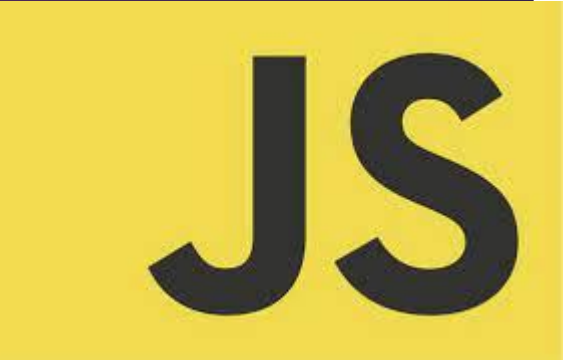


JAVASCRIPT

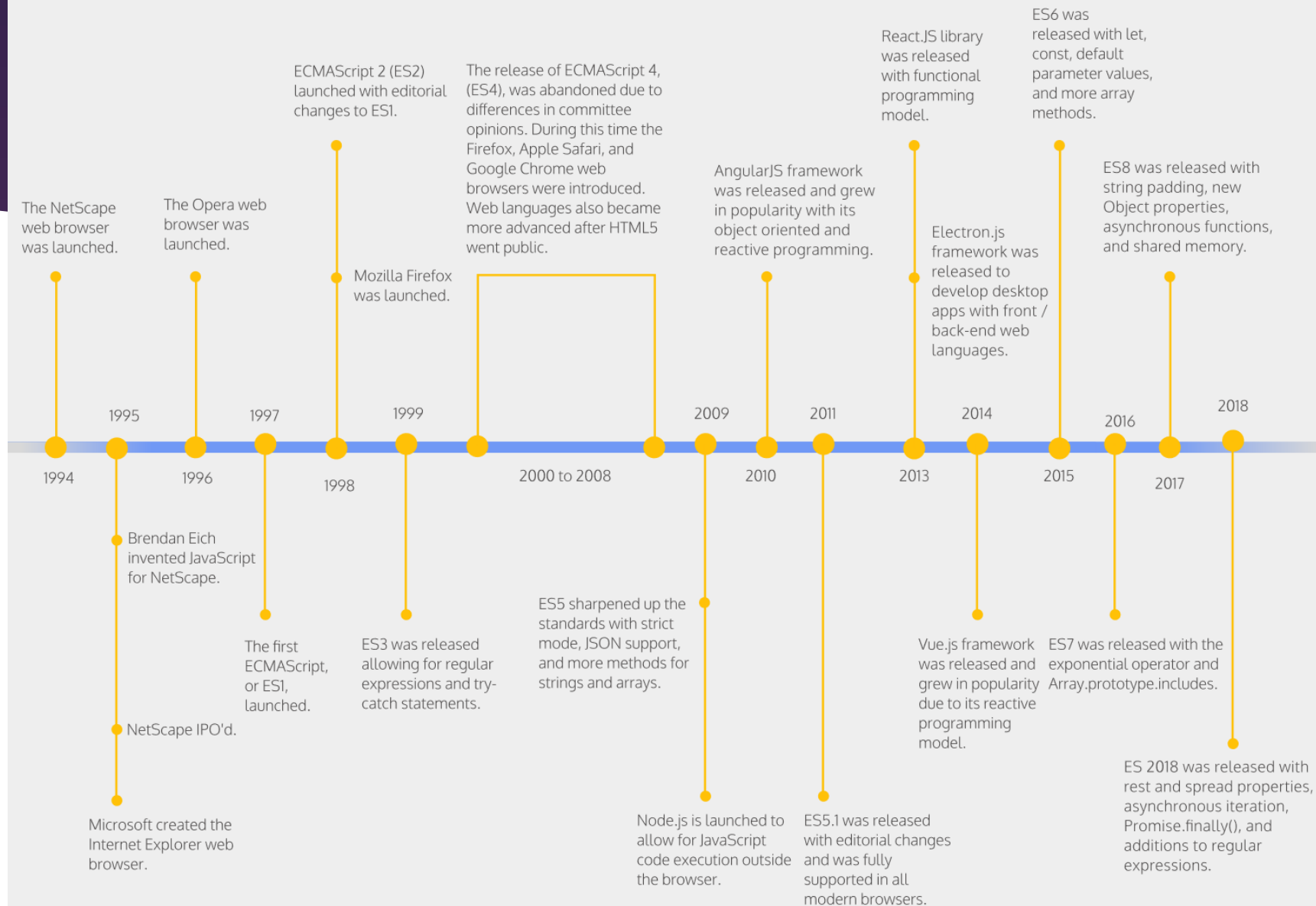
ASAS PENGATURACARAAN JAVASCRIPT

A yellow square containing the letters 'JS' in a bold, black, sans-serif font, representing the JavaScript logo.

Asal Usul Javascript



- ▶ Dibangunkan pada 1995 oleh Breindan Eich
- ▶ Mula digunakan pada browser Netscape2
- ▶ Tak ada kaitan dengan JAVA melainkan nama
- ▶ ECMA(european computer manufacturer association) mengambil alih Pembangunan Javascript pada 1997
- ▶ 2009, kelahiran NODE js. Menjadikan penggunaan JS yg lebih meluas



Atwood's Law

"Any application that can be written in JavaScript, will eventually be written in JavaScript."

JEFF ATWOOD

FOUNDER OF STACK OVERFLOW



4 Perkara Wajib Tahu

- ▶ Variable
- ▶ Loops
- ▶ Control flow
- ▶ Function
- ▶ OOP

Variable

- ▶ Tempat simpan maklumat sementara
- ▶ var, let, const
- ▶ Declaration and assignment

```
4  
5  var maklumat = 'abc'  
6  var maklumat2 = 'def'  
7
```

Nilai boleh diubah

```
9  
10 let result = maklumat + maklumat2  
11 console.log(result) // abcdef  
12 result = maklumat + ' ' + maklumat2  
13 console.log(result) // abc def  
14
```

Nilai boleh diubah

```
15  
16 const maklumat3 = 'ghi'  
17
```

Nilai tak boleh
diubah

Javascript Data Types

- ▶ Primitive data types
 - ▶ String
 - ▶ Number
 - ▶ Boolean
 - ▶ Null
 - ▶ Undefined
- ▶ Object data types
 - ▶ Special data types
 - ▶ Function
 - ▶ Array

```
3 // string
4 const perkataan = 'ini adalah jenis string'
5
6 // number
7 const nombor = 1234
8 const nomborPi = 3.14
9 const nomborNegatif = -1234
10
11 // boolean
12 const betulAtauSalah = true
13 const salah = false
14
15 // null
16 const kosong = null
17 console.log(kosong) // null;
18
19 // undefined
20 let belumDitentukan;
21 console.log(belumDitentukan) // undefined
22
23 // object
24 const objek = {
25   nama: 'John',
26   umur: 30
27 }
28
29 // array
30 const senarai = [1, 2, 3, 4, 5]
31
32 // function
33 const fungsi = () => {
34   return 'ini adalah fungsi'
35 }
36 console.log(fungsi()) // ini adalah fungsi
37
```

Expression

- ▶ Gabungan variable dan operation yang di evaluate

```
3  const a = 10
4  const b = 20
5  const c = 5 + a + b
6  console.log(c); // 35
7
8
9  const nama = 'faiz'
10 const umur = 18
11 const greeting = 'hai ' + nama + 'umur: ' + umur // hai faiz umur: 18
12
13 const umurSekarang = 18
14 const hadUmurTua = 20
15 const masihMuda = umurSekarang < hadUmurTua
16 console.log(masihMuda); // true
17
18 const fungsiGreeting = (nama, umur) => {
19   | return 'hai ' + nama + ' umur: ' + umur
20 }
21 console.log(fungsiGreeting('faiz', 18)); // hai faiz umur: 18
22 console.log(fungsiGreeting('ali', 20)); // hai ali umur: 20
23
24
```


Operators

Arithmetic

Comparison

Logical

Unary

Tenary

String

Arithmetic Operators

```
3 // addition
4 var a = 10;
5 var b = 20;
6 var c = a + b;
7 console.log(c); // 30
8
9 // subtraction
10 var d = 20;
11 var e = 10;
12 var f = d - e;
13 console.log(f); // 10
14
15 // multiplication
16 var g = 10;
17 var h = 20;
18 var i = g * h;
19 console.log(i); // 200
20
21 // division
22 var j = 20;
23 var k = 10;
24 var l = j / k;
25 console.log(l); // 2
```

```
27 // modulus
28 var m = 20;
29 var n = 10;
30 var o = m % n;
31 console.log(o); // 0
32
33 // increment
34 var p = 10;
35 p++;
36 console.log(p); // 11
37
38 // decrement
39 var q = 20;
40 q--;
41 console.log(q); // 19
42
```

Comparison Operators

```
50 // equal to
51 var r = 10;
52 var s = 20;
53 console.log(r == s); // false
54
55 // not equal to
56 var t = 10;
57 var u = 20;
58 console.log(t != u); // true
59
60 // greater than
61 var v = 10;
62 var w = 20;
63 console.log(v > w); // false
64
```

```
65 // less than
66 var x = 10;
67 var y = 20;
68 console.log(x < y); // true
69
70 // greater than or equal to
71 var z = 10;
72 var aa = 20;
73 console.log(z >= aa); // false
74
75 // less than or equal to
76 var ab = 10;
77 var ac = 20;
78 console.log(ab <= ac); // true
79
```

Logical Operators

```
82  // and
83  var ad = 10;
84  var ae = 20;
85  console.log(ad < 20 && ae > 10); // true
86
87  // or
88  var af = 10;
89  var ag = 20;
90  console.log(af < 20 || ag > 10); // true
91
92  // not
93  var ah = 10;
94  var ai = 20;
95  console.log(!(ah < 20 && ai > 10)); // false
96
```

Ternary Operator

```
117  
118 // conditional  
119 var ao = 10;  
120 var ap = 20;  
121 var aq = ao > ap ? "true" : "false";  
122 console.log(aq); // false  
123
```

String Operator

```
100 // string concatenation
101 var aj = "Hello";
102 var ak = "World";
103 var al = aj + ak;
104 console.log(al); // HelloWorld
105
```

Unary Operator

```
108  
109 // typeof  
110 var am = 10;  
111 console.log(typeof am); // number  
112  
113 // negation  
114 var an = true  
115 console.log(!an); // false  
116 var ao = true;  
117 console.log(!ao); // true  
118
```

Array

- Kita simpan senarai data

```
const senaraiNombor = [1,2,3,4,5,6]
const abu = 'abu'
const senaraNama = ['ali', 'ahmad', abu]
console.log(senaraNama) // ['ali', 'ahmad', 'abu']
const senaraiCampur = ['ali', true, 18, senaraNama, ()=>{console.log('hello world')}]
console.log(senaraiCampur[0]) // ali
```

```
5
6 const senarai2D = [
7   [5, 3, 0, 0, 7, 0, 0, 0, 0],
8   [6, 0, 0, 1, 9, 5, 0, 0, 0],
9   [0, 9, 8, 0, 0, 0, 0, 6, 0],
0   [8, 0, 0, 0, 6, 0, 0, 0, 3],
1   [4, 0, 0, 8, 0, 3, 0, 0, 1],
2   [7, 0, 0, 0, 2, 0, 0, 0, 6],
3   [0, 6, 0, 0, 0, 0, 2, 8, 0],
4   [0, 0, 0, 4, 1, 9, 0, 0, 5],
5   [0, 0, 0, 0, 8, 0, 0, 7, 9]
6 ]
7
```


Array methods(sebahagian)

```
150 const senaraiBuah = ['apple', 'banana', 'cherry']
151 senaraiBuah.push('date')
152 console.log(senaraiBuah) // ['apple', 'banana', 'cherry', 'date']
153
```

Push

- Menambah data kedalam array

```
158 const senaraiNombor = [1,2,3,4,5,6]
159 senaraiNombor.shift()
160 console.log(senaraiNombor) // [2,3,4,5,6]
```

Shift

- Membuang data terawal dalam array

```
154 const senaraiKereta = ['proton', 'perodua', 'honda']
155 senaraiKereta.pop()
156 console.log(senaraiKereta) // ['proton', 'perodua']
157
```

Pop

- Membuang data terakhir dalam array

```
161
162 const senaraiNombor2 = [1,2,3,4,5,6]
163 senaraiNombor2.unshift(0)
164 console.log(senaraiNombor2) // [0,1,2,3,4,5,6]
165
```

Unshift

- Menambah data pada permulaan array

Loop

- Loop adalah satu operasi dalam array yang membolehkan kita mengakses setiap data dalam array secara satu persatu mengikut urutan
 - for
 - while
 - forEach
 - map
 - filter

```
168 const senaraiBuah = ['apple', 'banana', 'cherry']
169 senaraiBuah.forEach((buah, index) => {
170   | console.log(buah, index)
171 }) // apple 0, banana 1, cherry 2
172
173 const senaraiNombor = [1,2,3,4,5,6]
174 const hasil = senaraiNombor.map(nombor => nombor * 2)
175 console.log(hasil) // [2,4,6,8,10,12]
176
177 const senaraiNombor2 = [1,2,3,4,5,6]
178 const hasil2 = senaraiNombor2.filter(nombor => nombor > 3)
179 console.log(hasil2) // [4,5,6]
180
181 const senaraiNombor3 = [1,2,3,4,5,6]
182 for (let i = 0; i < senaraiNombor3.length; i++) {
183   | console.log(senaraiNombor3[i])
184 } // 1, 2, 3, 4, 5
185
```

Terima Kasih. Soalan?