## **A Ferry System**

Your task is to create a programming system for a ferry. The ferry transports passengers and vehicles (cars, busses, lorries and bicycles). The ferry has space for 200 passengers and 50 cars. A lorry needs as much space as two busses or 8 cars. A car needs as much space as 5 bicycles. There are different fees for different vehicles and an extra fee might be added for passengers. Use the following fees:

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1. Passenger without vehicle, 25 \text{ kr}.

2. Bicycle 50 \text{ kr} (passenger included).

3. Car 100 \text{ kr} + 15 \text{ kr/passenger} (maximum 4 \text{ passengers}).

4. Bus 200 \text{ kr} + 10 \text{ kr/ passenger} (maximum 20 \text{ passengers}).

5. Lorry 300 \text{ kr} + 15 \text{ kr/passenger} (maximum 20 \text{ passengers}).
```

Every type of vehicle (car, bus, lorry, bicycle) will inherit from the class Vehicle. The functionality of the ferry is given by the interface Ferry:

A vehicle cannot leave the ferry until the ferry has been disembarked and the same vehicle cannot embark twice. The ferry iterator should iterate over all vehicles embarked (not the passengers). Also write a program FerryMain.java, embarking a number of vehicles and passengers, showing the functionality of the methods.

**Hint:** It might be a good idea to internally (inside the Ferry class) use a bicycle as the basic space unit.