

# Ezazul Hoque

## Full Stack Developer

• ezazulhoqueniloy@gmail.com

 [Linkedin](#), [Github](#), [Artstation](#)

### Skills

Mongo DB



Express JS



React JS



Node JS



iOS Development



Front-End Development



Back-End Development



Google Cloud



Javascript



Game Development



### Languages

English



Bengali



### Hobbies

Reading Books,  
Hiking, Soccer, and  
Cooking.

### Profile

Experienced Full-Stack Developer adept in bringing forth expertise in design, deploying, testing, and maintenance of software systems and web applications. Equipped with a diverse and promising skill-set. Proficient in various platforms, languages, and embedded systems. Experienced with the latest cutting edge development tools and procedures. Able to effectively self-manage during independent projects, as well as collaborate as part of a productive team.

### Employment History

#### Full Stack Developer, Cookspace

January 2020 - April 2020

- Identified and solved multiple bugs during the beta stage.
- Worked well independently and on a team to solve problems.
- Organised and prioritised work to complete tasks in a timely, efficient manner.

#### Full Stack Developer(Contract), Royal Bengal Enterprise

October 2019 - January 2020

- Interfaced with clients to identify website requirements.
- Planned, developed, tested, deployed, and maintained web applications.
- Worked to meet client deadlines.

### Education

#### Bachelor Of Information Technology, Monash University, Melbourne

January 2019 - December 2021

#### Foundation Year, Monash College, Kuala Lumpur

January 2018 - December 2018

- Graduated with overall Distinction

### Projects

**The Game Review:** I designed a static web app where I post reviews of video games. I used React JS for front-end and node JS for the back-end. The website can be seen at [thegamereview.io](http://thegamereview.io)  
**Slack Clone:** I built a clone of the slack chat app from scratch using React JS for front-end, node JS for back-end, and Firebase for storing various data. Can be seen on GitHub.