

Five Problem Solving Approaches: Overview

Problem Solving

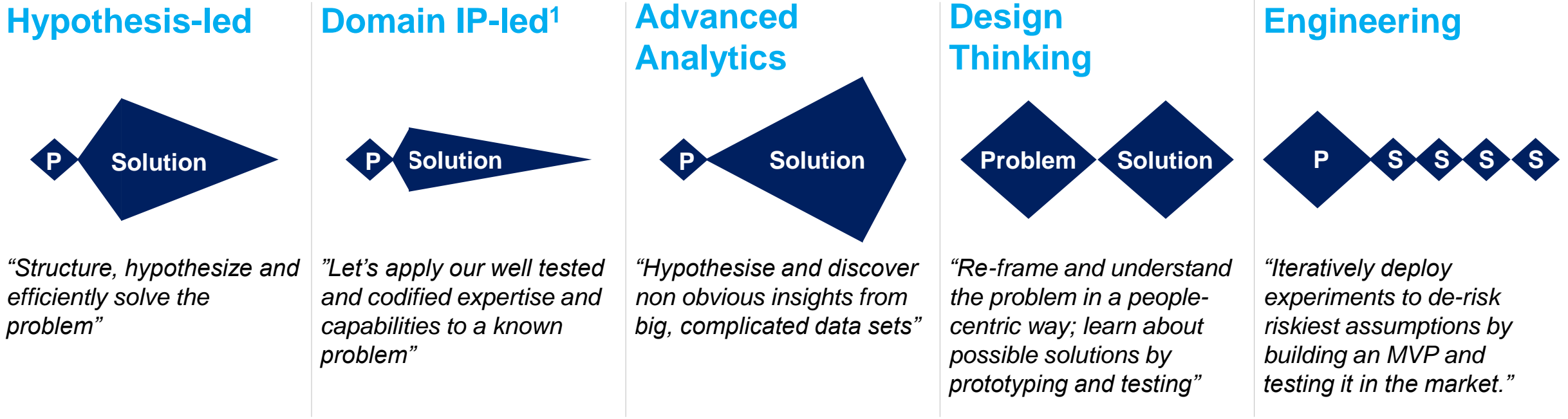


There are five common problem solving approaches



The core characteristics of effective problem solving

- Impact-oriented
- Clear problem definition
- Iterative
- Objective
- Driving to synthesis
- Top management perspective
- Structured
- Rigorous
- Fact-based
- Creative



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Almost all projects might use a combination of several approaches

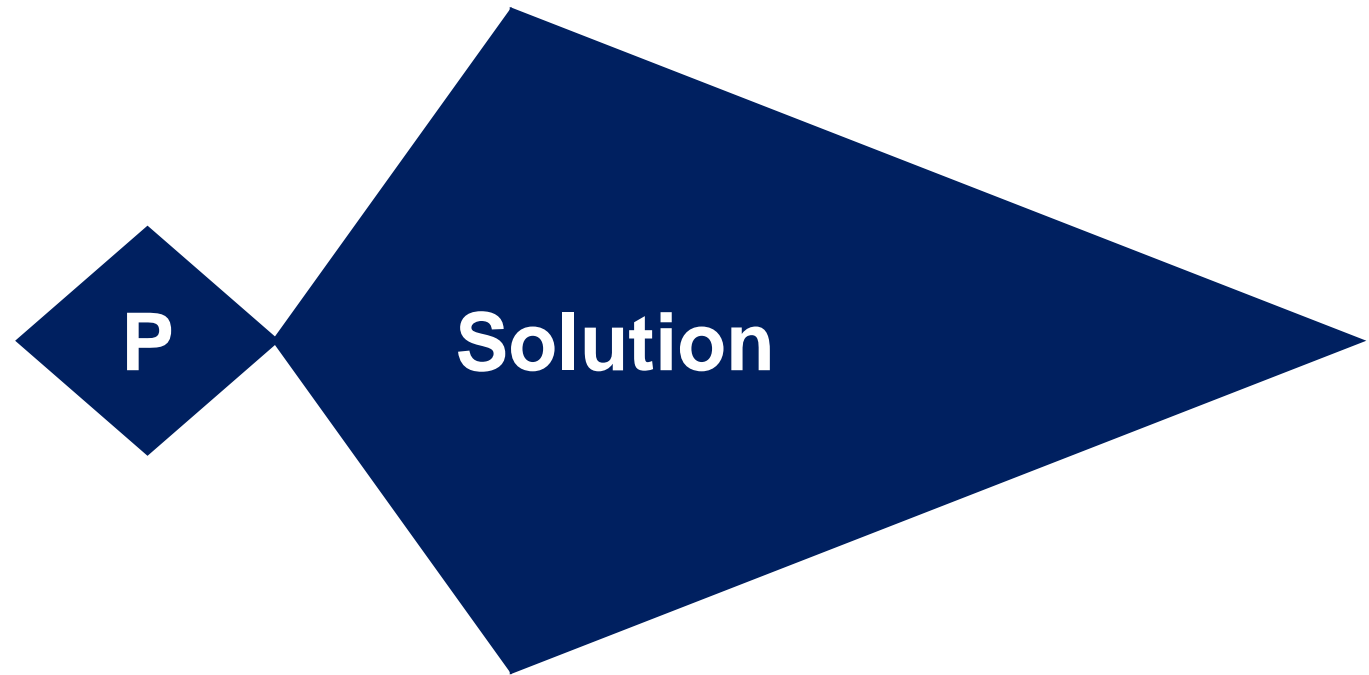
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¹ Domain IP-led is based on codified knowledge and assets that emerged from repeated application of the other PS approaches

Hypothesis-led approach to problem solving: seven-step approach to structure, hypothesize and efficiently solve the problem

Typical problems (examples)

- Market entry decision
- Company / Business unit strategy
- M&A

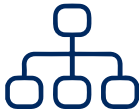


Hypothesis-led approach to problem solving: the seven-step approach to structure, hypothesize and efficiently solve the problem



Define problem

Think **impact**: what do we need to know?



Structure problem

Think **disaggregation and early hypothesis**: what could be the key elements of the problem?



Prioritize issues

Think **speed**: which issues are most important to the problem?



Develop issue analysis/work plan

Think **efficiency**: where and how should we spend our time?



Conduct analyses

Think **evidence**: what are we trying to prove/disprove?



Synthesize findings

Think **“so what”**: what implications do our findings have?



Develop recommendation

Think **potential solution**: what should we do?

Domain IP-led approach to problem solving: the “Accelerated” 7 steps approach where one applies a well-tested and codified expertise and capabilities to a known problem

Typical problems (examples)

- Healthcare analytics
- Procurement



Domain IP-led approach to problem solving: the “Accelerated” 7 steps approach where one applies a well-tested and codified expertise and capabilities to a known problem



Define problem

Think **impact**: what do we need to know?



Develop scoping / data preparation

Understand situation, tailor IP/asset to it and pilot



Apply IP

Gather data and conduct analysis



Synthesize findings

Think "**so what**": what implications do our findings have?



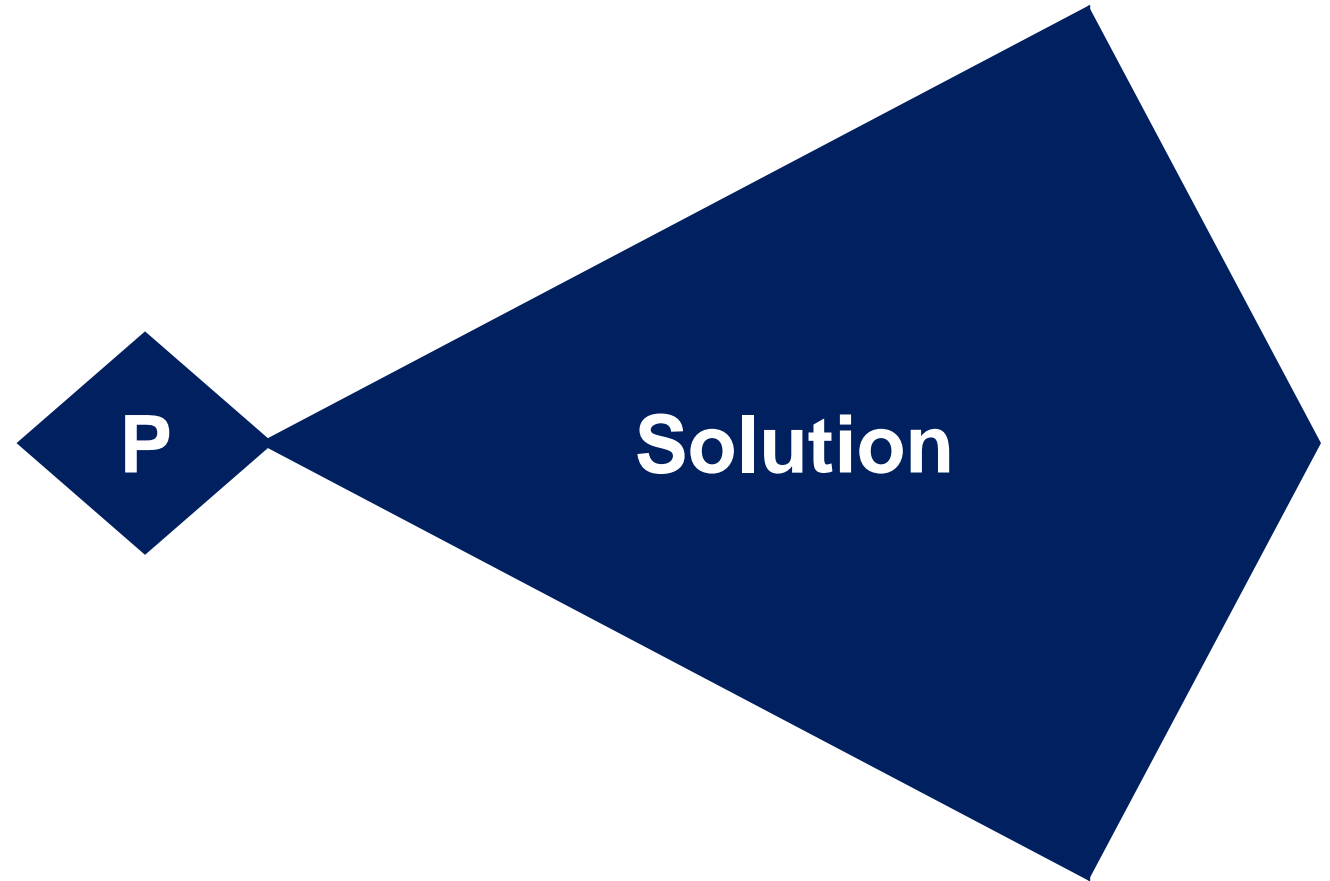
Develop recommendation

Think **potential solution**: What should we do?

5Is is the Advanced Analytics approach to problem solving: it is used to hypothesize and discover non-obvious insights from big, complicated data sets

Typical problems (examples)

- Acquisition/churn analysis
- R&D optimization
- Pricing optimization





5Is is the Advanced Analytics approach to problem solving: it is used to hypothesize and discover non-obvious insights from big, complicated data sets



Ideation

Bring together technical and industry expertise to identify opportunities for analytics-driven transformations



Intelligence

Estimate the value at stake in the opportunity, define and validate the proposed analytical approach, whilst ingesting and engineering the data



Inception

Translate the data into insights by engineering features, developing and evaluating analytical models, visualising the insights, and developing the set of interventions needed to improve the business



Interventions

Track and deliver the changes identified at the end of Inception to improve the business



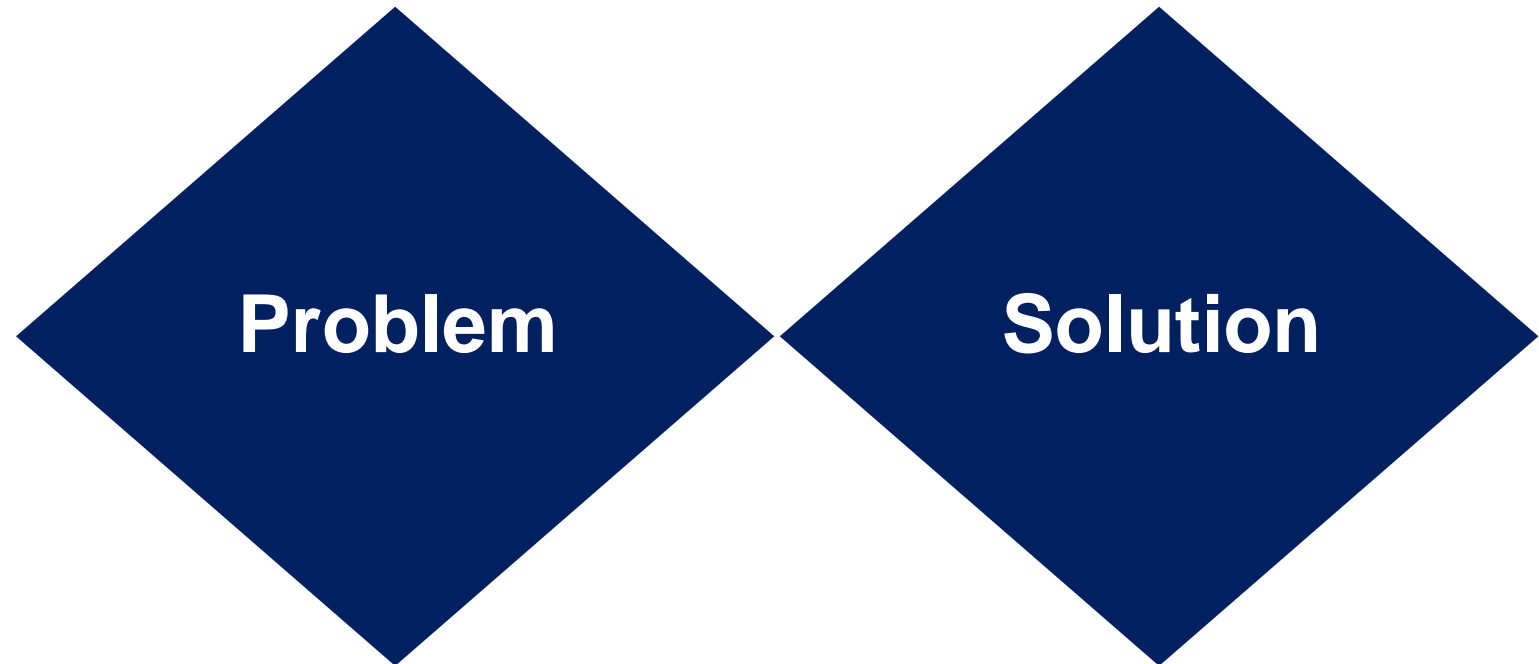
Independence

Transfer analytics skills and technology to sustain the impact and deliver future use cases

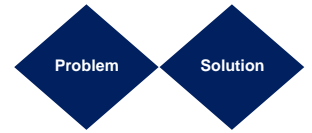
3-D is the Design Thinking problem solving approach to re-frame and understand the problem in a people-centric way

Typical problems (examples)

- Customer value proposition
- Product/service innovation
- Employee experience



3-D is the Design Thinking problem solving approach to re-frame and understand the problem in a people-centric way



Discover

- Build insights into emotional needs to create impactful experiences; link these experiences to value by establishing a clear relationship to business outcomes
- Key activities include: immersive kickoff, research, synthesis of discovery findings, prioritization of opportunity areas



Design

- Create a plan for the construction of an object, system or measurable human interaction. A plan can consist of: architectural blueprints, engineering drawings or business processes
- Activities include: Immersion in best-in-class examples, initial designs, co-creation for refinement and feedback



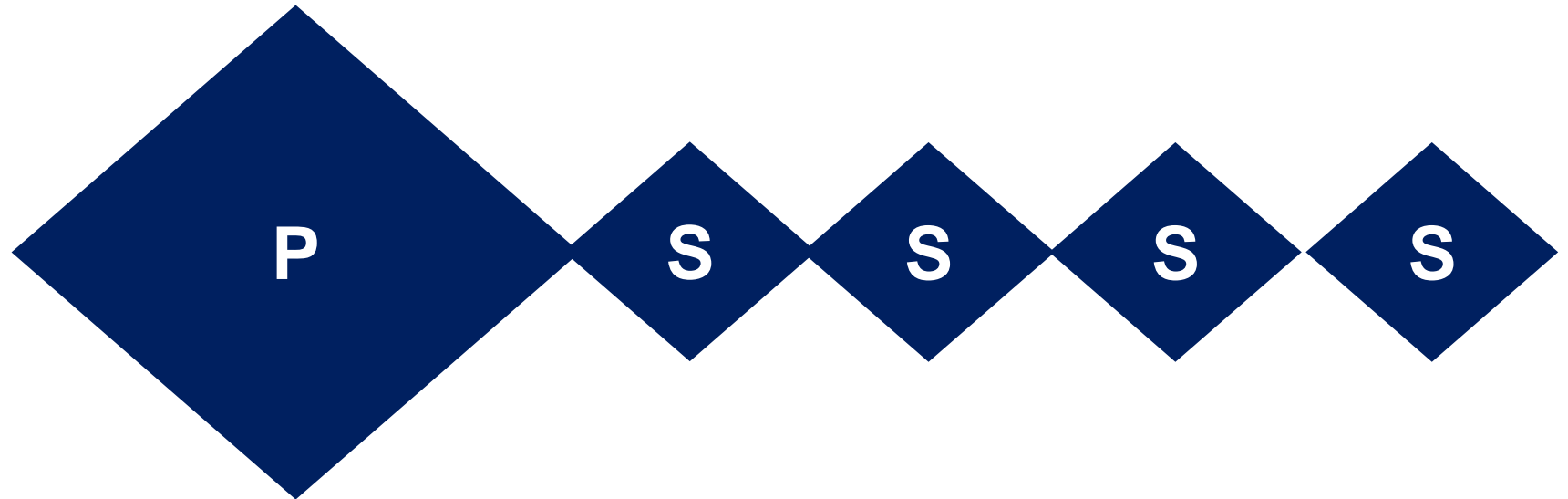
Deliver

- Create flow of deliverables that help to further define and describe the solution to the problem. This solution can take the form of a digital product, a service or a physical product
- Activities include: design principles, concept briefs, prototypes or product concepts, business case

The Engineering approach to problem solving iteratively deploys experiments to de-risk assumptions by building an MVP and testing it in the market

Typical problems (examples)

- Digital product development
- Data architecture/ engineering
- Cloud adoption





The Engineering approach to problem solving iteratively deploys experiments to de-risk assumptions by building an MVP and testing it in the market



Define problem

Outline and understand what to build by defining a vision and value proposition, avoiding going into much detail

Example vision: build a business bank targeting SMBs in the UK



Launch first MVP

Design and launch the first minimum viable product with the product team, prioritising features which solve the key problem

Aim to launch as soon as possible



Test and iterate

Following the MVP launch, measure key metrics and make adjustments based on continuous feedback

Launch subsequent versions at greater scale, building features in an iterative and incremental fashion



Output

Transfer technology / product knowledge for sustained impact to continue running the product that has been developed