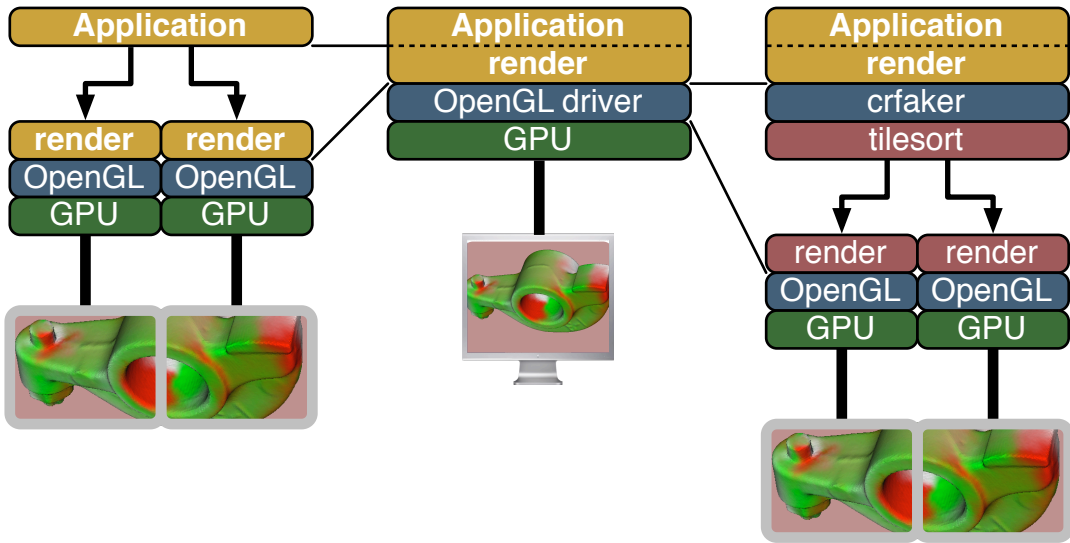



**Equalizer**


**OpenGL  
Application**

**Chromium**



 Application code

 OpenGL implementation

 Chromium Stream Processing Units