EZEKIEL ENNS

CONTACT

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- @ Red Deer, AB

- ⌂ Portfolio ⌇
- ○ GitHub ⌇
- in LinkedIn ⌇

TECHNICAL SKILLS

Programming & Scripting
Golang (proficient)
TypeScript / JavaScript
C# (.NET, backend services)
Rust (proficient, systems tools)
Bash
C/C++
SQL

AI & Automation
Claude Code
Codex
Azure AI Foundry
Cloudflare Workers AI

Architecture & Frameworks
React (advanced)
Node.js
WebAssembly
WebGL
SOLID, CI/CD
REST, gRPC, WebSockets

Cloud & DevOps
AWS, Cloudflare, Azure
Terraform
Docker
NixOS (infra as code)
Linux (admin, scripting)
Apache / Nginx
GitLab CI/CD

Leadership & Product
Technical leadership
System architecture / design
Mentorship
Product management
Client collaboration

PROFILE

Full-stack engineer and systems architect with a background in cloud, DevOps, and product delivery. Specializing in React, TypeScript, Go, and deep experience in C#, with proven impact in AI automation and team enablement. I bridge business and technical needs to deliver robust solutions and lead teams at scale. Seeking senior, lead, or architect roles with a blend of design, mentorship, and hands-on engineering.

⚙ WORK HISTORY

📅 February 2024 - Present
📍 CK Software
Remote, Calgary AB

Software Developer (Product Lead & Internal Tooling)

- Acted as product owner and technical bridge, scoping projects, refining features, and translating client needs into real solutions.
- Enabled high-velocity teams by supporting, mentoring, and unblocking developers—led internal initiatives for productivity, including deployment and management of a private npm library.
- Drove adoption of AI automation across client projects, increasing process efficiency and business value.
- Architected and shipped high-impact real-time platforms (e.g., sales agent tracker) with C# (.NET), React, and TypeScript.
- Delivered major technical wins:
  - Built a web worker runtime for effortless browser multi-threading.
  - Developed DBSCAN-based map clustering to visualize large datasets.
  - Refactored server-side syncing, reducing update cycles from weeks to days.
- Championed code quality, fast feedback cycles, and autonomous development culture.

📅 March 2022 - February 2024
📍 SaySo Communications
Remote, Halifax, NS

Lead Software Developer

- Led and grew a multidisciplinary team, including external Unity devs—drove collaboration, mentorship, and a high-trust environment.
- Owned technical direction, designing and implementing a scalable, gRPC-powered backend in Go for real-time telehealth.
- Architected and delivered robust full-stack apps with React, TypeScript, Terraform, AWS, and Docker.
- Reduced AWS spend by 75% through architecture improvements; cut build pipeline time by 180% via Node.js optimization.
- Built a HIPAA- and PIPEDA-compliant cloud network (VPNs, VPS isolation, secret rotation), rapidly implemented using prior IT expertise.
- Delivered on aggressive startup timelines, balancing speed, quality, and compliance.

📅 July 2015 - March 2021
📍 Broked Computers
Pennhold, AB

IT Contractor

- Served as trusted tech advisor for SMB clients: delivered, automated, and supported on-prem and cloud infrastructure.
- Specialized in Linuxcloud admin, scripting, and automation—reduced project delivery timelines from months to a week via self-built scripts.
- Built strong, long-term client relationships with honest consultation, rapid response, and clear communication.
- Regularly solved "last-mile" technical and operational problems others couldn't.
- Laid the technical foundation for later software leadership through hands-on ownership of the entire stack.

🎓 EDUCATION

Diploma, Computer Engineering Technology   NAIT, Edmonton AB, 2021
B.Sc. Computer Science (relevant coursework)   Dalhousie / Acadia University, Remote Halifax NS, 2021–2023