Experienced software developer skilled in game and web development, system programming, and JSON analysis. Proficient in modern frameworks and technologies to solve complex challenges.

✉ ronasher.h@gmail.com

🏠 Bar Yohai 18 Jerusalem

▣ 0504109337

📅 Oct 11, 1995

SKILLS

Technical Skills:

- C, C++, JavaScript, SQL, Python

- React, Spring, Node.js, Linux, HTML

- **System programming:** Processes, threads, synchronization

- Object-Oriented Programming (OOP)

- JSON Analysis and Parsing

- Full Stack Development

- Office Suite: Word, Excel, PowerPoint

Soft Skills:

- Teamwork, Communication, Time Management

- Creativity, Problem-Solving, Adaptability

LANGUAGES

- ◆ Hebrew | Native

- ◆ English | Advanced

SOFTWARE DEVELOPER

Ron Asher Hadad.

EDUCATION

● **HIGH SCHOOL DIPLOMA**
Maor HaTorah Yeshiva.

● **COMPUTER SCIENCE**
B.Sc. in Computer Science
Hadassah Academic College, Jerusalem
Expected Graduation: 2026
Completed ~90% of degree (126/140 credits)

PROJECTS

Game Development:

- Pac-Man Clone: Interactive gameplay and smooth animations.

- Airplane Shooter: Dynamic shooter game with advanced controls.

- Six Colors: AI-based strategy board game.

Web Development:

- Server-Side: Managed HTTP requests and routing with Node.js.

- Client-Side: Built interactive UI with HTML, CSS, JavaScript.

- Full-Stack: Integrated server and client-side functionality.

Web Analysis:

- Debugged and optimized web pages using development tools.

- Managed request/response handling in Node.js.

ACHIEVEMENTS

- Enhanced process efficiency in game and web projects.

- Upgraded legacy systems to modern architectures.

Additional Information

- GitHub: https://github.com/RonAsherH
- LinkedIn: https://www.linkedin.com/in/ron-asher-hadad
- Open to full-time, remote, or on-site roles.