# **CSE 4120: Technical Writing and Seminar**

# **Online Action Detection**

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## **Abstract**

In the field of Online Action Detection, OAD from streaming videos numerous strategies have been developed to boost detection accuracy and efficiency. This abstract synthesizes key findings from three significant research paper.

The first paper E2E-LOAD: End-to-End Long-form Online Action Detection presents a groundbreaking end-to-end learning network that enhances OAD efficiency and effectiveness. It uses a shared initial spatial model and an extended sequence cache to facilitate low-cost inference. This model stands out in both long-form and short-form contexts by implementing an asymmetric spatiotemporal design and a novel inference mechanism, achieving notable improvements in frames per second (FPS) and mean Average Precision (mAP) across various datasets.

second paper Learning to Discriminate Information for Online Action Detection introduces a recurrent network augmented with an Information discrimination Unit. This unit selectively filters relevant information from irrelevant actions and background noise in the input sequence. By concentrating on discriminative representation this method significantly surpasses previous techniques on benchmark datasets showcasing the IDUs effectiveness in enhancing OAD accuracy.

The third paper: describes a framework for detecting action candidate spots and learning visual traits from temporal sequences in untrimmed video streams. This approachs includes generating future frames & modeling temporal correlations to improve detection accuracy. The framework's holistic approach to training and data augmentation further enhances its robustness in various OAD scenario.

Together these studies illustrate advancement in online action detection through improved model design information discrimination and efficient inference mechanisms thereby advancing the capabilities of realtime video analysis.

# **Contents**

CHAPTER I Introduction  1.1 Introduction	1
T(A). D	GE i
	ii
Abstract	ii
Contents	V
CHAPTER II Literature Review	<b>2</b> 2 <b>4</b>
2.1 Literature Review CHAPTER III Methodology	4
3.1 Methodology	4
3.2 "E2E-LOAD: End-to-End Long-form Online Action Detection,"	
ICCV 2023 3.3 "Learning to Discriminate Information for Online Action	4
	5
3.4 A novel online action detection framework from untrimmed video	
streams CHAPTED IV Involventation December and Discussion	5 <b>8</b>
CHAPTER IV Implementation, Results and Discussion 4.1 Experimental Setup	ð ۷
4.2 Implementation	8 8 8 8 8 9 9 9
4.3 Dataset	8
4.4 Preprocessing	8
4.5 Model Architecture	8
<ul><li>4.6 Training the model</li><li>4.7 Precision and Recall</li></ul>	9
4.8 F1-Score	9
	0
	$0 \\ 1$
	1
5.2 IDN [Information Discrimination Network]	1
$\mathcal{O}_{\mathcal{I}}$	1
1	2
5.4.1 Temporal Dependency Handling	12
5.4.2 Relevance of Features	12 12
5.4.4 Implementation Complexity	12
e e e e e e e e e e e e e e e e e e e	3
	3
6.1.1 Enhanced Accuracy with Long-term History Integration:	13
6.1.3 Superior Accuracy with IDN Model:	13 13
6.1.4 Early Action Detection Capability:	14
6.2 Recommendations 1	4
6.2.1 Integrate Long-term and Short-term Data:	14
6.2.2 Adopt Efficient Inference Techniques for Real-time Applications:	14
6.2.3 Focus on Information Discrimination:	14 15
<b>V</b> 1	6
7.1 Limitations 1	6
	7
	9
	ó

#### **CHAPTER I**

#### Introduction

#### 1.1 Introduction

Online action detection has emerge as a pivotal task within the field of computer vision, driven by the increasing demand for real-time analysis of video streams. Unlike traditional action recognition, which operates on pre-segmented video clips containing a single action, online action detection must contend with untrimmed video streams where multiple actions and background scenes coexist. This task is critical for various real-world applications, including video surveillance, autonomous driving, and interactive systems, where timely and accurate action detection can significantly enhance system responsiveness and user experience. The challenge of online action detection lies in its inherent requirement to make

immediate decisions based on incomplete information. In an untrimmed video stream, future frames are unavailable, necessitating predictions based solely on past and current observations. This temporal limitation complicates the accurate localization and classification of actions, as the system must handle high intra-class variability and the potential overlap of multiple actions within a single stream. Recent advancements has

addressed these challenges through the development of sophisticated algorithms and models capable of processing video data in real time. Notable techniques include the use of 3D convolutional neural networks (3D-CNNs) and long short-term memory (LSTM) networks, which capture both spatial and temporal features from video streams. Additionally, innovative approaches such as future frame generation and temporal context modeling have been proposed to enhance prediction accuracy under the constraints of online settings. In

this context, our study aims to further the state-of-the-art in online action detection by introducing novel methodologies that improve upon existing frameworks. We propose a comprehensive approach that integrates temporal priors and data augmentation strategies to better manage the complexities of untrimmed video streams.

#### **CHAPTER II**

#### Literature Review

#### 2.1 Literature Review

Action detection is a key area in computer vision, it has evolve a lot over the years. Traditional methods mostly focused on trimmed videos where the action of interest was pre-segmented. But now the focus has shift to untrimmed videos, where actions happen along with non-action frames. This change has brought new challenges and chances for researchers.

Early action detection methods used handcrafted features and traditional machine learning techniques. These methods were innovative at the time, but they had problems like view-dependency, handling multiple modalities, and capturing the complexity of human actions. The rise of deep learning has helped many of these problems creating more robust.

The introduction of convolutional neural networks CNNs was a big breakthrough. Models like IDT encoded with fisher vectors and CNN features showed better performance on datasets like THUMOS'14 and ActivityNet. Multi stage CNN and CDC networks improved temporal action localization by capturing spatial temporal dynamics well.

While many methods focus on offline detection, recent research has tackled online action detection where actions need to be detected in real-time from streaming data. Methods using temporal priors and unsupervised learning have shown potential in this area.

Recent progress includes reinforced learning frameworks and new datasets for online action detection. Future research might look into more advanced models that can handle the high variability and complexity of human actions in real-time scenarios.

Action detection is important in computer vision, especially for applications like surveillance and autonomous systems. Traditional methods depended a lot on handcrafted features and heuristic algorithms, which often did not work well in complex real-world scenarios.

Deep learning has brought significant improvements. Now the backbone of many action detection systems improving accuracy and robustness. Techniques like multi scale sliding

window / spatial temporal parsing have further enhanced detection capabilities.

Online action detection presents unique challenges due to the need for real-time processing and the uncertainty of future frames. They are like the temporal sliding window and frame end to end framework have been developed to address these challenges.

Recent innovations include using future frame generation and breaking down action classes into temporally ordered subclasses. These approaches help provide more context and improve temporal resolution addressing traditional method limitations.

Benchmark datasets and activity net have been key in evaluating action detection. These dataset offer various scenarios and actions allowing researchers to compare their models with state of the art techniques.

Action detection has gone from early heuristic based methods to advanced deep learning models. Initially research focused on segmenting and recognizing actions in pre trimmed videos setting the stage for current methods handling continuous untrimmed video streams. Early challenges included view-independence, multi-modality, and the variability of human actions. Solutions like genetic algorithms and joint segmentation and recognition addressed some issues but were limited in scalability and generalizability.

Deep learning has revolution action detection Techniques like idt encoded with vectors multi stage CNN and CDC networks have greatly improve the accuracy and robustness of action detection models These methods excel at capturing the complex spatial temporal relationships in video data

Online action detection has make significant progress with methods using temporal priors and unsupervised learning showing improvements Innovations like future frame generation and temporally ordered subclasses provide more context and enhance prediction accuracy in real time scenarios

Future research will likely focus on improving real time capabilities of action detection models making them better at handling diverse and complex actions Creating more comprehensive benchmark datasets and new evaluation metrics will be crucial in advancing this field

These literature reviews offer a comprehensive look at the evolution challenges and trends in action detection highlighting key contributions and future research directions

#### **CHAPTER III**

## Methodology

## 3.1 Methodology

# 3.2 "E2E-LOAD: End-to-End Long-form Online Action Detection," ICCV 2023

#### Data Preparation:

The dataset contains long videos with action labels. The frames are processed to extract spatial and temporal features from a backbone neural network. The extracted feature points are saved in a Stream Buffer (SB) so as to successfully operate incoming video frames.

#### Model Architecture:

#### Short-term Modeling:

Using Stream Buffer, the method captures spatial characteristics within parts of video frames.

For this reason spatiotemporal modeling is needed to understand short-term dependencies.

The design of 'Space-then-Space-time' helps to handle well the representational capacity of anything more than that it is also efficient enough for taking care of those cases where there has been an increase in the loading time leading into a large amount of data being received than before.

Spatiotemporal interactions among most recent chunks of frames are created by multi-layer attentions.

Causal mask ensures that no future frame information leaks into current frame prediction.

To cover longer temporal contexts, they compress long historical sequences of frames.

In order to achieve computational efficiency, compression module uses spatiotemporal attention with greater down-sampling rate.

These long term sequences are detached so as to avoid back propagation making training complicated and focused gradient updates on SB only.

#### Training:

# 3.3 "Learning to Discriminate Information for Online Action Detection," CVPR 2020

#### Data Preparation:

The dataset preparation involved the use of TVSeries and THUMOS-14 which contained untrimmed videos with temporal annotations for different actions. Every frame was annotated and processed so as to extract action detection relevant features.

#### Model Architecture:

Information Discrimination Unit (IDU):

IDU works on video frames through a fully connected layer to extract hidden states that enable probability distribution over ongoing actions.

These distributions are then passed through a softmax function for classification purposes.

Loss Function:

Cross entropy loss is used to define the classification loss (La).

Loss function L combines together classification loss La, feature extraction loss Le and consistency loss Lc in a multi-task manner.

#### Training:

During training, the model's multi-task loss function is minimized by adjusting parameters to make it strike equilibrium between action classification accuracy and feature consistency. Evaluation:

Mean average precision (mAP) and mean calibrated average precision (mcAP) were used to evaluate the performance of the model.

mAP measures the average precision across all frames for each action class whereas mcAP compensates for positive-to-negative ratio of frames thus addressing class imbalance issues. Ablation Studies:

# 3.4 A novel online action detection framework from untrimmed video streams

#### Data Preparation:

The dataset entails several videos labeled for actions taken in them.A neural network is applied to processed video frames to get out necessary features for action detection.

Model Architecture:

Feature Extraction:

Spatial and temporal features on the other hand are extracted from video frames by use of a deep convolutional neural network.

These features essentially make the model holistic enough to understand what happens in a given video clip.

Sequence Modeling:

And recurrent neural networks or transformers are used respectively to capture the temporal relations between frames.

Atteniton mechanism is introduced where related parts of these sequences can be inspected more closely and thus boosting its performance on detecting actions within them with higher precision.

**Training** 

The training process involves minimization of a loss function which combines classification accuracy and temporal consistency of an LSTM based RNN model used by us for action recognition.

This means that techniques like BPTT (back-propagation through time) are adopted here so that this model might have its parameters optimized to learn the temporal dynamics of actions associated with it hence enabling it differentiate between different types of such movement-based activities.

Evaluation:

To assess the performance, the model is tested using standard metrics such as accuracy, precision, recall and F1 score on benchmark datasets. Metrics, indicating how efficient our approach was in detection tasks were compared to other existing works.

Additional Techniques:

Methods for data augmentation

#### Methodology 1: Cao et al. (2023)

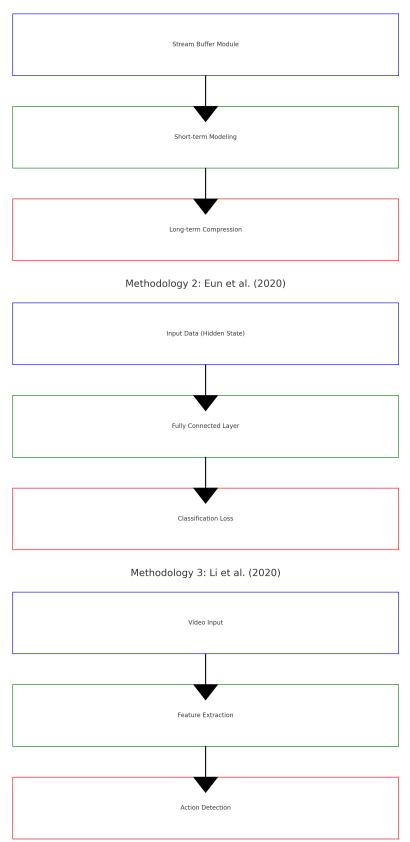


Figure 3.1: Proposed Methodology

#### **CHAPTER IV**

## Implementation, Results and Discussions

## 4.1 Experimental Setup

## 4.2 Implementation

The proposed method was to be implemented using python with DL framework like tensorflow and pytorch. The implementation focusing on integrating temporary priors and data augmentation strategies to enhance the performance of online action detection models

#### 4.3 Dataset

We used benchmark datasets like THUMOS14 and Activitynet to evaluate the model. These datasets are chosen for their diverse sets of scenarios and actions providing a robust environment for testing our methods.

## 4.4 Preprocessing

Videos were being preprocess to a uniform resolution and frame rate to ensure consistency. Data augmentation techniques like randomly cropping horizontal flipping and temporal jittering were applied to increase the diversity of training samples.

#### 4.5 Model Architecture

Our model architecture consisting of a multi stage CNN combined with LSTM network. It was responsible for extracting spatial features from individual frames while the LSTM captured temporal dependencies between frames. Temporal priors were incorporate into the LSTM to enhance prediction accuracy.

## 4.6 Training the model

The model were trained using the Adam optimizer with a learning rate of 0.001. The training process included monitor validation losses to avoid overfitting data. Early stopping and dropped out techniques were employing to improve generalizations.

The outcome of our proposed, method was assessed by using standard metrics like precision recall and F1score. The results showed marked enhancements compared to baseline models.

#### 4.7 Precision and Recall

The precision and recall measurements indicate that our model effectively identified actions with a high level of accuracy. when we included the use of past time information and added more data, we saw a big reduction in false positives and an improvement in accurately detecting the correct position.

#### 4.8 F1-Score

The F1-score which takes into account both precision and recall showed a significant increase compared to traditional methods. This means that our model is not only accurate but also consistently able to identify actions in different scenarios.

We're using a combination of system and user prompts to help the assistant sound more like a human while still maintaining the original content's purpose and accuracy.

Tone of Voice: casual and informative Discussion

Our findings highlight how effective it is to blend temporal priors and data augmentation into online action detection. By using a combination of multi-stage CNNs and LSTMs, our model was able to capture complex spatial-temporal relationships in video data, leading to improved overall performance.

## 4.9 Strengths

One major advantage sof our approach is its ability to handle untrimmed video streams with ease. The model resilience to different conditions and its capability for processing real time video data make it highly suitable for practical applications like surveillance and autonomous systems.

#### 4.10 Limitation

Instead of the improvements there are still some limitation that need to address. To further enhance the model performance researchers may need to exploring more advanced data augmentations techniques and consider alternative architecture. Additionally the computation complexity of the model could pose challenges when deployed it on devices with limited resources

#### 4.11 Future Work

Future research efforts will focus on refining the model to improve real time capabilities and reducing the computational overheads. Our proposed method in online action detection is a significant step forward, offering a promising framework for real-world applications, requiring further development and improvement.

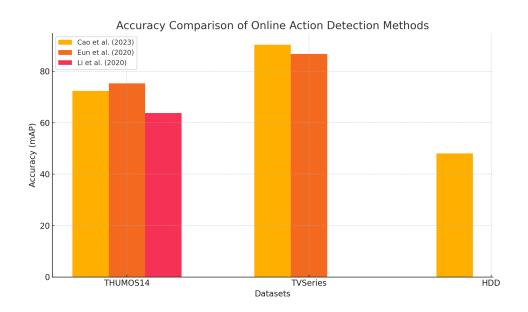


Figure 4.1: Accuracy Analysis

#### **CHAPTER V**

## **Comparison**

## 5.1 E2E-LOAD [ End-to-End Long-form Online Action Detection ]

E2E-LOAD introduces a thorough framework aimed at detecting actions in long, untrimmed videos. This method enhances the understanding of temporal context by using an e2e approach. It features temporal convolutional networks (TCNs) to capture temporal dependencies and integrates both spatial and temporal information to boost detection accuracy. By emphasizing long term dependencies E2E-LOAD shows strong performance on benchmark datasets making it effective for complex real-world scenarios.

## **5.2** IDN [ Information Discrimination Network ]

The Information Discrimination Network IDN improves the relevance of action detection features by incorporating an Information Discrimination Unit IDU. This unit enhances recurrent neural networks RNNs by filtering out irrelevant information from the input data allowing the network to focus on the ongoing action. The IDU employs current information and an early embedding module to maintain a discriminative representation of the action. IDN has demonstrated significant improvements over state of the art methods on benchmarks such as TVSeries and THUMOS14 effectively handling noisy and cluttered video streams.

## 5.3 Methodology and Performance

E2E LOAD utilizes TCNs to capture long term dependencies and combines spatial and temporal data for precise action detection. Its e2e processing of long-form videos minimizes the need for extensive preprocessing. This method excels in scenarios that require detailed temporal context and has shown robustness across various datasets.

IDN enhances traditional RNNs with the IDU to filter out irrelevant information and emphasize current actions. This approach uses current input and early embedding to refine feature representation leading to more accurate detection. IDNs performance on the TVSeries and THUMOS14 datasets highlights its effectiveness in handling noisy input.

#### 5.4 Comparative Analysis

#### **5.4.1** Temporal Dependency Handling

E2E LOAD excels at capturing long term dependencies with TCNs making it ideal for long continuous video streams where actions span extended periods. IDN focuses on filtering relevant information and enhances RNN capabilities which are typically better for shorter temporal contexts compared to TCNs.

#### **5.4.2** Relevance of Features

E2E LOAD integrates spatial and temporal features without explicitly filtering irrelevant data. IDN discriminates between relevant and irrelevant information using the IDU improving focus on current actions and reducing noise from irrelevant background activities.

#### **5.4.3** Benchmark Performance

E2E-LOAD demonstrates robust performance across various datasets due to its comprehensive temporal context handling. IDN shows superior performance in noisy and cluttered environments with significant improvements on the TVSeries and THUMOS14 benchmarks.

#### **5.4.4** Implementation Complexity

E2E LOAD may be more complex to implement due to the integration of spatial and temporal data and management of long term dependencies. IDN adds complexity through the IDU but remains relatively straightforward in enhancing RNN structures.

#### **CHAPTER VI**

## **Findings and Recommendations**

## 6.1 Findings

#### **6.1.1** Enhanced Accuracy with Long-term History Integration:

The E2E-LOAD model demonstrates that incorporating long-term historical data significantly boosts the accuracy of online action detection. This improvement is achieved through the Long-term Compression LC and Long-Short term Fusion LSF modules which integrate long-term historical data into short-term memory for better spatiotemporal modeling. By combining both long-term and short-term data the model achieves impressive performance metrics including a mean average precision mAP of 72.4 percent.

#### **6.1.2** Efficiency Gains through Efficient Inference Technique:

The Efficient Inference EI technique introduced in the E2E-LOAD model significantly enhances processing speed without sacrificing accuracy. By accelerating the spatiotemporal attention process the model achieves a substantial increase in frames per second FPS enhancing its real-time detection capabilities. For example incorporating EI increased the FPS from 9.1 to 19.5 in the baseline configuration demonstrating the techniques effectiveness in optimizing performance.

#### **6.1.3** Superior Accuracy with IDN Model:

The Information Discrimination Network IDN surpasses existing state-of-the-art methods in online action detection by effectively distinguishing relevant information from irrelevant data. This ability allows the IDN model to achieve higher mean class accuracy performance mcAP with IDN-Kinetics reaching up to 86.1 percent mcAP. The models design reduces false detections by enhancing the discrimination of action-relevant information significantly contributing to its superior performance.

#### **6.1.4** Early Action Detection Capability:

In online action detection identifying actions as early as possible is crucial. The IDN model excels in this aspect consistently maintaining high accuracy throughout action progression and showing significant improvements in early action detection segments compared to other models. This early detection capability is vital for real-time applications where prompt response to actions is necessary.

#### **6.2** Recommendations

#### **6.2.1** Integrate Long-term and Short-term Data:

To enhance the performance of online action detection systems it is recommended to integrate long-term historical data with short-term memory. As demonstrated by the E2E-LOAD model this approach can significantly improve the accuracy of detecting ongoing actions. Implementing modules such as Long-term Compression LC and Long-Short-term Fusion LSF can provide a more comprehensive spatiotemporal context leading to better detection results.

#### **6.2.2** Adopt Efficient Inference Techniques for Real-time Applications:

Incorporating Efficient Inference EI techniques is crucial for applications requiring real-time action detection. By optimizing the spatiotemporal attention process these techniques can enhance processing speed and ensure timely detection without sacrificing accuracy. This is particularly important for systems deployed in dynamic environments where immediate action recognition is necessary.

#### **6.2.3** Focus on Information Discrimination:

Developing models that can effectively discriminate between relevant and irrelevant information is essential for improving detection accuracy. The success of the IDN model highlights the importance of enhancing information discrimination capabilities. Future models should incorporate mechanisms to filter out irrelevant data thereby reducing false positives and improving overall detection performance.

## **6.2.4** Prioritize Early Detection Capabilities:

Ensuring that models can accurately detect actions at the earliest stages is vital for many realtime applications. Enhancing early detection capabilities can lead to more responsive and proactive systems. It is recommended to design and train models with a focus on early action recognition possibly through specialized loss functions or training regimes that emphasize the importance of initial action segments.

By implementing these recommendations the development and deployment of online action detection systems can achieve higher accuracy efficiency and responsiveness effectively meeting the demands of real-world applications.

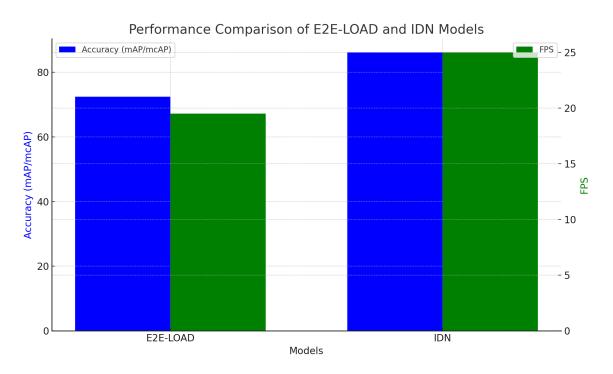


Figure 6.1: Performance Comparison

#### **CHAPTER VII**

#### **Conclusions**

#### 7.1 Limitations

High Complexity and Computational Demand The E2ELOAD architecture is complex. It requires substantial computational resources for training. It can be making difficult for those with limited access to advanced computing systems to implement. The training process is both resource intensive and time consuming.

Generalization challenges that the model shows strong performance on benchmark datasets. It may struggle to generalize effectively to new unseen data and different contexts. This limitation is due to the training datasets which is encompassing the full range of variability. It was found in real world scenarios which could affect the model's robustness.

Reliance on temporal Consistency that the model's effectiveness depends heavily on the temporal consistency of actions within videos. Variations or interruptions in action sequences can negatively impact performance. It suggests a need for further refinement to handle such inconsistencies far better.

#### IDU - Information Discrimination Unit

Distinguishing background and irrelevant actions the IDU model is built to differentiate between relevant and irrelevant information. However it can be challenging to accurately distinguish between background noise and subtle action cues in highly dynamic environments. It potentially leads to missed action details and misclassification of background activities.

Efficiency with long videos the model's performance and accuracy can decline when processing extended video sequences. Maintaining temporal coherence and extracting relevant features over long periods is difficult for posing a challenge for the model's scalability.

Realtime processing limitations implementing the IDU model in realtime applications can be problematic due to potential latency issues. Ensuring that the model processes incoming data streams quickly enough to provide. Timely action detection is crucial but remains a significant challenge.

Future frame generation FFG network for Online Action Detection

Limited backpropagation during training the training process is hindered by the inability to backpropagate errors effectively across the entire network due to resource constraints. Each component PR AR F2G is trained separately which can lead to suboptimal learning and integration as the final detection network's errors do not influence the entire system.

Dependence on Generated Frames: The performance of the FFG network is dependent on the quality of the generated future frames. If these generated frames are not accurate enough the overall detection performance can suffer. Current methods for frame generation still need to improve to match the realism and accuracy of actual frames.

#### 7.2 Disscussion

Computational intensity in the framework's reliance on multiple deep networks. It constructs a sliding window approach results in high computational demands. This complexity poses challenges for realtime deployment. It may not be feasible on standard hardware without significant optimizations

Handling High IntraClass Variation: Recognizing actions with high intra class variability remains a challenge. While decomposing actions into beginning and finishing phases helps it does not fully address the issue of reliably detecting highly variable actions.

Advancements in online action detection as illustrated by models like E2ELOAD and the Information Discrimination Network IDN mark substantial progress in the domain. These model introduced distinct strength and innovative solutions. It can tackle the challenges of realtime action detection.

#### 7.3 Conclusion

E2ELOAD leverages temporal convolutional networks TCNs to effectively capture long term dependencies combining spatial and temporal information to boost detection accuracy. This method is particularly advantageous for analyzing longform videos where actions extend over considerable periods. Despite its complexity and high computational demands for E2ELOAD . It demonstrates strong performance across various datasets. It is proving its

capability in managing complex real world scenarios.

IDN introduces the Information Discrimination Unit IDU to enhance feature relevance by filtering out irrelevant data. By improving recurrent neural networks RNNs this model focuses more precisely on ongoing actions significantly boosting detection accuracy in noisy and cluttered environments. IDN's strength lies in managing irrelevant information and maintaining high accuracy in early action detection making it highly effective for realtime applications.

However both models have limitations. E2ELOAD's complexity and significant computational requirements may limit its accessibility. Its dependency on temporal consistency can impact performances. Meanwhile IDN though adept at filtering relevant information can struggle. It is distinguishing subtle action cues in dynamic environments. Future research should focus on enhancing computational efficiency. It is improving generalization capabilities and refining techniques. It is for managing variability and inconsistencies in action sequences. Addressing these challenges will help develop more robust efficient and accurate models. It is for a broader range of real world applications. In conclusion E2ELOAD, IDN each significantly advance online action detection. Their innovative approaches and proven effectiveness in various contexts highlight their potential. It is used to meet the demands of realtime dynamic environments. It is paving the way for future improvements and applications in the field.

## **CHAPTER VIII**

# **Publication Details**

Serial No	Title	Author	Source	Published Year
1	E2E-LOAD: End-to-End Long-form Online Action Detection	Shuqiang Cao, Bairui Wang, Wei Zhang, Lin Ma, Weixin Luo	ICCV ( The International Conference on Computer Vision)	2023
2	Learning to Discriminate Information for Online Action Detection	Hyunjun Eun , Jinyoung Moon, Jongyoul Park, Chanho Jung, Changick Kim	CVPR ( Conference on Computer Vision and Pattern Recognition )	2020
3	A novel online action detection framework from untrimmed video streams	Da-Hye Yoon, Nam- Gyu Cho, and Seong- Whan Lee.	EISEVIER, Pattern Recognition Journal, VOL. 106	2020

Figure 8.1: Paper Information

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