

Ori Perelman

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Profile

Second-year Computer Science student with a strong interest in software development, and continuous learning. Motivated to grow, adapt quickly, and contribute meaningfully as a student developer.

Education

B.SC. COMPUTER SCIENCE | ACADEMIC COLLEGE OF TEL AVIV-YAFFO | 2024 - PRESENT

- GPA- 84
- Relevant Courses- Data structures, Algorithms, OOP in C++.
- Expected Graduation- May 2027

Experience

ISRAELI NAVY | TECHNICIAN OF AIR DEFENSE SYSTEM | 2019 – 2022

- Rapidly learned complex military technology through self-study.
- Promoted to Deputy Commander of Soldiers; responsible for daily routines, schedules, and crew coordination.
- Commanded 60 soldiers.

SUN YOUNG RESTUARANT | WAITER | 2024 – PRESENT

- Developed good communication and interpersonal skills.
- Train new employees.
- Communicate with costumers in both English and Hebrew.

Projects

DONKEY KONG GAME | ACADEMIC PROJECT

- Developed a Donkey Kong-style game using C++.
- Gained knowledge in OOP and code architecture principles.

<https://github.com/Perel23/Donkey-Kong-Game>

Chords Sense | INDEPENDENT PROJECT

- Designed and built a web application using React, TypeScript, and Node.js.
- Performs real-time audio synthesis and chord generation using music theory principles, powered by Tone.js

<https://github.com/Perel23/Chord-Sense>

Skills

- Programming Languages: C, C++, C#, Python, Javascript, Typescript
- Tools & Platforms: GitHub, .NET, Copilot, React

Languages

- Hebrew- mother tongue
- English- fluent
- Russian- fluent