

Michael Quick

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🔗 ExplorerDonutz

🌐 Michael Quick

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EDUCATION

UNIVERSITY OF WESTERN ONTARIO | *Bachelor of Science*

Expected 2022 – 2027

- *Honours Specialization in Computer Science, Minor in Game Development*
- Related Coursework: data structures and algorithms, computer architecture, systems programming, artificial intelligence, operating systems

EXPERIENCE

GRUV MEDIA

London, ON

Developer

Jul 2023 – Present

- Developed websites and full-stack applications using Python, PHP, Django, Wagtail, WordPress, JavaScript
- Maintained websites and handled server operations, including security and performance reviews
- Handled databases and server technologies including CPanel, Apache, and PostgreSQL
- Coordinated with clients as well as team members to improve workflow and handle issues

HYLAND FARMS LTD.

Denfield, ON

Farmhand

April 2019 – Present

- Developed, installed, and programmed self-steering solutions for tractors utilizing the open source project AGOpenGPS
- Responsible for the wellbeing of animals, including feeding, cleaning their enclosures and equipment, and informing others of their condition

SKILLS

Technical List computer software and programming languages

Language List foreign languages and your level of fluency

Laboratory List scientific / research lab techniques or tools [If Applicable]

Interests List activities you enjoy that may spark interview conversation

CERTIFICATIONS

Some programming bootcamp, Location.

2023

Forbes Top 15 Procrastinators under 15.

2022

Participation award for attending workshop.

2021

PROJECTS

LUNAR ROVER PROJECT | [Link](#) 📄

2012 – 13

- LIDAR array, GPS, Variable FOV camera, Python, C/C++
- Designed the rover to be modular, reconfigurable for sensor systems, handle science payloads, storage space, surplus resources, and robotics addons.

MARS ROVER | [Project link](#) 📄

Feb 2012

- Tech used, Language, Frameworks etc.
- Implemented ABC feature
- Optimised XYZ by 50%