

K.Ezhil

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Career Objective:

To touch the zenith of career by converting my innovative ideas into fruitful results and to work in cutting-edge competitive industry and challenging work environment to conduce the best of my ability towards the growth and development of the organization.

Education:

- **B. E. Computer Science and Engineering (6th Semester)** at Mepco Schlenk Engineering College, Sivakasi with a CGPA of 8.87 out of 10 .
- **HSC** in P.S. Chidambara Nadar girls' Hr. Sec. School, Virudhunagar with 94% in the year 2015.
- **AISSE** in P.S. Chidambara Nadar Senior English School, Virudhunagar with a CGPA of 9.4 out of 10 in the year 2013.

Technical Skills:

- Programming Languages : C , C++ , Java .
- Web Technologies : HTML .
- Databases : SQL.

Area of Interest:

- Database Management System
- Object oriented analysis and design.
- System software and compiler design.
- Theory of computation.

Activities and Achievements:

Participated in ,

- **“CODE VITA”** competition organized by TCS company on 18 DEC 2016.
- Workshop on **“Web Designing”** organized by the faculties of CSE department at Mepco Schlenk Engineering college, Sivakasi on 01 OCT 2016.
- Workshop on **“ETHICAL HACKING”** organized by the department of CSE and IT at Thiagarajar college of Engineering, Madurai on 17 MAR 2017.

Attended ,

- National level workshop on “**CYBER SECURITY**” at SRM university, Chennai on 10 AUG 2017 – 11 AUG 2017.
- National level workshop on “**RESEARCHES AND CHALLENGES IN IoT APPLICATIONS**” at PSG college of technology, Coimbatore on 2 MAR 2018 – 4 MAR 2018.
- **Spoken Tutorial** online courses on the languages namely PERL and Python at Mepco Schlenk Engineering College, Sivakasi.
- **NPTEL online courses** on “Design and analysis of algorithms” and “IoT” and scored good percentage in IoT.
- **BEC exam** on MAR 2018 with a good percentage.

Mini Projects:**1. NAME:PUZZLE GAME**

ROLE: Software Developer

PLATFORM:JAVA

DESCRIPTION: This project contains both the original and the puzzled picture, where the user can take a look at the original picture and make moves on the puzzled picture to obtain the original image. This also calculates the score of the user by considering the number of moves made by him/her.

2. NAME:PERFORMANCE APPRAISAL SYSTEM

ROLE: Software Developer

PLATFORM:JSP

DESCRIPTION: This system helps the students to evaluate the staff based on their performance. This has a set of questions which is to be answered by every student for every staff whoever handles him/her. Based on this response of the students on a particular faculty, faculty's score is calculated.

3. NAME:INDUSTRIAL VISIT MANAGEMENT SYSTEM

ROLE:Software Developer

PLATFORM:PHP

DESCRIPTION: This system aims the staff to permit the students for their industrial visit and also allocate staff to accompany them. This also allow the staff to ensure that there is no clash between the dates of visit, (i.e.,)no two class of same batch and same department can have their industrial visits on the same day.

Declaration :

The information mentioned above are true to the best of my knowledge. I'll surely work for the profit and development of your company in order to develop my career in your company under the guidance of your knowledge.

Signature
(K.Ezhil)