DATA STRUCTURES CHEAT SHEET

| | | AVERAGE TIME COMPLEXITY | | | | WORST TIME COMPLEXITY | | | |
|---------------------------|-------------|-------------------------|-----------------|-----------------|--|-----------------------|---------------|-----------------|-------------|
| | | | | | | | | | |
| DATA STRUCTURES | • ACCESS | SEARCH | → INSERT | 団 DELETE | | • ACCESS | SEARCH | → INSERT | DELETE |
| ARRAY | 0(1) | O(N) | O(N) | O(N) | | 0(1) | O(N) | 0(N) | O(N) |
| DYNAMIC ARRAY | 0(1) | O(N) | O(N) | O(N) | | 0(1) | O(N) | O(N) | O(N) |
| LINKED LIST | O(N) | O(N) | 0(1) | 0(1) | | O(N) | O(N) | 0(1) | 0(1) |
| DOUBLE LINKED LIST | O(N) | O(N) | 0(1) | 0(1) | | O(N) | O(N) | 0(1) | 0(1) |
| SKIP LIST | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) | | O(N) | O(N) | O(N) | O(N) |
| STACK | O(N) | O(N) | 0(1) | 0(1) | | O(N) | O(N) | 0(1) | 0(1) |
| QUEUE | O(N) | O(N) | 0(1) | 0(1) | | O(N) | O(N) | 0(1) | 0(1) |
| HASH TABLE | 0(1) | 0(1) | 0(1) | 0(1) | | O(N) | O(N) | O(N) | O(N) |
| BINARY SEARCH TREE | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) | | O(N) | O(N) | O(N) | O(N) |
| BALANCED BST | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) | | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) |
| B-TREE | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) | | O(LOGN) | O(LOGN) | O(LOGN) | O(LOGN) |
| BINARY HEAP | O(N) | O(N) | O(LOGN) | O(LOGN) | | 0(1) | O(N) | O(LOGN) | O(LOGN) |
| BINOMIAL HEAP | O(N) | O(N) | 0(1) | O(LOGN) | | O(N) | O(N) | O(LOGN) | O(LOGN) |
| FIBONACCI HEAP | O(N) | O(N) | 0(1) | O(LOGN) | | 0(1) | O(N) | 0(1) | O(N) |

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