

# VINCENT CHEN

GAME DESIGN STUDENT  
ART HOBBYIST



## EDUCATION

2023-2026

### UNIVERSITY OF WINCHESTER

COMPUTER GAMES DESIGN AND  
DEVELOPMENT

- DEVELOPING 2D AND 3D  
DIGITAL ART SKILLS,  
ANIMATION, CHARACTER  
DESIGN
- HIGH RATE OF ATTENDANCE  
AND ENTHUSIASM.

2021-2023

### OKEHAMPTON COLLEGE 6<sup>TH</sup>

#### FORM

GAME DESIGN BTEC  
HISTORY A-LEVEL  
GEOGRAPHY A-LEVEL

## CONTACT ME



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## ABOUT ME

### PROFILE

FRIENDLY, DEDICATED, ENTHUSIASTIC  
UNDERGRADUATE STUDENT OF THE  
UNIVERSITY OF WINCHESTER AND  
TEAM PLAYER SEEKING A PART-TIME  
POSITION TO GAIN WORKPLACE  
EXPERIENCE AND GET A START WITH  
CAREER BUILDING. VERSATILE AND  
WILLING TO LISTEN AND LEARN.

### PRACTICAL SKILLS SUMMARY

#### TEAMWORK & MANAGEMENT

- HIGHLY ACTIVE/MOTIVATED VICE-CHAIR/COMMITTEE MEMBER OF A STUDENT SOCIETY, RESPONSIBLE FOR ORGANISING/LEADING SESSIONS, IDEAS, ADVICE.
- LEAD MULTIPLE TEAM PROJECTS TO CREATE SMALL GAME PROJECTS, AND A VERY ACTIVE TEAM MEMBER.

#### ADAPTABILITY

- ABLE AND WILLING TO WORK WITHIN TIGHT SHIFTS,
- ALWAYS WILLING TO TAKE UP NEW TASKS.

### PERSONAL ACTIVITIES

#### SOCIAL MEDIA

- RUNNING SEVERAL SOCIAL MEDIA ACCOUNTS ON INSTAGRAM AND ARTSTATION SHARING PERSONAL ARTWORK 3D & 2D
- MANAGING A BUSINESS ACCOUNT ON LINKEDIN

#### OTHER

- LEARNING TO COOK, MAKE HOME MEALS

#### LANGUAGES

- LEARNING DANISH
- SPEAK SOME CHINESE