

VINCENT CHEN

GAME DESIGN STUDENT
ART HOBBYIST



EDUCATION

2023-2026

UNIVERSITY OF WINCHESTER

COMPUTER GAMES DESIGN AND
DEVELOPMENT

- DEVELOPING 2D AND 3D
DIGITAL ART SKILLS,
ANIMATION, CHARACTER
DESIGN
- HIGH RATE OF ATTENDANCE
AND ENTHUSIASM.

2021-2023

OKEHAMPTON COLLEGE 6TH

FORM

GAME DESIGN BTEC
HISTORY A-LEVEL
GEOGRAPHY A-LEVEL

CONTACT ME



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ABOUT ME

PROFILE

FRIENDLY, DEDICATED, ENTHUSIASTIC
UNDERGRADUATE STUDENT OF THE
UNIVERSITY OF WINCHESTER AND
TEAM PLAYER SEEKING A PART-TIME
POSITION TO GAIN WORKPLACE
EXPERIENCE AND GET A START WITH
CAREER BUILDING. VERSATILE AND
WILLING TO LISTEN AND LEARN.

PRACTICAL SKILLS SUMMARY

TEAMWORK & MANAGEMENT

- HIGHLY ACTIVE/MOTIVATED VICE-
CHAIR/COMMITTEE MEMBER OF A
STUDENT SOCIETY, RESPONSIBLE FOR
ORGANISING/LEADING SESSIONS,
IDEAS, ADVICE.
- LEAD MULTIPLE TEAM PROJECTS TO
CREATE SMALL GAME PROJECTS,
AND A VERY ACTIVE TEAM MEMBER.

ADAPTABILITY

- ABLE AND WILLING TO WORK
WITHIN TIGHT SHIFTS,
- ALWAYS WILLING TO TAKE UP NEW
TASKS.

PERSONAL ACTIVITIES

SOCIAL MEDIA

- RUNNING SEVERAL SOCIAL MEDIA
ACCOUNTS ON INSTAGRAM AND
ARTSTATION SHARING PERSONAL
ARTWORK 3D & 2D
- MANAGING A BUSINESS ACCOUNT
ON LINKEDIN

OTHER

- LEARNING TO COOK, MAKE HOME
MEALS

LANGUAGES

- LEARNING DANISH
- SPEAK SOME CHINESE