

# Genetic Algorithm

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# Let us look at a problem

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A B C D E F G  
H I J K L M N  
O P Q R S T U  
V W X Y Z \_

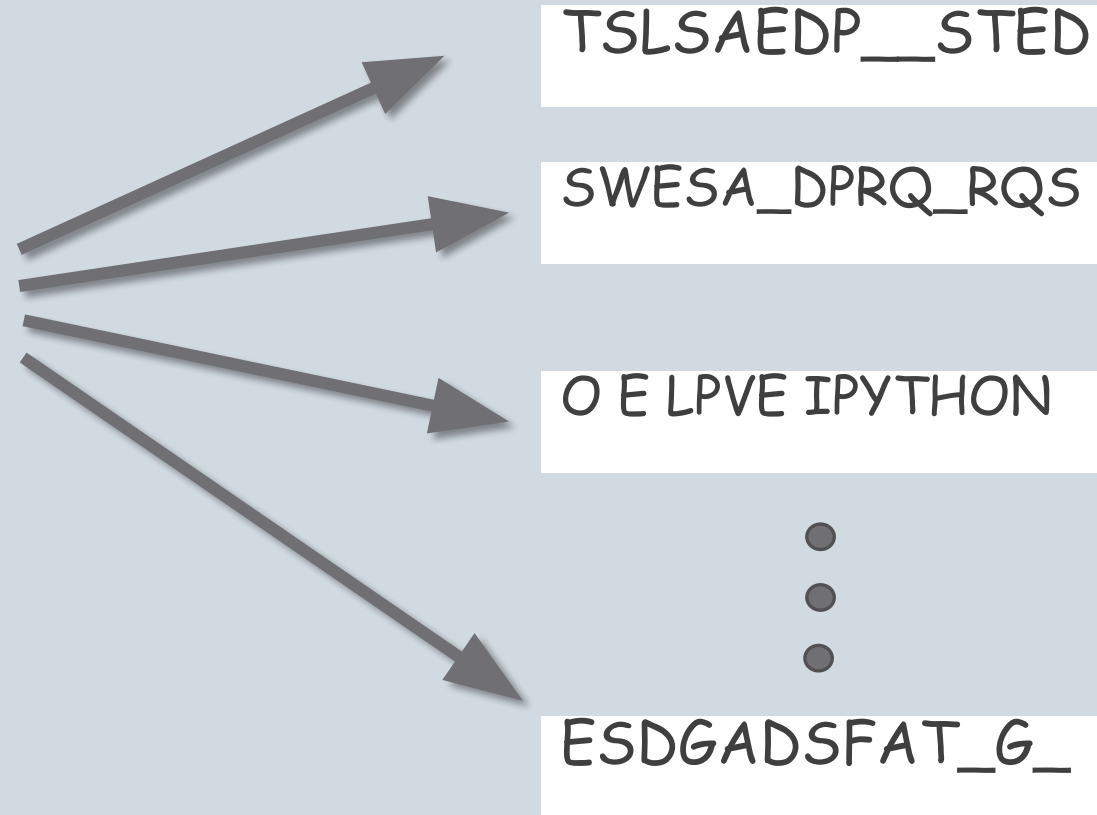


I\_LOVE\_PYTHON

# First step towards genetic algorithm (Generate Population)

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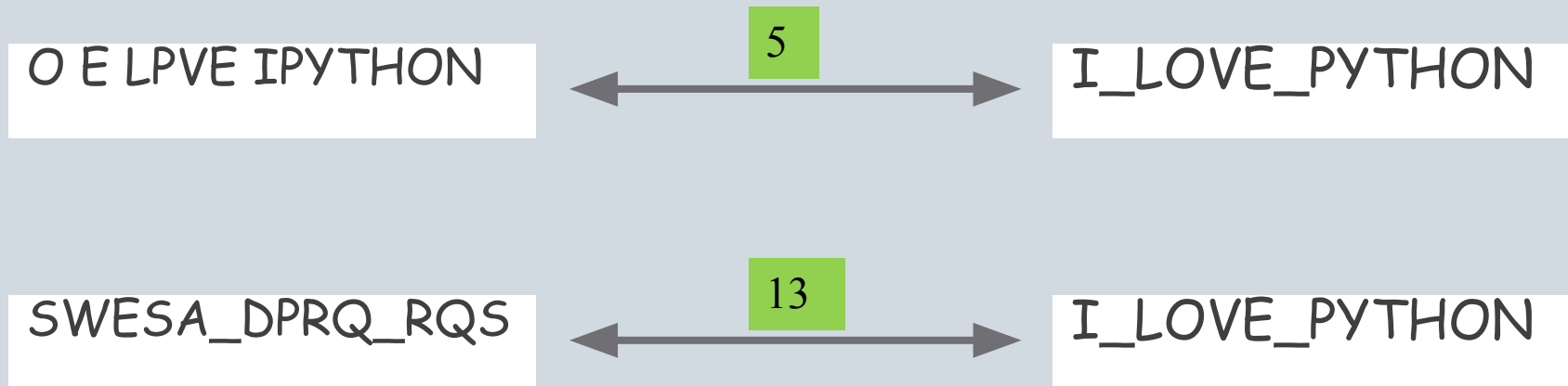
ABCDEFGHIJKLMNOPQRSTUVWXYZ\_  
HIJKLMNOP  
OPQRSTU  
VWXYZ\_



# FITNESS FUNCTION

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A Fitness Score is given to each individual which **shows the ability of an individual to “compete”**. The individual having optimal fitness score (or near optimal) are sought.



# PARENT SELECTION AND CROSSOVER

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TSLSAEDP\_\_STED

SWESA\_DPRQ\_RQS

O E LPVE IEYRGON

S\_ESA\_DPPY\_RQS

O E LPVE IEYRGON

TSLSAEDP\_\_STED

S\_ESA\_DPPY\_RQS

TSLSAEDP\_\_STED

O E LPVDP\_\_STED

TSLSAEIEYRGON

S\_ESA\_DPPY\_TED

TSLSAEDP\_\_SRQS

# MUTATION

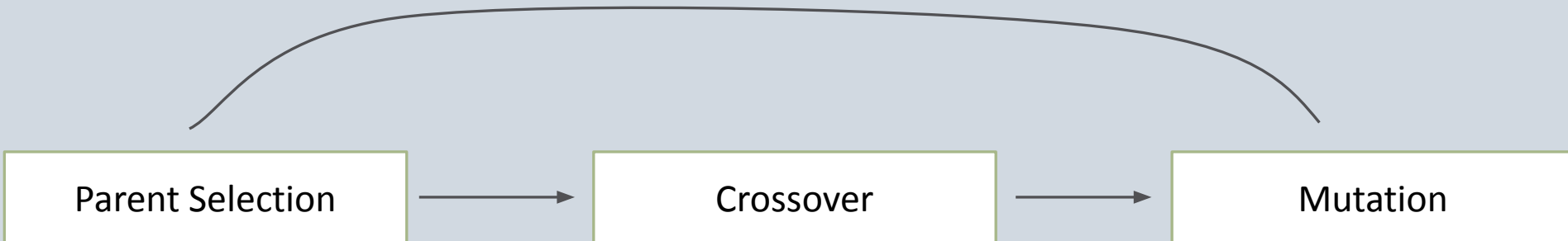
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O E L P V D P \_ \_ S T E D

O E L P V D P \_ \_ S T O D



Repeat



# Algorithm

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```
function GENETIC_ALGORITHM( population, FITNESS-FN) return an individual
  input: population, a set of individuals
         FITNESS-FN, a function which determines the quality of the individual
  repeat
    new_population  $\leftarrow$  empty set
    loop for i from 1 to SIZE(population) do
      x  $\leftarrow$  RANDOM_SELECTION(population, FITNESS_FN)
      y  $\leftarrow$  RANDOM_SELECTION(population, FITNESS_FN)
      child  $\leftarrow$  REPRODUCE(x,y)
      if (small random probability) then child  $\leftarrow$  MUTATE(child )
      add child to new_population
    population  $\leftarrow$  new_population
  until some individual is fit enough or enough time has elapsed
  return the best individual
```