

Artificial Intelligence Science Program

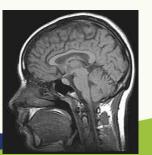
Computer Vision

What is Computer Vision?

- Vision is a perceptual channel that accepts impulse and reports some representation of the world.
- Most agents that use vision use passive sensing—they do not need to send out light to see.
- In contrast, active sensing involves sending out a signal such as radar or ultrasound, and sensing a reflection.
 - Bats (ultrasound), dolphins (sound), and some robots (light, sound, radar).
- Computer vision is the science and technology of machines that see.
 - Concerned with the theory for building artificial systems that obtain information from images.
- The image data can take many forms, such as a video sequence, depth images, views from multiple cameras, or multi-dimensional data from a medical scanner









Computer Vision

Make computers understand images and videos.



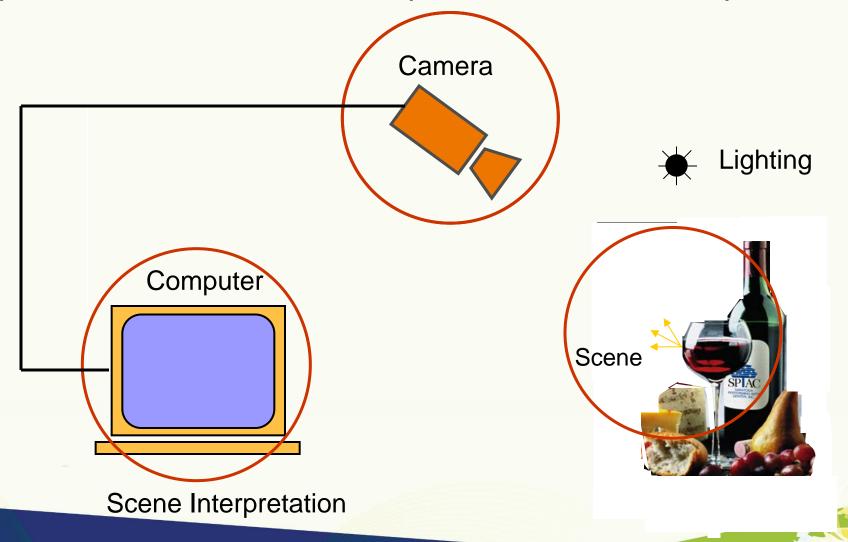
Where are the cars?

How far is the building?

. . .



Components of a computer vision system



Computer vision vs human vision



0	3	2	5	4	7	6	9	8
3	0	1	2	3	4	5	6	7

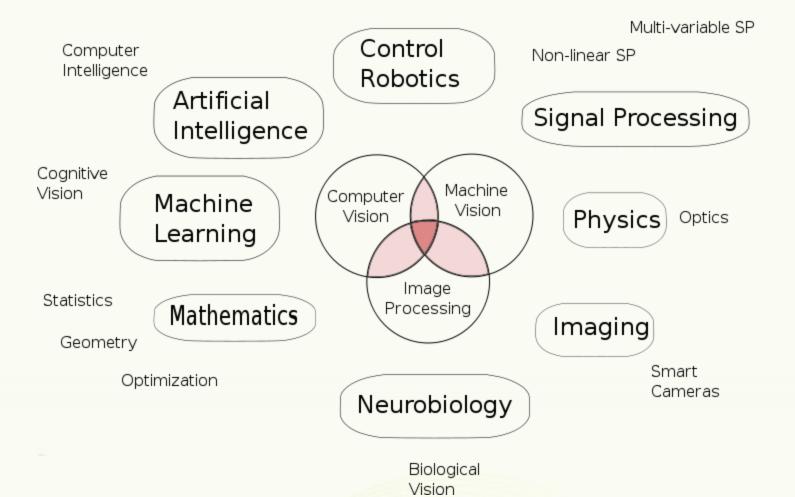
What we see

What a computer sees



Vision is multidisciplinary

Robotic Vision







Why computer vision matters



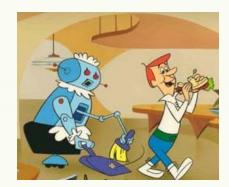
Safety



Health



Security



Comfort



Fun



Access



Optical character recognition (OCR)

Technology to convert scanned docs to text

If you have a scanner, it probably came with OCR software



Digit recognition, AT&T labs http://www.research.att.com/~yann/



License plate readers

http://en.wikipedia.org/wiki/Automatic_number_plate_recognition



Face detection



- Many new digital cameras now detect faces
 - Canon, Sony, Fuji, ...



Smile detection

The Smile Shutter flow

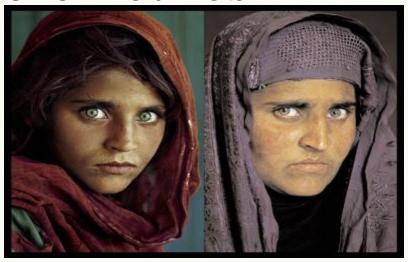
Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.





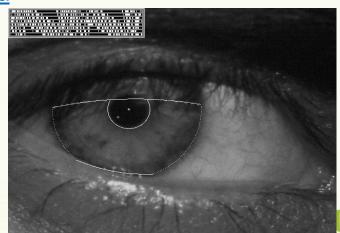


Vision-based biometrics



"How the Afghan Girl was Identified by Her Iris Patterns" Read the story wikipedia







Login without a password...





Fingerprint scanners on many new laptops, other devices





Face recognition systems now beginning to appear more widely http://www.sensiblevision.com/



Object recognition (in mobile phones)





Point & Find, Nokia
Google Goggles



Smart cars

Slide content courtesy of Amnon Shashua



- Mobileye [wiki article]
 - Vision systems currently in many car models



Google cars

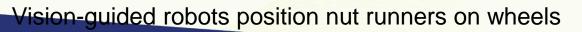




Industrial robots









Mobile robots



NASA's Mars Spirit Rover http://en.wikipedia.org/wiki/Spirit_rover



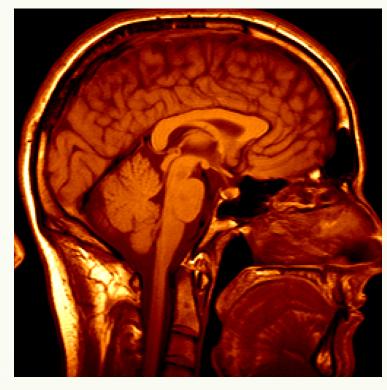
http://www.robocup.org/







Medical imaging



3D imaging MRI, CT



Image guided surgery
Grimson et al., MIT



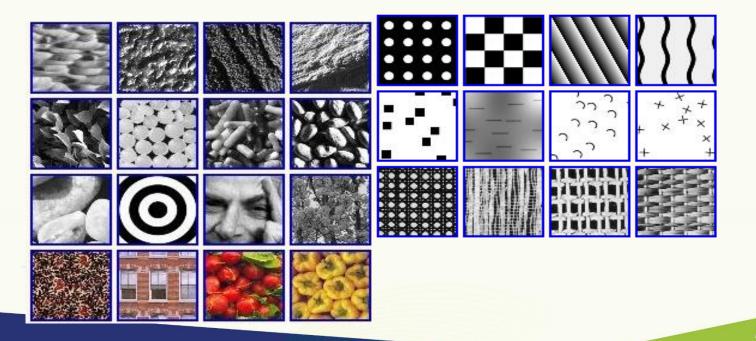
Main Problems

- The two core problems of computer vision are:
 - Reconstruction, where an agent builds a model of the world from an image or a set of images, and
 - Recognition, where an agent draws distinctions among the objects it encounters based on visual and other information.
- Image plane is subdivided into a grid of a few million pixels.



Image Feature

- A feature is a number obtained by applying simple computations to an image. Very useful information can be obtained directly from features.
- Edges are straight lines or curves in the image plane across which there is a "significant" change in image brightness.
- Texture In computational vision, texture refers to a pattern on a surface that can be sensed visually.





Region Segmentation

Segmentation is the process of breaking an image into groups of similar pixels. The basic idea is that each image pixel can be associated with certain visual properties, such as brightness, color, and texture.



