

# Handbook 0.1 (work in progress)

Author: Edward C. Zimmermann <edz@nonmonotonic.net>

## I. Background / History

Isearch was an open-source text retrieval software first developed in 1994 as part of the Isite Z39.50 information framework. The project started at the Clearinghouse for Networked Information Discovery and Retrieval (CNIDR) of the North Carolina supercomputing center MCNC and funded by the National Science Foundation to follow in the track of WAIS (Wide Area Information Server) and develop prototype systems for distributed information networks encompassing Internet applications, library catalogs and other information resources. From 1994 to 1998 most of the development was centered on the Clearinghouse for Networked Information Discovery and Retrieval (CNIDR) in North Carolina and BSn in Germany. By 1998 much of the open-source core developers re-focused development into several spin-offs. In 1998 it became part of the Advanced Search Facility reference software platform funded by the U.S. Department of Commerce.

Isearch was widely adopted and used in hundreds of public search sites, including many high profile projects such as the U.S. Patent and Trademark Office (USPTO) patent search, the Federal Geographic Data Clearinghouse (FGDC), the NASA Global Change Master Directory, the NASA EOS Guide System, the NASA Catalog Interoperability Project, the astronomical pre-print service based at the Space Telescope Science Institute, The PCT Electronic Gazette at the World Intellectual Property Organization (WIPO), [Linsearch (a search engine for Open Source Software designed by Miles Efron), the SAGE Project of the Special Collections Department at Emory University, Eco Companion Australasia (an environmental geospatial resources catalog), the Open Directory Project and numerous governmental portals in the context of the Government Information Locator Service (GILS) GPO mandate (ended in 2005). A number of sites worldwide continue (despite development long ago suspended) continue to use Isearch in their production systems.

One of the main split-offs was the (closed source and proprietary) IB engine developed by Bsn. With some new algorithms it was deployed in a large number of high profile projects ranging from news search for Wirtualna Polska (one of the largest and most known Web portals in Poland); genomic search for the Australian National Genomic Information Service's human genome project (and its eBiotechnology workbench split-off); the D-A-S-H search portal against racism, antisemitism and exclusion (funded within the framework of the action program "Youth for tolerance and democracy - against right-wing extremism, xenophobia and anti-Semitism", the YOUTH program of the European Community and with additional support from the German Federal Agency for Civic Education); the e-government search (Yeehaw) of the U.S. State of Utah to agronomic cooperation across the Mediterranean region.

Its radical approach and re-think of search was even on display at the ISEA2008: 14th International Symposium on Electronic Art in a collaboration with the Dutch design cooperative Metahaven: <https://isea-archives.siggraph.org/art-events/metahaven-exodus-cross-search/>. In the words of the project "*Exodus is the compound name for a 'research engine' into algorithms and visual strategies for searching the internet, revealing the structural properties of web content and its inherent distribution of influence. Exodus promotes bridging behaviour across the web's new borders of power.*"

# Handbook 0.1 (work in progress)

Development of IB halted in 2011 as its main developers moved on to other projects. While still being deployed by a number of sites it was no longer updated or actively maintained. The software sat idle in the attic for 10 years.

Now through the generous support of the Nlnet Foundation and the European Union's Next Generation Internet (NGI) initiative its being reborn, open-sourced and renamed as the re-Isearch engine (as a tribute to its roots).

## II. Motivation. What does re-Isearch offer?

Organizations of all sizes and within all industries generally distribute their corporate knowledge amid a variety of heterogeneous database applications: from customer relationship systems, staff directories, content management systems (CMS), electronic document and records management systems (EDRMS) to library catalogs.

Mainstream search engines are about finding any information: "a list of all documents containing a specific word or phrase". Because of this, search engines paradoxically return both too much information (i.e. long lists of links) and too little information (i.e. links to content, not content itself). The re-Isearch engine is, by contrast, about exploiting document structure, both implicit (XML and other markup) and explicit (visual groupings such as paragraph), to zero in on relevant sections of documents, not just links to documents.

Our goal is to provide information search and retrieval services to text, data (a large number of standard types such as numerical, ranges, dates etc), images/video/audio, geographic information, network objects and databases to zero in on and retrieve relevant information.

### Key Features and Benefits:

- ➔ Cost effective access to a heterogeneous mix of XML and other data of any shape and size. Allows for the rapid creation of scalable (XML) warehouses.
- ➔ All the capabilities you can ever expect in an enterprise search solution and then some: including phrase, boolean, proximity, wildcard, parametric, range, phonetic, fuzzy, thesauri, polymorphism, datatypes (including numeric, dates, geospatial, ranges etc.) and object capabilities.
- ➔ Relevant ranking by a number of models including spatial score for geospatial queries, date, term frequency, match distribution etc.
- ➔ Object oriented document model: Supports W3C XML, ISO Standard 8879:1986 SGML and a wide range of common file (such as Word, Excel, RTF, PDF, PostScript, HTML, Mail, News), citation (such as BibTex, Endnote, Medline, Papyrus, Refer, Reference Manager/RIS, Dialog, etc), scientific, ISO and industry formats including standards such as USPTO Green Book (patents), DIF (Directory Interchange Format), CAP (Common Alerting Format) and many more.
- ➔ Automatic structure recognition and identification for "unstructured" textual formats (e.g., such as, alongside metadata, lines, sentences, paragraphs and pages in PDF documents).
- ➔ Sophisticated extendable type system allowing for numerical, date, geospatial and other search strategies, including external datastores and brokers parallel to textual methods: "Universal Indexing".
- ➔ Synchronized information: As soon as context is indexed (appended) it is available. Functional Append/Delete/Modify and transaction-consistent revision information deliver consistency and up-to-date information without the time-lag typical of many search engines.

## Handbook 0.1 (work in progress)

- True search term highlighting (exactly what the query found, structure etc.) including Adobe Acrobat PDF Highlighting.
- Extendable/Embeddable/Programmable: Java, Python, Tcl, C++ and other other language APIs.
- Support for a number of information retrieval protocols including ISO 23950 / ANSI NISO Z39.50, SRW/U and OpenSearch.
- Runs on a wide range of hardware and operating systems.
- Easy to maintain, tiny, scalable and fast. Energy efficient: One can even start off with inexpensive low-power hardware (even embedded boards like NVIDIA's Jetsons). On small machines we've supported several concurrent user sessions searching GB of data and still delivered search performance measured in fractions of a second.
- Does not demand advance setup or pre-processing.
- Unlike most search engines it is not based on "Inverted file indexes". Because of the limitation of "inverted indexes" most search engines typically index text (excluding common words and long terms as "stop words") and only a fixed and limited number of (defined at indexing time), additional fields (since they are expensive). Our aim is to provide unlimited query flexibility without having to know in advance what questions users are going to ask.
- Unlike databases we don't require conversion into a "common format" with a schema set in concrete.
- Unlike XML databases we support also non-hierarchical structures and overlap.
- Unlike search engines we can index all elements, their structure, and their contents. This means that one can quickly evaluate text queries, structural queries, and queries that combine both text, objects (numerical, geospatial etc.) and structural constraints (e.g., find diagram captions that mention engine in articles whose title contains Airbus).
- Virtual "indexes" allow for the design of logically segmented information indexes and fast on-demand search of arbitrary combinations thereof. Via the field and path mapping architecture this can be implemented completely transparent to search.
- Index collection binding: multiple indexes can be imported into an index. This allows for the custom creation of indexes on the basis of a large catalog of indexes—highly relevant to publishers as their customers tend to subscribe to only a sub-set of products (e.g. journals).
- Full ability to search specific structure/context in information without even knowing their details (such as tag or field names).
- User defined "search time" unit of retrieval: the structure of documents can be exploited to identify which document elements (such as the appropriate chapter or page) to retrieve. No need for intermediate documents or re-indexing.
- No need for a "middle layer" of content manipulation code. Instead of getting URLs from a search engine, fetching documents, parsing them, and navigating the DOMs to find required elements, it lets you simply request the elements you need and they are returned directly.
- "Any-to-Any" architecture: On-the-fly XML and other formats.

The default modus is to index all the words and all the structure of documents. It provides powerful and fast search without prior knowledge about the content yet enables arbitrarily complex questions across all the content and from different perspectives. Not bound by the constraints of "records" as unit of information, one can immediately derive value from content with the flexibility to enhance content and the application incrementally over time without "breaking anything".

# Handbook 0.1 (work in progress)

## III. Hardware & OS Prerequisites

The re-Isearch engine is developed in a simplified version of C++. It is intended to be compile-able on the widest possible range of hardware, operating systems and compilers. It is also designed to run, if needed, in a comparatively small memory footprint (has been run on 32-bit machines with as little as 8 MB physical RAM<sup>1</sup>) making it suitable for appliances. It has also been designed to try to impose a minimal computing impact on the host. Rather than run multiple threads and a high CPU workload it's strategy is to be fast but not at the cost of other processes, heat or increased energy consumption.

Within this design, the limiting factor is I/O. Performance is related more to memory and storage throughput than CPU speed. Fast SSDs (SAS SSDs and for those with external disks NVMe units connected via USB versions USB 3.1 rev 2 or Thunderbolt are at an obvious advantage) are preferable over HDDs. Gigabit interconnect and faster bus systems like NVLINK over PCIe deliver more than CPU cores. The faster the RAM, the better the I/O bandwidth and the faster the mass storage the better. More RAM memory too delivers a boost since the engine can use it to speed up indexing (and in searching large collections can cache more in memory and avoid swapping). While indexing is more or less sequential, search is random access but using memory mapping.

Running on a reference Intel i7 notebook (2.90 GHz) using a Samsung T5 USB drive (500 MB/sec read/write) and using for indexing 512MB Memory, we get around 5600k words/min (roughly ½ million emails in under 20 minutes). Indexing full text (without deep parsing) we see speeds as fast as 99000k words/min (17-20x as fast). This all without a noticeable workload. A typical data center server can easily handle many parallel indexing jobs while concurrently providing search without a hitch.

While the primary development platform for the IB engine was Solaris SPARC it was used extensively on x86, MIPS, PowerPC, Alpha, PA-Risc and a number of Unix operating systems (Solaris, Scientific Linux, IRIX, AIX, Tru64, HP-UX) and Microsoft's Windows (pre-Windows 10). Re-Isearch, by contrast, has as primary development platform x86 Ubuntu with ARM based Ubuntu as 2<sup>nd</sup> platform. It should compile and run without issues on other x86 and ARM based Unix and Linux operating systems.

Compatibility support code for Win32/64 API is included but is, at this time, not supported. Official support for Windows (ARM and x86), Android (ARM), Apple IOS (ARM) and iPadOS are on the road-map. An experimental fork for HPC clusters too are in planning.

## File Systems

Given the want for portability and to be able to transfer indexes between machines (or via distributed file systems like AFS) we selected to use many compact (dense) files rather than single files with "holes" (which when copied are large and sparse). This design decision pushes the organization of reading and writing to the file system. Under Unix, especially Linux, one might want to consider an alternative file system since the default ext4 has a max. number of files in a directory of 65k, is journaled and its organization is rather inefficient for many small files.

---

1 By comparison alone a Java runtime requires 128 MB physical RAM to run.

## Handbook 0.1 (work in progress)

The use of file systems such as XFS is strongly advised against. Good choices range for use on external SSDs range from F2FS (Flash-Friendly File System) to exFAT (its main disadvantage is that it is proprietary and even the reverse engineered versions have run afoul of Microsoft patents).

File System	Max. number of files
F2FS	Depends on volume size
exFAT	2,796,202 per directory
ext2, ext3	32K per directory
ext4	64K per directory (by default)
Reiser4	Unlimited
NTFS	4,294,967,295 (Total folder = Total disk)

Ext4 is not a bad file system (and the 64K limit can be lifted) but journals are counter-productive for indexes.

While journals offer data consistency for unexpected system crashes or power losses they also suffer from performance decrease due to the extra journal writes. Generally indexes are easily reconstructed so have little need for the level of data consistency afforded.

If one want to use ext4 on an external SSD for indexing it is advised that one disable journaling. Assuming that the SSD is `/dev/sda2` mounted on `/media/ssd`:

- i. `umount /media/ssd`  
Unmount the disk
- ii. `tune4fs -O ^has_journal /dev/sda2`  
Turn off the journal feature
- iii. `e4fsck -f /dev/sda2`  
Check the filesystem to confirm its integrity
- iv. `reboot`
- v. `dmesg | grep EXT4`  
Check the messages to confirm that its without journaling

### Hardware and OS Checklist:

- ✓ 32 or 64-bit POSIX Unix/Linux.
- ✓ Min. 8 MB Physical RAM.
- ✓ Virtual Memory System activated.
- ✓ Choose a faster file system configured for the use case
- ✓ If possible choose faster memory, fast disks, preferably SSDs

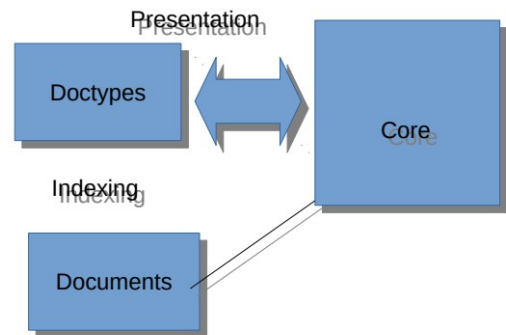
# Handbook 0.1 (work in progress)

## IV. Design

The **Core** engine contains all the classes and methods (C++) to ingest documents, parse them, create indexes, store objects and provide search thereto. On a higher metalevel we have the engine kernel which provides the core indexing, search, retrieval and presentation services, manages objects and dispatches to handlers.

### Datatypes (object data types handled polymorphic to text)

Data types are handled by the core and extendable within code. Many of these are well known from standard schemas such as string, boolean, numerical, computed, date and many more motivated by user needs such as phonetic types. Milestone 1 (CORE) shall contain a large assortment including the possibility to install a callback and some local types. A list and some documentation of available types is available at runtimes as the system contains a rudimentary self documentation of the installed handlers.



### Object Indexes (data type handlers)

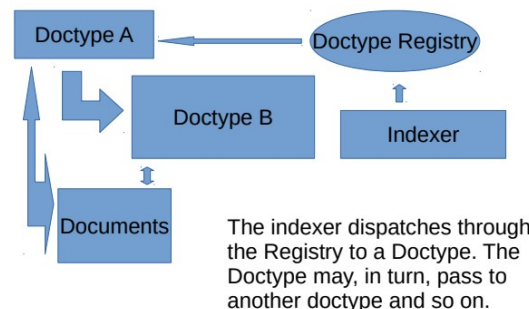
The indexer supports a number of datatypes. For example: strings (full text), numerical (IEEE floating), computed numerical, range of numbers, date, date-range, Geospatial n-ary bounding coordinates etc. This is handled by a data type registry. All data is stored as string (the octets defining the words/terms, e.g. xs:string or xs:normalizedString in XML schema jargon) and, if specified or determined, the specific object type. These different data types have their own for-purpose indexing structures.

Some have also very special functions. The datatype TTL, for example, is a numeric computed value for time-to-live in seconds. The same structures are used for another datatype called „expires“ but with the time-to-live associated with the record to define record expiration. There are also a number of datatypes that use hash structures such as sound or phonetic hashes which have proven useful in name searches. All datatypes carry their own most basic documentation into the registry.

### Doctypes (Document handlers)

Services to handle the various document formats (ingest, parse, recognize start and end of records with multi-record file formats, recognize start and end of fields, decode encodings, convert and present) are handled by a so-called “doctype” system. These doctypes are built upon a base DOCTYPE class. They are managed and dispatched by a registry. All doctypes carry their own basic documentation (and tree heirarchy) when they register into the registry. We have both a growing collection of “built-in” types (provided with the core engine and covered by the same license and conditions as the rest of the engine) and “plugin-in” types.

The latter are loadable at run-time. These loadable plug-ins can handle all or just partial services and are not just descendents of a built-in document handler class but also can pass control to other types not immediately in its class path. Milestone 1 shall contain some 60 formats including several multi functional that transparently use configurable



# Handbook 0.1 (work in progress)

external conversion tools—for example OCR to process scanned documents or an image captioning tool to process photographs alongside the embedded metadata is readily implemented. All parsers have some self documentation available at runtime of their options and class tree.

## Field Unification (indexing/search)

Since the engine is designed to support a wide range of heterogeneous documents and record formats a facility was developed to allow for name, resp. query path alignment. Defined by a configuration file, field names (and paths) can be mapped during indexing to alternative names. This is intended to handle the issue of semantically equivalent field (or path) contents having syntactically different names (or paths). It also allows one to skip fields (for example `P=<Ignore>`). These settings may be defined unique to doctype, to doctype instance or to database (e.g. the search indexing target).

## Ranking (search results)

The set of elements (records) on a search response tends to be sorted by scores—but there are a number of other sorting methods available. Scores are normalized by a number of methods (that impact the sort). The standard methods in the core engine are `NoNormalization`, `CosineNormalization` (Salton Tf-idf), `MaxNormalization` (weighted Cosine), `LogNormalization` (log cosine score), `BytesNormalization` (normalize frequency with a bias towards terms that are closer to one another) and `CosineMetricNormalization`.

Scores and ranking can also be boosted by a number of progressions: `Linear`, `Inversion`, `LogLinear`, `LogInversion`, `Exponential`, `ExpInversion`, `Power` and `PowInversion`.

Both sorting and normalization algorithms are user extendable and designed for customizations.

Queries can also weight various matches or field results to give them more importance (or less). There are also methods to cluster or shift position in results ranking with hits (matches) that are closer to one another („magnetism“).

## Presentation (retrieval)

For presentation the engine uses something called “Record Syntax” to define the response syntax either through reconstruction, reconstitution or transformation. Like datatypes and doctypes it too is handled by an extensible registry. These are defined by internally registered OIDs. A ITU-T / ISO/IEC object identifier (OID) is an extensively used identification mechanism. It is the job of the DOCTYPE subsystem (using the doctype associated with the record whose data the response contains either partially or in full) to build the appropriate response as requested. It is typically built as a reconstruction using the indexed structure and addresses of content. This allows one to control the final reconstruction to exclude sensitive information that might have been in the original record but to be excluded from some presentations.

# Handbook 0.1 (work in progress)

## V. Indexing

### Index organization

An index is organized in a number of files

Extension	Contents
.ini	The database configuration. MS style profile.
.vdb	Definition of a virtual DB (out of multiple DBs)
.cwi	Common words (this is an information created during the indexing process)
.cat	Metadata Record file catalog (key, value)
.dfd	Database field data. This contains a table of fields and their associated datatypes
.inx	The index. This contains addresses
.mdt	The table associating record to key, address (in .mds) etc.
.mds	The mapping between address and files on the data system.
.sis	SIS cache. A file that contains a cache of prefixed terms (n octects)
.inf	Generated Metadata file (describes a resource)
.path	Meta file with linkage to source (used by externally processed documents/records)
.syn	External Synonyms
.spx	External Synonyms Parents
.scx	External Synonyms Children
.001 - .9zz	Field (path address data). NOTE: By default to keep to both 9.3 and case independent file names (to maintain compatibility with other operating systems) we have as default a max. of 12959 fields (paths). This limit could be easily increased.

**NOTE:** Given the want for portability and to be able to transfer indexes between machines (or via distributed file systems like AFS) we selected to use many compact files rather than single files with “holes” (which when copied are large and sparse). This design decision pushes the organization of reading and writing to the file system.

Other files:

Extension	Contents
.iq1	Pass 1 queue (file queue)
.iq2	Pass 2 queue (record queue)
.mdk	MDT Key Index
.dbi	Database info
.sta	DB status



# Handbook 0.1 (work in progress)

.gils	Centroid file (optionally generated)
.glz	Compressed Centroid file
.rca	Results Cache

## Indexing utility:

The standard indexing utility is called `Iindex`. It takes a number of options:

IB indexer 2.20210608.3.8a 64-bit edition (x86\_64 GNU/Linux)

(C)opyright 1995-2011 BSn/Munich; 2011-2020 NONMONOTONIC Networks; 2020,2021 re.Isearch Project.

This software has been made available through a grant 2020/21 from NLnet Foundation and EU NGIO.

Usage is: `Iindex [-d db] [options] [file...]`

Options:

```
-d db           // Use database db.
-setuid X       // Run under user-id/name X (when allowed).
-setgid X       // Run under group-id/name X (when allowed).
-cd X           // Change working directory to X before indexing.
-thes source    // Compile search thesaurus from file source.
-T Title        // Set Title as database title.
-R Rights       // Set Rights as Copyright statement.
-C Comment      // Set Comment as comment statement.
-mem NN         // Advise min. of NN RAM.
-memory NN      // Force min. of NN RAM.
                // Note: Specifying more memory than available process RAM can
                // have a detrimental effect on performance.
-relative_paths // Use relative paths (relative to index path).
-base path      // Specify a base path for relative paths.
-rel            // Use relative paths and assume relation between index location
                // and files remains constant.
-absolute_paths // Make file paths absolute (default).
-ds NN         // Set the sis block to NN (max 64).
-mdt NN        // Advise NN records for MDT.
-common NN     // Set common words threshold at NN.
-sep sep       // Use C-style sep as record separator.
-s sep        // Same as -sep but don't escape (literal).
-xsep sep      // Use C-style sep as record separator but ignore sep.
-start NN     // Start from pos NN in file (0 is start).
-end nn       // End at pos nn (negative to specify bytes from end-of-file).
-override     // Override Keys: Mark older key duplicates as deleted (default).
-no-override  // Don't override keys.
-centroid     // Create centroid.
-t [name:]class[:] // Use document type class to process documents.
-charset X    // Use charset X (e.g. Latin-1, iso-8859-1, iso-8859-2,...).
-lang ISO     // Set the language (ISO names) for the records.
                // Specify help for a list of registered languages.
-locale X     // Use locale X (e.g. de, de_CH, pl_PL, ...)
                // These set both -charset and -lang above.
```

## Handbook 0.1 (work in progress)

```
// Specify help for a list of registered locales.
-stop // Use stoplist during index (default is none)
-l name // Use stoplist file name; - for "builtin".
-f list // File containing list of filenames; - for stdin.
-recursive // Recursively descend subdirectories.
-follow // Follow links.
-include pattern // Include files matching pattern.
-exclude pattern // Exclude files matching pattern.
-inclmdir pattern // Include dirs matching pattern.
-exclmdir pattern // Exclude dirs matching pattern.
-name pattern // Like -recursive -include.
// pattern is processed using Unix "glob" conventions:
// * Matches any sequence of zero or more characters.
// ? Matches any single character, [chars] matches any single
// character in chars, a-b means characters between a and b.
// {a,b...} matches any of the strings a, b etc.
// -include, -inclmdir, -exclmdir and -name may be specified multiple
// times (including is OR'd and excluding is AND'd).
-r // -recursive shortcut: used with -t to auto-set -name.
-o opt=value // Document type class specific option.
// Generic: HTTP_SERVER, WWW_ROOT, MIRROR_ROOT, PluginsPath
-log file // Log messages to file; <stderr> (or -) for stderr, <stdout>
// for stdout or <syslog[N]> for syslog facility using LOG_LOCALN when
// N is 0-7, if N is 'D' then use LOG_DAEMON, and 'U' then LOG_USER.
-e file // like -log above but only log errors.
-syslog facility // Define an alternative facility (default is LOG_LOCAL2) for <syslog>
// where facility is LOG_AUTH, LOG_CRON, LOG_DAEMON, LOG_KERN,
// LOG_LOCALN (N is 0-7), etc.
-level NN // Set message mask to NN (0-255) where the mask is defined as (Ord):
// PANIC (1), FATAL (2), ERROR (4), ERRNO (8), WARN (16), NOTICE (32),
// INFO (64), DEBUG (128).
-quiet // Only important messages and notices.
-silent // Silence messages (same as -level 0).
-verbose // Verbose messages.
-maxsize NNNN // Set Maximum Record Size (ignore larger)[-1 for unlimited].
-nomax // Allow for records limited only by system resources [-maxsize -1].
-a // (Fast) append to database.
-O // Optimize in max. RAM. (-optimize -mem -1)
-Z // Optimize in max. RAM but minimize disk (-merge -mem -1)
-fast // Fast Index (No Merging).
-optimize // Merge sub-indexes (Optimize)
-merge // Merge sub-indexes during indexing
-collapse // Collapse last two database indexes.
-append // Add and merge (like -a -optimize)
-incr // Incremental Append
-qsort B[entley]|S[edgewick] // Which variation of Qsort to use
-copyright // Print the copyright statement.
-version // Print Indexer version.
-api // Print API Shared libs version.
-capacities // Print capacities.
-kernel // Print O/S kernel capacities.
-help // Print options (this list).
-help d[octypes] // Print the doctype classes list (same as -thelp)
-help l[ang] // Print the language help (same as -lang help)
```

# Handbook 0.1 (work in progress)

```
-help l[ocale]      // Print the locale list (same as -locale help)
-help o[ptions]     // Print the options (db.ini) help.
-help t[ypes]       // Print the currently supported data types.
-thelp              // Show available doctype base classes.
-thelp XX           // Show Help for doctype class XX.
-xhelp              // Show the information Web.
```

NOTE: Default "database.ini" configurations may be stored in \_default.ini in the configuration locations.

Options are set in section [DbInfo] as:

Option[<i>]<i>= # where <i> is an integer counting from 1 to 1024

Example: Option[1]=WWW\_ROOT=/var/httpd/htdocs/

An existing index can be appended to (and optimized) without interrupting search. While during the index phase many of the new records are not yet available the existing records (and whose addition has been completed) are available.

## Help Subsystem:

The system allows a large number of options. To get the available options for the database.ini file one uses the command -help o

To get the list of available document handlers one uses the option -thelp:

Iindex -thelp

Available Built-in Document Base Classes (v28.5):

AOLLIST	ATOM	AUTODETECT	BIBCOLON
BIBTEX	BINARY	CAP	COLONDOC
COLONGRP	DIALOG-B	DIF	DVBLINE
ENDNOTE	EUROMEDIA	FILMLINE	FILTER2HTML
FILTER2MEMO	FILTER2TEXT	FILTER2XML	FIRSTLINE
FTP	GILS	GILSXML	HARVEST
HTML	HTML--	HTMLCACHE	HTMLHEAD
HTMLMETA	HTMLREMOTE	HTMLZERO	IAFADOC
IKNOWDOC	IRLIST	ISOTEIA	LISTDIGEST
MAILDIGEST	MAILFOLDER	MEDLINE	MEMO
METADOC	MISMEDIA	NEWSFOLDER	NEWSML
OCR	ODT	ONELINE	OZSEARCH
PAPYRUS	PARA	PDF	PLAINTEXT
PS	PTEXT	RDF	REFERBIB
RIS	ROADS++	RSS.9x	RSS1
RSS2	RSSARCHIVE	RSSCORE	SGML
SGMLNORM	SGMLTAG	SIMPLE	SOIF
TSLDOC	TSV	XBINARY	XFILTER
XML	XMLBASE	XPANDOC	YAHOOOLIST

External Base Classes ("Plugin Doctypes"):

```
RTF:      // "Rich Text Format" (RTF) Plugin
ODT:      // "OASIS Open Document Format Text" (ODT) Plugin
ESTAT:    // EUROSTAT CSL Plugin
MSOFFICE: // M$ Office OOXML Plugin
USPAT:    // US Patents (Green Book)
ADOBE_PDF: // Adobe PDF Plugin
MSOLE:    // M$ OLE type detector Plugin
MSEXCEL:  // M$ Excel (XLS) Plugin
MSRTF:    // M$ RTF (Rich Text Format) Plugin [XML]
NULL:     // Empty plugin
MSWORD:   // M$ Word Plugin
PDFDOC:   // OLD Adobe PDF Plugin
```

# Handbook 0.1 (work in progress)

TEXT: // Plain Text Plugin  
ISOTEIA: // ISOTEIA project (GILS Metadata) XML format locator records

Format Documentation: [http://www.nonmonotonic.net/re:search/\[DOCTYPE\].html](http://www.nonmonotonic.net/re:search/[DOCTYPE].html)  
Example: <http://www.nonmonotonic.net/re:search/MAILFOLDER.html>

## Usage Examples:

```
Iindex -d POETRY *.doc *.txt
Iindex -d SITE -t MYHTML:HTMLHEAD -r /var/html-data
find /public/htdocs -name "*.html" -print | Iindex-d WEB -t HTMLHEAD -f -
Iindex -d DVB -include "*.dvb" -locale de_DE -recursive /var/spool/DVB
Iindex -d WEB -name "*. [hH][tT][mM]*" -exclmdir SCCS /var/spool/mirror
```

Each doctype has its own documentation. It is available via -thelp DOCTYPE

Iindex -thelp XMLBASE

"XMLBASE": XML-like record format for with special handling for heirarchical fields (example: for <a><b><c> defines a field a\b\c)

## Index options:

[XML]

TagLevelSeparator=<character> # default '\'

alternatively in the [<Doctype>] section of <db>.ini.

NOTE: Root level tags then get a trailed character. Example:

LOCATOR\

LOCATOR\AVAILABILITY

AVAILABILITY

would be produced from <LOCATOR>..<AVAILABILITY>...</AVAILABILITY></LOCATOR>

## XMLBASE Class Tree:

```
DOCTYPE
|
SGMLNORM
|
XML
v
XMLBASE
```

Every document type has its own information.

To get the available datatypes its -help t

Iindex -help t

The following fundamental data types are currently supported (v.37.17):

```
string    // String (full text)
numerical // Numerical IEEE floating
computed  // Computed Numerical
range     // Range of Numerbers
date      // Date/Time in any of a large number of well defined formats
date-range // Range of Date as Start/End but also +N Seconds (to Years)
gpoly     // Geospatial n-ary bounding coordinates
box       // Geospatial bounding box coordinates (N,W,S,E)
```

## Handbook 0.1 (work in progress)

```
time      // Numeric computed value for seconds since 1970, used as date.
ttl       // Numeric computed value for time-to-live in seconds.
expires   // Numeric computed ttl value as date of expiration.
boolean   // Boolean type
currency  // Monetary currency
dotnumber // Dot number (Internet v4/v6 Addresses, UIDs etc)
phonetic  // Computed phonetic hash applied to each word (for names)
phone2    // Phonetic hash applied to the whole field
metaphone // Metaphone hash applied to each word (for names)
metaphone2 // Metaphone hash (whole field)
hash      // Computed 64-bit hash of field contents
casehash  // Computed case-independent hash of text field contents
lexi      // Computed case-independent lexical hash (first 8 characters)
privhash  // Undefined Private Hash (callback)
isbn      // ISBN: International Standard Book Number
telnumber // ISO/CCITT/UIT Telephone Number
creditcard // Credit Card Number
iban      // IBAN: International Bank Account Number
bic       // BIC : International Identifier Code (SWIFT)
db_string // External DB String (callback)
callback  // Local callback 0 (External)
local1    // Local callback 1 (External)
local2    // Local callback 2 (External)
local3    // Local callback 3 (External)
local4    // Local callback 4 (External)
local5    // Local callback 5 (External)
local6    // Local callback 6 (External)
local7    // Local callback 7 (External)
special   // Special text (reserved)
```

They are also available via the following alternative 'compatibility' names:

```
text      // Alias of string
num       // Alias of numerical
number    // Alias of numerical
num-range // Alias of range
numrange  // Alias of range
numericalrange // Alias of range
numerical-range // Alias of range
daterange // Alias of date-range
duration  // Alias of date-range
bounding-box // Alias of box
boundingbox // Alias of box
phonhash  // Alias of phonetic
name      // Alias of metaphone
lastname  // Alias of metaphone2
hashcase  // Alias of casehash
hash1     // Alias of privhash
tel       // Alias of telnumber
telnum    // Alias of telnumber
phone     // Alias of telnumber
telephone // Alias of telnumber
inet      // Alias of dotnumber
ipv4      // Alias of dotnumber
ipv6      // Alias of dotnumber
xs:string // Alias of string
```

## Handbook 0.1 (work in progress)

```
xs:normalizedString      // Alias of string
xs:boolean               // Alias of boolean
xs:decimal               // Alias of numerical
xs:integer               // Alias of numerical
xs:long                  // Alias of numerical
xs:int                   // Alias of numerical
xs:short                 // Alias of numerical
xs:unsignedLong          // Alias of numerical
xs:unsignedInt           // Alias of numerical
xs:unsignedShort         // Alias of numerical
xs:positiveInteger       // Alias of numerical
xs:nonNegativeInteger    // Alias of numerical
xs:negativeInteger       // Alias of numerical
xs:positiveInteger       // Alias of numerical
xs:dateTime              // Alias of date
xs:time                  // Alias of time
```

Iindex [Fatal]: Usage: No files specified for indexing!

### Options

The .ini files have a large number of options. The general ones are available via the -help o command

```
Iindex -help o
Ini file (<database>.ini) options:
Virtual level <database>.ini Options:
[DbInfo]
Collections=<List of virtual databases>
Databases=<List of physical databases>
vdb-file=<Path to file list> (default: <database>.vdb) # File has 1 entry per line
```

```
Physical database level <database>.ini Options:
[DbInfo]
Databases=<Path to db stem (Physical Indexes)> # Default: same directory as .ini
BaseDir=<Base Directory> # WARNING: CRITICAL VALUE
useRelativePaths=<bool> # Use relative paths (0 or 1)
AutoDeleteExpired=<bool> # Automatically delete expired records (0 or 1)
MaxRecordSize=nnnn # Max. Record size (bytes) to index (default 51mb).
Headline[/RecordSyntax]=<format of headline>
Summary[/RecordSyntax]=<format of summary>
CacheSize=nnn # Size of cache
Persist=<bool> # Should the cache persist?
SearchCutoff=nnn # Stop searching after nnn hits
MaxRecordsAdvice=nnnn # Suggest limit for set complements.
CacheDir=<Directory to store cache>
VersionNumber=<Version>
Locale=<Global Locale Name>
Segment=<Short DB Title for use as virtual segment name>
Title=<Database Title> # Complete (exported) title
Comments=<Comments>
Copyright=<Copyright Statement>
StopList=<Language or Path/Format to stopwords list file>
DateCreated=<DateCreated>
DateLastModified=<Date of last modification>
```

# Handbook 0.1 (work in progress)

Maintainer.Name=<Name of DB maintainer>  
Maintainer.Email=<Email address for maintainer>  
PluginsPath=<path to directory where plugins are installed>

## [External Sort]

<nn>=<path> # <nn> is number and path is to the external sort file  
# if not defined it looks for <DB>.\_\_<nn>

## [Ranking]

PriorityFactor=fff.ff # Priority factor  
IndexBoostFactor=fff.ff # Boost score by index position  
FreshnessBoostFactor=fff.ff # Boost score by freshness  
FreshnessBaseDateLine=date # Date/time, Records newer than this date  
# get FreshnessBoostFactor added, older get subtracted. The unit  
# of resolution is defined by the precision of the specified date. Default is the date  
# specified in DateLastModified [DbInfo] (Minutes resolution)  
LongevityBoostFactor=fff.fff # Boost score by difference in days between  
# the date created and date modified of the records.

## [HTTP]

Pages=<Path to root of htdoc tree>  
IP-Name=<ip address of server>  
Server=<Server Name, e.g. www.nonmonotonic.com>

## [Mirror]

Root=<Path to root of mirror tree>

## [<Doctype>/Metadata-Maps]

<Tag>=<TagValue> # TagValue of <Ignore> means Ignore it

Low level index <database>.ini Options:

### [DbSearch]

MaxTermSearchTime=<nnn> # Max. time in seconds to search for a term (advice) [default 6].  
MaxSearchTime=<nnn> # Max. time in seconds (nnn) to run a query (advice) [default 18].  
FindConcatWords=<bool> # True/False: Search "flow-er"? Not found then "flower".  
PhraseWaterlimit=nnn # At this point we go into heuristic modus for phrases.  
Freeform=<bool> # Should we NOT store hits (no proximity etc.)?  
Phonetic=[soundex|metaphone] # Algorithm to use for phonetic term searches.

### [FindConcatWords]

Force=<bool># Force search of XX-YY-ZZ for XXYYZZ if no match.

### [TermAliases]

<Term>=<TermAlias> # To map one term to another

### [CommonWords]

Threshold=nnnn # Frequency to call common  
Words=<word1> <word2> .... # A list of common words with space separators

Geospatial RECT{North West South East} [Note the canonical order]  
queries need to have their data fields defined via Gpoly-types or:

### [BOUNDING-BOX]

North=<Numeric Field for North Coordinates [NORTHBC]>  
East= <Numeric Field for East Coordinates [EASTBC]>

# Handbook 0.1 (work in progress)

West= <Numeric Field for West Coordinatesi [WESTBC]>  
South=<Numeric Field for South Coordinates [SOUTHBC]>

Stopwords are used during search on the basis of STOPLISTS.  
STOPLIST can be passed a path or format (see below) or with a language  
searches the formats:

```
%F/%o.%l
%B/lib/%o.%l
%B/conf/%o.%l
%B/conf/%l/%o
%B/conf/%os/%l
%B/%os/%l
%B/%os/%o.%l
/usr/local/lib/%l.%o
/usr/local/lib/%o.%l
```

Where:

```
%B      the pathname of the base of the package (e.g. )
%F      the pathname of the library (e.g./home/edz/ib/ib2/lib/)
%l      the locale (eg. de.iso-8859-1)
%o      the object (eg.stoplist)
%<x>    the <x> character (e.g. ``%%'' results in ``%'')
```

NOTE: .INI files may contain other .ini files via an include directive:  
#include <path> # alternative include "path" (may be .ini or XML/SGML format)

Doctype.ini options may also be embedded into database.ini files as:  
[<Doctype>] # Doctype, e.g. [TEXT]  
# Options are those from the <doctype>.ini [General] section <key>=<value>. Example:  
FieldType=<file to load for field definitions> # default <doctype>.fields  
DateExpiresField=<Date of record expiration>  
# Consult the individual Doctype documentation: -thelp <doctype>

Note: If the software has NOT been installed in /opt/nonmonotonic please confirm that  
you have created either a user "asfadmin" (if you are running ASF) or "ibadmin"  
whose HOME directory points to where the software has been installed.

Some of the options like title and copyright notice set in the .ini configuration files can be conveniently set using the  
Iutil command line utility.

Iutil, Version 3.8a Jun 8 2021 (x86\_64 GNU/Linux)  
(C)copyright 1995-2011 BSn/Munich; 2011-2020 NONMONOTONIC Networks; 2020,2021 re.Isearch  
Project.  
This software has been made available through a grant 2020/21 from NLnet Foundation and EU  
NGI0.

Usage is: Iutil [-d db] [options]

Options:

```
-d (X)      // Use (X) as the root name for database files.
-id (X)     // Select document with docid (X).
-thes (X)   // File (X) contains Thesaurus.
-import (X) // Import database: (X) as the root name for imported db files.
```



## Handbook 0.1 (work in progress)

```
-centroid      // Create centroid.
-vi            // View summary information about the database/record.
-vf           // View list of fields defined in the database.
-v            // View list of documents in the database.
-mdt          // Dump MDT (debug option).
-inx          // Dump INX (debug option).
-check        // Check INX for consistency (WARNING: Slow and I/O expensive!).
-skip [offset] // Skip offset in above test
-level NN     // Set message level to NN (0-255).
-newpaths     // Prompt for new pathnames for files.
-relative (Dir) // Relativize all paths with respect to (Dir).
               // "." is current directory, "" is db path.
-mvdir old=new // Change all paths old to new.
               // Example: /opt=/var will change /opt/main.html to /var/main.html but
               // not change /opt/html/main.html (see -dirmv below to change base of tree)
-dirmv old=new // Move the base of tree from old to new.
               // Example: /opt=/var will change /opt/html/main.html to /var/html/main.html
etc.
-del key       // Mark individual documents (by key) to be deleted from database.
               // Note: to remove records by file use the Idelete command instead.
-del_expired   // Mark expired documents as deleted.
-undel key     // Unmark documents (by key) that were marked for deletion.
-c            // Cleanup database by removing unused data (useful after -del).
-erase        // Erase the entire database.
-g (X)        // Use (X) as Stopwords list (language).
-gl0]         // Clear external stopwords list and use default.
-gt (X)       // Set (X) as the global document type for the database.
               // Specify X as * to get a list of available doctypes.
-gt0          // Clear the global document type for the database.
-server host   // Set the server hostname or IP address.
-web URL=base  // map base/XXX -> URL/XXX (e.g. http://www.nonmonotonic.com/=var/html-
data/nonmonotonic.net/).
-mirror ROOT   // Set Mirror root.
-collapse     // Collapse last two database indexes.
-optimize     // Optimize database indexes.
-pcache (X)    // Set presentation cache base directory to (X).
               // Uses X/<DATABASE> for files. (X) must exist and be writable.
-fill (X)[,..] // Fill the headline cache (not CacheDir must be set beforehand!) for the
               // different record syntaxes (,-list), where (X) is the Record Syntax OID
               // or any of the "shorthand names" HTML, SUTRS, USMARC, XML.
-clip (NN)    // Set Db Search cut-off default.
-priority (N.N) // Set priority factor.
-title (X)    // Set database title to (X).
-copyright (X) // Set database copyright statement.
-comments (X) // Set database comments statement.
-o (X)        // Document type specific option.
```

```
Example: Iutil -d POETRY -del key1 key2 key3
         Iutil -d LITERATURE -import POETRY
```

## VI. Searching

### Targets

Targets (search databases) are either individual indexes, defined by a <DB>.ini where <DB> is the name of the index or a virtually defined ensemble of indexes.

## Handbook 0.1 (work in progress)

The engine first tries to read ".ini" and, if it exists, gets a few fields and a file list. If the file list is empty or the ".ini" file did not exist it attempts to locate a file with extension ".vdb". If that file does not exist, it attempts to open the database normally. If it does exist, it opens that file and assumes there to be a list of database names separated by newline characters. It loads each database listed in the ".vdb" file and subsequent search and present operations are performed on the entire list of databases.

The important group of configuration settings are defined in the "DbInfo" section

```
[DbInfo]
Collections=
Databases=
vdb-file=
```

Collections and Databases contain a list that is ',' (comma) separated (e.g. a,b,c). It understands quotation marks and escapes to allow names to include ','. Since filenames with comma characters tend not to be terribly portable their use is advised against. See [https://en.wikipedia.org/wiki/Filename#Comparison\\_of\\_filename\\_limitations](https://en.wikipedia.org/wiki/Filename#Comparison_of_filename_limitations)

When it is not a virtual:

```
Databases=<Path to db stem (Physical Index)>
```

The subtle difference between Collections and Databases is that a "collection" can itself be a virtual database with a collection of databases while we normally assume a "database" to be an index. The heuristic for collections tries to detect if there is a circular definition (a collection that includes something that includes something that includes itself). We need to resolve everything into a unique list of physical indexes to search.

Virtual databases are quite powerful and since they are defined by a single file and can be created on-demand it allows for extremely flexible definitions of searching.

## IB Query Language

All parts of the query language are case insensitive apart from terms. Fields (paths) are case insensitive. While XML, for example, is case-sensitive, we are case insensitive. Should the same element name have different semantics (generally a very bad practice) by case in the source it needs to be converted (e.g. with a prefix).

Queries to the engine are done by a number of means: 1) RPN expressions 2) Infix (algebraic) 3) Relevant feedback (a reference to a fragment) 4) so called **smart** plain language queries 5) C++ 6) Via a bound language interface in Python or one of the other SWIG supported languages (Go, Guile, Java, Lua, MzScheme, Ocaml, Octave, Perl, PHP, R, Ruby, Scilab, Tcl/Tk).

Smart queries try to interpret the query if its RPN or Infix or maybe just some terms. The logic for handling just terms is as-if it first searched for a literal expression, if not then trying to find the terms in a common leaf node in a records DOM, if not then AND'd (Intersection of sets), if not then OR'd (Union) but reduced to the number of words in the query.

# Handbook 0.1 (work in progress)

Example: Searching in the collected works of Shakespeare:

(a)        rich water

It find that there are no phases like “rich water” but in the ‘The Life of Timon of Athens’ it finds that both the words “rich” and “water” are in the same line: “.. And rich: here is a water, look ye..”. The query is confirmed as "rich" "water" PEER (see binary operators below)

(b)        hate jews

It finds that there are no phrases like “hate jews” but in the ‘The Merchant of Venice’ we have in act lines that both talk about “hate” and “jews”. The smart query gets confirmed as "hate" "jews" || REDUCE:2 (see unary operators below)

with the result “.. I hate him for he is a Christian ..” found in PLAY\ACT\SCENE\SPEECH\LINE

(c)        out out

It finds a number of lines where “out out” is said such as “Out, out, Lucetta! that would be ill-favour’d” in ‘The Two Gentlemen of Verona’. The confirmed query is: “out out”.

While „Smart“ searches is fantastic for many typical use cases (and why we developed it), power users tend to want to perform more precise queries. The implemented infix and RPN languages support fields and paths (like Xquery) as well as a very rich set of unary and binary operators and an assortment of modifiers (prefix and suffix). Since the engine supports a number of data types it includes a number of relations `/.<,>,>=,<=,<>` whose semantics of depends upon the field datatype. These operators are all overloaded in the query language.

Terms are constructed as    **[[path][relation]]searchterm[:n]**

Example: design

This is the most basic search. Example “design” to find “design” anywhere. Or `title/design` to find “design” just in `title` elements. Since paths are case-insensitive there is no difference between `Title/design`, `title/design` and `title/design`.

Example: title/design

Paths can be from the root ‘\’ (e.g. `\record\metadata\title`) or from any location (e.g. `title` or `metadata\title`). Paths can be specified with ‘/’ or ‘\’ but one needs in the `field/term` format to be quite careful (with quotes) to delineate the field from the term.

Another way to approach the problem of searching an element (RPN):

Is to use special unary operator called `WITHIN:path`. Searching

`Design WITHIN:title`

is equivalent to `title/Design` but often more convenient, especially where for the element we have a path. Instead of `A\\B\\C\\D\\E/"word"` (since we need to escape the `\`) we can use the expression: “word”  
`WITHIN:/A/B/C/D/E`

## Handbook 0.1 (work in progress)

Note: the expressions:

`term1 term2 && WITHIN:title`

and

`term1 WITHIN:title term2 WITHIN:title &&`

yield the same results as they are both looking for term1 and term2 in the title element BUT they have different performance. The first expression can be slower since it builds the set for term1 and the set for term2 and then reduces the intersection to a new set that contains only those hits where term1 and term2 were within the title element. The second is taking an intersection of two potentially smaller sets. It is generally faster and better.

## Term and field paths support “Glob” matching

We support left (with some limitations in terms) and right (without limitations) truncated search as well as a combination of \* and ? for glob matching. This can be universally applied to path (fieldname) and with some limitations to searchterm. These can be connected by more than a dozen binary as well as a good dozen unary relational operators.

Wildcard	Description	Example	Matches
*	matches any number of any characters	Law*	Law, Laws, or Lawyer
?	matches any single character	?at	Cat, cat, Bat or bat
[abc]	matches one character given in the bracket	[CB]at	Cat or Bat
[a-z]	matches one character from the (locale-dependent) range given in the bracket	Letter[0-9]	Letter0, Letter1, Letter2 up to Letter9
{xx,yy,zz}	match anyof "xx", "yy", or "zz"	{C,B}at	Cat or Bat

Example: `t*/design` would if there was only one field starting with the letter t and it was title search for title/design.

Glob in path names is quite powerful as it allows one to narrow down search into specific elements.

For every hit we can also examine where it occurred. Example: Searching for

Example: `PLAY\ACT\SCENE\SPEECH\LINE`

## VII. Query Operators (IB Language)

The re-Issearch engine has been designed to have an extremely rich and expressive logical collection of operators. Some operators can, however, be quite expensive. The complement, for example, of a set with a single result in a large dataset is large. Search time is directly related to the time to build the result set.

# Handbook 0.1 (work in progress)

## Binary Operators

Polymorphic Binary Operators	
>	Greater than
<	Less than
<=	Less than or equal to
>=	Greater then or equal to

Long Operator Name	Sym	Description
OR		Union, the set of all elements in either of two sets
AND	&&	Intersection, the set of all elements in both sets
ANDNOT	&!	Elements in the one set but NOT in the other
NOTAND	!&	As above but operand order reversed
NAND	&!	Complement of AND, elements in neither
XOR	^^	Exclusive Union, elements in either but not both
XNOR	^!	Exclusive not OR, complement set of XOR
PROX:num		PROX:0 := ADJ. PROX:n := NEAR:n
NEAR[:num]		matching terms in the sets are within num bytes in the source
BEFORE[:num]		As above but in order before
AFTER[:num]		As above but in order after
DIST[>,>=,<,<=]num		Distance between words in source measured in bytes. (and order)
num > 1: integer for bytes. As fraction of 1: % of doc length (in bytes).		
NEIGHBOR	.~.	
PEER	.=.	Elements in the same (unnamed) final tree leaf node
PEERa		like PEER but after
PEERb		like PEER but ordered after
XPEER		Not in the same container
AND:field		Elements in the same node instance of field
BEFORE:field		like AND:field but before
AFTER:field		like AND:field but after
ADJ	##	Matching terms are adjacent to one another
FOLLOWS	#>	Within some ordered elements of one another
PRECEDES	#<	Within some ordered elements of one another
PROX		Proximity
FAR		Elements a "good distance" away from each other

# Handbook 0.1 (work in progress)

NEAR	.<.	Elements "near" one another.
------	-----	------------------------------

Since the engine produces sets of result we can also combine two sets from different database searches into a common set as either augmentation or by performing some operations to create a new set.

Operators that can act on result sets from searching different databases (using common keys)		
JOIN		Join, a set containing elements shared (common record keys) between both sets.
JOINL		Join left, a set containing those on the right PLUS those on the left with common keys
JOINR		Join right, a set containing those of the left PLUS those on the right with common keys

## Unary Operators

Operator	Sym	Description
NOT	!	Set compliment
WITHIN[:field]		Records with elements within the specified field. RPN queries "term WITHIN:field" and "field/term" are equivalent. (for performance the query "field/term" is preferred to "term WITHIN:field")
WITHIN[:daterange]		Only records with record dates within the range
WITHKEY:pattern		Only records whose key match pattern
SIBLING		Only hits in the same container (see PEER)
INSIDE[:field]		Hits are limited to those in the specified field
XWITHIN[:field]		Absolutely NOT in the specified field
FILE:pattern		Records whose local file path match pattern
REDUCE[:nnn]		Reduce set to those records with nnn matching terms This is a special kind of unary operator that trims the result to metric cutoff regarding the number of different terms. Reduce MUST be specified with a positive metric and 0 (Zero) is a special case designating the max. number of different terms found in the set.
HITCOUNT:nnn		Trim set to contain only records with min. nnn hits.
HITCOUNT[>,>=,<,<=]num		As above. Example: HITCOUNT>10 means to include only those records with MORE than 10 hits.
TRIM:nnn		Truncate set to max. nnn elements
BOOST:nnn		Boost score by nnn (as weight)
SORTBY:<ByWhat>		Sort the set "ByWhat" (reserved case-insensitive names: "Key", "Hits", "Date", "Index", "Score", "AuxCount", "Newsrank", "Function", "Category", "ReverseHits", "ReverseDate", etc. )

# Handbook 0.1 (work in progress)

## SortBy:<ByWhat>

The SORTBY unary operator is used to specify a specific desired sort of the result set upon which it applies. It is used to sort (ByWhat keywords are case insensitive) by

- ➔ “Score” → Score (the default). The score, in turn, depends upon the selected normalization algorithm.
- ➔ “Key” → Alphanumeric sort of the record key.
- ➔ “Hits” → Number of hits (descending)
- ➔ “ReverseHits” → Number of hits (ascending)
- ➔ “Date” → Date (descending)
- ➔ “ReverseDate” → Date (ascending)
- ➔ “Index” → Position in the index
- ➔ “Newsrank” → Newsranks: a special mix of score and date
- ➔ “Category” → Category
- ➔ “Function” → Function
- ➔ “Private1”, “Private2” .. → A number of private sorting algorithms (installable) that use private data (defined by the algorithm) to perform its sort. This is quite site specific and “out-of-the-box” is not defined.
  - ➔ If the private sort handler is not installed (defined) it defaults to sorting by score (ascending).

Queries can also weight various matches or field results to give them more importance (or less). There are also methods to cluster or shift position in results ranking with hits (matches) that are closer to one another („magnetism“).

## RPN vs Infix

Internally all expressions are converted into a RPN (Reverse Polish Notation) and placed on stacks.

In reverse Polish notation, the operators follow their operands; for instance, to add 3 and 4 together, one would write 3 4 + rather than 3 + 4. The notation we commonly use in formulas is called “infix”: the binary operators are between the two operands—and unary before—and groups are defined by parenthesis. RPN has the tremendous advantage that it does not need parenthesis or other groupings. It also does not need to worry about order and precedence of operations. In infix expressions parentheses surrounding groups of operands and operators are necessary to indicate the intended order in which operations are to be performed. In the absence of parentheses, certain precedence rules determine the order of operations (such as in the grade school mantra “Exponents before Multiplication, Multiplication before Addition”).

While Infix is generally more familiar (except perhaps users of HP Scientific calculators) with a bit of practice the RPN language is generally preferred for its clarity and performance.

Result sets from searches on terms on the stack are cached to try to prevent repeated searches. Caches may also be made persistent by using disk storage. This is useful for session oriented search and retrieval when used in stateless environments.

Since it is a true query language it is possible to write extremely ineffective and costly queries. There is a facility to give search expressions only a limited amount of „fuel“ to run. One can also explicitly select to use these partial results.

## Handbook 0.1 (work in progress)

Example RPN	Example Infix
title/cat title/dog    title/mouse	title/cat    title/dog    title/mouse
	title/("cat"    "dog"    "mouse")
speaker/hamlet line/love AND:scene	(speaker/hamlet and:scene line/love)
out spot PEER	out PEER spot
from/edz 'subject/"EU NGI0"' &&	from/edz && 'subject/"EU NGI0"'

## Comparison to CQL

CQL query consist, like the IB language, of either a single search clause or multiple search clauses connected by boolean operators. It may have a sort specification at the end, following the 'sortBy' keyword. In addition it may include prefix assignments which assign short names to context set identifiers.

Re-Isearch Expression	CQL Expression
dc.title/fish	dc.title any fish
dc.title/fish dc.creator/sanderson OR	dc.title any fish or dc.creator any sanderson



# Handbook 0.1 (work in progress)

## Programming Languages

Since the internal representation of a query is a RPN stack and we have a number of programming interfaces (C++, Python, Java, PHP, Tcl, etc.) we have the tremendous power to express and store what we wish. At current we don't have a SQL or SPARQL interface but it should be relatively easy for a contributor to write in Python (or one of the other languages).

### Python

In Python one can build a query like:

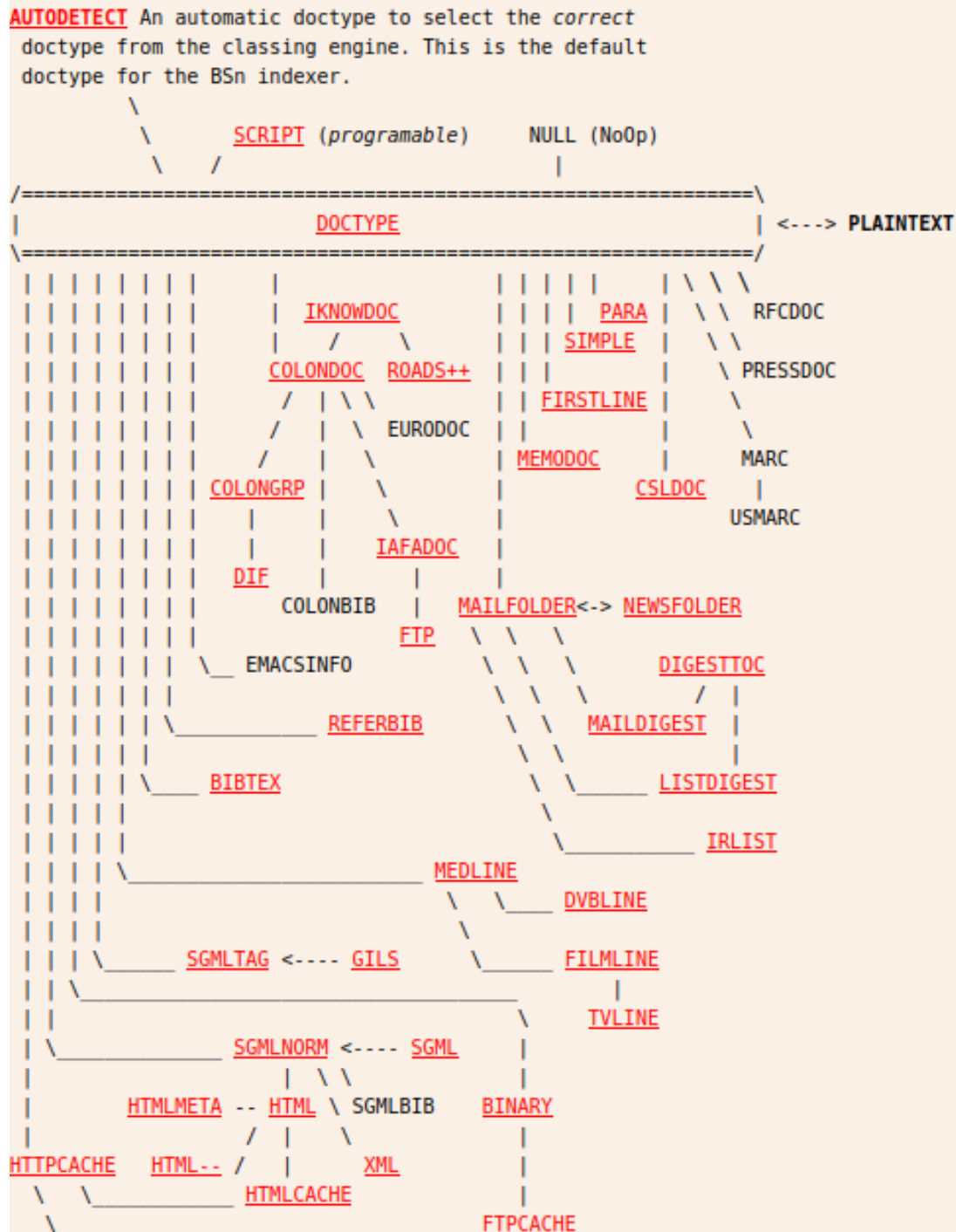
```
query = "beschaffungsmanagement:3 OR beschaffungsmarketing:3 OR beschaffungsmarkt:3
OR beschaffungsplanung:3 OR beschaffungsprozesse:3 OR (deterministische:3 FOLLOWS
beschaffung:3) OR einkaufspolitik:3 OR (stochastische:3 FOLLOWS beschaffung:3) OR
strategien:2 OR strategie OR (c:3 FOLLOWS teilemanagement:3) OR
beschaffungsmarktforschung:3 OR (double:4 FOLLOWS sourcing:4) OR (global:4 FOLLOWS
sourcing:4) OR (modular:4 FOLLOWS sourcing:4) OR (multiple:4 FOLLOWS sourcing:4) OR
(single:4 FOLLOWS sourcing:4) OR sourcing:3 OR methoden:2 OR methode OR lieferant:3
OR lieferanten:2 OR logistikdienstleister:3 OR rahmenvertraege:3 OR tul:4 OR
spediteur:3 OR spediteure:2 OR spediteuren:2 OR spediteurs:2 OR stammlieferant:3 OR
vertraege:3 OR vertrag:2 OR vertraegen:2 OR vertrages:2 OR vertrags:2 OR
zulieferpyramide:3 OR partner:2 OR partnern OR partners OR beschaffungskosten:3 OR
einkaufscontrolling:3 OR einkaufsverhandlungen:3 OR incoterms:3 OR
wiederbeschaffungszeit:3 OR zahlungskonditionen:3 OR konditionen:2 OR kondition OR
einfuhr:3 OR einfahre:2 OR einfahren:2 OR einfahrend:2 OR einfahrest:2 OR
einfahret:2 OR einfahrt:2 OR einfuehrt:2 OR einfuehre:2 OR einfuehren:2 OR
einfueren:2 OR einfuehrest:2 OR einfuehret:2 OR einfuhrst:2 OR einfuhrt:2 OR
eingefahren:2 OR einzufahren:2 OR eust:4 OR einfuhrumsatzsteuer:3 OR inbound:3 OR
jis:4 OR (just:3 FOLLOWS in:3 FOLLOWS sequence:3) OR jit:4 OR (just:3 FOLLOWS in:3
FOLLOWS time:3) OR sendungsverfolgung:3 OR stapler:3 OR staplern:2 OR staplers:2 OR
we:4 OR wareneingang:3 OR wa:4 OR warenausgang:3 OR wareneingangskontrolle:3 OR
zoll:3 OR zoelle:2 OR zoellen:2 OR zolles:2 OR zolln:2 OR zolls:2 OR gezollt:2 OR
zolle:2 OR zollen:2 OR zollend:2 OR zollest:2 OR zollet:2 OR zollst:2 OR zollt:2 OR
zollte:2 OR zollten:2 OR zolltest:2 OR zolltet:2 OR zollware:3 OR transport:2 OR
transporte OR transporten OR transportes OR transports"
db_path="/var/opt/nonmonotonic/NEWS";
pdb = IDB(db_path); ## Open the index
squery = SQUERY(query); # Build the query
irset = pdb.Search(squery, ByScore); # Run the query
## The resulting irset is a set which we can perform operations upon or combine with another irset
## from another search using the operators in the tables above—for example Or, Nor, And, ....
irset = irset1.And(irset2); ## This is like irset = irset1 AND irset2
```

**As one can see it is relatively straightforward to build alternative query languages to run.**

# Handbook 0.1 (work in progress)

## Doctypes

This is an old map of the doctypes (not much has changed)



# Handbook 0.1 (work in progress)

The current collection (June 2021):

Available Built-in Document Base Classes (v28.5):

AOLLIST	ATOM	AUTODETECT	BIBCOLON
BIBTEX	BINARY	CAP	COLONDOC
COLONGRP	DIALOG-B	DIF	DVBLINE
ENDNOTE	EUROMEDIA	FILMLINE	FILTER2HTML
FILTER2MEMO	FILTER2TEXT	FILTER2XML	FIRSTLINE
FTP	GILS	GILSXML	HARVEST
HTML	HTML--	HTMLCACHE	HTMLHEAD
HTMLMETA	HTMLREMOTE	HTMLZERO	IAFADOC
IKNOWDOC	IRLIST	ISOTEIA	LISTDIGEST
MAILDIGEST	MAILFOLDER	MEDLINE	MEMO
METADOC	MISMEDIA	NEWSFOLDER	NEWSML
OCR	ODT	ONELINE	OZSEARCH
PAPYRUS	PARA	PDF	PLAINTEXT
PS	PTEXT	RDF	REFERBIB
RIS	ROADS++	RSS.9x	RSS1
RSS2	RSSARCHIVE	RSSCORE	SGML
SGMLNORM	SGMLTAG	SIMPLE	SOIF
TSLDOC	TSV	XBINARY	XFILTER
XML	XMLBASE	XPANDOC	YAHOOOLIST

External Base Classes ("Plugin Doctypes"):

RTF: // "Rich Text Format" (RTF) Plugin  
ODT: // "OASIS Open Document Format Text" (ODT) Plugin  
ESTAT: // EUROSTAT CSL Plugin  
MSOFFICE: // M\$ Office OOXML Plugin  
USPAT: // US Patents (Green Book)  
ADOBE\_PDF: // Adobe PDF Plugin  
MSOLE: // M\$ OLE type detector Plugin  
MSEXCEL: // M\$ Excel (XLS) Plugin  
MSRTF: // M\$ RTF (Rich Text Format) Plugin [XML]  
NULL: // Empty plugin  
MSWORD: // M\$ Word Plugin  
PDFDOC: // OLD Adobe PDF Plugin  
TEXT: // Plain Text Plugin  
ISOTEIA: // ISOTEIA project (GILS Metadata) XML format locator

records

## AUTODETECT:

Lets start off the with AUTODETECT type as it's often the go-to default. Class Tree:

**DOCTYPE**  
v  
**AUTODETECT**

# Handbook 0.1 (work in progress)

AUTODETECT is a special kind of doctype that really isn't a doctype at all. Although it is installed from the viewpoint of the engine as a doctype in the doctype registry, it does not handle parsing or presentation and only serves to map and pass responsibility to other doctypes. It uses a complex combination of file contents and extension analysis to determine the suitable doctype for processing the file.

The identification algorithms and inference logic have been designed to be smart enough to provide a relatively fine grain identification. The analysis is based in large part upon content analysis in contrast to purely magic or file extension methods. The later are used as hints and not for the purpose of identification. These techniques allow the autodetector to distinguish between several different very similar doctypes (for example MEDLINE, FILMLINE and DVBLINE are all based upon the same basic colon syntax but with slightly different features). It allows one to index whole directory trees without having to worry about the selection of doctype. It can also detect many doctypes where there are, at current, no suitable doctype class available or binary files not probably intended for indexing (these include misc files from FrameMaker, SoftQuad Author/Editor, TeX/METAFONT, core files, binaries etc). At current ALL doctypes available are identified. For doctypes that handle the same document formats but for different functions ( eg. HTML, HTML-- and HTMLMETA) given that being logical does not mean it can read minds. For these one must specify the document parser or the most general default parser would be chosen (eg. HTML for the entire class of HTML files).

Should the document format not be recognized by the internal logic it then appeals to, should it have been built with it (its optional) libmagic. That library has a user editable magic file for identification. If the type is identified as some form of "text", viz. not as some binary or other format, then it is associated with the PLAINTEXT doctype.

Since it has proved accurate, robust and comfortable it is the default doctype.

## Options in .ini:

### [General]

```
Magic=<path>      # Path of optional magic file
ParseInfo=[Y|N]   # Parse Info for binary files (like images)
```

### [Use]

```
<DoctypeClass>=<DoctypeClassToUse> # example HTML=HTMLHEAD
<DoctypeClass>=NULL # means don't index <DoctypeClass> files
```

# Handbook 0.1 (work in progress)

---

**Tuning**

**VIII. C++ API**