto right = nodes.top();
       nodes.pop();
       auto newNode = new TreeNode('$', left->weight + right->weight);
        newNode->left = left;
       newNode->right = right;
       nodes.emplace(newNode);
```

```
}
    // store codes
    storeCodes(nodes.top(), "");
   return nodes.top();
}
void Solution::calcAllNeeded()
{
   // read from ToBeTran
   fstream file;
   file.open("ToBeTran.txt", ios::in);
   string text;
   file >> text;
   // count each character
   for (int i = 0; i < text.size(); ++i)freq[text[i]]++;</pre>
   file.close();
}
void Solution::storeCodes(TreeNode* node, string prefix)
   if (!node)return;
   if (node->val != '$')
       prefixCodes[node->val] = prefix;
    storeCodes(node->left, prefix + '0');
    storeCodes(node->right, prefix + '1');
}
void Solution::prettyPrintTree(TreeNode* node, vector<string>& tree, string prefix, bool isLeft)
{
    if (node == nullptr) {
       cout << "Empty tree";</pre>
       return;
   }
    if (node->right) {
       prettyPrintTree(node->right, tree, prefix + (isLeft ? " " : " "), false);
   }
   cout << prefix + (isLeft ? " - " : " - ") + node->val + '[' + to_string(node->weight) + ']'
```

```
tree.emplace_back(prefix + (isLeft ? " " : " " ") + node->val + '[' +
to_string(node->weight) + ']' + "\n");

if (node->left) {
    prettyPrintTree(node->left, tree, prefix + (isLeft ? " " : " "), true);
}
```

实 验 总 结

本次实验不仅加深了对哈夫曼编码的理解,更是巩固了对树这一数据结构的基础认识,体会到了树结构 在计算科学中的实际应用,哈夫曼编码作为一种无损数据压缩技术,其利用的树的原理十分巧妙,先根 据数据建立树,然后将树作为其编码工具对数据进行编码,同时以相同的树作为解码工具,通过遍历操 作进行解码,学习这一实用工具使人受益匪浅。