

# Introduction to Operating Systems and SQL for Data Science

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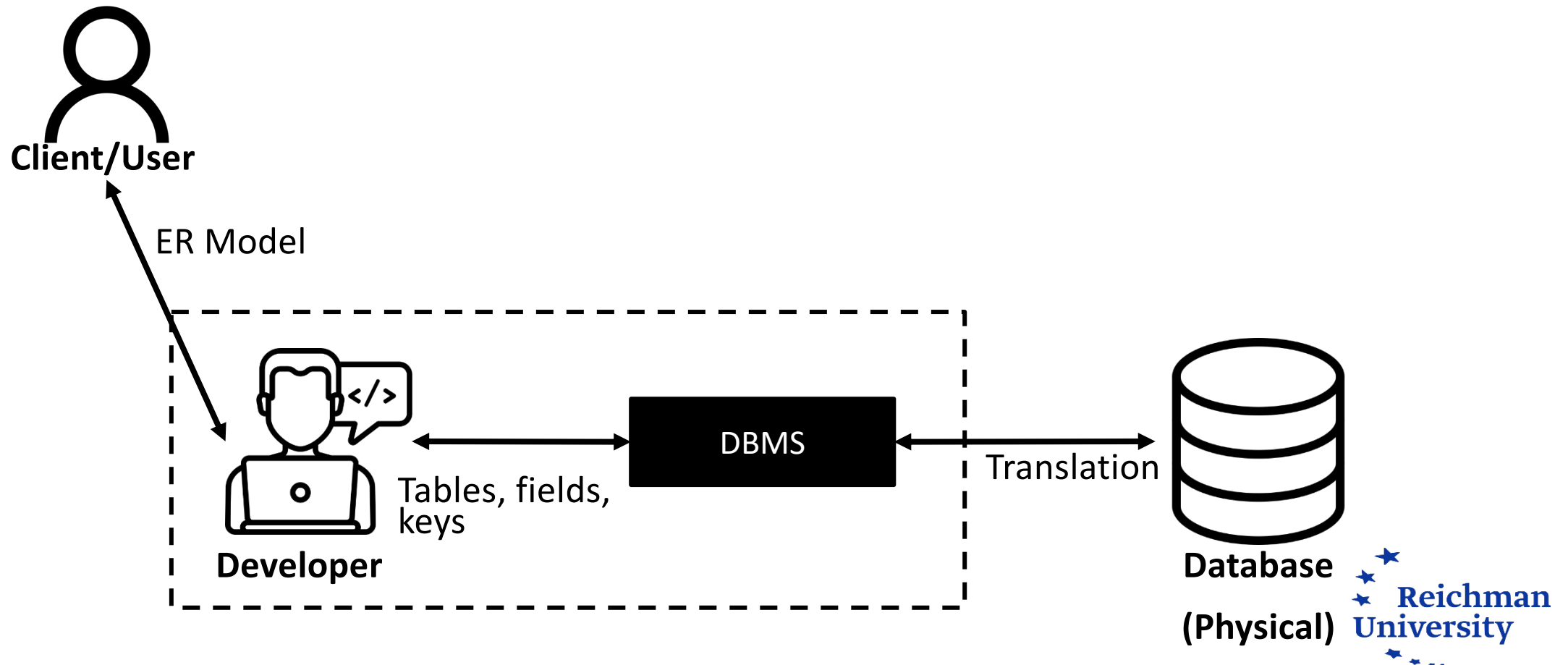
## Lecture 11 – Conceptual model (ERD)

# Previous lecture

- Normalization
- 1NF, 2NF, 3NF
- Functional dependencies
- Lossless-join decomposition
- BCNF

# DBMS – the bridge between the logical to physical

How to build a data base to a real-world problem?



# Reminder: design stages of databases

- Conceptual design:

- What data should be stored in the database and the relationships between them.
- Does not include to the implementation of the system.

- Logical design:

- How to represent the conceptual design in the structure of a particular DBMS.
- For example, how to represent the data and the relationships between them in RDBMS.

- Physical design

- Translation of the logical design into a physical structure.
- Takes into account performance constraints, storage volumes, indexes, etc.

# Conceptual design

# How to perform a conceptual design

- What are the goals of conceptual design?
  - **Understanding the structure** of data in reality (in the organization).
  - **Representation of the data structure** using an abstract model (No "computer" terms)
  - **Communication tools** between clients/users and developers.
- What is the product of conceptual design?
  - Conceptual model: a description of the information we want to keep.

# Desirable features for a conceptual model

- Expressive: Allows expression of a variety of data, relationships and constraints.
- Simplicity: Easy to understand even for non-professionals (users).
- Minimalism: Includes a small number of basic terms that are simple and clear.
- Diagrammatic representation: Can be described by a simple diagram.
- Formality: Can be formally / accurately described.
- Accurate (algorithmic) mapping to a logical schema of the database.

# Entity Relation Diagram (ERD)



# Entity Relation Diagram (ERD)

- A common conceptual model.
- Developed by Peter Chen in 1976.
- It is a graphical model that represents the **information system as a collection of entities and of relationships between entities.**
- The model provides a tool for designing the database based on the information template in the organization



[Peter Chen](#)

# Entity

An entity represents in the model a tangible or abstract object that has an existence and has a meaningful interest in a particular context.

- Examples:
  - Object (building, book, car, machine factory, item in stock).
  - Person<sub>[or any other living thing]</sub>(factory worker, student, hospital patient, animal).
  - Abstract concept or idea (course, driving test, flight, employment).
  - Event (attendance report, bank account transaction, private entry into stock)
- An entity has attributes

# Attribute

- An attribute value is defined as the attribute content at a point in time.
- Examples
  - The value of the attribute height in the object "Avi Levy" is 1.80 meters.
  - The value of the checking account feature in account number X is 2,200 NIS.

# Types of attributes

- A simple attribute
  - Example: Student ID
- Composite attribute
  - Example: Address - including city, street, house number and zip code
- Multi-valued attribute
  - Example: Phones, grades
- Derived attribute
  - Example: The age attribute is derived from the year of birth attribute

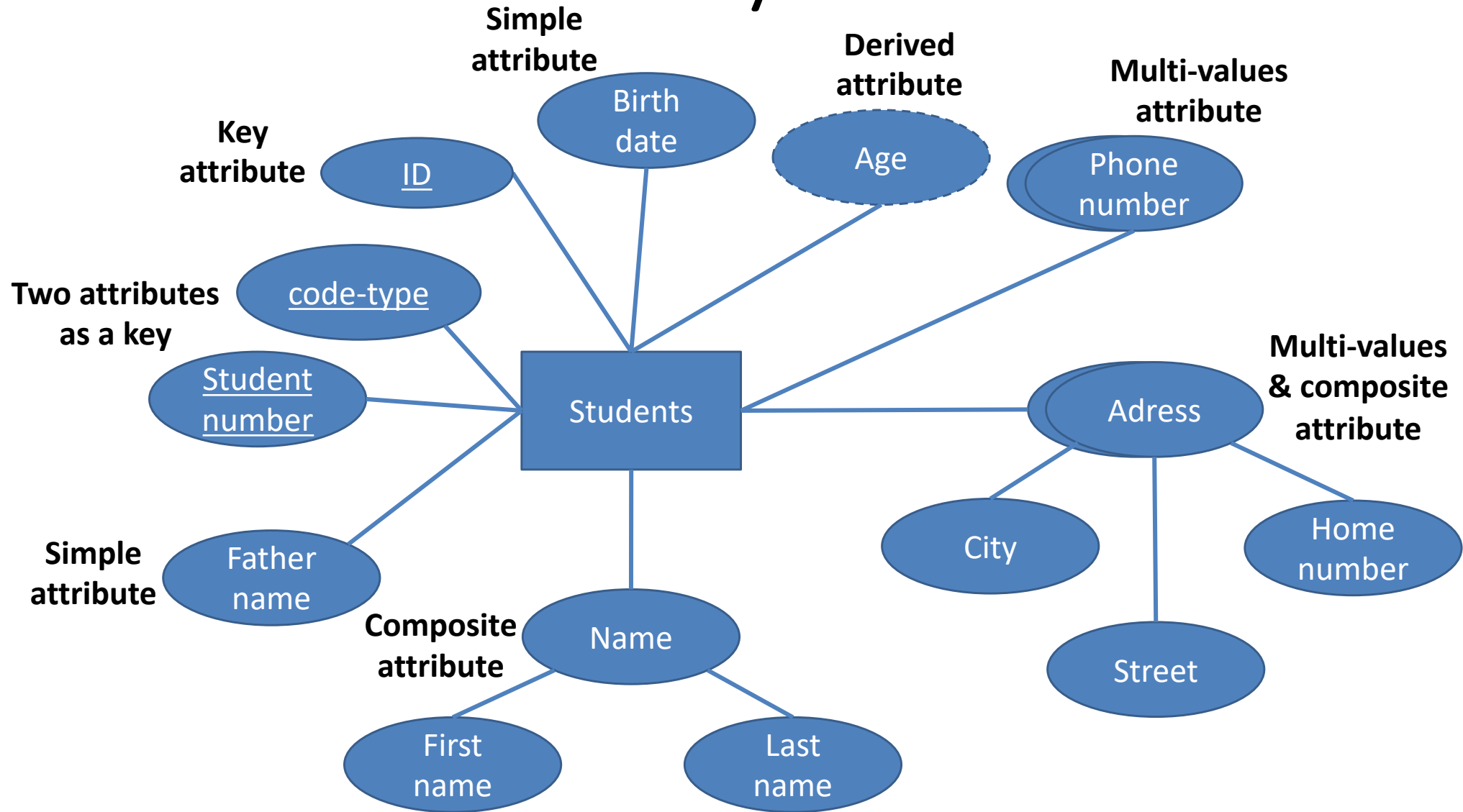
# Key

- An entity group key is defined as a collection of minimal attributes that unambiguously identify an instance of a particular entity in the entity group
- Examples
  - In the "Students" entity group: ID is the key
  - In the "Soldiers" entity Group: ID or identity number (military) is the key
  - In the group of entities "Grades": student ID + course number + semester + year is the key
  - In the "Courses" entity group: course number or department number + course name is the key

# Is it a key?

- Is ID + student name is a key?
  - **No!** the key has to be minimal.
- Is the student name is a key?
  - **No!** because it does not unambiguously define each instance

# My first ERD...



# Connection

Connection is a meaningful relationship between entities.

Examples:

- Students **study** in courses
- Actors **participate** in movies



# How relations looks in a diagram?

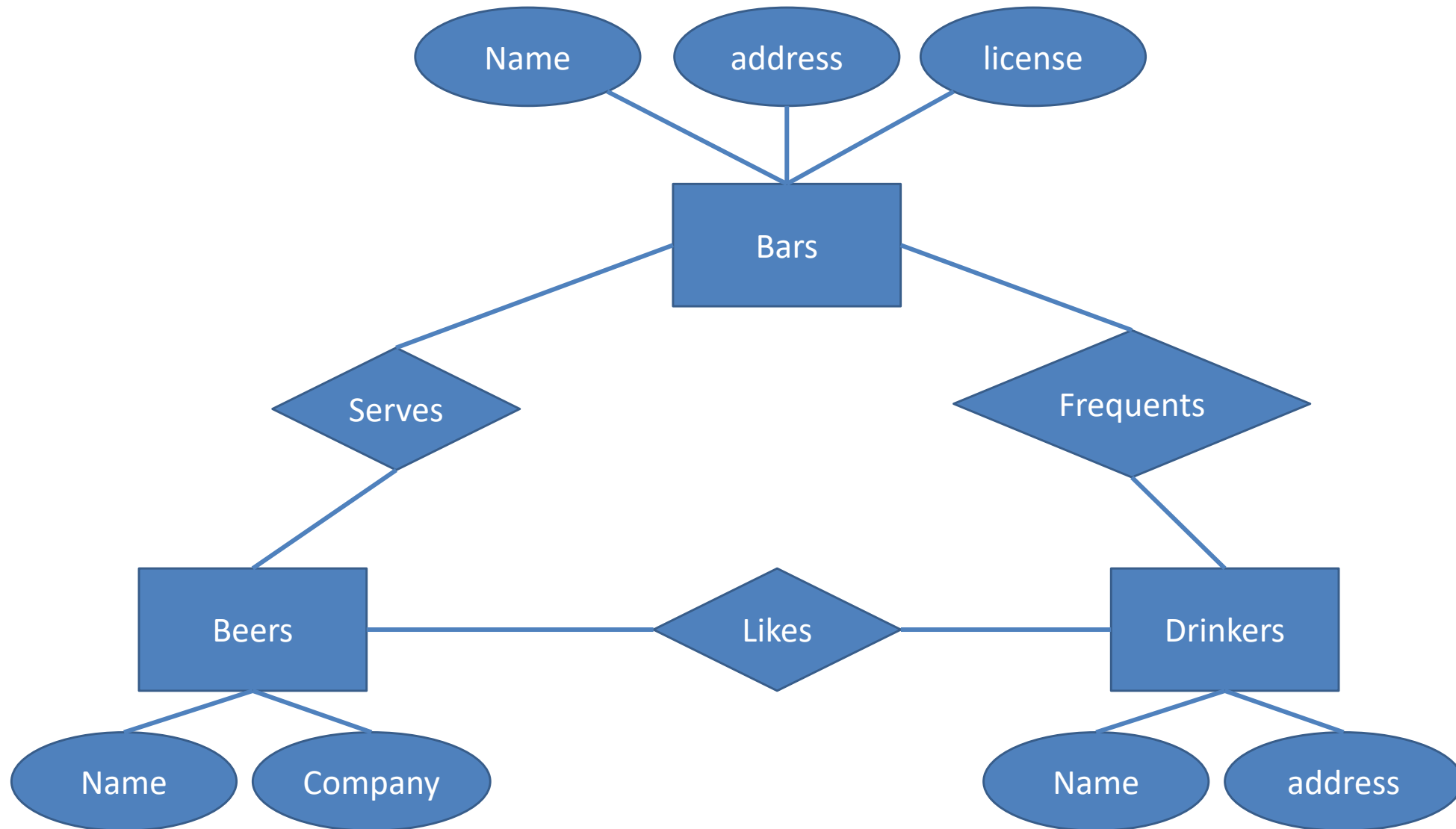
While an entity is modeled as a rectangle.

An attribute is modeled as an ellipse.

A relation is modeled as a rhombus.

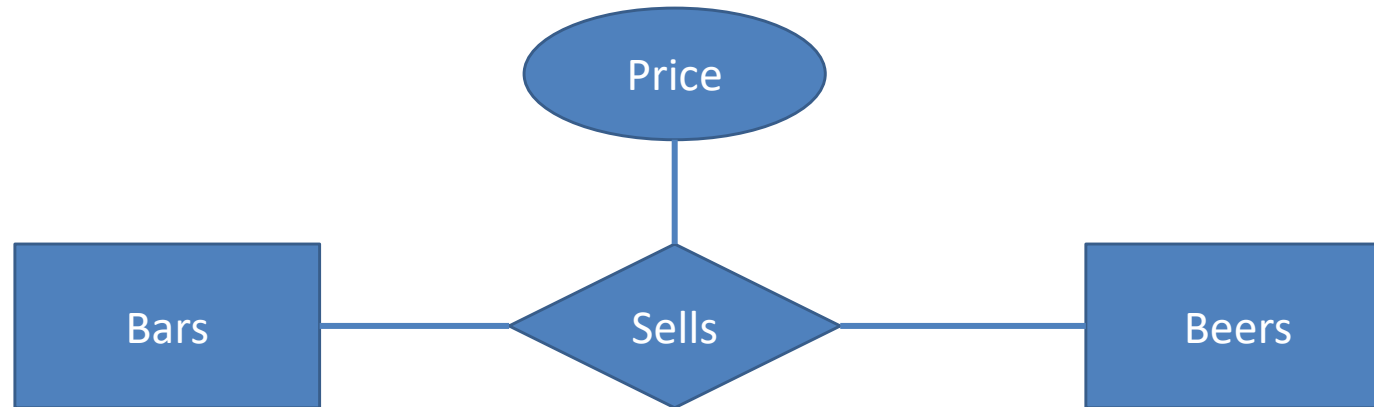


## Example 2 - bars

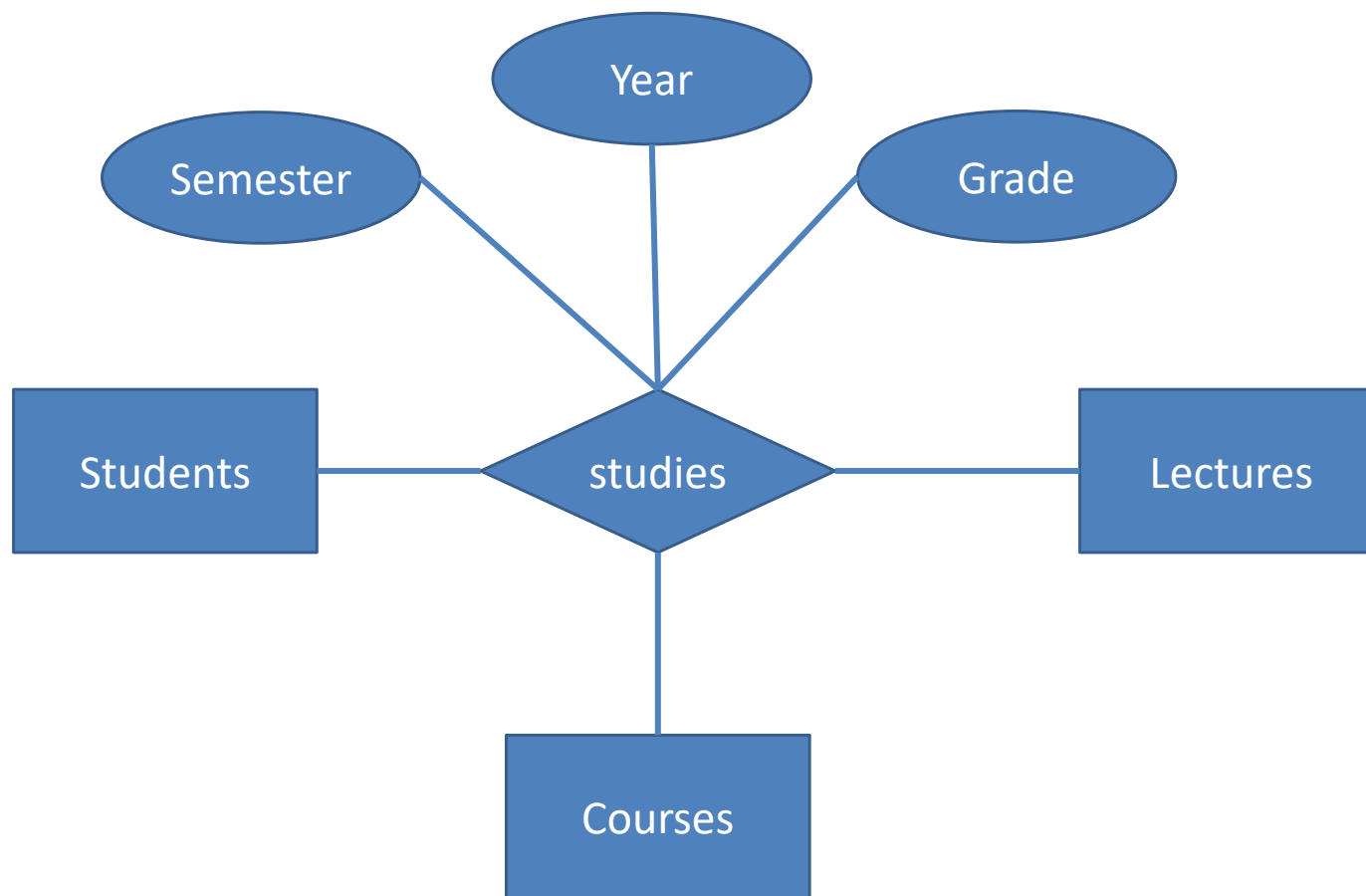


# Informative connection

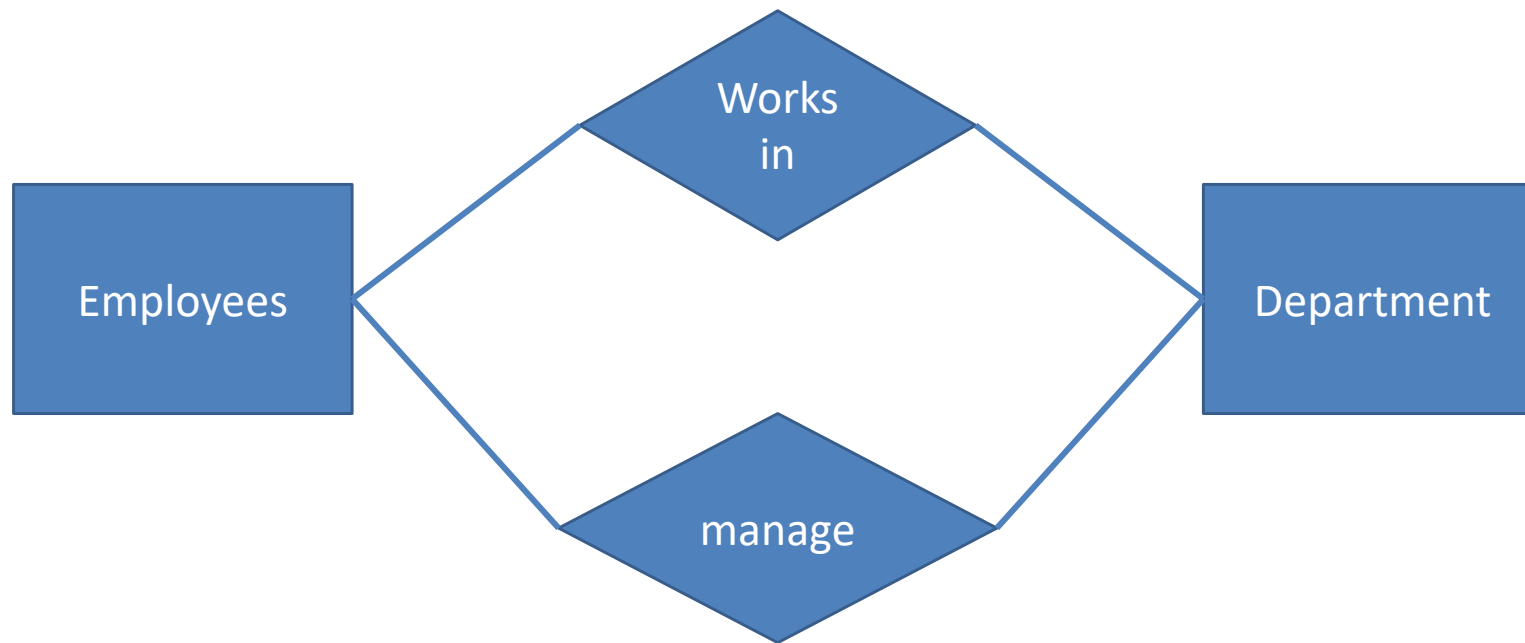
Sometimes we add features to the connection itself to add important information:



# Example 2



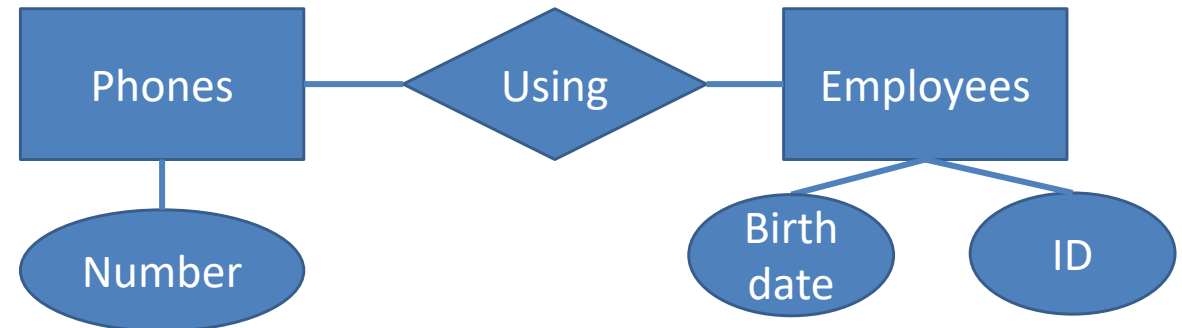
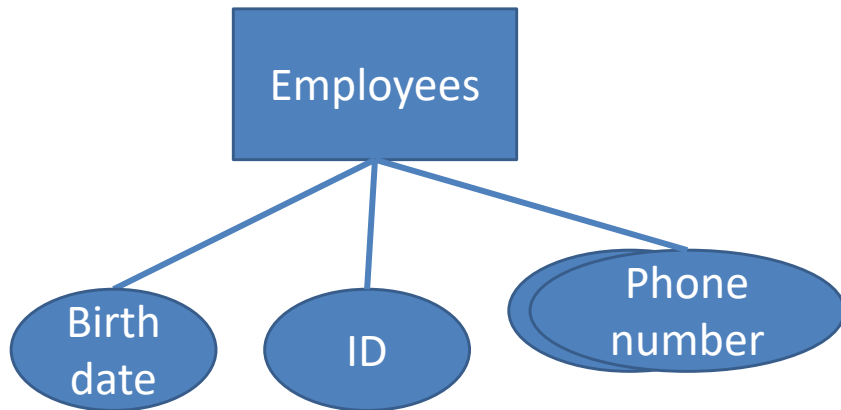
# Several connections between the same entities



# Connections vs. attributes

Example: for each employee there is one or more phone numbers.

How will the ERD look?



# When an attribute and when an entity?



Rule of thumb:

If there are some attributes -> then it's an entity

Otherwise -> a feature of another entity

# Example

- In a system that deals with students in which all that is interesting to know about departments is their names.
- A department name will be defined as an attribute (of a student).
- If you are interested in more details about classes, then a class will be defined as an entity (that has at least two attributes).



# Characterization of connections

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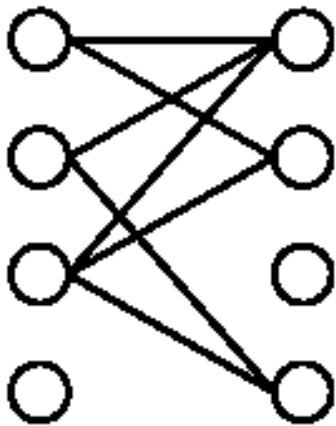
Relationships can be characterized by:

- **Connection type.**
- Connection cardinality.
- Connection degree.

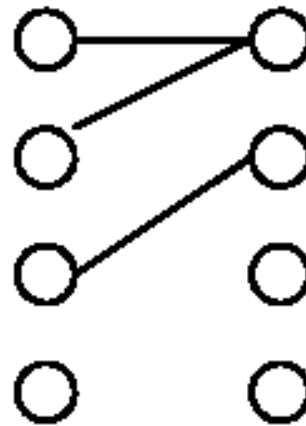
# Connection type

## Examples:

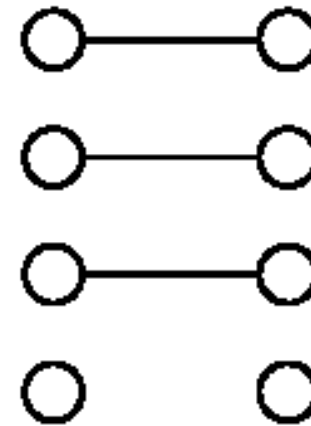
- Passenger in the plane and seat in the plane.
- Student and department.
- Student and course.



Many-many



Many-one



One-one

# Example to a 1-to-1 connection

A "one to one" connection exists between the "passengers" entity group and the "seat in flight" entity group.

why?

- Since each passenger has only one seat.
- Each seat has a maximum of one passenger.

# How we represent a 1-to-1 in the diagram?



**Note there are arrows on both sides!**

# Example to a one-to-many connection

The "One to Many" connection exists between the "Students" entity group and the "Departments" entity group.

Why? (Assuming a student can enroll in only one class)

- Because Each student belongs to only one department. (One)
- But each department has many(more than one) students. (Many)

# How we represent a 1-to-M in the diagram?



**Note there is an arrow on the side of the One!**

# Example to a many-to-many connection

The "Many to Many" connection exists between the "Students" entity group and the "Courses" entity group.

Why? Since-

- Each student can attend several courses.
- Each course has many(more than one) students.



# How we represent a M-to-M in the diagram?

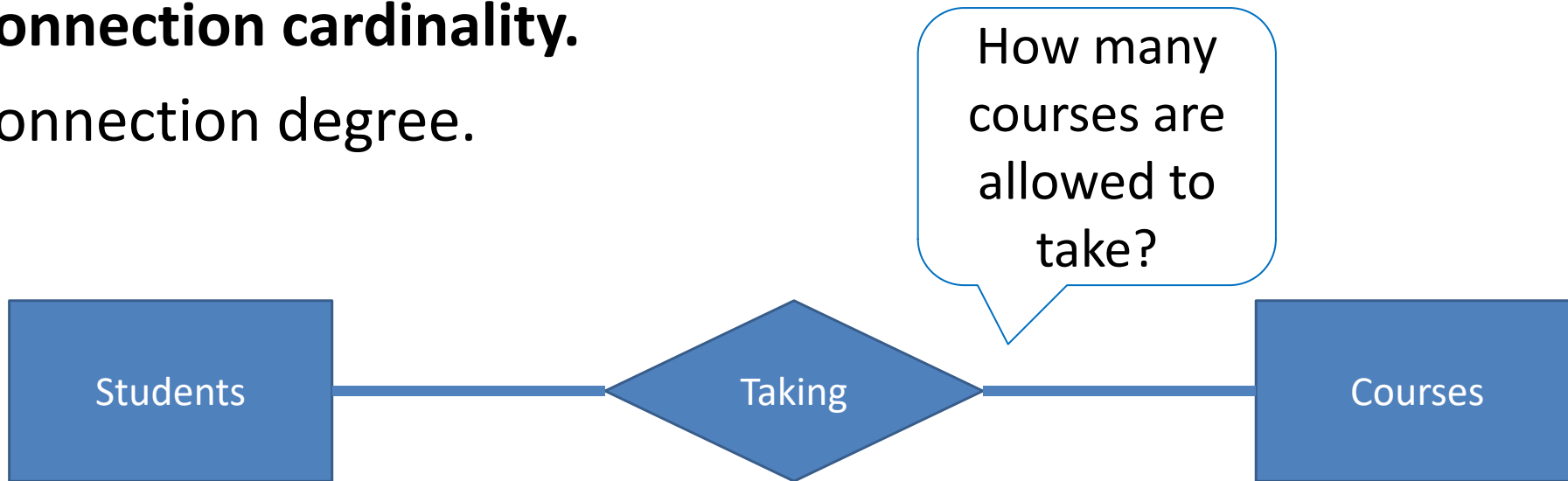


**Note there are no arrows on either sides!**

# Characterization of connections

Relationships can be characterized by:

- Connection type.
- **Connection cardinality.**
- Connection degree.



# Connection cardinality

Sometimes the type of connection is not enough, and more accurate details are required. For this we will use the cardinality of the connection.

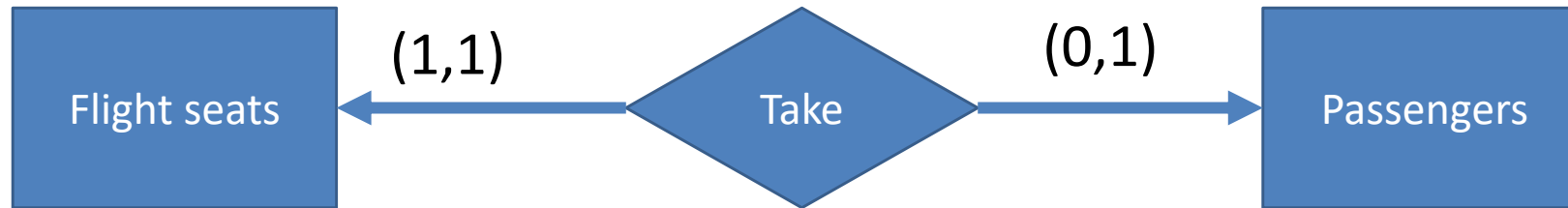
# Example a for connection cardinality



Each student can take between  courses.

Each course must be attended by at least  students  
and no more than  students.

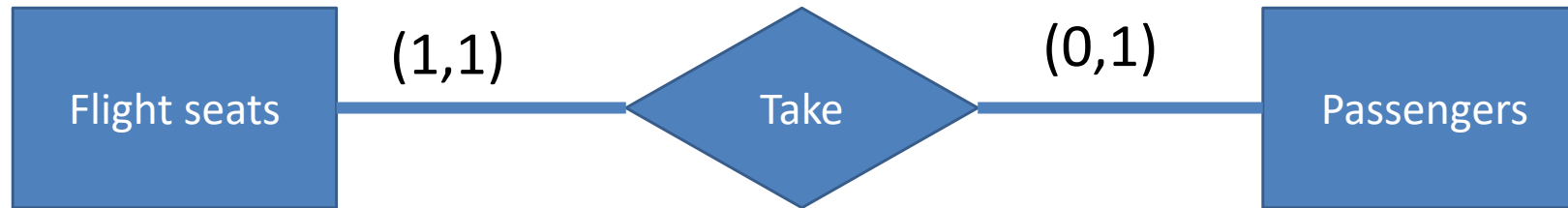
# Example b for connection cardinality



Each passenger has exactly one seat.

Each seat on the flight can have between 0 and 1 passengers.

# Example b for connection cardinality



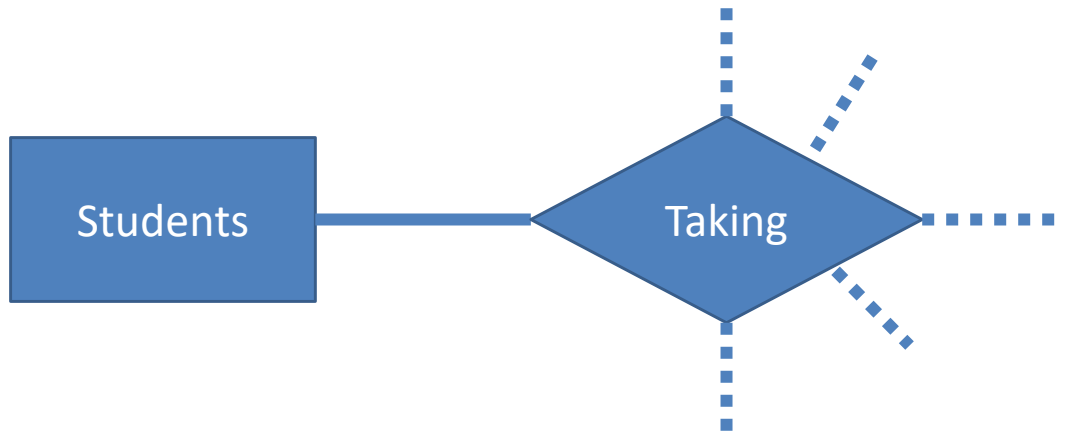
There are those who give up the arrow when cardinality appears.

# Characterization of connections

Relationships can be characterized by:

- Connection type.
- Connection cardinality.
- **Connection degree.**

A connection can connect several entities

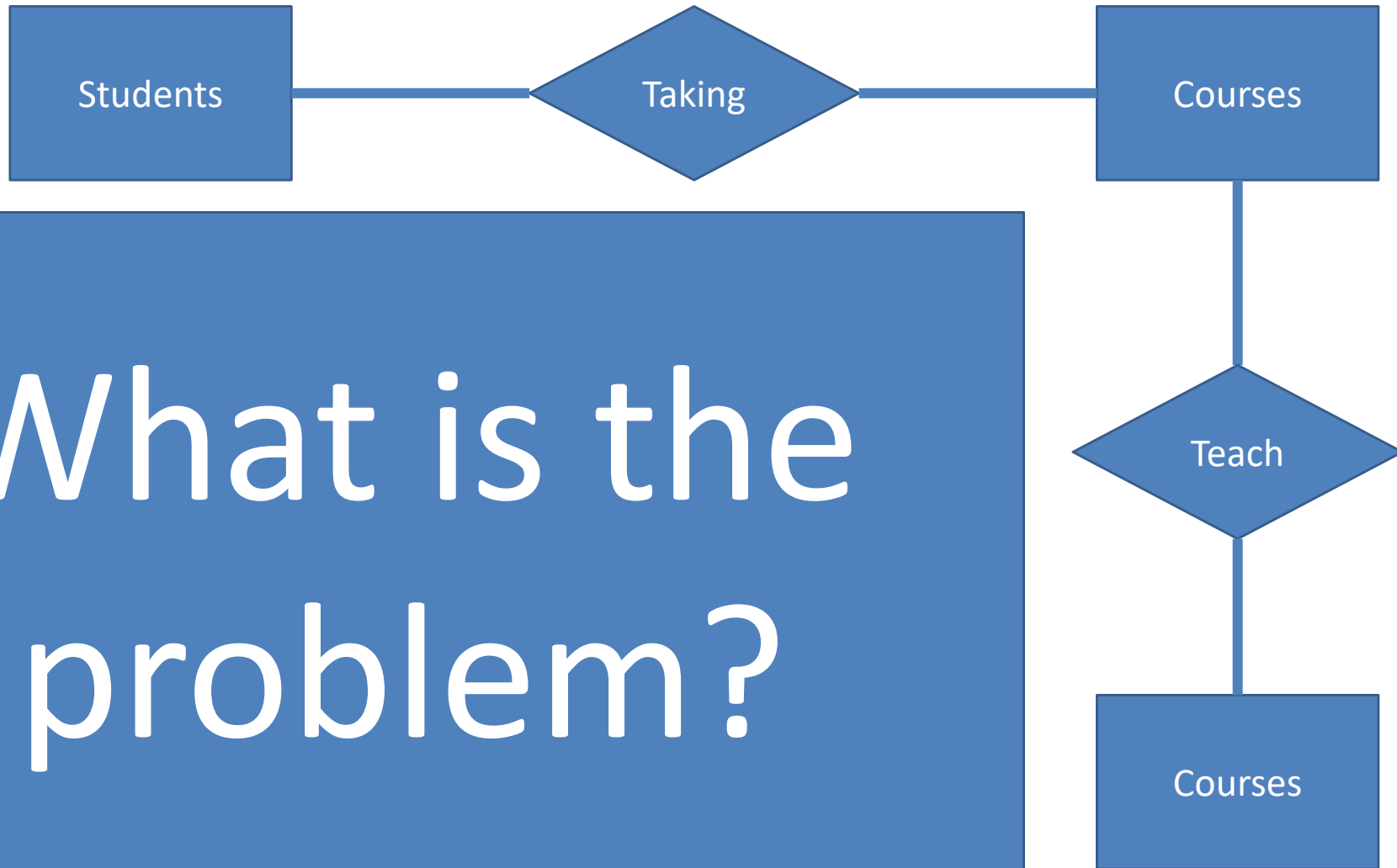


# Connection degree

The degree of connection is defined as the number of entities participating in that connection.

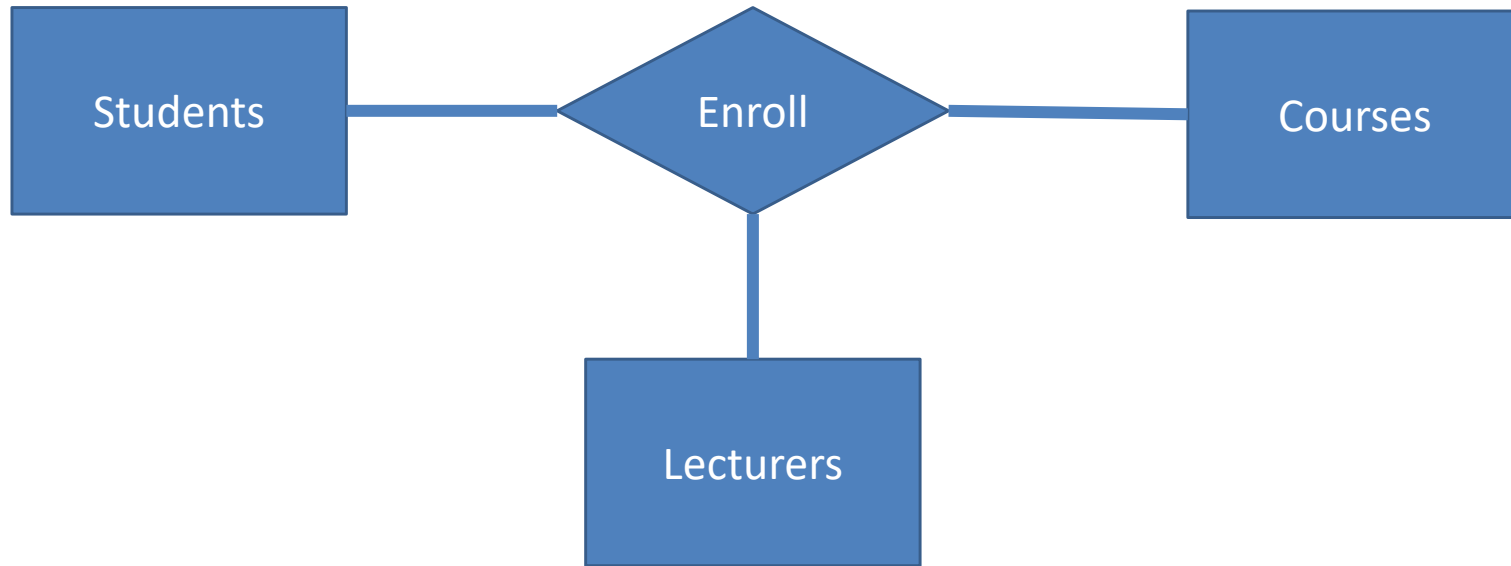


# Students, lecturers, and courses



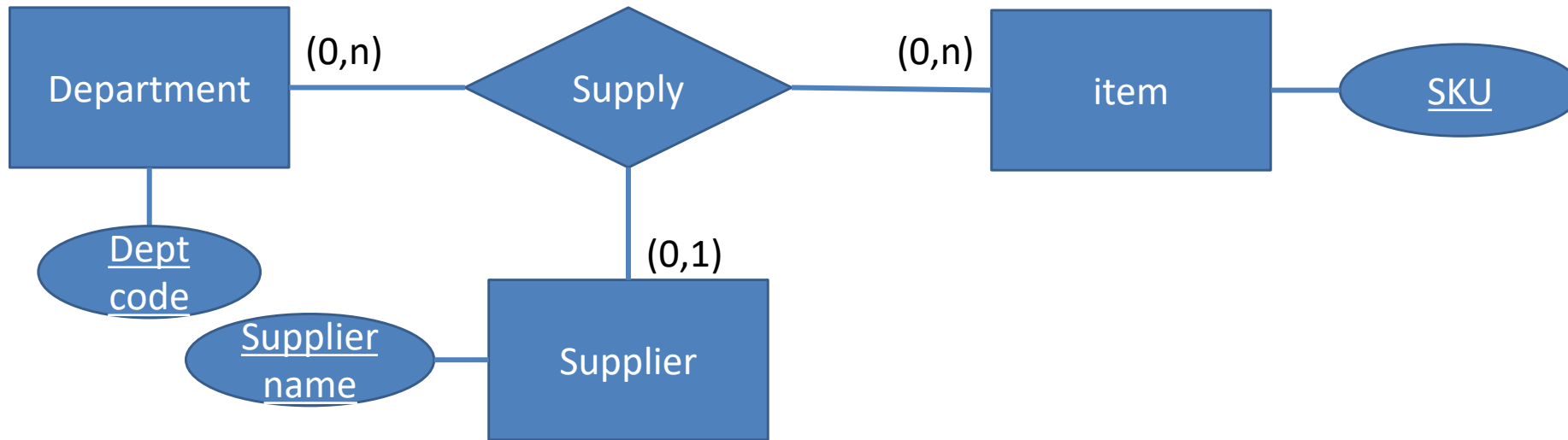
# Ternary connection

# Ternary connection



- Each course may have more than one lecturer.
- Therefore, a connection between student and lecturer should be explicitly stated.

# Ternary connection cardinality



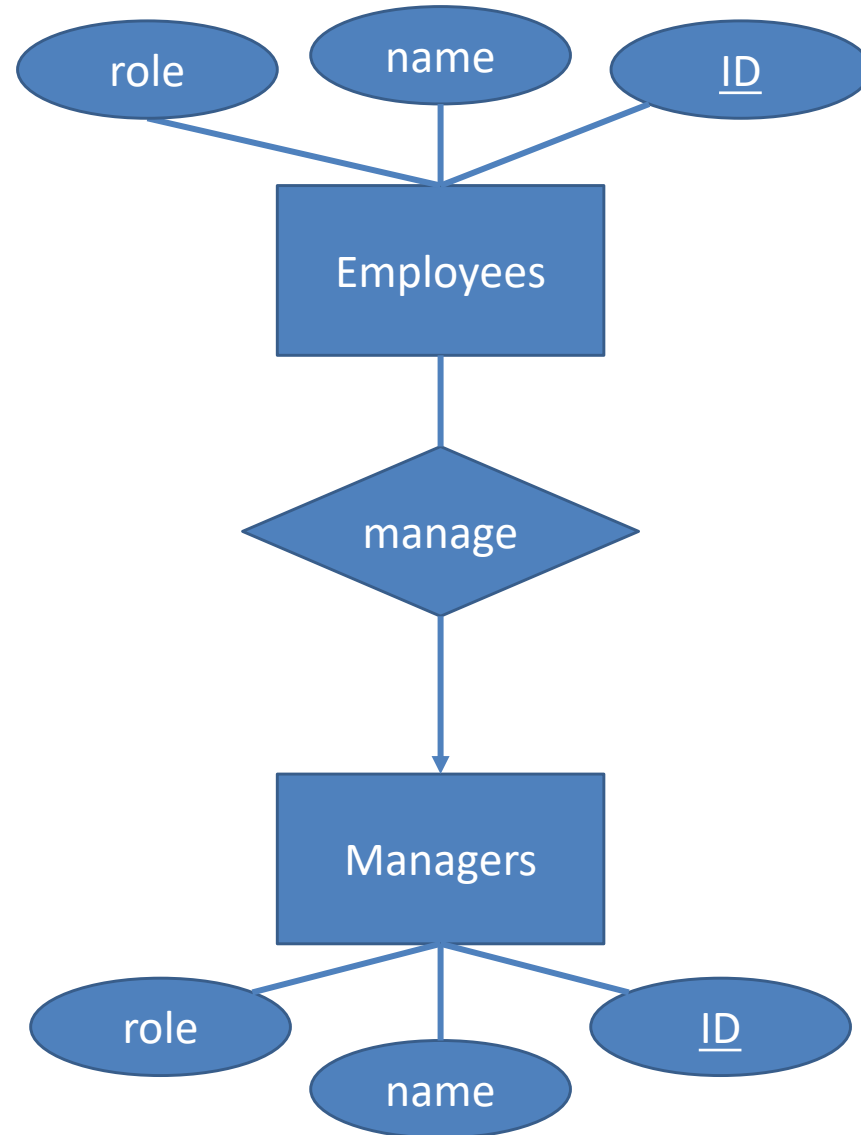
- Examine each entity in relation to the other 2.
- In this example there is a m:n:1 relationship:
  - A particular department can get a lot of items from a particular supplier.
  - A particular supplier can supply a particular item to many departments.
  - A particular department can get a particular item from a maximum of one supplier.

# Unary connection

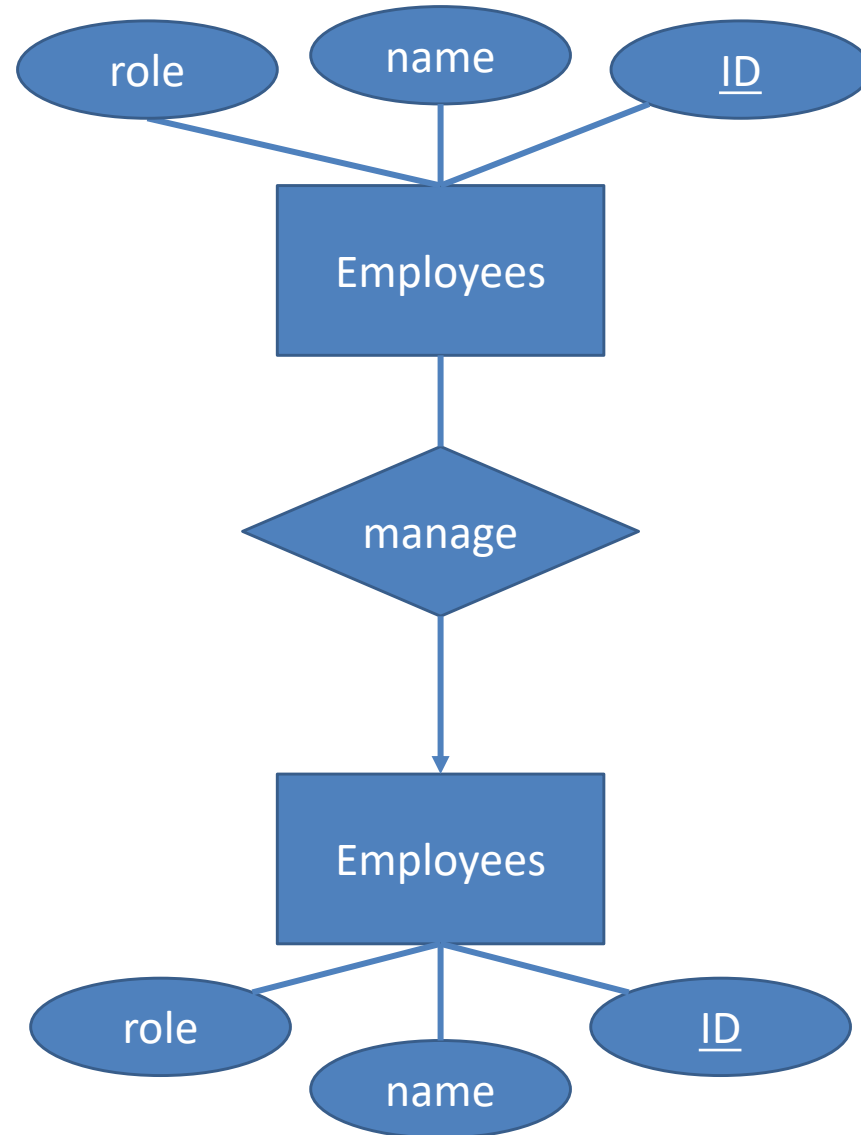
# Unary(reflexive/recursive) connection

Sometimes it is necessary to connect one entity to another entity from the same group of entities.

# Unary connection - steps

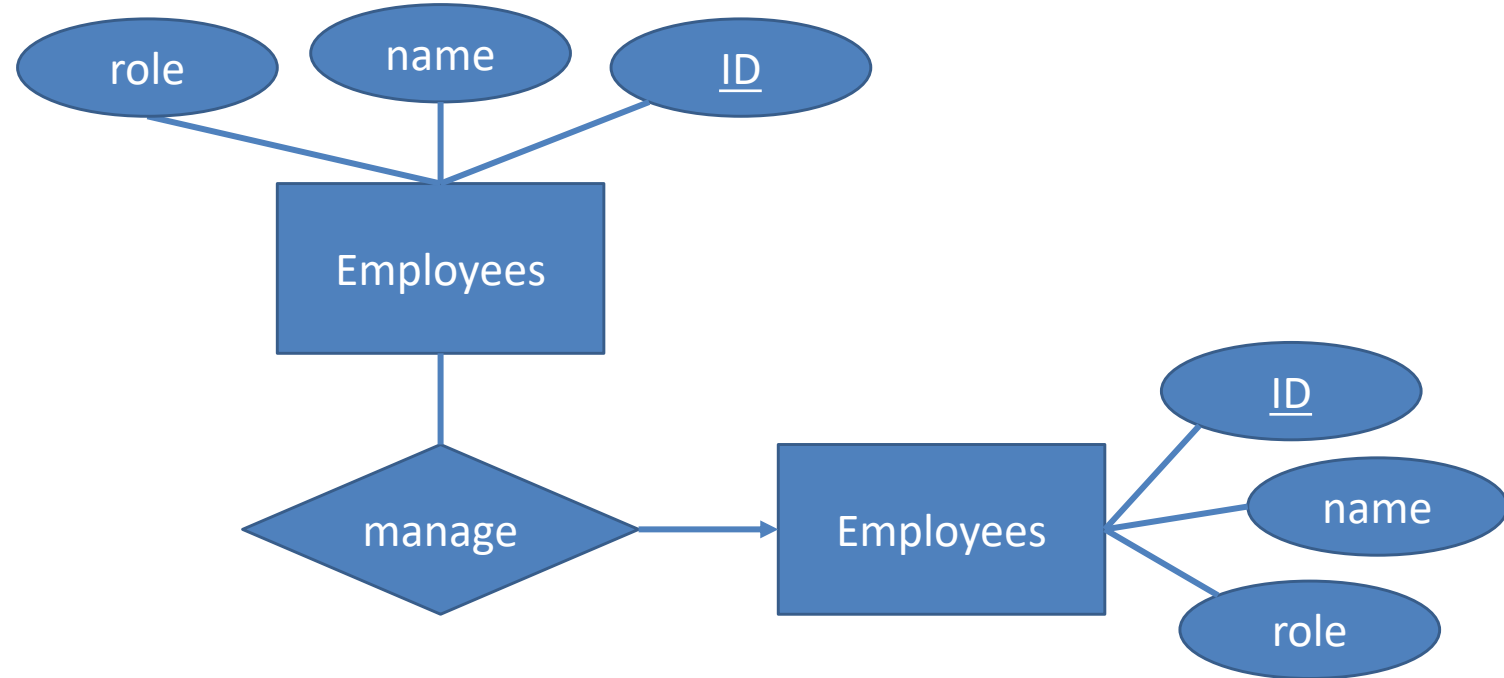


# Unary connection - steps

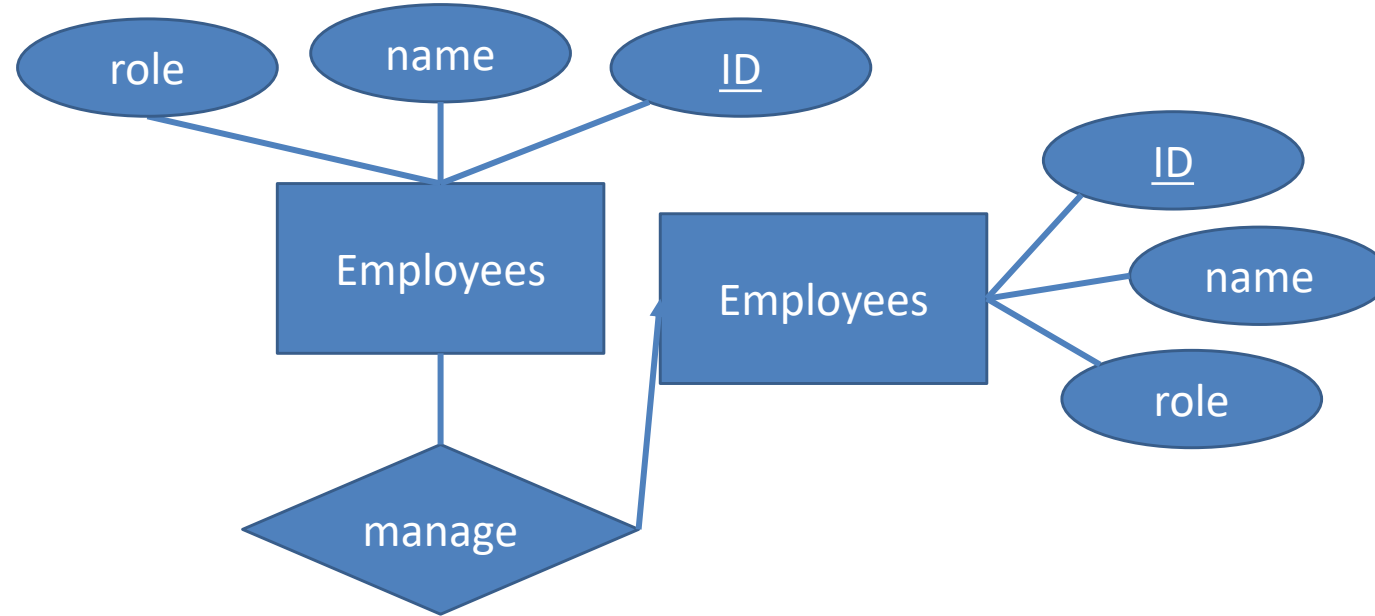




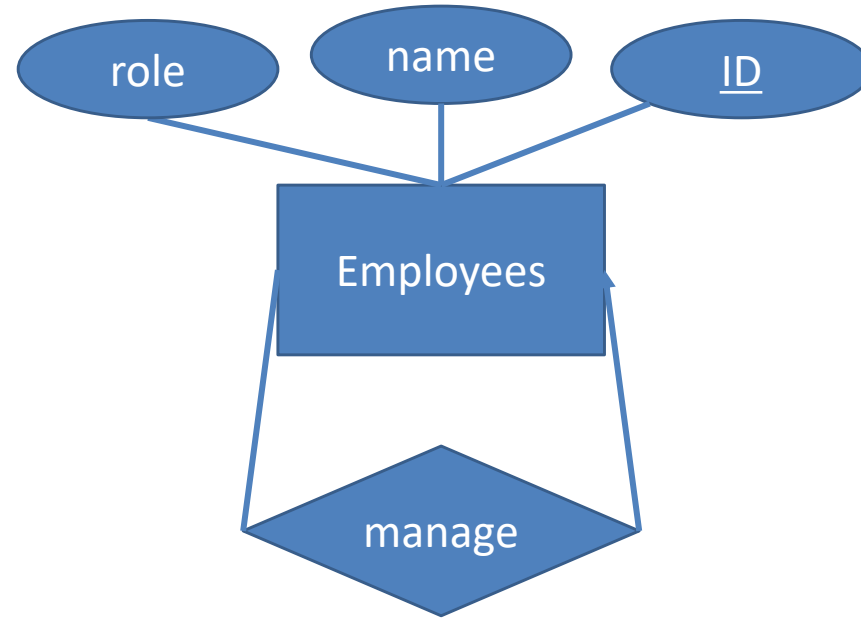
# Unary connection - steps



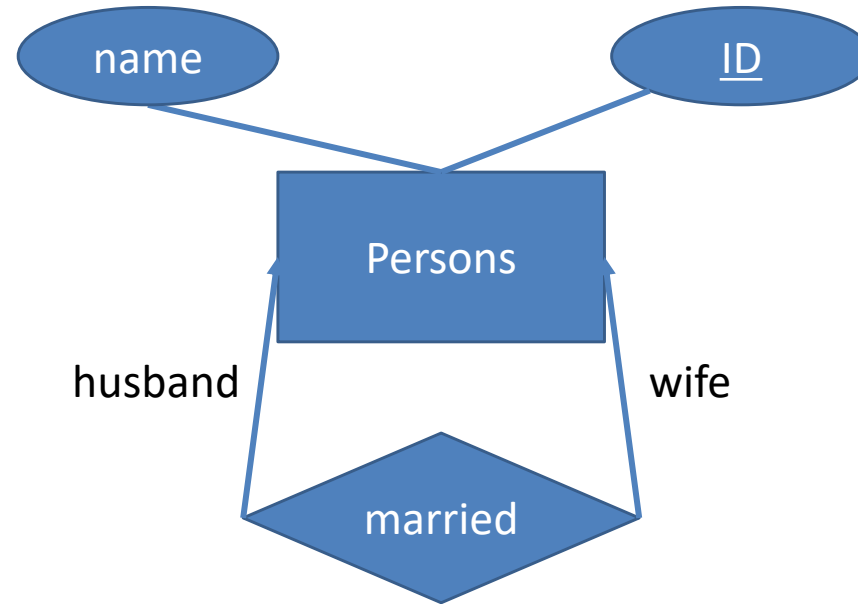
# Unary connection - steps



# Unary connection - steps

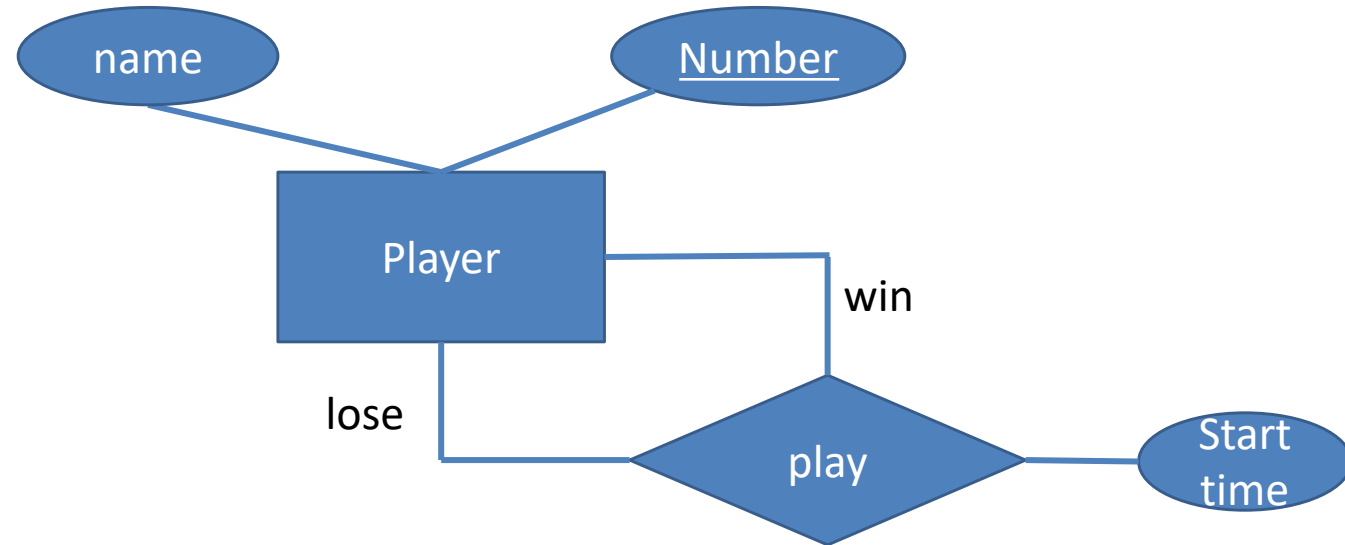


# Unary connection example one-2-one



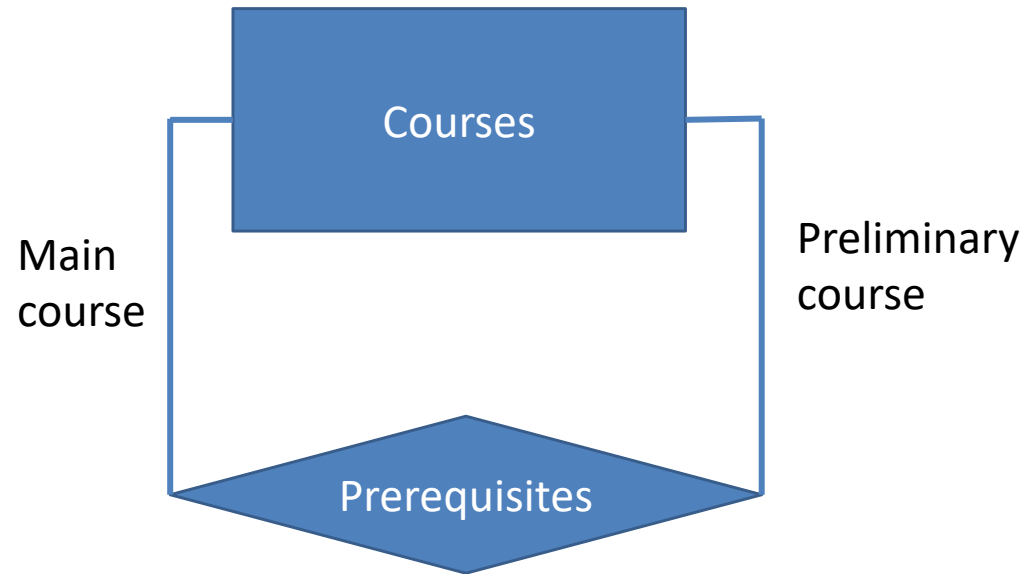
On the edges we will write the relevant role

# Unary connection example many-2-many



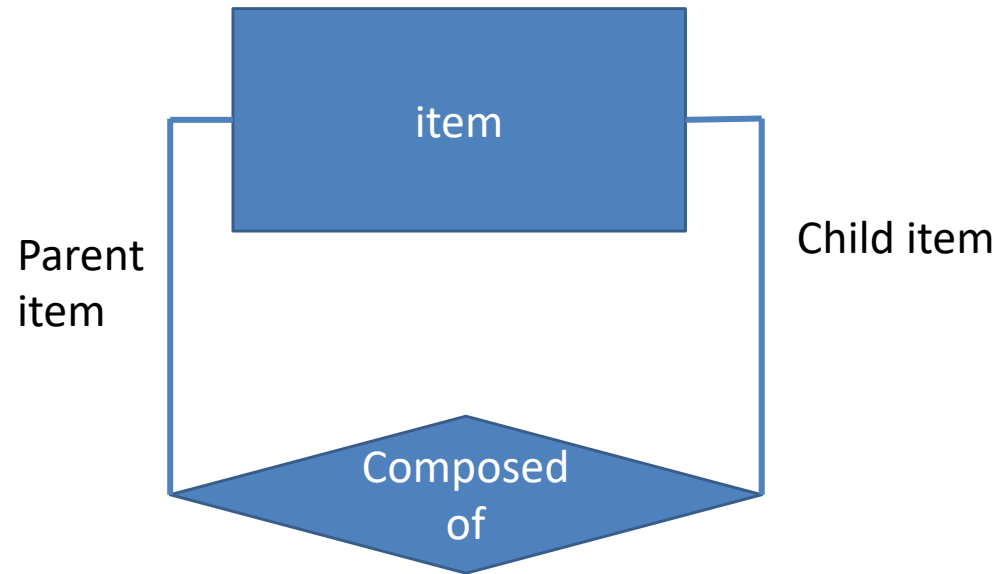
Confusing points: Each pair of players only plays once, and they have the same starting time.

# Reflexive connection example



This is a many-to-many relationship because each course can have a number of preliminary courses and each course can be a preliminary course for other courses.

# Reflexive connection example – item tree



This is a many-to-many relationship because each item is composed of several items and each item can be used in multiple items.

# (Interim) Summary

- Square - represents a group of entities (students / teachers ...).
- Ellipse - represents an attribute (academic year / academic degree ...).
- Rhombus - represents a connection between entities.
- Lines - linking entities to their attributes and groups of entities; to the connections in which they take part.



# The marking standard in the diagram

- It is worth knowing that different groups use different markings to represent the same markings in the ERD.
- For example, different books - different markings.
- Different software - different markings.
- What matters is the meaning and not the form of the marking.

# Extended ERD

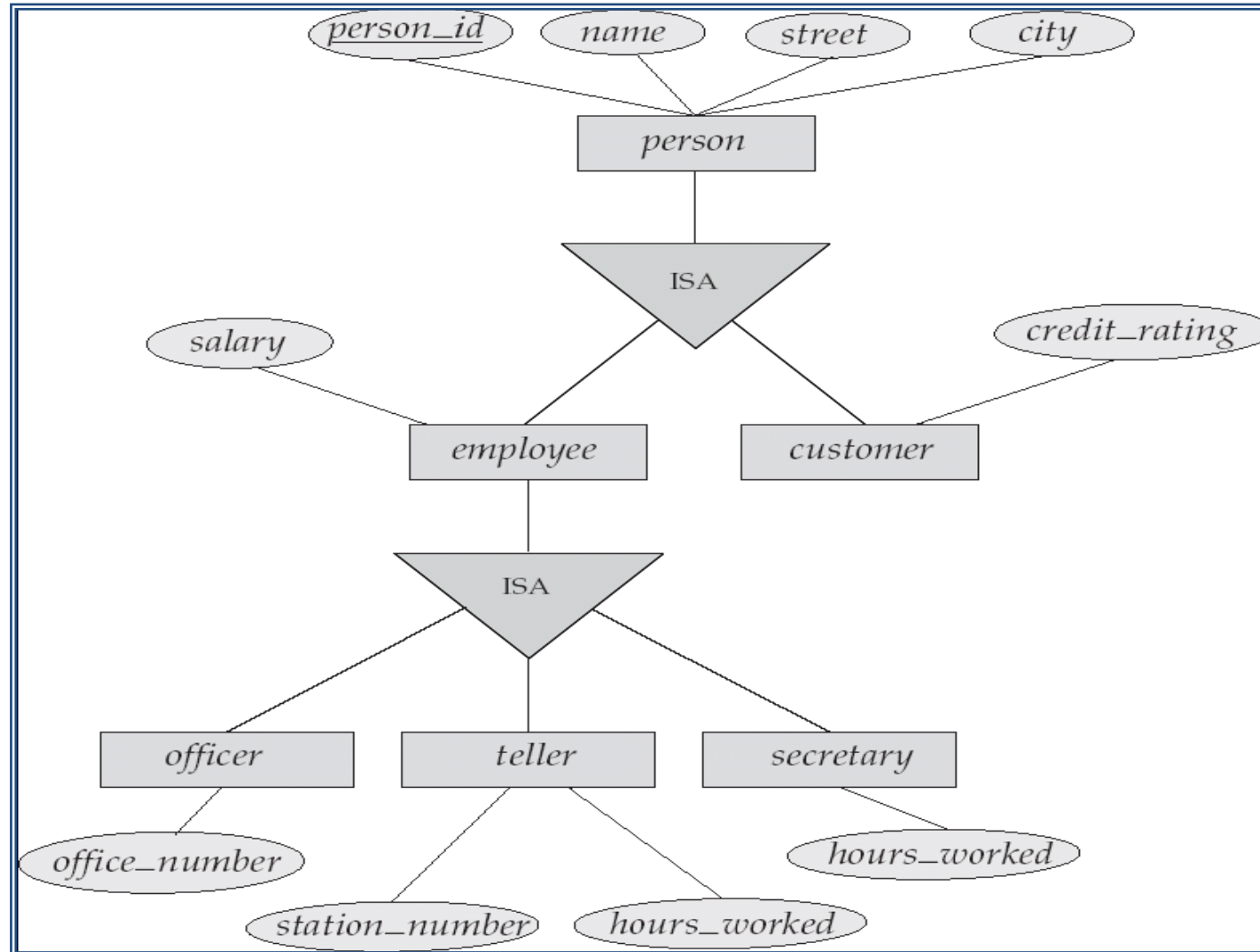
- So far, we have studied the basic model of ERD.
- We will now get to know his familiar extensions.
  - Weak entity and bent entity
  - **Generalization**
  - Aggregation
  - And many more....
- In this course, we will be focusing only on generalization.  
(due to time limit)

# Generalization

# Generalization

- Allows you to define a group of entities several groups of sub-entities that inherit the attributes from the group of super-entities.
  - The general entity group (employees) will be called a **high-level** group or a **basic** group.
  - The more specific entity groups (managers, engineers, clerks) will be called **low-level** groups or **derivative** groups.
- Example:
  - “engineers”, “clerks” and “managers” are groups of sub-entities that inherit its behavior from the “employees” entity group.

# Generalization in ERD



# Keys and attributes

- The sub-entity group inherits all the attributes and connection of the super group.
- The key is defined only in the super entity.
- Each sub-entity group can add its own attributes and connections.

# Types of generalization

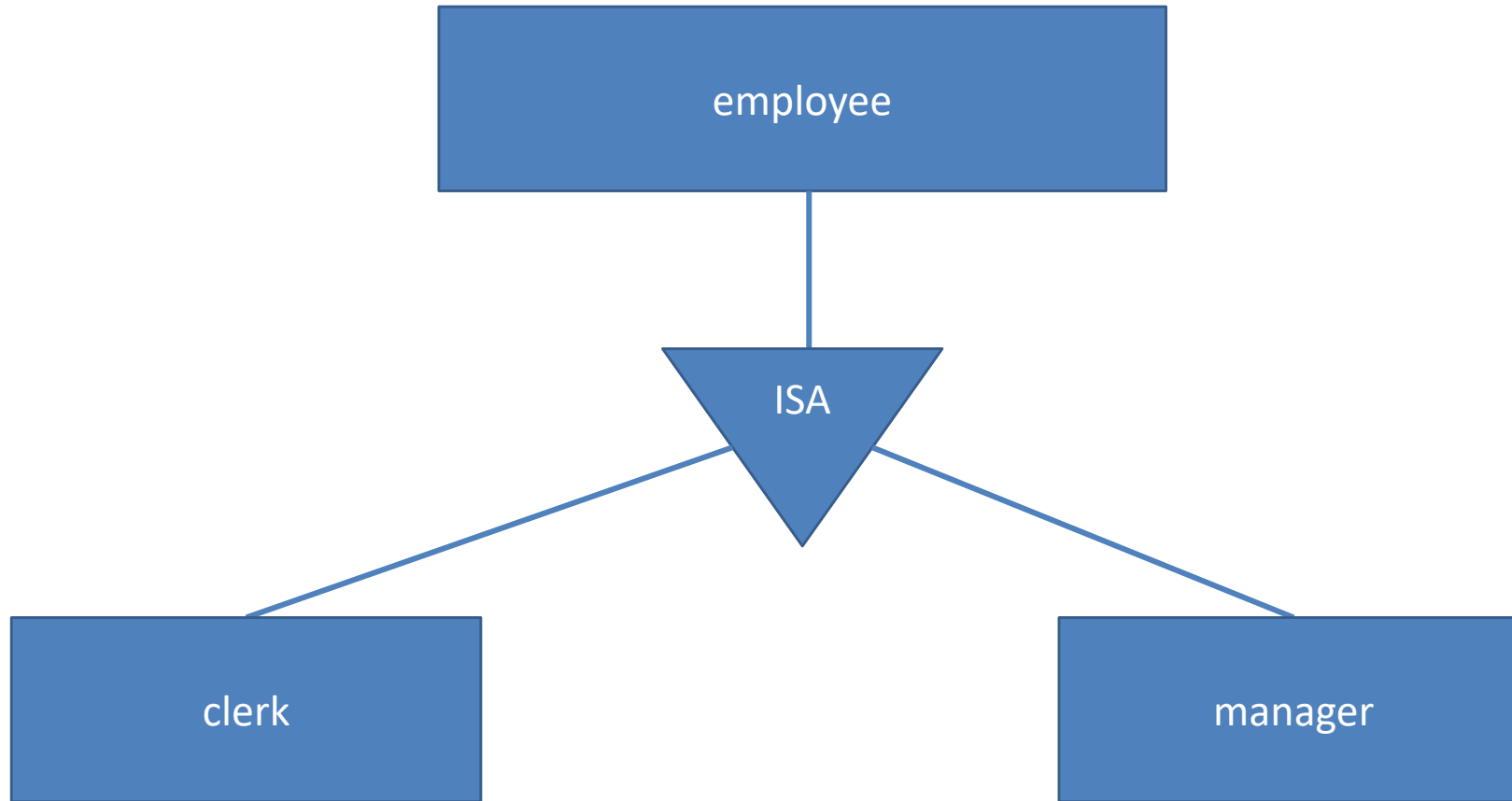
- Covering constraint
  - Could there be entities that are only of the parent type?
- Overlapping/Exclusive
  - Could an entity be of the type of more than one child?

# Covering constraint

- Covering constraint defines whether the entities in the subgroups cover all entities in the super group.
- An example of a generalization connection that does not cover.
  - The “Employees” super group versus the “Clerk” and “Manager” subgroups.
  - An employee who is not a clerk or manager (for example an engineer).
  - In this case there may be a situation where a particular entity will belong only to the supergroup.
- An example of a generalization link that covers.
  - The super group “university employee” and the subgroups “academic faculty employee”, “administrative faculty employee”.
  - Each employee must belong to one of the sub-groups.
  - To mark it we will use a double line

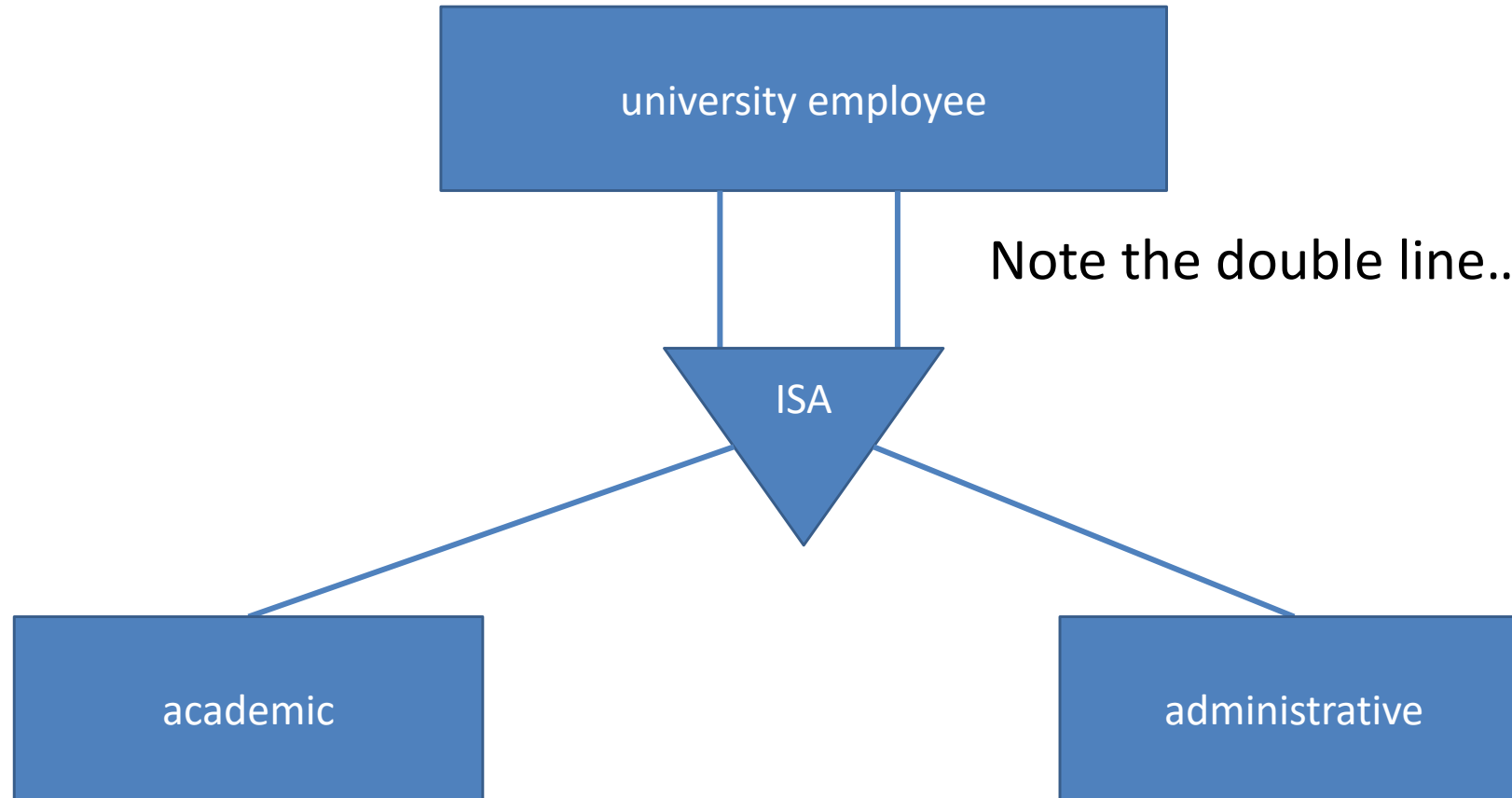


# Covering constraint in ERD – not covers all



There could be an employee of a different type.  
Such as, engineer for example...

# Covering constraint in ERD – covers all

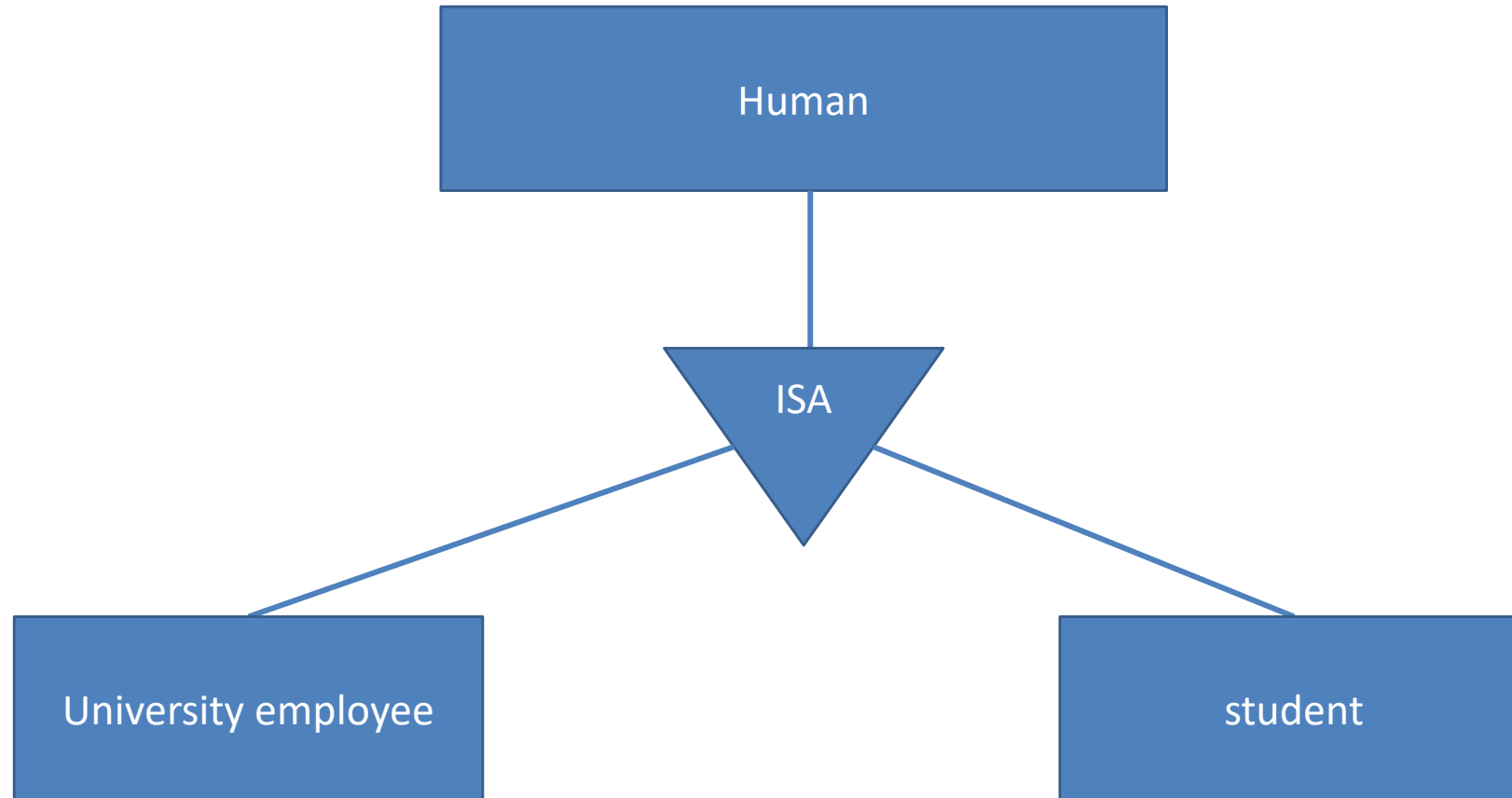


There could not be a university employee of a different type.  
One is either academic or administrative (or both) university employee.

# Overlapping / Exclusive

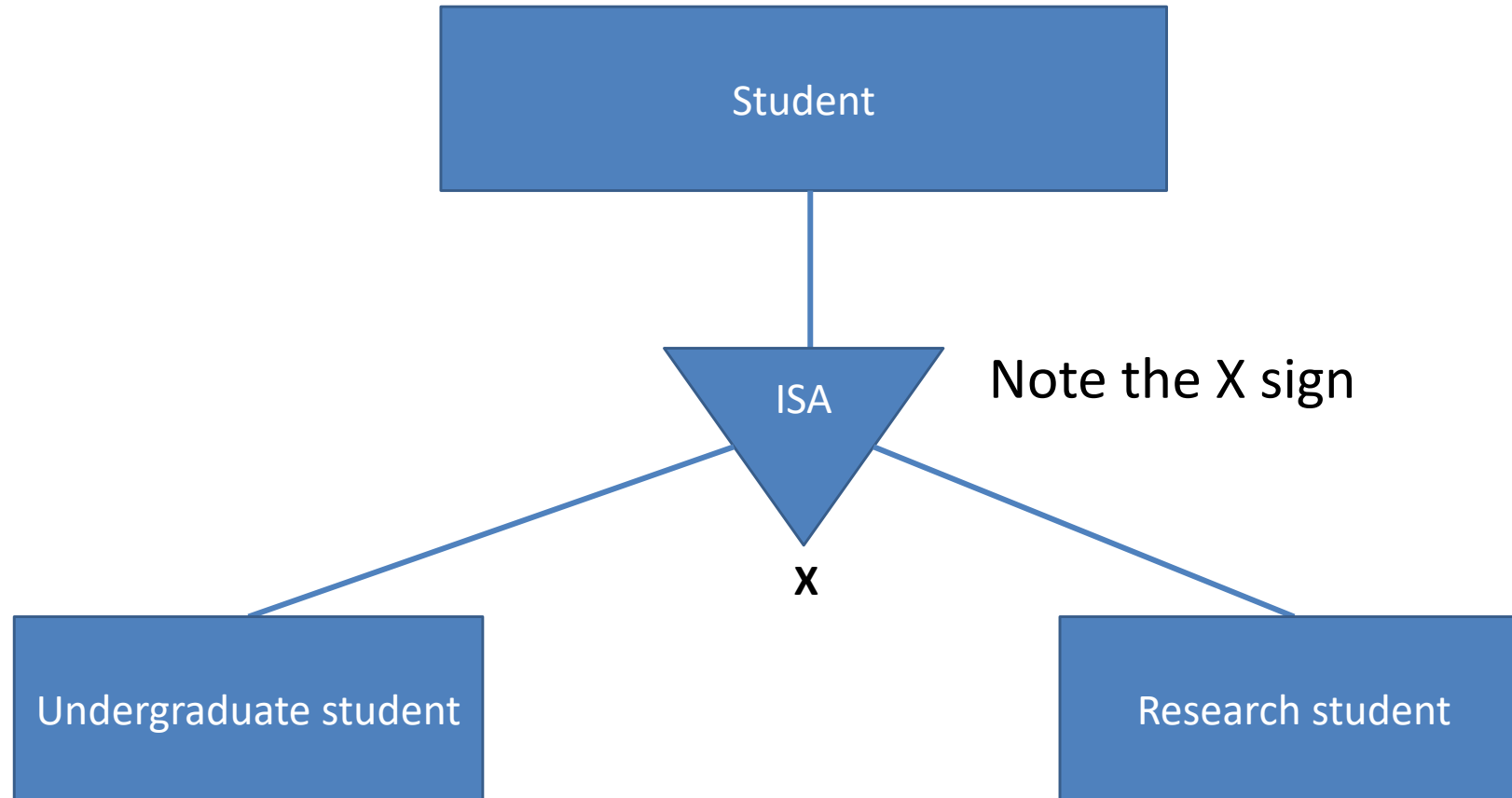
- Indicates whether a particular entity can belong to only one group or several subgroups.
- Overlapping
  - Example: the supergroup "Human" and the subgroups, "University employee" and "Student".
  - The same "person" can be both a "university employee" and a "student".
- Exclusive
  - Example: the supergroup "Student" versus the subgroups "Undergraduate student" and "Research student".
  - To mark it we will use the letter X.

# Overlapping in ERD



The human could be both university employee and student.

# Exclusive in ERD



A student can be either an undergraduate or a research student but not both.

# Combinations of constraints

- There could be various combinations of overlap and coverage, as follows:
  - Overlap allowed and no coverage (default)
  - Overlap is prohibited and there is no coverage.
  - Overlap is allowed and there is coverage.
  - Overlap is prohibited and there is coverage.

# Chain of constraints

- A chain of inheritances can be defined.
- It is possible but rare to define multiple inheritance.

