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Ans. to the Ques. No. 2

GRU vs peephole-LSTM:

~~RAM~~ In peephole-LSTM, there is cell state and it allows peeping into the memory.

In GRU, there is no cell state, and less complex than LSTM.

LSTM forget gate: LSTM forget gate works slowly.

So, it forgets the initial ~~mem~~ information when the new data is too large. It decides which data needs to be forgotten in cell state.

$$f_t = \sigma(W_f[h_{t-1}, x_t] + b_f)$$

GRU reset gate - reset gate determines the amount of past information needed to be forgotten and it works independently.

$$r_t = \sigma(W_r x_t + U_r h_{t-1})$$

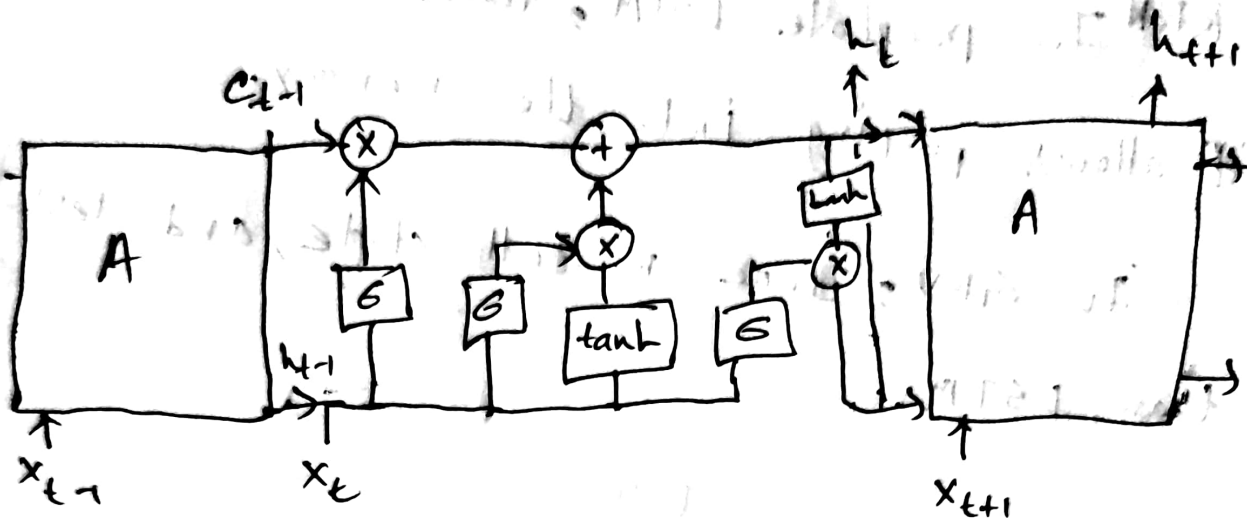
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Matrix workflow of LSTM:



The system has 4 matrix computation

z_f - Controls forget gate

z_i - Controls input gate

z - Updating information

z_o - Controls output gate

$$z = \tanh\left(\left[W\right] \frac{x_t}{h_{t-1}}\right)$$

$$z_i = \sigma\left(\left[W_i\right] \frac{x_t}{h_{t-1}}\right)$$

$$z_f = \sigma\left(\left[W_f\right] \frac{x_t}{h_{t-1}}\right)$$

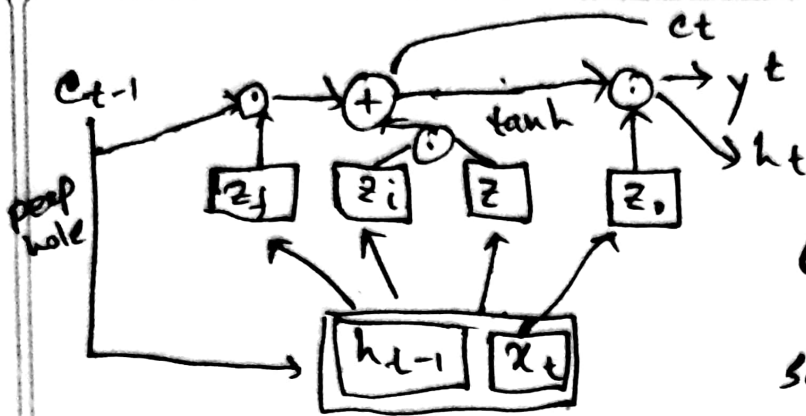
$$z_o = \sigma\left(\left[W_o\right] \frac{x_t}{h_{t-1}}\right)$$

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$$z = \tanh\left(\begin{bmatrix} w & A \end{bmatrix} \begin{bmatrix} x_t \\ h_{t-1} \end{bmatrix}\right)$$

same way for,
 z_o, z_f, z_i

$$c_t = z_f \odot c_{t-1} + z_i \odot z$$

$$h_t = z_o \odot \tanh(c_t)$$

$$y^t = \sigma(W h_t)$$