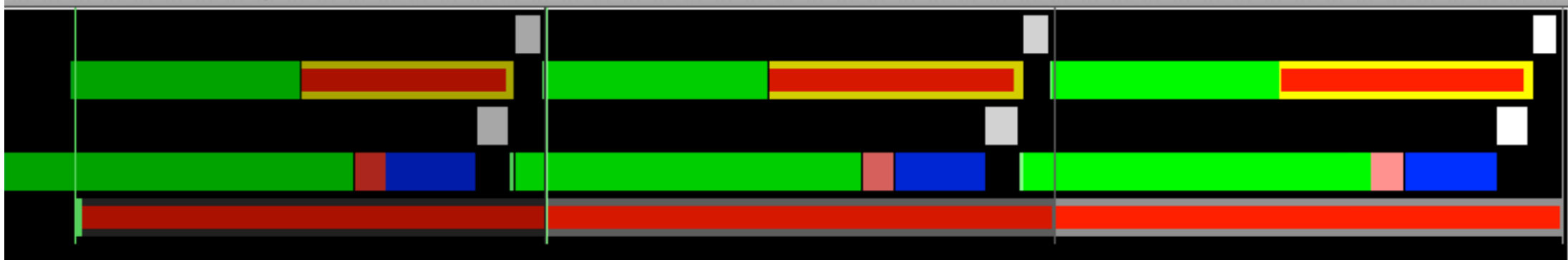


# Asynchronous

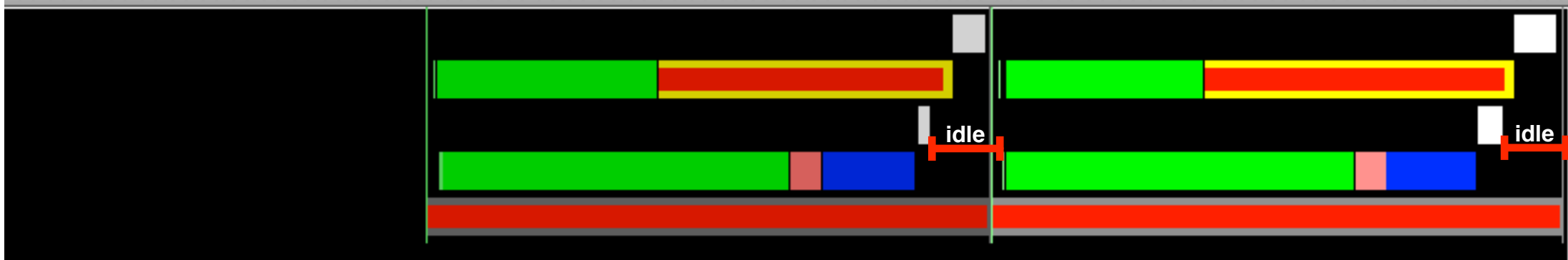
Equalizer (41583)



frame before last      last finished frame

# Synchronous

Equalizer (41589)



frame before last      last finished frame