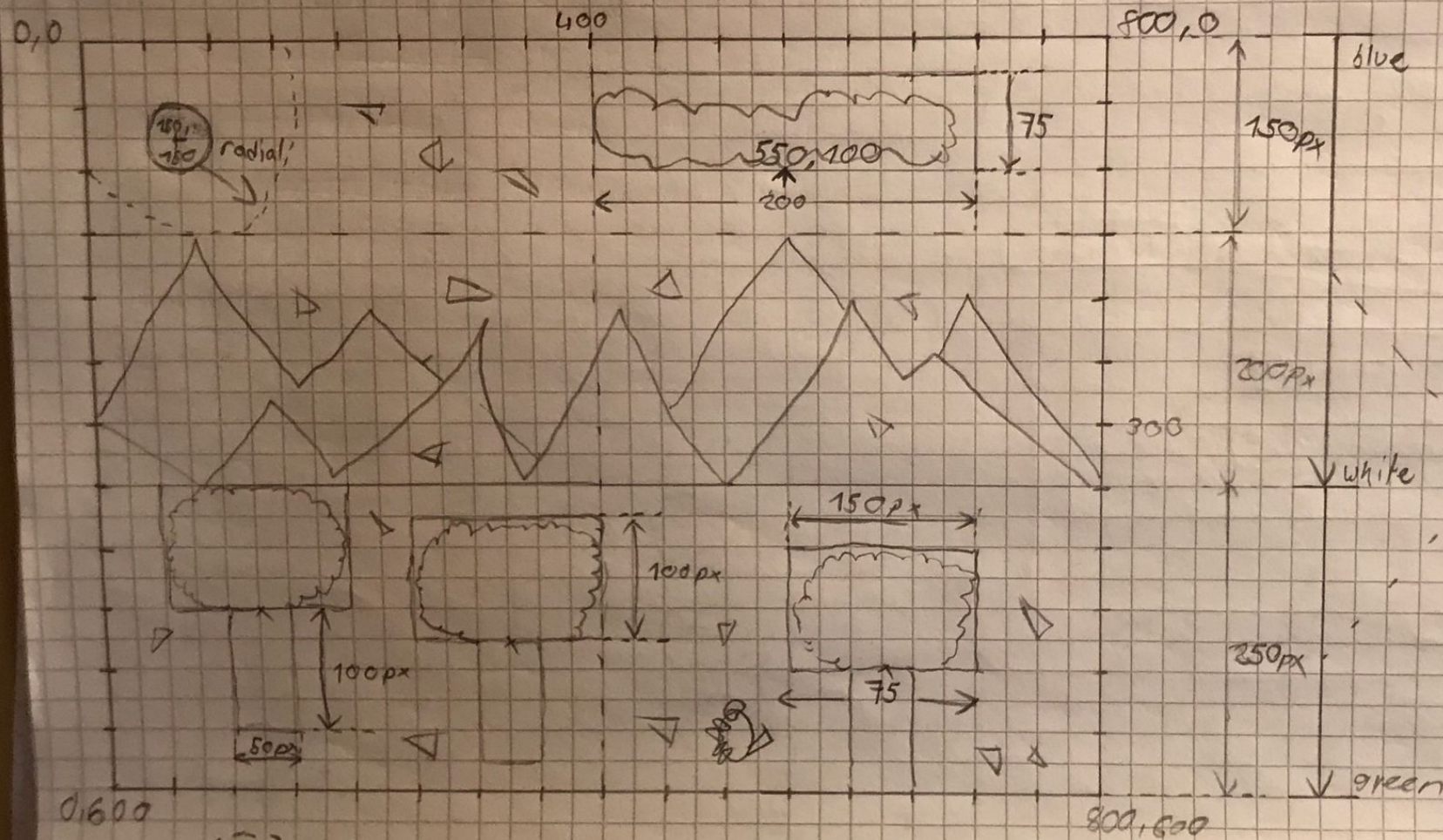
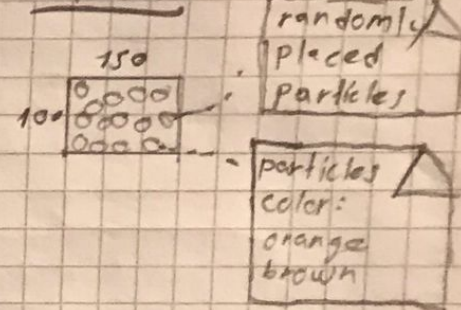


Goldener Herbst: Scribble

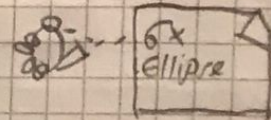


Trees



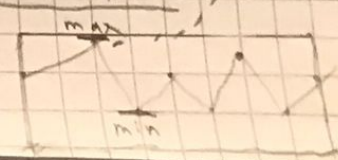
gradient

Squirrel

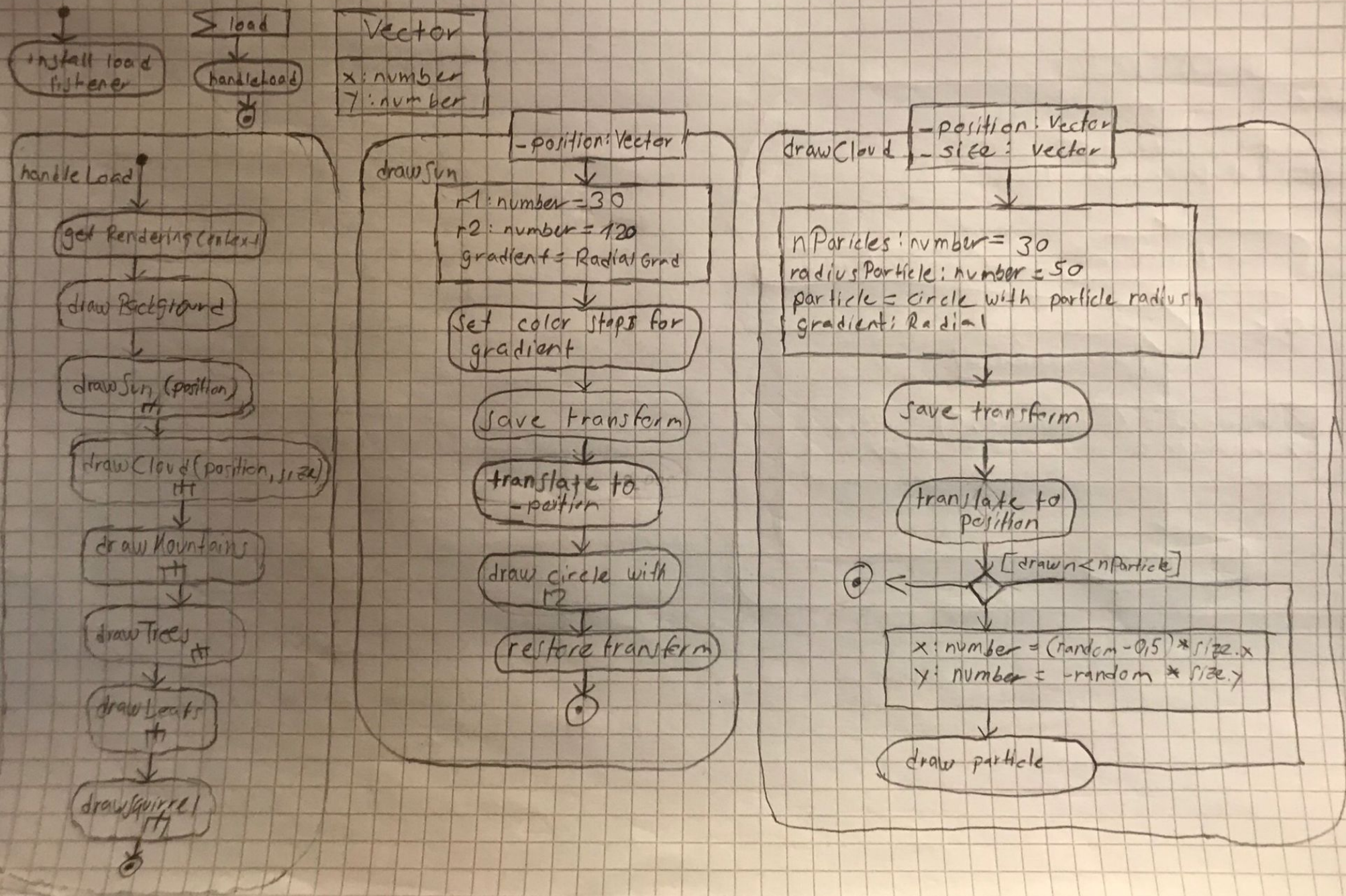


rndm Step to next point minimum range

mountains



GoldeneerHerbst: Activity Diagram



draw Mountains

- position : vector
- min : number
- max : number
- color Low : string
- color High : string

stepMin : number = 10
stepMax : number = 50
x : number = 0

save transform

translate to - position

move to 0, 0

line to 0, -max

$x += \text{random between stepMin \& stepMax}$

$y : \text{number} = - \text{min} - \text{random} \cdot (\text{max} - \text{min})$

line to x, y

$x < \text{canvas.width}$

line to x, 0

close Path

create gradient with
- color Low &
- color High

draw Path

restore transform



