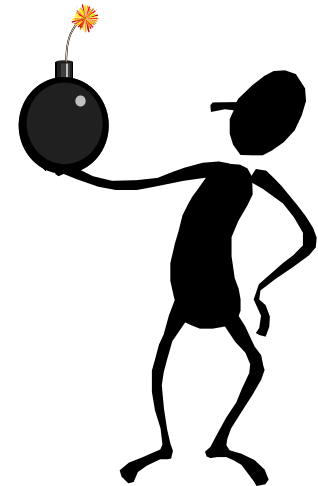


## Error Handling and Exceptions

# Error Handling and Exceptions

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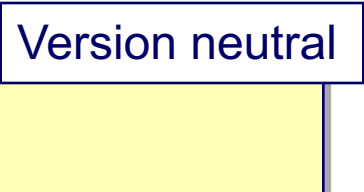


# Writing to stderr

- **Don't forget that error messages should go to stderr**
  - Script errors are often redirected by the user
  - Ordinarily print goes to stdout, but it can be changed
    - Syntax for using stderr with print changes at Python 3
  - **Using sys.stderr.write works on Python 2 and 3**

```
$ myscript.py >out 2>err
```

```
import sys
if something_nasty:
    sys.stderr.write("Invalid types compared\n")
    exit(1)
```



```
print >> sys.stderr, "Invalid types compared"
```

# Controlling warnings

---

- **Warnings can be generated by Python and by user code**
  - Is a warning to be issued?
  - Where should the warning be sent?
    - Default: `sys.stderr`
- **The warnings standard module gives us control**
  - Generate user warnings with `warnings.warn()`
  - Sending and formatting uses functions which can be overridden
  - Warnings can be filtered by type, text, or category
- **Can be controlled through the `-Wd` command-line option**
  - This makes warnings visible that are usually ignored
  - From 2.7 DeprecationWarnings are not displayed unless turned on using `-Wd` or a warnings filter

# Warnings - examples

- **Raise a non-fatal UserWarning**

```
import warnings
```

```
warnings.warn('Oops')  
print "Ending..."
```

```
warn.py:4: UserWarning: Oops  
  warnings.warn('Oops')  
Ending...
```

- **Turn a warning into a fatal exception**

```
import warnings
```

```
warnings.simplefilter('default')  
warnings.filterwarnings('error', '.*')
```

```
from struct import *  
pack('i', 1.111)
```

```
print "Ending..."
```

Equivalent to -Wd option  
RegExp filter (all warnings)

This raises a  
DeprecationWarning

Will not be executed

# Exception handling

---

- **Traditional error handling techniques include**
  - Returning a value from a function to indicate success or failure
  - Ignore the error
  - Log the error, but otherwise ignore it
  - Put an object into some kind of invalid state that can be tested
  - Aborting the program
- **In Python an exception can be thrown**
  - **An exception is represented by an object**
    - Usually of a class derived from the **Exception** superclass
    - Includes diagnostic attributes which may be printed
  - **Throwing an exception transfers control**
  - **The function call stack is unwound until a handler capable of handling the Exception object is found**

# Exception syntax

- Unhandled exceptions terminate the program
- Trapping an exception:

```
try:  
    code body  
except (exception_tuple), var:  
    exception handler  
else:  
    statements if no exception  
finally:  
    final statements
```

← Optional, not executed if an exception occurs

← Optional, always\* executed

# Multiple exceptions

- It is common to wish to trap more than one exception
  - Each with its own handler
  - Or multiple exceptions with the same handler

```
filename = "foo"
try:
    f = open(filename)
except IOError:
    errmsg = "Could not open foo"
except (TypeError, ValueError):
    errmsg = "Invalid filename"
...

if errmsg != "":
    exit(errmsg)
```

For example, `TypeError` would be raised if `filename` was not a string.

Remember, `exit()` raises a `SystemExit` exception!



# Exception arguments

- **Each exception has an arguments attribute**
  - Stored in a tuple
  - The number of elements, and their meaning varies
  - Other attributes may be available
- **Access the exception:**

```
try:
    f = open("foo")
except IOError, err:
    sys.stderr.write("Could not open "+ err.filename +
                    ": " + err.strerror + "\n")
    sys.stderr.write(", ".join(("Exception arguments",
                                str(err.errno),
                                err.strerror,
                                err.filename)))
```

```
Could not open foo: No such file or directory
Exception arguments,2,No such file or directory,foo
```

# The finally block

- The `finally` block is (almost\*) always executed
  - Even if an exception occurs
  - \* `os._exit()` inside the `try` block ignores the `finally` block
- The `finally` block is executed *before* stack unwind

```
def myfunc():
    try:
        f = open("foo")
    finally:
        print >> sys.stderr, "Finally block"

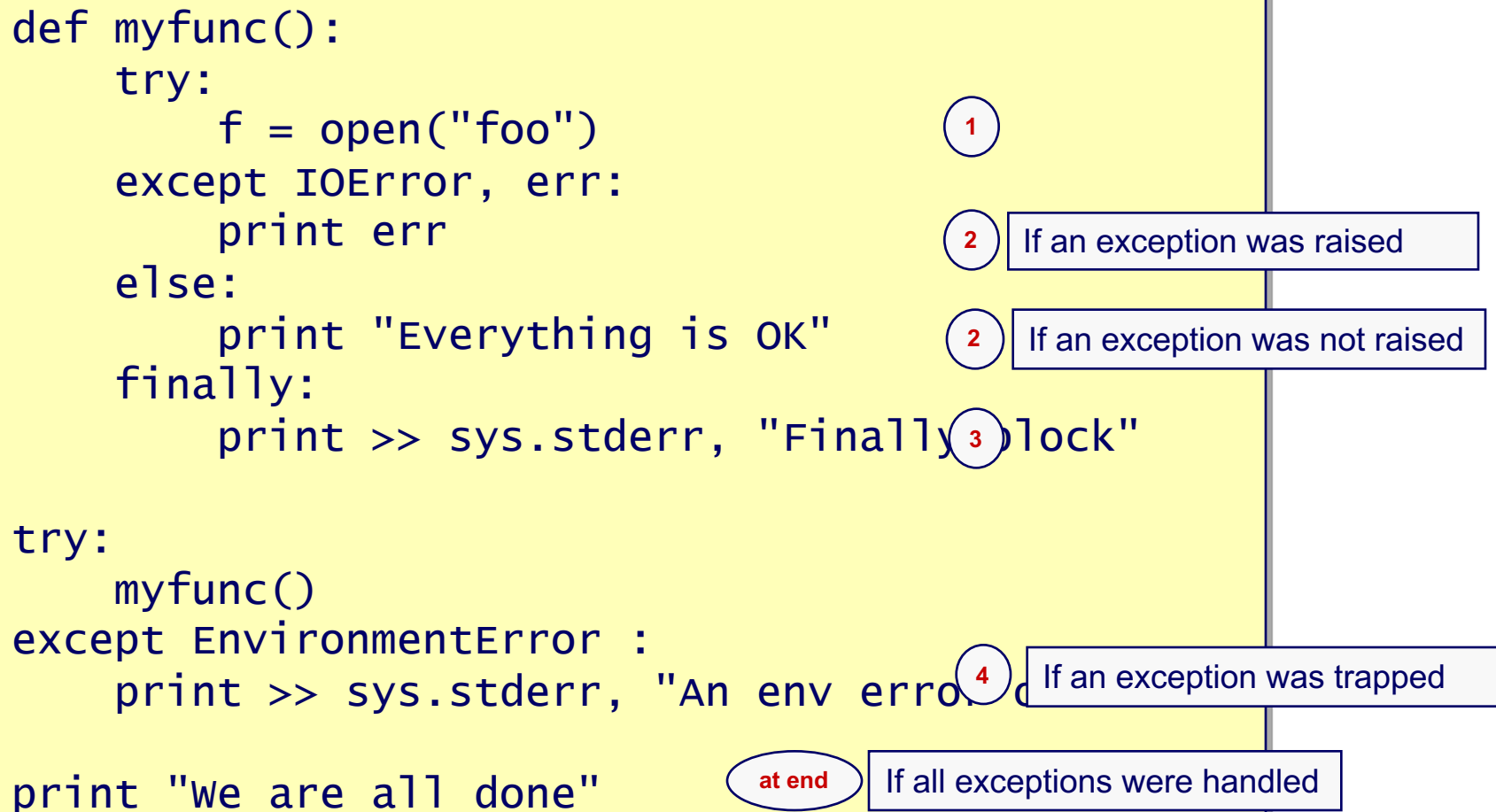
try:
    myfunc()
except EnvironmentError:
    print >> sys.stderr, \
        "An Environment error occurred"
```

stderr

Finally block  
An Environment error occurred

# Order of execution

- Either the except block or the else block is executed before the finally block



# The Python exception hierarchy

```
BaseException
+-- SystemExit
+-- KeyboardInterrupt
+-- GeneratorExit
+-- Exception
    +-- StopIteration
    +-- StandardError
    |   +-- BufferError
    +-- ArithmeticError
    |   +-- FloatingPointError
    |   +-- OverflowError
    |   +-- ZeroDivisionError
    +-- AssertionError
    +-- AttributeError
    +-- EnvironmentError
    |   +-- IOError
    |   +-- OSError
    |       +-- WindowsError (windows)
    |       +-- VMSError (VMS)
    +-- EOFError
    +-- ImportError
    +-- LookupError
    |   +-- IndexError
    |   +-- KeyError
    +-- MemoryError
```

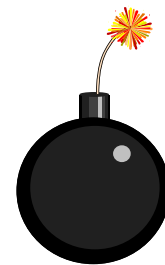
```
+-- NameError
|   +-- UnboundLocalError
+-- ReferenceError
+-- RuntimeError
|   +-- NotImplementedError
+-- SyntaxError
|   +-- IndentationError
|       +-- TabError
+-- SystemError
+-- TypeError
+-- ValueError
|   +-- UnicodeError
|       +-- UnicodeDecodeError
|       +-- UnicodeEncodeError
|       +-- UnicodeTranslateError
+-- Warning
    +-- DeprecationWarning
    +-- PendingDeprecationWarning
    +-- RuntimeWarning
    +-- SyntaxWarning
    +-- UserWarning
    +-- FutureWarning
    +-- ImportWarning
    +-- UnicodeWarning
    +-- BytesWarning
```

# A common mistake

---

- **Don't trap Exception**
  - Can mask logic errors in your code
  - **Trap a class lower in the exception tree**
    - Generally we have a good idea of the expected errors
- **It is also possible not to specify an exception**
  - This traps every exception class below `BaseException`
  - **Is even worse than trapping `Exception`!**

```
try:  
    f = open("foo")  
except :  
    print "Something happened"
```



- **Don't do this at home!**

# The raise statement

- Throw a standard **Exception** object, with data

```
def myfunc(*arguments):  
    if not all(arguments):  
        raise ValueError("False argument in myfunc")  
  
try:  
    myfunc('Tom', '', 42)  
except ValueError, err:  
    print >> sys.stderr, "Oops:", err
```

```
Oops: False argument in myfunc
```

- **If no Exception is specified in raise:**
  - Repeat the current active Exception
  - If no current Exception, raise **TypeError**

# Raising our own Exceptions

- Define our own Exception class

```
class MyError(Exception):  
    pass  
  
def myfunc(*arguments):  
    if not all(arguments):  
        raise MyError,"False argument in myfunc"  
  
try:  
    myfunc('Tom',' ',42)  
except MyError, err:  
    print "Oops:",err
```

← An empty class derived from Exception

Oops: False argument in myfunc

# assert

- **Raise an exception based on a boolean statement**
  - **AssertionError** is raised if the boolean is False
  - **May be associated with additional data**

```
assert expression [, associated_data]
```

```
def myfunc(*arguments):  
    assert all(arguments), "False argument in myfunc"  
    ...  
myfunc('Tom', '', 42)
```

```
...  
AssertionError: False argument in myfunc
```

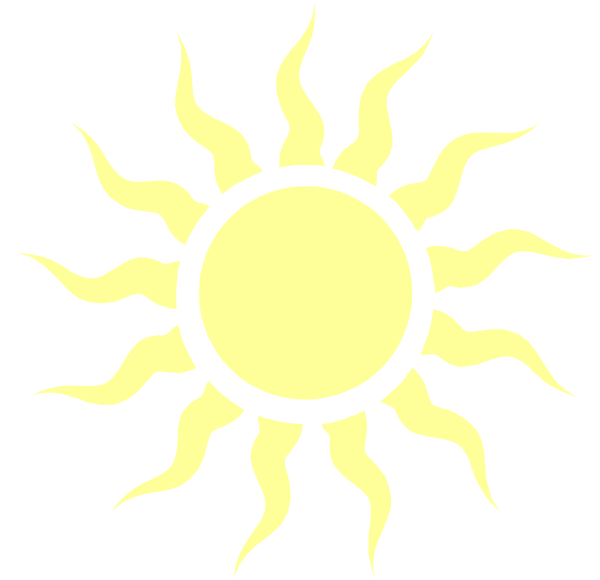
- **Not usually a good idea in production code**
  - **Comment out `assert` statements for production**
  - **Or run with `-O` (oh), or set `PYTHONOPTIMIZE` to 0**
    - Sets `__debug__` to false



# Summary

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- **At its simplest level, write error messages to stderr**
- **Most modern languages support exception handling**
  - It is particularly suited to Object Orientation
- **Exceptions are built-in to Python**
  - Many built-ins raise exceptions
- **Exceptions are not necessarily an error**
- **Handle it!**
  - Trap code with try:
  - Handle with except:
  - Also support else: and finally:
- **We can also raise our own exceptions**
- **Use assert for boolean tests, but not for production code**



# Context managers - with

- **Context managers execute entry and exit code**
  - Special methods `__enter__` and `__exit__`
  - `__exit__` may handle exceptions, or close resources
  - Used with `with`

```
with context_object as variable:  
    code
```

- **File objects are context objects**
  - Means we do not need finally blocks

```
with open('gash.txt', 'r') as var:  
    for line in var:  
        print line,  
print var
```



```
<closed file 'gash.txt', mode 'r' at ...>
```