

# Error Handling and Exceptions

## Objectives

To try out Python exception handling within a module environment

## Reference Material

Chapter 12 Error Handling and Exceptions.

## Questions

1. Recall the **mytimer** module we worked on after Chapter 10 Modules and Packages. There were two functions, **start\_timer()** and **end\_timer()**, which should be called in that order. What if **end\_timer()** was called without a **start\_timer()** before it? We need to raise an exception in our timer module if that happens.

Use your **mytimer.py** or the one from the solutions directory. You will have to detect if **start\_timer()** was called previously from the **end\_timer()** function. We suggest that you reset your global time to zero in **end\_timer()** after a successful run, and test that. Which exception would be appropriate to raise?

Test it using **Ex12.py**.

2. Now, in **Ex12.py**, handle the error elegantly with an appropriate error message.

### If time allows...

**Ex12.py** opens and reads the words file. What happens if that file does not exist? Handle that exception in an elegant manner as well.

3. In a previous optional exercise we created a class called **File**. If you did not complete that exercise then take **file.py** from the solution directory for 11 Classes and OOP.

Handle an `IOError` in the constructor for **File**. Create a new attribute called **\_error**, which should be `False` if the file is created successfully, but set to the exception arguments if there was an `IOError`.

In the **size** method, return the file size (as before) if the object was created without an error, otherwise return `None`.

Define a new property which returns the value of the **\_error** attribute.

Test your code. We suggest you create a directory and use that directory name for creating a file. Output an error message if there is an error with the file.



## Solutions

1. Choosing which exception is not so easy. The nearest we could think of is `SystemError`. Given more time we might invent our own exception subclass. Raising the exception is fairly easy:

```
def end_timer(txt='End time'):
    """...
    """
    global start_time
    if start_time == 0:
        raise SystemError(
            "end_timer() called without a start_timer()")
    (utime,stime) = os.times()[0:2]
    end_time = utime+stime
    print "%-12s: %05.3f seconds" % \
        (txt,end_time-start_time)

    start_time = 0
```

2. Detecting the error is also fairly straightforward:

```
try:
    mytimer.end_timer()
except SystemError, err:
    print >> sys.stderr,"end_timer error:",err
```

### If time allows:

```
try:
    for row in open ("words"):
        lines += 1
except IOError as err:
    print >> sys.stderr,"Could not open:", \
        err.filename, err.args[1]
```

3.

```
import os.path
import struct

class File(object):
    def __init__(self, filename):
        self._filename = filename
        self._error = False

        # If the file does not exist, create it
        if not os.path.isfile(filename):
            try:
                open(filename, 'w')
            except IOError as err:
                self._error = err.args

    @property
    def size(self):
        if self._error:
            return None
        else:
            return os.path.getsize(self._filename)

    @property
    def error(self):
        return self._error

# Text file
class TextFile(File):
    @property
    def contents(self):
        """ Return the contents of the file """
        return open(self._filename, 'rt').read()

    @contents.setter
    def contents(self, value):
        """ Append to the file """
        if not value.endswith("\n"):
            value += "\n"
        open(self._filename, 'at').write(value)

# Binary file
class BinFile(File):
    @property
    def contents(self):
        """ Return the contents of the file """
        value = open(self._filename, 'rb').read()
        return value

    @contents.setter
    def contents(self, value):
        """ Append to the file """
        if isinstance(value, int):
            out = struct.pack('i', value)
            open(self._filename, 'ab').write(out)
        else:
            open(self._filename, 'ab').write(value)
```



```
if __name__ == '__main__':
    import sys

    # Test constructor error handling
    if not os.path.isdir:
        os.mkdir('Dummy')

    dummy = TextFile('Dummy')
    print "Size of Dummy:", dummy.size

    if dummy.error:
        print >> sys.stderr, "Dummy error:", dummy.error
    else:
        print >> sys.stderr, "No error detected!"
```

